Why Use LP's

Finding Optimal Plan

Solution of key decision variables

Economic Interpretations

- Reduced costs
- Shadow prices
- Solution ranging
- Sensitivity to key parameters

Sensitivity Analysis

Answering "what-if" questions

- What is the value of additional capacity
- How much would price have to change before
- How sensitive is profitability to the LPF

Linear Programing Solution

Maximize
$$z = 6x1+5x2$$

Subject to
 $x1+x2 \le 5$ Eq. 2
 $3x1+2x2 \le 12$ Eq. 3
 $x1, x2 \ge 0$

Without making any calculation. Let's find UB of solution

1. Let forget about constrains

$$Z = \infty$$

2. Multiply eq. 3 by 3,
$$9x1+6x2 \le 36$$

So
$$Z=36$$

3. Multiply eq. 2 by 6,
$$6x1 + 6x2 \le 30$$

So
$$Z=30$$

4. Multiply eq. 3 by 2, and the add to eq.2,
$$7x1+5x2 \le 29$$

```
Maximize z = 6x1 + 5x2
Subject to
      x1+x2 \le 5
                 Eq. 2
     3x1 + 2x2 \le 12
                    Eq. 3
     x1, x2 \ge 0
So what we are doing it, that is
a1+3 a2 > 6
a1+2 a2 > 5
so 5 a1+12 a2 is UB so that is the Min value that UB takes.
So that is another LP problem
If we replace a1 by y1 and a2 by y2, we can get
Min 5 y1+12 y2
y1+3y2 \ge 6
y1+2y2 \ge 5
y1, y2 \ge 0
```

so this problem is dual of this problem.

Lets look at here, Primal has 2 constrains, so dual has 2 variables. RHS values of the primal will be the objective function values of the dual. So coefficient matrix of primal will be transpose

Writing the dual to the standart form of the LPP We generalize that if the Primal is

Max Z=Cx

Subject to

A $x \le b$

 $x \ge 0$

The Dual is

Min W=yb

Subject to

 $A^T y \leq C$

y≥0

Primal Problem:

Maximize

$$Z_X = C_1 X_1 + C_2 X_2 + C_3 X_3 + \dots + C_N X_N$$

Subject to

$$\begin{array}{c} a_{11} \ X_1 + a_{12} \ X_2 + a_{13} X_3 + \ldots & ... + a_{1N} X_N \leq b_1 \\ a_{21} \ X_1 + a_{22} \ X_2 + a_{23} X_3 + \ldots & ... + a_{2N} X_N \leq b_2 \\ \ldots & ... & ... & ... + a_{MN} X_N \leq b_M \\ a_{M1} \ X_1 + a_{M2} \ X_2 + a_{M3} X_3 + \ldots & ... + a_{MN} X_N \leq b_M \\ X_J \geq 0 \end{array} \right)$$

The associated dual problem is obtained by

- Transposing the coefficients, C_j in the objective function and the right-hand-side constants, bi, of the constraint functions.
- Transposing the rows and columns of coefficients in the constraint functions.
- Reversing the direction of the inequalities. "Greater than " inequalities appear instead of "Less than" inequalities. "Less than" in equalities replace "greater than" inequalities.
- Specifying a new set of variables or unknowns, Y_1 , Y_2 , Y_3 , Y_M . These are to be thought of as indicating the marginal value of b_1 , b_2 , b_M in the primal.
- Minimizing the value of objective function instead of maximizing its value.

EM Prof. Dr. Arif N. Gulluoglu

6

General form of Dual problem is as follows

Minimize

$$Z_Y = b_1 Y_1 + b_2 Y_2 + b_3 Y_3 + \dots + b_M Y_M$$

Subject to

$$i=1, 2, \dots, N$$

 $j=1, 2, \dots, N$

MATHEMATICAL EXPLANATION TO THE DUAL

```
Maximize z=6x1+5x2

Subject to

x1+x2 \le 5 R1

3x1+2x2 \le 12 R2

x1, x2 \ge 0

Min 5 y1+12 y2

y1+3y2 \ge 6

y1+2y2 \ge 5

y1, y2 \ge 0
```

Optimal solution to primal x1=2, x2=3, Z=27 Optimal solution to dual y1=3, y2=1, W=27

Now Let us now add a small quantity $\,\delta$ - to first constrain such that the resource available now is $5+\delta$

MATHEMATICAL EXPLANATION TO THE DUAL

Assuming that x1 and x2 will remain as basic variables at the optimum and solving for x1 and x2

$$x1+ x2 \le 5+ \delta$$

$$3x1+ 2x2 \le 12$$

$$2 x1+ 2x2 \le 10+ 2\delta$$

$$x1=2-2\delta$$

$$x2=5+\delta-x1$$

$$=5+\delta-2+2\delta$$

$$=3+3\delta$$
So Z= 6x1+ 5x2=6(2-2\delta)+5(3+3\delta)

$$=27+3\delta$$

So this 3 is same as y1=3,

So what we are telling is rate of increase is by value of the dual variable.

So the value of the dual variable at the optimum is the rate of change of the objective function for a small change in the value of the resources.

It can be viewed as the change in the objective function for a unit change of the resource at the optimum (assuming that the change is not significant enough to change the set of basic variables themselves)

ECONOMICAL INTERPRETATION OF THE DUAL

- From previous discussion we know that the objective function increases by 3 for a unit increase in the first resource.
- If we have to by the resource we will be willing to pay a maximum of 3 for the unit increase, Otherwise we will end up making a loss and it will not be profitable considering the purchase of the extra resources
- The value of the dual variable is the marginal value of the corresponding resource at the optimum.

We have defined the primal earlier as the problem as the Carpenter who makes chair and tables. Now the dual is the problem faced by the person who is assuming to be selling the resources to the carpenter.

If the person sells the extra resources for a price less than 3, the carpenter will buy and make more profit (but the seller would not want)

On the other hand if the seller charges more than 3, the carpenter will not buy the resource. So both the carpenter and seller will agree for 3 and each will make their money and associated profit.

