

# Exploring Shell

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# Summary



- ❑ Unix File System Structure.
- ❑ Commands for file manipulation, examination, searching.
- ❑ Redirection, Pipes and Processes.
- ❑ Persistent settings for bash shell.
- ❑ User accounts, groups, File permissions.
- ❑ Shell Programming.

# Unix File System Structure

## **directory**

## **description**

/	root directory that contains all others
/bin	programs that came with the system
/dev	hardware devices
/etc	system configuration files
/home	users' home directories
/mnt	disks that have been "mounted" for use on this computer
/proc	currently running processes (programs)
/usr	temporary files
/tmp	user-installed programs

# Links

Command	description
ln	create a link to a file
unlink	remove a link to a file

- **Hard Link:** two names for the same file.
  - *ln orig other*
    - the above command links *other* as a duplicate *name* for *orig*.
- **Soft/Symbolic Link:** A reference to another existing file.
  - *ln -s orig nickname*
    - creates a reference *nickname* to the file *orig*.

# File examination

Command	description
cat	output a file's contents on the console
more or less	same as before but displays one page at a time
head, tail	shows in the screen the first or last few lines of a file
wc	count words, characters, and lines in a file
du	report disk space used by a file(s)
diff	compare two files and report differences

# Searching and sorting

<b>Command</b>	<b>description</b>
grep	search a file for a given string
sort	convert an input into a sorted output by lines
uniq	strip duplicate (adjacent) lines
find	search for files within a given directory
locate	search for files on the entire system
which	shows the complete path of a command

## Keyboard shortcuts

Key	description
Up arrow	repeat previous commands
Ctrl + r	search through your history for a command
Home/End	move to start/end of current line
Tab	auto-completes a partially typed file/command
Ctrl + c	terminates the currently running process
Ctrl + z	suspends (pauses) the currently running process

# Shell History

- The shell remembers all the commands you've entered.
- Can access them with the *history* command.
- Can execute the most recent matching command with *!command name* .
  - ▣ Ex: *!cat* will search backwards until it finds a command that starts with cat, and re-execute the entire command line



# Output redirection

*command > filename*

- run command and write its output to a filename instead to the console.
  - Its like an arrow going from the command to the file.
  - Attention: if the file already exists, it will be overwritten.
  - » appends rather than overwriting, if the file already exists.
  - Ex: *ls -l > teste.txt*

# Input redirection

*command < filename*

- run command and read its input from filename instead of console
  - whenever the program prompts the user to enter input (such as reading from a file in C), it will instead read the input from a file.
  - some commands don't use this; they accept a file name as an argument.
  - note that this affects user input, not parameters
  - useful with commands that can process standard input or files
  - Ex: *Mail -s "Subject" to-address < Filename*

# Pipes

*command1 | command2*

- run `command1` and send its console output as input to `command2`
  - Ex: *less sort teste3.txt | uniq*

# Processes

- Process: a program that is running.
- When you run commands in a shell, it launches a process for each command.
  - ▣ Process management is one of the major purposes of an OS.
  - ▣ A process is identified by a PID: 1324 Name: *ls*.

# Process commands

<b>Command</b>	<b>description</b>
ps	list processes running by a user
top	show which processes are using CPU/memory
kill	terminate a process by PID
killall	terminate several processes by name
&	runs a command in the background

# Aliases

*alias name=command*

- ❑ Must wrap the command in quotes if it contains spaces.
- ❑ Do not put spaces on either side of the = .
- ❑ Ex: `alias ll="ls -la"`.

## .bash\_profile and .bashrc

- Every time you log in to bash remotely, the commands in `~/.bash_profile` are run.
  - You can put any common startup commands you want into this file.
  - Useful for setting up aliases and other settings for remote login.
- Every time you launch a non-login bash terminal, the commands in `~/.bashrc` are run.
  - Useful for setting up persistent commands for local shell usage.
  - Alias, useful functions and configuration parameters.
- Attention : a dot (.) in front of a filename indicates a normally hidden file, use `ls -a` to see it.

# Users

- Linux is a multi-user operating system.
- Every program/process is run by a user.
- Every file is owned by a user.
- Every user has a unique integer ID number (UID).
- Different users have different access permissions, allowing user to:
  - Read or write a given file.
  - Browse the contents of a directory.
  - Execute a particular program.
  - Install new software on the system.



# Groups

- A collection of users, used as a target of permissions.
  - A group can be given access to a file or resource.
  - A user can belong to many groups.
  - See who's in a group using `grep <groupname> /etc/group`.
  - Use groups to check to which group you belong.
- Every file has an associated group.
  - Owner of a file can grant permissions to the group.
- Every group has a unique integer ID number (GID).

