## **Examples with Linked Lists**

**Example:** Define a function that finds the sum of all items in a given integer linked list.

```
int sumList(node_t *headp)
{
    node_t *p;
    int sum = 0;
    p = headp;
    while (p != NULL) {
        sum += p->data; /* add the data in the current node */
        p = p->next;
    }
    return (sum);
}
```

**Example:** Define a <u>recursive</u> function that finds the sum of all items in a given integer linked list.

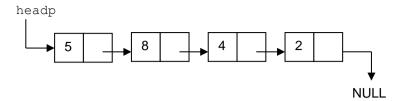
```
int recSumList(node_t *headp)
{
    int sum;
    /* If the list is empty, the result is zero */
    if (headp == NULL)
        sum = 0;
    /* otherwise, the result is the first item plus the sum
        of the items in the list following the first node */
    else
        sum = headp->data + recSumList(headp->next);
    return (sum); /* Return the result */
}
```

**Example:** Concatenate two linked lists.

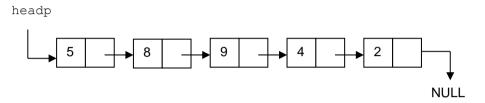
```
node t *concatLists(node t *head1, node t *head2)
{
      node t *p;
      /* if the first list is empty */
      if (head1 == NULL)
          return (head2);
      /* if the second list is empty */
      else if (head2 == NULL)
          return (head1);
              /* find the last node of the first list */
          p = head1;
          while (p->next != NULL)
               p = p->next;
          /* the last node of the first list will point to
              the second list */
          p->next = head2;
          return (head1);
      }
```

Linked Lists

**Example:** Given a linked list add a new node with value item2, after the node containing item1. For instance, if item1 is 8, item2 is 9, and the given list is:



• After the operation the list should look like as follows:



We need to check the value returned from the searchNode function, before calling the addAfter function:

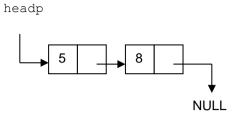
```
void add(node_t *headp, int item1, int item2)
{
    node_t *p;
    // find the address of the node containing item1
    p = searchNode(headp, item1);
    // if it is found, add the new node with item2 after it
    if (p != NULL)
        addAfter(p, item2);
}
```

**Example:** Define a function that searches for an item in a sorted list.

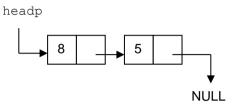
```
node t *searchSorted(node t *headp, int item)
     node t *p;
     /* start from the beginning of the list */
     p = headp;
     /* repeat until the end of the list is reached or a
        value which is greater than or equal to the item is
         found */
     while (p != NULL && p->data < item)
          p = p-next; /* pass to the next node */
     /* If the end of the list is reached or a value which
         is greater than the item is found, item does not
         exist in the list; return NULL. */
      if (p == NULL || p->data > item)
          return (NULL);
     else
          /* If a value which is equal to the item is found,
             return the address of that node */
          return (p);
```

Linked Lists

**Example:** Given a linked list with two nodes, exchange their places. For instance, if the given list is



• After the operation the list should look like as follows:



• This can be done by swapping the pointers of the two nodes. As you know, for swapping operations we need to use a temporary variable.

```
node_t *swap(node_t *headp)
{
    node_t *temp;
    /* let temp point to the second node */
    temp = headp->next;
    /* let the first node point to NULL */
    headp->next = NULL;
    /* let the second node point to the first node */
    temp->next = headp;
    /* let head point to the second node */
    headp = temp;
    return (headp);
}
```

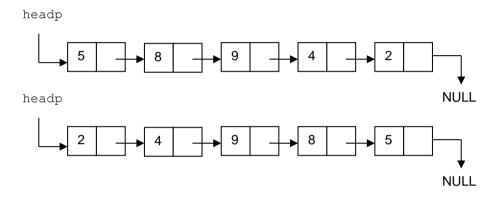
Alternative Solution:

```
node_t *swap(node_t *headp)
{
    node_t *temp;
    /* let temp point to the first node */
    temp = headp;
    /* let head point to the second node */
    headp = headp->next;
    /* let the first node point to NULL */
    temp->next = NULL;
    /* let the second node point to the first node */
    headp->next = temp;
    return (headp);
}
```

• In the above solutions, we exchanged the places of the nodes physically. We could solve the problem by exchanging only the data of the nodes, as follows:

```
void swap(node_t *headp)
{
    int temp;
    temp = headp->data;
    headp->data = headp->next->data;
    headp->next->data = temp;
}
```

## Home Exercise: Reverse a linked list.



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