Duality Theory

Performing Sensitivity Analysis

Factory Example:

- Can produce 5 types of product with 3 grinding machines, and 2 drilling machines
- Factory works 2 shifts, 8 hours per shift, 6 days / week
- Each product takes 20 hrs of assembly, with 8 workers working 48 hours / week (384 hours/week)

Formulate the LP for this problem in tableau form

	Prod 1	Prod 2	Prod 3	Prod 4	Prod 5
Price	550	600	350	400	200
Grinding Hours	12	20		25	15
Drilling Hours	10	8	16		

Formulation Solution

	Prod 1	Prod 2	Prod 3	Prod 4	Prod 5	RHS
Obj	550	600	350	400	200	
Grinding	12	20		25	15	≤ 288
Drilling	10	8	16			≤192
Labor	20	20	20	20	20	≤ 384

Target Cell (Max)

Cell	Name	Original Value	Final Value
\$K\$11	Obj Value	10920	10920

Adjustable Cells

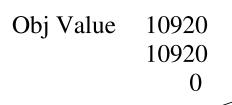
Cell	Name	Original Value	Final Value
\$D\$12	Prod 1	12	12
\$E\$12	Prod 2	7.2	7.2
\$F\$12	Prod 3	0	0
\$G\$12	Prod 4	0	0
\$H\$12	Prod 5	0	0

Interesting Questions

- 1. What is the value of an extra hour of grinding, drilling or labor?
- 2. How much more expensive should products 3, 4 & 5 be in order before we would start producing them?

Answering Q1

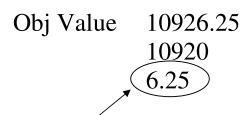
	Prod 1	Prod 2	Prod 3	Prod 4	Prod 5	
	12	7.2	0	0	0	RHS
Obj	550	600	350	400	200	
Grinding	12	20		25	15	≤ 288
Drilling	10	8	16			≤ 192
Labor	20	20	20	20		≤ 384



Change to 289

By Trail and Error

	Prod 1	Prod 2	Prod 3	Prod 4	Prod 5	
	11.875	7.325	0	0	0	RHS
Obj	550	600	350	400	200	
Grinding	12	20		25	15	≤ 289
Drilling	10	8	16			≤ 192
Labor	20	20	20	20	20	≤ 384



Value of one additional hour grinding

Problem Statement:

Value each of the resources in such a way as to give a minimal overall value (cost) to the factory for producing the optimal plan.

Let:

 y_1 = value of each hour of grinding

 y_2 = value of each hour of drilling

 y_3 = value of each hour of labor

Profit Allocation:

Each unit of <u>Prod 1</u> produces \$550.

How is this profit "allocated" between the three processes?

We know that <u>Prod 1</u> use 12 hours of grinding, 10 hours of drilling, and 20 hours of assembly labor.

The profit can be allocated among the three processes, but must be greater than \$550, as follows:

$$12 y_1 + 10 y_2 + 20y_3 \ge $550$$

Now formulate the Dual

Formulation of the Dual:

Minimize $288 y_1 + 192 y_2 + 384 y_3$

Subject to:

$$12 y_1 + 10 y_2 + 20 y_3 \ge $550$$

$$20 y_1 + 8 y_2 + 20 y_3 \ge $600$$

$$16 y_2 + 20 y_3 \ge $350$$

$$25 y_1 + 20 y_3 \ge $400$$

$$15 y_1 + 20 y_3 \ge $200$$

Solution to the Dual

	Grinding	Drilling	Labor	RHS
	6.25	0	23.75	
Obj	288	192	384	
Prod 1	12	10	20	≥ 550
Prod 2	20	8	20	≥ 600
Prod 3		16	20	≥ 350
Prod 4	25		20	≥ 400
Prod 5	15		20	≥ 200

Objective 10920

Shadow Prices

Valuing the Resources

	Grinding	Drilling	Labor	RHS	USED
	6.25	0	23.75		
Obj	288	192	384		
Prod 1	12	10	20	≥ 550	550
Prod 2	20	8	20	≥ 600	600
Prod 3		16	20	≥ 350	475
Prod 4	25		20	≥ 400	631.25
Prod 5	15		20	≥ 200	568.75

Objective 10920

- 1. Cost of producing equal to profit contribution.
- 2. Cost of producing higher than profit contribution.

Reduced Costs

	Grinding	Drilling	Labor	RHS	USED	Reduced Cost
	6.25	0	23.75			
Obj	288	192	384			
Prod 1	12	10	20	≥ 550	550	0
Prod 2	20	8	20	≥ 600	600	0
Prod 3		16	20	≥ 350	475	-125
Prod 4	25		20	≥ 400	631.25	-231.25
Prod 5	15		20	≥ 200	568.75	-368.75

Objective 10920

Prod 3's price would have to increase by \$125 before it would be produced.

Sensitivity Analysis Report

Microsoft Excel 9.0 Sensitivity Report

Worksheet: [Primal Problem.xls]Sheet1

Adjustable Cells

Cell	Name	Final Value	Reduced Gradient
\$D\$12	Prod 1	12	0
\$E\$12	Prod 2	7.2	0
\$F\$12	Prod 3	0	-125
\$G\$12	Prod 4	0	-231.25
\$H\$12	Prod 5	0	-368.75

Constraints

Cell	Name	Final Value	Lagrange Multiplier
\$L\$14	Grinding	288	6.25
\$L\$15	Drilling	177.6	0
\$L\$16	Labor	384	23.75

Interpretation of Shadow Prices

- Productive Capacity Constraints
 - Marginal value of additional capacity
- Raw Material Availability
 - Value of acquiring more raw material
 - Cost of cutting back on raw material

Interpretation of Shadow Prices

- Marketing Demands and Limitations
 - Cost of forced production
 - Value of increased sales
 - Should be set up as a constraint rather than a simple upper or lower bound (or use reduced cost to determine shadow price)
- Material Balance Constraints
 - May have no valid interpretation
 - Have to look at each case separately
- Quality Stipulations
 - Value or cost of the quality stipulation

Sensitivity Analysis & Stability of the Model

Stability of the Model

Sensitivity Analysis results is valid only within a particular range of solutions.

- RHS ranging
 - Within what range is the shadow price valid?
- Objective Function Ranging
 - How much of a change in an objective function coeff. is necessary before a new solution is found
- Interior Coefficient Ranging

This information is provided by commercial LP solution software.

RHS Ranges

Microsoft Excel 9.0 Sensitivity Report Worksheet: [Primal Problem.xls]Sheet1

Adjustable Cells

Cell	Name	Final Value	Reduced Gradient
\$D\$12	Prod 1	12	0
\$E\$12	Prod 2	7.2	0
\$F\$12	Prod 3	0	-125
\$G\$12	Prod 4	0	-231.25
\$H\$12	Prod 5	0	-368.75

Constraints

Cell	Name	Final Value	Lagrange
			Multiplier
\$L\$14	Grinding	288	6.25
\$L\$15	Drilling	177.6	0
\$L\$16	Labor	384	23.75

Shadow price is \$6.25. Changing the hours by Δ would change profit by 6.25Δ . Within what limits is Δ valid?