# File permissions

- Types : read (r), write (w), execute (x).
- User : owner (u), group (g), others (o).
  - Permissions are shown when you type `ls -l`.
  - Ex: `d rwx rwx rwx`
  - if d is in the line description : is a directory.

# Users & Permissions(Files - Directory)

- Users: each user fits only in one of three permission sets:
  - Owner (u) – if you create the file you are the owner, the owner can also be changed through chown command.
  - Group (g) – by default a group is associated with each file.
  - Others (o) – everyone other than the owner and the user who are in the particular group associated with the file.
- Permissions: For regular files, permissions work as follows:
  - Read (r) – allows file to be open and read.
  - Write (w) – allows contents of file to be modified or truncated.
  - Execute (x) – allows the file to be executed

# Show permissions of user in directory/file

```
eng.informatico@laptop:ls -l
total 31M
-rwxrwxrwx. 1 eng.informatico eng.informatico 330432 jan 25 2017 0635806389.pdf
-rwxrwxrwx. 1 eng.informatico eng.informatico 209783 jan 25 2017 1289012891.pdf
-rwxrwxrwx. 1 eng.informatico eng.informatico 13793349 jul 11 2017 AwesomeWM Laptop-master.zip
-rwxrwxrwx. 1 eng.informatico eng.informatico 319376 jan 25 2017 codigododireitodeautorcdadclei162008.pdf
-rwxrwxrwx. 1 eng.informatico eng.informatico 800076 jan 25 2017 constpt2005.pdf
drwxr-xr-x. 2 eng.informatico eng.informatico 4096 fev 3 16:46 Desktop
-rwxrwxrwx. 1 eng.informatico eng.informatico 282 abr 26 2017 diablo
-rw-r--r--. 1 eng.informatico eng.informatico 983040 fev 3 17:09 digikam4.db
-rwxrwxrwx. 1 eng.informatico eng.informatico 200370 jan 25 2017 'DL4_2015 n.pdf'
drwxr-xr-x. 2 eng.informatico eng.informatico 12288 fev 3 15:36 Documents
drwxr-xr-x. 3 eng.informatico eng.informatico 4096 mar 22 14:12 Downloads
drwx----- 12 eng.informatico eng.informatico 4096 out 26 15:45 Dropbox
drwxrwxr-x. 2 eng.informatico eng.informatico 4096 mar 10 18:56 history
-rwxrwxrwx. 1 eng.informatico eng.informatico 243910 jan 25 2017 Lei_58_2008_estatuto_disciplinar_novo.pdf
-rwxrwxrwx. 1 eng.informatico eng.informatico 129610 set 26 2017 linux.png
drwxr-xr-x. 2 eng.informatico eng.informatico 4096 ago 13 2018 Music
drwxrwxr-x. 11 eng.informatico eng.informatico 4096 ago 15 2018 NVIDIA_CUDA-9.2_Samples
drwxr-xr-x. 2 eng.informatico eng.informatico 4096 jul 10 2018 Public
-rwxrwxrwx. 1 eng.informatico eng.informatico 107963 jun 12 2018 Quoc-file.pdf
-rw-r--r--. 1 eng.informatico eng.informatico 32768 fev 3 17:07 recognition.db
-rwxrwxrwx. 1 eng.informatico eng.informatico 209775 jan 25 2017 'RJIES Documento recebido do MCTES.pdf'
-rwxrwxrwx. 1 eng.informatico eng.informatico 558331 ago 5 2016 Screenshot.png
-rw-rw-r--. 1 eng.informatico eng.informatico 2399 jul 25 2018 script.sh
drwx----- 2 eng.informatico eng.informatico 4096 mar 13 21:21 smb4k
drwxrwxr-x. 3 eng.informatico eng.informatico 4096 jan 31 17:01 Teamspeak
drwxr-xr-x. 3 eng.informatico eng.informatico 4096 fev 3 20:27 Templates
-rw-rw-r--. 1 eng.informatico root 0 mar 17 14:19 testel.txt
-rw-rw-r--. 1 eng.informatico eng.informatico 96 mar 17 10:19 teste.txt
-rw-r--r--. 1 eng.informatico eng.informatico 13766656 fev 3 17:08 thumbnails-digikam.db
drwxr-xr-x. 2 eng.informatico eng.informatico 4096 jul 10 2018 Videos
-rw-r--r--. 1 root root 241 set 30 2015 virtualbox.repo
drwxrwxr-x. 3 eng.informatico eng.informatico 4096 fev 3 23:06 'VirtualBox VMs'
-rwxrwxrwx. 1 eng.informatico eng.informatico 343416 ago 5 2016 Wallpaper.png
```

## Show permissions of user in directory/file

- ❑ Permissions are displayed as a sequence of 10 dashes or letters at the beginning of each line.
- ❑ First Column tells the file type.
- ❑ The others represent the permission keys.
- ❑ When a key is activated it appears, when it is inactive, a dash appears.

