# Stanley Yang

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## Education

## University of Washington, Seattle, WA

Sept 2022 - June 2026

Bachelor of Science in Computer Science, Major GPA 3.92/4.00

- o Coursework: Software Design, Data Structure, Database, Machine Learning, Two-Year Honor Math Series
- o Award: UW ICPC Winter Programming Contest 2024 Second Place

## Experience

## Applied Scientist Intern

Shanghai, China

Amazon AI Lab

June 2024 - Sept 2024

- Enhanced Deep Graph Library with bug fixes, performance optimizations, and automated pipelines
- $\circ$  Implemented reverse edge feature to graph training datasets, boosting node classification accuracy by 16%
- Improved CSC graph neighbor sampling efficiency by 6.5% via backend PyTorch operator optimization
- Built a Docker-based release pipeline, incorporating unit tests and daily regression framework
- o Integrated version update automation and AWS S3 deployment for efficient wheel distribution

## Teaching Assistant 🗹

Seattle, WA

Paul G. Allen School of Computer Science & Engineering

March 2023 - June 2024

- Led course on functional programming, type systems and interpreter design using OCaml and Racket
- Developed autograder scripts with 700+ test cases and led infrastructure development
- Assisted professors in homework design, created rubrics, and coordinated TA grading for 600+ assignments
- Co-taught a guest lecture on "Static vs. Dynamic Typing" with head TA

#### Database Research Assistant 🗹

Seattle, WA

UW PLSE (Programming Languages and Software Engineering) Lab

June 2023 - Aug 2024

- Optimized processing of 400+ million data points using SQLite, executing 16,000+ queries
- o Developed automated pipeline using bash scripts to streamline query analysis and data cleaning processes
- o Investigated SQL table equivalences, inspiring a popular blog post with 272 upvotes on Hacker News
- o Analyzed SQL null-value handling, proposing a "column normal form" to mitigate unintended side effects

## **Projects**

## CaCL (Change and Chance Language) Interpreter & Compiler

Jan 2024 - March 2024

- o Built a comprehensive interpreter with features like template expansions, mutations, and diverse data types
- Implemented parallel let expressions and boolean shortcuts to enhance efficiency and logic flow
- Added support for reverse-mode automatic differentiation, essential for machine learning applications
- Integrated probability distributions and sampling methods for advanced statistical modeling
- Authored 1,300+ lines of tests to validate functionality and ensure robust error-handling

## Primitive Tagging for Everyday Objects Research

Jan 2024 - June 2024

- o Developed semi-automatic methods to identify 3D geometric primitive types and parameters on input meshes
- o Implemented user interface and cropping functionality for intuitive region selection of key parts
- o Applied differential 3D learning techniques to optimize primitive shape parameters using PyTorch
- o Contributed to enhancing FabHacks, a design and visualization system for creating functional assemblies

## Skills

Languages: Java, C/C++, Python, Shell, JavaScript, SQL, OCaml, Racket, Ruby, LaTeX, MATLAB

Frameworks: PyTorch, NumPy, Docker, JUnit, ReactJS, Java Spark, Java Swing, DGL, Figma, AWS, DuckDB