Calculating RHS Ranges

Not trivial to calculate Reported by commercial LP packages

- Grinding
 - Lower range: 230.4
 - Upper range 384
- Drilling
 - Lower range 177.6
 - Upper range
- Assembly Labor
 - Lower range 288
 - Upper range 406.1

Objective Ranges

Microsoft Excel 9.0 Answer Report

Worksheet: [Primal Problem.xls]Sheet1

Target Cell (Max)

Cell	Name	Original Value	Final Value
\$D\$18	Obj Value Prod 1	10920	10920

Adjustable Cells

Cell	Name	Ori	ginal Value	Final Value
\$D\$12	Prod 1	12	12	
\$E\$12	Prod 2	7.2	7.2	
\$F\$12	Prod 3	0	0	
\$G\$12	Prod 4	0	0	
\$H\$12	Prod 5	0	0	

Over what price range is this solution

stable?

Calculating Objective Ranges

For product 3, 4 & 5

- Lower Range
 - Not produced now
 - Lower price won't change solution
 - Lower Range: ∞
- Upper Range
 - Reduced Cost Gives Answer
 - Upper Range: Current Price Reduce Cost

Example

Cell	Name	Final Value	Reduced Gradient	Original Price	Upper Range
\$D\$12	Prod 1	12	0		
\$E\$12	Prod 2	7.2	0		
\$F\$12	Prod 3	0	-125	350	475.00
\$G\$12	Prod 4	0	-231.25	400	631.25
\$H\$12	Prod 5	0	-368.75	200	568.75

Calculating Objective Ranges

For product 1 & 2

- PROD 1
 - Lower range: \$500
 - Upper range \$600
- PROD 2
 - Lower range: \$550
 - Upper range \$683.3

Example II

Red Toasters needs to produce 1000 of their new "Talking Toaster". There are three ways this toaster can be produced: manually, semi-automatically, and robotically. Manual assembly requires 1 minute of skilled labor, 40 minutes of unskilled labor, and 3 minutes of assembly room time. The corresponding values for semiautomatic assembly are 4, 30, and 2; while those for robotic assembly are 8, 20, and 4. There are 4500 minutes of skilled labor, 36,000 minutes of unskilled labor, and 2700 minutes of assembly room time available for this product. The total cost for producing manually is \$7/toaster; semi automatically is \$8/toaster; and robotically is \$8.50/toaster.

- (a) Formulate the problem of producing 1000 toasters at minimum cost meeting the resource requirements. Clearly define your variables, objective and constraints.
- (b) Our union contract states that the amount of skilled labor time used is at least 10% of the total labor (unskilled plus skilled) time used. Update your formulation in (a) to handle this requirement.
- (c) Any unused assembly floor time can be rented out at a profit of \$0.50/minute. Update your formulation to include this possibility.

Solution to Primal Problem

• The objective is to Minimize 7x1 + 8x2 + 8.5x3Where

x1 = the number of toasters produced manually,

x2 = the number produced semiautomatically,

x3= the number produced robotically

• Subject to the following constraints

```
x1 + x2 + x3 = 1000 (produce enough toasters)
```

 $x1 + 4x2 + 8x3 \le 4500$ (skilled labor used less than or equal to amount available)

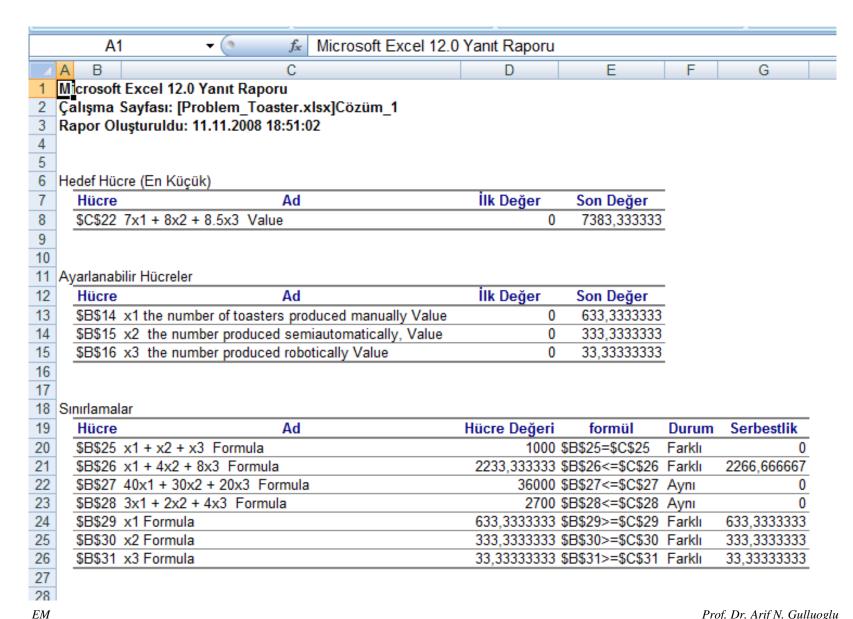
 $40x1 + 30x2 + 20x3 \le 36000$ (unskilled labor constraint)

$$3x1 + 2x2 + 4x3 \le 2700$$
 (assembly time constraint)

$$x1, x2 \text{ and } x3 \ge 0$$
 (positivity)