# Show permissions of user in directory/file

```
-rwxrwxrwx 1 eng.informatico eng.informatico 330432 jan 25 2017 0635806389.pdf
```

1 2 3 4 5 6 7 8 9 10

- 1 File Type
- 2 Permissions applied to the owner
- 3 Permissions applied to the group
- 4 Permissions applied to others
- 5 Number of absolute links
- 6 Owner
- 7 Group
- 8 Size(kb)
- 9 Last date of modification
- 10 Name

## File type (field 1)

File Type	Description
-	Common file
d	Directory
	Symbolic Link
c	Character Devices
b	Block Device
s	Sockets
=	Pipes

# Changing file/directory permissions

- Letter codes: *chmod who(+/-)what filename*
  - *chmod u+rw teste3.txt* (allow owner to read/write).
  - *chmod +x script* (allow everyone to execute the script file).
  - *chmod ug+rw,o-rwx teste4.xls* (owner/group can read and write; others nothing)
- Octal (base-8) codes: *chmod nnn filename*
  - Three numbers between 0-7, for owner (u), group (g), and others (o).
  - Each gets +4 to allow read, +2 for write, and +1 for execute.
    - *chmod 600 file.txt* (owner can read/write (rw)).
    - *chmod 664 test.dat* (owner rw; group rw; other r).
    - *chmod 751 banner* (owner rwx; group rx; other x).



# Super-user (root)

*su*

- ▣ Start a shell with root privileges.
- ▣ Super-user: An account used for system administration.
  - ▣ Full privileges on the system.
  - ▣ Represented as a user named root.
- ▣ Most users have more limited permissions than root

# Tar Files

- tar : create or extract .tar archives (combines multiple files into one .tar file).
- Utility that allow the combination of multiple files into a single .tar file.
- Create a single file from multiple files:
  - `$ tar -cf filename.tar archive`
    - -c creates an archive.
    - -f read to/from a file.
    - archive - can be a list of filenames or a directory
- Extracting files from an archive:
  - `$ tar -xf filename.tar`
    - -x extracts files from an archive.

# Compressed files

## Command

## description

gzip, gunzip	create or extract .zip compressed archives
zip, unzip	terminate a process by PID

- Compress a file:
  - `$ gzip filename` produces: `filename.gz`
- Uncompress a file:
  - `$ gunzip filename.gz` produces: `filename`
- Using `zip` and `unzip` commands is similar to `gzip` and `gunzip`.

# Shell scripts

- Shell script: short program meant to perform a target task.
  - Set of commands combined into one executable file.
- To write a bash script:
  - Type one or more commands into a file and save it.
  - Type a special header in the file to identify it as a script.
  - Enable execute permission on the file.
  - Run it.

# Shell script syntax

`\# !interpreter`

- Written as the first line of an executable script.
  - Tells to the shell that the file must be treated as a script and to be run by the given interpreter.
- Make the script executable and then run it
  - `chmod u+x myscript.sh`
  - `./myscript.sh`
- Example myscript.sh: A script that lists all files of a directory:  
`#!/bin/bash`  
`ls -l`

# Shell variables

## name=value (declaration)

- ❑ Written EXACTLY as shown; no spaces allowed.
- ❑ Often given all-uppercase names by convention.
- ❑ Once set, the variable is in scope until unset (within the current shell)
  - AGE=64
  - NAME="Michael Young"
- ❑ \$name (usage)
  - echo "\$AGE years old"
  - 64 years old
- ❑ Misspell a variable's name, a new variable is created
- ❑ NAME=Ana is different from variable Name=Rob
- ❑ When you use an undeclared variable, an empty value is used.

## Shell variables - continuation

- Store a multi-word string, must use quotes.
  - NAME=John Anderson -> Won't work
  - NAME="John Anderson" -> Correct
- Do not use \$ during assignment or reassignment
  - \$string="Hi" -> Wrong
  - string="Hi" -> Right
- Forgetting echo to display a variable
  - \$name
  - echo \$name

## Shell variables - continuation

- Variables are stored as strings(operations on variables are done as string operations, not numeric)
- To make integer operations we have to use the let word:  
    `x=42`  
    `y=23`  
    `let z="$x + $y"`
- Integer operators: `+` `-` `*` `/` `%`
- if a non-numeric variable is used in numeric context, you'll get 0



## Shell special variables

<b>Variable</b>	<b>description</b>
<code>\$HOSTNAME</code>	name of computer you are using
<code>\$HOME</code>	your home directory
<code>\$PATH</code>	list of directories holding commands to execute
<code>\$PS1</code>	the shell's command prompt string
<code>\$PWD</code>	your current directory
<code>\$SHELL</code>	full path to your shell program
<code>\$USER</code>	your user name