Example 2: EXCEL Solution

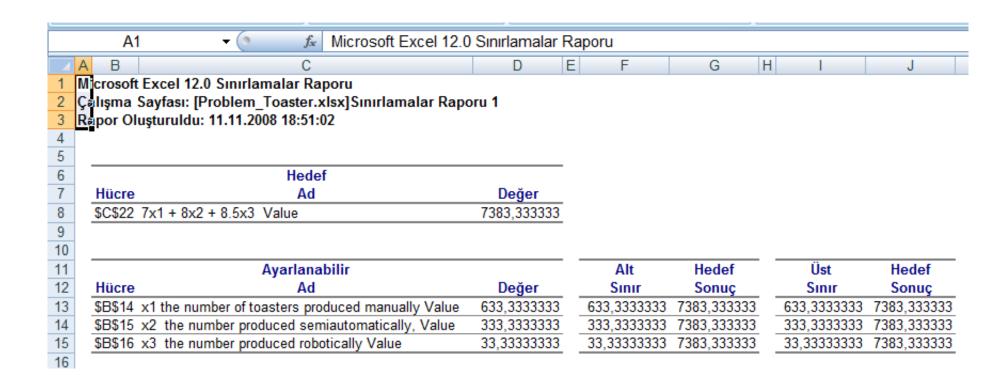
	Dış Veri Al Bağlantılar Sırala ve Filtre Uygul				e Filtre Uygula		6.0		
	C22 ▼ (*)	f _x	=+C4*B	14+C5*B15	+C6*B16				
A	A			В	С	D	Е	F	G
2						12 2. 1000 m			
3					cost	number	skilled labor	unskilled labor	assembly
4 1	manual				7	1	1	40	:
5 9	semiautomatic				8	1	4	30	2
6 r	obot				8,5	1	8	20	4
7									
8									
9									
10									
11									
12 F	Formulation:								
13	Variables:			Value					
	x1 Number of toaster produced			633,3333					
15	k2 Number of toaster produce	d semiau	ito	333,3333					
16	x3 Number of toaster produced	d robotic		33,33333					
17									
18									
19									
20									
21 (Objective:				Value				
	7x1 + 8x2 + 8,5x3				7383,333	l			
23					A				
24 (Constrain			Formula	Value				
25	x1 + x2 + x3 produce toaster			1000	1000				
	x1 + 4x2 + 8x3 skilled labor			2233,333	4500				
27	40x1 + 30x2 + 20x3 unskilled	labor		36000	36000				
28	3x1 + 2x2 + 4x3 assembly tim	ne		2700	2700				
29	c1			633,3333	0				
30	(2			333,3333	0				
31)	(3			33,33333	0				
32									



	A1	▼ Microsoft Excel 12.0) Duyarlılık Raj	poru					
	АВ	С	D	E					
1	M crosoft	Excel 12.0 Duyarlılık Raporu		'					
2		ayfası: [Problem_Toaster.xlsx]Cözüm_1							
3	Rapor Oluşturuldu: 11.11.2008 18:51:02								
4	— •	•							
5									
6	Ayarlanabil	ir Hücreler							
7			Son	Azaltılmış					
8	Hücre	Ad	Değer	Gradyan					
9	\$B\$14 >	1 the number of toasters produced manually Value	633,3333333	0					
10	\$B\$15 >	2 the number produced semiautomatically, Value	333,3333333	0					
11	\$B\$16 >	3 the number produced robotically Value	33,33333333	0					
12	1								
13	Sınırlamala	г							
14			Son	Lagrange					
15	Hücre	Ad	Değer:	Çarpan					
16	\$B\$25 >	(1 + x2 + x3 Formula	1000	10,83333333					
17	\$B\$26 >	(1 + 4x2 + 8x3 Formula	2233,333333	0					
18	\$B\$27 4	0x1 + 30x2 + 20x3 Formula	36000	-0,083333333					
19	\$B\$28 3	3x1 + 2x2 + 4x3 Formula	2700	-0,166666667					
20	\$B\$29 >	1 Formula	633,3333333	0					
21	\$B\$30 >	2 Formula	333,3333333	0					
22	\$B\$31 >	3 Formula	33,33333333	0					
23									
0.4									

EM Prof. Dr. Arif N. Gulluoglu

35

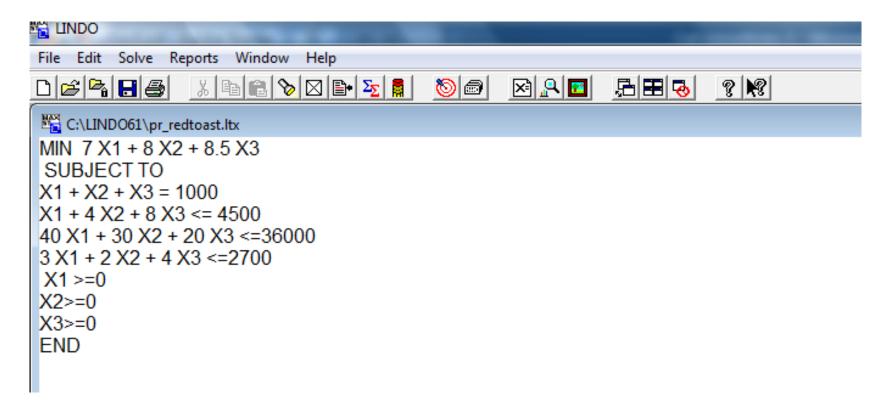


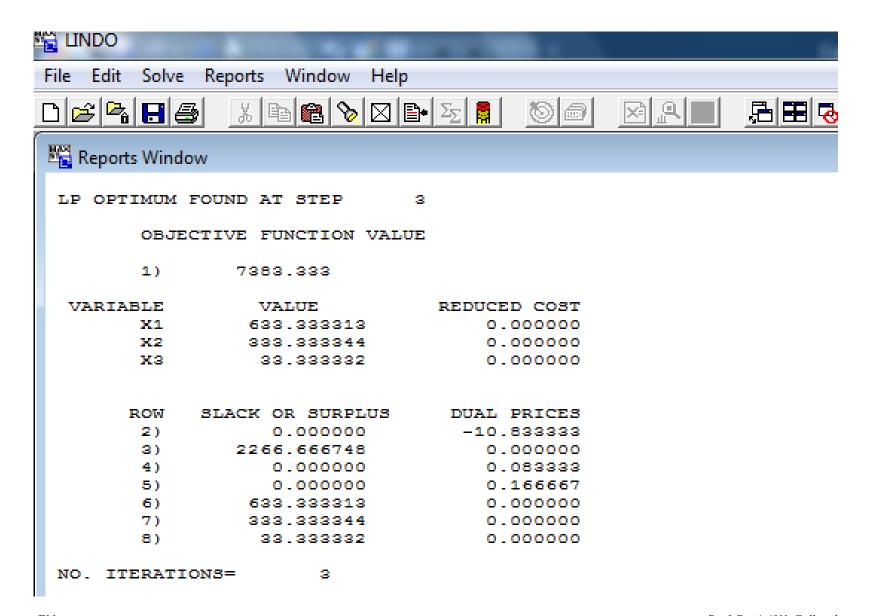
EM Prof. Dr. Arif N. Gulluoglu

36

LINDO Program Model

Example 2: LINDO Solution





EM Prof. Dr. Arif N. Gulluoglu

38

NO. ITERATIONS= 3

RANGES IN WHICH THE BASIS IS UNCHANGED:

		OBJ COEFFICIENT	RANGES
VARIABLE	CURRENT	ALLOWABLE	ALLOWABLE
	COEF	INCREASE	DECREASE
X1	7.000000	0.500000	INFINITY
X2	8.000000	INFINITY	0.250000
ХЗ	8.500000	0.500000	2.500000
		RIGHTHAND SIDE F	RANGES
ROW	CURRENT	ALLOWABLE	ALLOWABLE
	RHS	INCREASE	DECREASE
2	1000.000000	170.000015	99.999992
3	4500.000000	INFINITY	2266.666748
4	36000.000000	999.999939	6800.000000
5	2700.000000	500.000000	99.999992
6	0.00000	633.333313	INFINITY
7	0.00000	333.333344	INFINITY
8	0.00000	33.333332	INFINITY

(b) Our union contract states that the amount of skilled labor time used is at least 10% of the total labor (unskilled plus skilled) time used. Update your formulation in (a) to handle this requirement.

```
x1 + x2 + x3 = 1000 (produce enough toasters)

x1 + 4x2 + 8x3 \le 4500 (skilled labor used less than or equal to amount available)

40x1 + 30x2 + 20x3 \le 36000 (unskilled labor constraint)

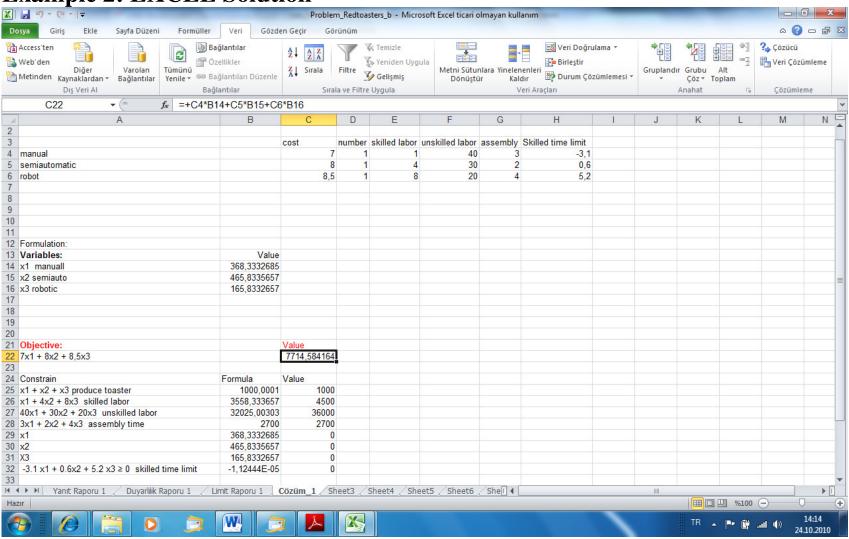
3x1 + 2x2 + 4x3 \le 2700 (assembly time constraint)

x1, x2 and x3 \ge 0 (positivity)
```

Add a constraint

$$x1 + 4x2 + 8x3 \ge 0.1$$
 (41x1 + 34x2 + 28x3), Total: 40+1, 30+4, 20+8 or -3.1 x1 + 0.6 x2 + 5.2 x3 ≥ 0

Example 2: EXCEL Solution



EM Prof. Dr. Arif N. Gulluoglu

41

Microsoft Excel 14.0 Yanıt Raporu 2 Çalışma Sayfası: [Problem Redtoasters b.xlsx]Cözüm 1 Rapor Oluşturuldu: 24.10.2010 14:01:05 Sonuç: Çözücü bir çözüm buldu. Tüm Kısıtlamalar ve uygunluk koşulları karşılandı. Çözücü Altyapısı Altyapı: Doğrusal Olmayan GRG Çözüm Süresi: 0,047 Saniye. Yinelemeler: 3 Alt problemler: 0 Çözücü Seçenekleri Zaman Sınırı 100 saniye, Yinelemeler 1000, Precision 0,0001 10 11 Yakınsama 0,0001, Popülasyon Boyutu 100, Rastgele Kök 0, İleri Türevleri, Sınır Gerektir 12 En Çok Alt Problem Limitsiz, En Çok Tamsayı Çözümü Limitsiz, Tamsayı Toleransı 5%, Tamsayı Kısıtlamaları Olmadan Çöz 13 14 Hedef Hücre (En Kücük) Hücre Ad İlk Değer Son Değer 16 \$C\$22 7x1 + 8x2 + 8,5x3 Value 0 7714,584164 17 18 19 Değişken Hücreleri Ad İlk Değer Son Değer Tamsayı 20 Hücre 21 \$B\$14x1 manuall Value 0 368,3332685 Sürekli SB\$15 x2 semiauto Value 0 465,8335657 Sürekli 23 \$B\$16 x3 robotic Value 0 165.8332657 Sürekli 24 25 26 Kısıtlamalar 27 Hücre Ad Hücre Değeri Formül Durum Serbestlik 28 SB\$31 X3 Formula 165,833266 SB\$31>=\$C\$31Farkli 165,83327 SB\$26 x1 + 4x2 + 8x3 skilled labor Formula 941.66634 29 3558.33366 SB\$26<=\$C\$26 Farkli 30 \$B\$32 -3.1 x1 + 0.6x2 + 5.2 x3 ≥ 0 skilled time limit Formul -1,1244E-05 \$B\$32>=\$C\$32 Aynı 31 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 32025,003 \$B\$27<=\$C\$27 Farkli 3974,997 32 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 \$B\$28<=\$C\$28 Aynı \$B\$29 x1 Formula 368,333269 \$B\$29>=\$C\$29 Farkli 368,33327 \$B\$25 x1 + x2 + x3 produce toaster Formula

\$B\$30 x2 Formula

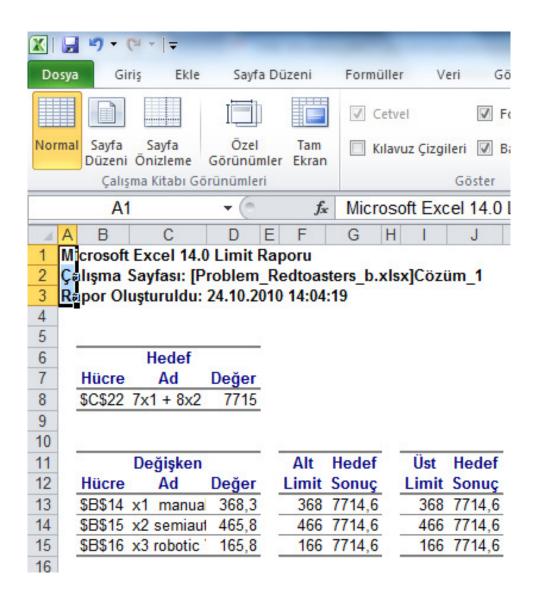
EMProf. Dr. Arif N. Gulluoglu 42

1000,0001 \$B\$25=\$C\$25 Aynı

465,833566 SB\$30>=\$C\$3(Farkl)