- Automatically defined for you in every bash session

# Capture command output

variable=\$(command)

- ▣ Captures the output of command into the given variable

- ▣ Example

```
FILE=$(ls *.txt)  
echo $FILE
```

## Single vs. Double quotes

- Single quotes do not expand variables/execute commands in `$()`

```
NAME="Charlie Brown"
```

```
echo 'Hi $NAME! Today is $(date)'
```

```
Hi $NAME! Today is $(date)
```

- Double quotes expand variable names and `$()` work

```
NAME="Charlie Brown"
```

```
echo "Hi $NAME! Today is $(date)"
```

```
Hi Charlie Brown! Today is Tue Feb 12 12:23:54 PDT 2019
```

# Shell Commands

- `echo` : prints output to console.
- `read` : reads value from console and stores it into a variable
- `printf` : prints complex formatted output to console
- `#` comment text
- Example: Prints the current directory.

```
#!/bin/bash  
read -p "What is your name? " name  
printf "%10s" $name  
# Prints the current directory  
echo "Your current dir is: $(pwd)"
```

# Command-line arguments

- `$0` : name of this script
- `$1, $2, $3, ...` : command-line arguments
- `$#`: number of arguments
- `$@`: array of all arguments
- `example.sh argument1 argument2 argument3`

```
#!/bin/bash
```

```
echo "Name of script is $0"
```

```
echo "Command line argument 1 is $1"
```

```
echo "there are $# command line arguments: $@"
```

# Exit Status

- All Linux commands returns an integer code when finish, called its “exit status”
  - 0 usually\* denotes success, or an OK exit status
- The status of the last command executed can be check in the variable `$?`
- Example

```
$ cat NotExist.txt
```

```
$ echo $?
```

```
1 # "Failure"
```

# Operators

Operators	description
=, !=, <, >	compares two string variables
-z, -n	tests if a string is empty or not
-lt, -le, -eq	<, <=, ==
-gt, -ge, -ne	>, >=, !=
-e, -f, -d	tests whether a given file or directory exists
-r, -w, -x	tests whether a file exists and is readable/writable/executable

# For loops

```
for name in value1 ... valueN; do  
    commands  
done
```

- Note the semi-colon after the values!
- The pattern after in can be:
  - A hard-coded set of values you write in the script
  - A set of file names produced as output from some command
  - Command line arguments: \$@
- Example:

```
for file in *.txt; do  
    mv $file $file2  
done
```



## if/else

```
if [ condition ]; then    # basic if  
    commands  
fi
```

```
if [ condition ]; then    # if / else if / else  
    commands1  
elif [ condition ]; then  
    commands2  
else  
    commands3  
fi
```

- There MUST be spaces as shown in the code below.

## while and until loops

```
while [ condition ]; do    # while condition is true  
    commands  
done
```

```
until [ condition ]; do   # while condition is false  
    commands  
done
```

## case statement

```
case EXPRESSION in  
    CASE1) COMMAND-LIST;;  
    CASE2) COMMAND-LIST;;  
    ...  
esac
```

# Arrays

name=(element1 element2 ... elementN)

name[index]=value    # set an element

\$name                # get first element

\$name[index]        # get an element

\$name[\*]             # elements sep.by spaces

\$#name[\*]            # array's length

- Arrays don't have a fixed length and can grow as necessary.
- If you go out of bounds, shell will silently give you an empty string

# Functions

```
function name() {  # declaration  
    commands      # () optional  
}
```

*name* # call

- Functions are called simply by writing their name (no parens)
- Parameters can be passed and accessed as \$1, \$2, etc.

# Regular Expression

"[a-zA-Z\_]+(((a-zA-Z\_))+)+[a-zA-Z]2,4"

- Regular expression(regex): description of a pattern in a text
  - Can test whether a string matches the expression's pattern.
  - Can use a regex to search/replace characters in a string
  - Extremely powerful but tough to read(above regex expression matches a email address)

## Regex wildcards and anchors

"abc"

- A regex match a particular substring
- Its a pattern, not a string!
- . (a dot) matches any character except \n
- ^ matches the beginning of a line; \$ the end
- \< demands that pattern is the beginning of a word;
- \> demands that pattern is the end of a word
- | means OR
- () are for grouping
- \ starts an escape sequence
- \* means 0 or more occurrences
- + means 1 or more occurrences

## Regex wildcards and anchors

- ? means 0 or 1 occurrences
- {min,max} means between min and max occurrences
- [ ] group characters into a character set; will match any single character from the set
- Inside a character set, specify a range of characters with -