465,83357

Microsoft Excel 14.0 Duyarlılık Raporu 2 Çalışma Sayfası: [Problem Redtoasters b.xlsx]Cözüm 1 Rapor Oluşturuldu: 24.10.2010 14:02:24 Değişken Hücreleri Son Azaltılmış 8 Ad Değer Hücre Gradyan \$B\$14 x1 manuall Value 368,3332685 0 \$B\$15 x2 semiauto Value 465,8335657 0 \$B\$16 x3 robotic Value 165,8332657 11 0 12 13 Kısıtlamalar 14 Son Lagrange 15 Hücre Ad Değer Çarpan 16 \$B\$25 x1 + x2 + x3 produce toaster Formula 1000.0001 8.333333308 \$B\$31 X3 Formula 165,8332657 17 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 18 32025.00303 0 19 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0.229166659 20 \$B\$29 x1 Formula 368,3332685 \$B\$30 x2 Formula 465,8335657 0 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 22 0 3558,333657 \$B\$32 $-3.1 \times 1 + 0.6 \times 2 + 5.2 \times 3 \ge 0$ skilled time limit Formula 23 -1,12444E-05 0,20833334



(c) Any unused assembly floor time can be rented out at a profit of \$0.50/minute. Update your formulation to include this possibility.

$$x1 + x2 + x3 = 1000$$
 (produce enough toasters)
 $x1 + 4x2 + 8x3 \le 4500$ (skilled labor used less than or equal to amount available)
 $40x1 + 30x2 + 20x3 \le 36000$ (unskilled labor constraint)
 $3x1 + 2x2 + 4x3 \le 2700$ (assembly time constraint)
 $x1, x2$ and $x3 \ge 0$ (positivity)
Add a variable Sa to represent the assembly time slack.
Add $+0.5$ sa to the objective.
Change the assembly time constraint to
 $3x1 + 2x2 + 4x3 + sa = 2700$ (assembly time constraint)
 $Sa \ge 0$

Microsoft Excel 14.0 Yanıt Raporu 2 Çalışma Sayfası: [Problem_Redtoasters_c.xlsx]Cözüm_1 3 Rapor Oluşturuldu: 24.10.2010 16:28:52 Sonuç: Çözücü bir çözüm buldu. Tüm Kısıtlamalar ve uygunluk koşulları karşılandı. Çözücü Altyapısı Altyapı: Doğrusal Olmayan GRG Çözüm Süresi: 0,078 Saniye. Yinelemeler: 5 Alt problemler: 0 Çözücü Seçenekleri 10 Zaman Sınırı 100 saniye, Yinelemeler 100, Precision 0,000001 11 Yakınsama 0,0001, Popülasyon Boyutu 100, Rastgele Kök 0, İleri Türevleri, Sınır Gerektir En Çok Alt Problem Limitsiz, En Çok Tamsayı Çözümü Limitsiz, Tamsayı Toleransı 5%, Tamsayı Kısıtlamaları Olmadan Çöz 13 14 Hedef Hücre (En Küçük) 15 Ad İlk Değer Son Değer Hücre 16 \$C\$22 7x1 + 8x2 + 8,5x3+0,5 sa Value 0 7383,333333 17 18 19 Değişken Hücreleri 20 Hücre Ad İlk Değer Son Değer Tamsayı 21 0 633.3333333 Sürekli SB\$14x1 manuall Value 22 SB\$15 x2 semiauto Value 0 333,3333333 Sürekli SB\$16 x3 robotic Value 0 33.3333333 Sürekli 24 \$B\$17 sa assemly time slack Value Sürekli 25 26 27 Kısıtlamalar Hücre Ad Hücre Değeri Formül Durum Serbestlik

\$B\$25 x1 + x2 + x3 produce toaster Formula

\$B\$26 x1 + 4x2 + 8x3 skilled labor Formula

\$B\$29 x1 Formula

\$B\$30 x2 Formula

SB\$31 X3 Formula

\$B\$32 sa Formula

\$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula

\$B\$28 3x1 + 2x2 + 4x3+ sa assembly time Formula

30

31

34

35

EM Prof. Dr. Arif N. Gulluoglu

1000 \$B\$25=\$C\$25 Aynı

38000 \$B\$27<=\$C\$27 Aynı

2700 \$B\$28=\$C\$28 Aynı

0 \$B\$32>=\$C\$32 Aynı

2266,6667

633,33333

333,33333

33.333333

0

0

46

2233,33333 \$B\$26<=\$C\$26 Farkli

633,333333 SB\$29>=\$C\$2! Farkli

333,333333 \$B\$30>=\$C\$3(Farkl)

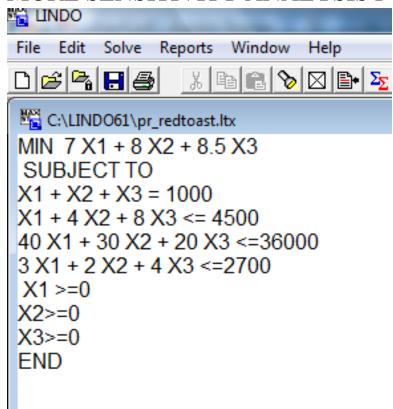
33,3333333 \$B\$31>=\$C\$31Farkli

4		Free I 44 0 December December		
1		Excel 14.0 Duyarlılık Raporu		
2		Sayfası: [Problem_Redtoasters_c.xlsx]Cözüm	1_1	
3	Rapor O	uşturuldu: 24.10.2010 16:29:14		
4				
5				
6	Değişken	Hücreleri		
7			Son	Azaltılmış
8	Hücre	Ad	Değer	Gradyan
9	\$B\$14	x1 manuall Value	633,3333333	0
10	\$B\$15	x2 semiauto Value	333,3333333	0
11	\$B\$16	x3 robotic Value	33,33333333	0
12	\$B\$17	sa assemly time slack Value	0	0
13				
14	Kısıtlama	ar		
15			Son	Lagrange
16	Hücre	Ad	Değer	Çarpan
17	\$B\$25	x1 + x2 + x3 produce toaster Formula	1000	10,83333333
18	\$B\$26	x1 + 4x2 + 8x3 skilled labor Formula	2233,333333	0
19	\$B\$27	40x1 + 30x2 + 20x3 unskilled labor Formula	36000	-0,083333333
20	\$B\$28	3x1 + 2x2 + 4x3+ sa assembly time Formula	2700	-0,166666667
~~	4-4-0			
21		x1 Formula	633,3333333	0
	\$B\$29	•	633,3333333 333,33333333	0
21	\$B\$29 \$B\$30	x1 Formula		

EM Prof. Dr. Arif N. Gulluoglu

47

MORE SENSITIVITY ANALYSIS FOR LINEAR PROGRAMMING PROBLEM



- (a) What is the optimal allocation of production? What is the average cost/toaster of production?
- (b) How much is Red Toasters willing to pay for more assembly room time?
- (c) How much will we save if we decide to produce only 950 toasters?
- (d) A new production process is available that uses only 2 minutes of skilled labor, 10 minutes of unskilled labor, and an undetermined amount of assembly floor time. Its production cost is determined to be \$10. What is the maximum assembly floor time that the process can take before it is deemed too expensive to use?

Solution

Çalışma	Excel 12.0 Yanıt Raporu Sayfası: [Problem_toasters.xlsx]Cözüm_1				,
	, ,				
Rapor Ol					
	uşturuldu: 11.11.2008 20:58:58				
Hedef Hüd	cre (En Küçük)			_	
Hücre	Ad	İlk Değer	Son Değer		
\$C\$22	7x1 + 8x2 + 8,5x3 Value	0	7383,333333		
Ayarlanab	oilir Hücreler				
Hücre	Ad	İlk Değer	Son Değer		
\$B\$14	x1 manuall Value	0	633,3333333		
\$B\$15	x2 semiauto Value	0	333,3333333	-	
\$B\$16	x3 robotic Value	0	33,33333333	-	
Sınırlamal	ar				
Hücre	Ad	Hücre Değeri	formül	Durum	Serbestlik
\$B\$30	x2 Formula	333,3333333	\$B\$30>=\$C\$30	Farklı	333,3333333
\$B\$26	x1 + 4x2 + 8x3 skilled labor Formula	2233,333333	\$B\$26<=\$C\$26	Farklı	2266,666667
\$B\$31	X3 Formula	33,33333333	\$B\$31>=\$C\$31	Farklı	33,33333333
\$B\$27	40x1 + 30x2 + 20x3 unskilled labor Formula	36000	\$B\$27<=\$C\$27	Aynı	0
\$B\$28	3x1 + 2x2 + 4x3 assembly time Formula	2700	\$B\$28<=\$C\$28	Aynı	0
\$B\$29	x1 Formula	633,3333333	\$B\$29>=\$C\$29	Farklı	633,3333333
\$B\$25	x1 + x2 + x3 produce toaster Formula	1000	\$B\$25=\$C\$25	Farklı	0
	Hücre \$C\$22 Ayarlanab Hücre \$B\$14 \$B\$15 \$B\$16 SInirlamal Hücre \$B\$30 \$B\$26 \$B\$31 \$B\$27 \$B\$28 \$B\$29	Hücre Ad \$C\$22 7x1 + 8x2 + 8,5x3 Value Ayarlanabilir Hücreler Hücre Ad \$B\$14 x1 manuall Value \$B\$15 x2 semiauto Value \$B\$16 x3 robotic Value SInırlamalar	Hücre Ad İlk Değer \$C\$22 7x1 + 8x2 + 8,5x3 Value 0 Ayarlanabilir Hücreler Hücre Ad İlk Değer \$B\$14 x1 manuall Value 0 \$B\$15 x2 semiauto Value 0 \$B\$16 x3 robotic Value 0 Sınırlamalar Hücre Ad Hücre Değeri \$B\$30 x2 Formula 333,3333333 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,333333 \$B\$31 X3 Formula 33,333333333 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 \$B\$29 x1 Formula 633,3333333	Hücre Ad İlk Değer Son Değer \$C\$22 7x1 + 8x2 + 8,5x3 Value 0 7383,3333333333333333333333333333333333	Hücre Ad Ilk Değer Son Değer \$C\$22 7x1 + 8x2 + 8,5x3 Value 0 7383,333333

Calişma Sayfası: [Problem_toasters.xlsx]Cözüm_1 Ayarlanabilir Hücreler	-1	Microsof	t Excel 12.0 Duyarlılık Raporu		
4 5		Ç≋lışma	Sayfası: [Problem_toasters.xlsx]Cözüm_1		
Ayarlanabilir Hücreler Son Azaltılmış Hücre Ad Değer Gradyan 9 \$B\$14 x1 manuall Value 633,33333333 0 \$B\$15 x2 semiauto Value 333,33333333 0 \$B\$16 x3 robotic Value 33,33333333 0 \$B\$16 x3 robotic Value 33,33333333 0 \$B\$16 x3 robotic Value 33,33333333 0 \$B\$30 x2 Formula Son Lagrange Çarpan \$B\$30 x2 Formula 333,3333333 0 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,333333 0 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 0 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 3829 x1 Formula 2700 -0,166666667	3	R≋por O	luşturuldu: 11.11.2008 20:58:58		
Ayarlanabilir Hücreler	4				
Hücre Ad Değer Gradyan	5				
8 Hücre Ad Değer Gradyan 9 \$B\$14 x1 manuall Value 633,3333333 0 10 \$B\$15 x2 semiauto Value 333,3333333 0 11 \$B\$16 x3 robotic Value 33,3333333 0 12 SInirlamalar Son Lagrange 15 Hücre Ad Değer: Çarpan 16 \$B\$30 x2 Formula 333,3333333 0 17 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,333333 0 18 \$B\$31 X3 Formula 33,33333333 0 19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,3333333 0	6	Ayarlanal	pilir Hücreler		
9 \$B\$14 x1 manuall Value 633,3333333 0 10 \$B\$15 x2 semiauto Value 333,33333333 0 11 \$B\$16 x3 robotic Value 33,33333333 0 12 Sinirlamalar Son Lagrange 15 Hücre Ad Değer: Çarpan Çarpan 16 \$B\$30 x2 Formula 333,3333333 0 17 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,333333 0 18 \$B\$31 X3 Formula 33,33333333 0 19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,3333333 0	7			Son	Azaltılmış
SB\$15 x2 semiauto Value 333,333333 0 SB\$16 x3 robotic Value 33,3333333 0 SINIRIAMAIAR Son Lagrange	8	Hücre	Ad	Değer	Gradyan
SB\$16 x3 robotic Value 33,3333333 0	9	\$B\$14	x1 manuall Value	633,3333333	0
12 Sinirlamalar Son Lagrange Carpan 15 Hücre Ad Değer: Carpan 16 \$B\$30 x2 Formula 333,3333333 0 17 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,33333 0 18 \$B\$31 X3 Formula 33,3333333 0 19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,333333 0	10	\$B\$15	x2 semiauto Value	333,3333333	0
Similamalar Son Lagrange	11	\$B\$16	x3 robotic Value	33,33333333	0
Son Lagrange Hücre Ad Değer: Çarpan 16 \$B\$30 x2 Formula 333,33333333 0 17 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,333333 0 18 \$B\$31 X3 Formula 33,33333333 0 19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,3333333 0					
Hücre Ad Değer: Çarpan 16 \$B\$30 x2 Formula 333,3333333 0 17 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,333333 0 18 \$B\$31 X3 Formula 33,33333333 0 19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,3333333 0	12	2			
16 \$B\$30 x2 Formula 333,3333333 0 17 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,333333 0 18 \$B\$31 X3 Formula 33,333333333 0 19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,333333 0			lar		
17 \$B\$26 x1 + 4x2 + 8x3 skilled labor Formula 2233,333333 0 18 \$B\$31 X3 Formula 33,33333333 0 19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,333333 0	13	Sınırlama	lar	Son	Lagrange
18 \$B\$31 X3 Formula 33,33333333 0 19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,08333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,333333 0	13 14	Sınırlama			
19 \$B\$27 40x1 + 30x2 + 20x3 unskilled labor Formula 36000 -0,083333333 20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,3333333	13 14 15	Sınırlama Hücre	Ad	Değer:	Çarpan
20 \$B\$28 3x1 + 2x2 + 4x3 assembly time Formula 2700 -0,166666667 21 \$B\$29 x1 Formula 633,333333 0	13 14 15 16	Sınırlama Hücre \$B\$30	Ad x2 Formula	Değer: 333,3333333	Çarpan 0
21 \$B\$29 x1 Formula 633,333333 0	13 14 15 16 17	Sınırlama Hücre \$B\$30 \$B\$26	Ad x2 Formula x1 + 4x2 + 8x3 skilled labor Formula	Değer: 333,3333333 2233,333333	Çarpan 0
	13 14 15 16 17 18	Hücre \$8\$30 \$8\$26 \$8\$31	Ad x2 Formula x1 + 4x2 + 8x3 skilled labor Formula X3 Formula	Değer: 333,3333333 2233,3333333 33,333333333	Çarpan 0 0 0
22 \$B\$25 x1 + x2 + x3 produce toaster Formula 1000 10 83333333	13 14 15 16 17 18	Sinirlama Hücre \$B\$30 \$B\$26 \$B\$31 \$B\$27	Ad x2 Formula x1 + 4x2 + 8x3 skilled labor Formula X3 Formula 40x1 + 30x2 + 20x3 unskilled labor Formula	Değer: 333,3333333 2233,333333 33,333333333 36000	Çarpan 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
TOU 10,0000000	13 14 15 16 17 18 19	Hücre \$B\$30 \$B\$26 \$B\$31 \$B\$27 \$B\$28	Ad x2 Formula x1 + 4x2 + 8x3 skilled labor Formula X3 Formula 40x1 + 30x2 + 20x3 unskilled labor Formula 3x1 + 2x2 + 4x3 assembly time Formula	Değer: 333,3333333 2233,3333333 33,333333333 36000 2700	Çarpan 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

(a) What is the optimal allocation of production? What is the average cost/toaster of production?

Answer: 633.3 should be produced manually, 333.3 should be produced semiautomatically, and 33.3 produced robotically, for an average cost of (7383/1000) \$7.383/toaster.

(b) How much is Red Toasters willing to pay for more assembly room time? **Answer**: Value is \$0.16/minute

6	Ayarlanab	vilir Hücreler		
7			Son	Azaltılmış
8	Hücre	Ad	Değer	Gradyan
9	\$B\$14	x1 manuall Value	633,3333333	0
10	\$B\$15	x2 semiauto Value	333,3333333	0
11	\$B\$16	x3 robotic Value	33,33333333	0
12				
13	Sınırlamal	ar		
14			Son	Lagrange
15	Hücre	Ad	Değer:	Çarpan
		Ad x2 Formula		
15	\$B\$30		Değer:	Çarpan
15 16	\$B\$30 \$B\$26	x2 Formula	Değer: 333,3333333	Çarpan 0
15 16 17	\$B\$30 \$B\$26 \$B\$31	x2 Formula x1 + 4x2 + 8x3 skilled labor Formula	Değer: 333,3333333 2233,3333333 33,333333333	Çarpan 0
15 16 17 18	\$B\$30 \$B\$26 \$B\$31 \$B\$27	x2 Formula x1 + 4x2 + 8x3 skilled labor Formula X3 Formula	Değer: 333,3333333 2233,3333333 33,333333333	Çarpan 0 0 0
15 16 17 18 19	\$B\$30 \$B\$26 \$B\$31 \$B\$27 \$B\$28	x2 Formula x1 + 4x2 + 8x3 skilled labor Formula X3 Formula 40x1 + 30x2 + 20x3 unskilled labor Formula	Değer: 333,3333333 2233,333333 33,333333333 36000	Çarpan 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
15 16 17 18 19 20	\$B\$30 \$B\$26 \$B\$31 \$B\$27 \$B\$28 \$B\$29	x2 Formula x1 + 4x2 + 8x3 skilled labor Formula X3 Formula 40x1 + 30x2 + 20x3 unskilled labor Formula 3x1 + 2x2 + 4x3 assembly time Formula	Değer: 333,3333333 2233,333333 33,33333333 36000 2700	Çarpan 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

(c) How much will we save if we decide to produce only 950 toasters?

Answer: Objective will go down by 50(x 10.833).

(d) A new production process is available that uses only 2 minutes of skilled labor, 10 minutes of

unskilled labor, and an undetermined amount of assembly floor time. Its production cost is determined to be \$10. What is the maximum assembly floor time that the process can take before it is deemed too expensive to use? **Answer:** Cost of \$10 versus marginal cost of \$10.833, leave 0.83. Unskilled labor costs \$0.0833/unit.

Therefore, if the new process takes any time at all, it will be deemed too expensive.