# Services, Dependency Injection, and Component Lifecycle Hooks



John Papa PRINCIPAL ARCHITECT

@john\_papa <u>www.johnpapa.net</u>

# Overview

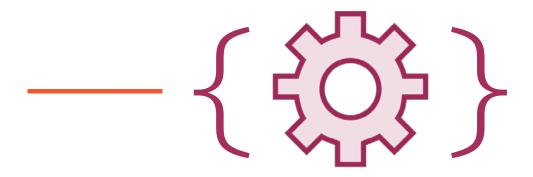


**Services** 

**Dependency Injection** 

**Component Lifecycle Hooks** 







A Service provides anything our application needs. It often shares data or functions between other Angular features



**Angular 1** 

**Angular 2** 

**Factories** 

Services

**Providers** 

Constants

Values

Class



#### vehicle.service.ts

A Service is just a class

## Service

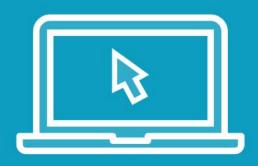
Provides something of value

Shared data or logic

e.g. Data, logger, exception handler, or message service

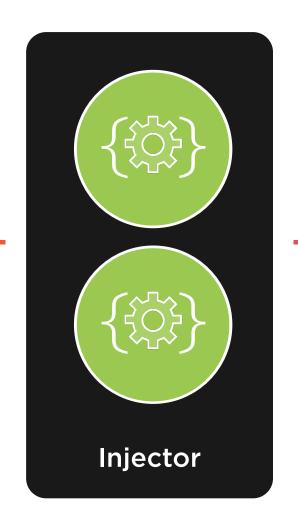


# Demo









# Dependency Injection

# Dependency Injection

Dependency Injection is how we provide an instance of a class to another Angular feature



```
vehicle.component.ts
```

```
export class VehicleListComponent {
  vehicles: Vehicle[];

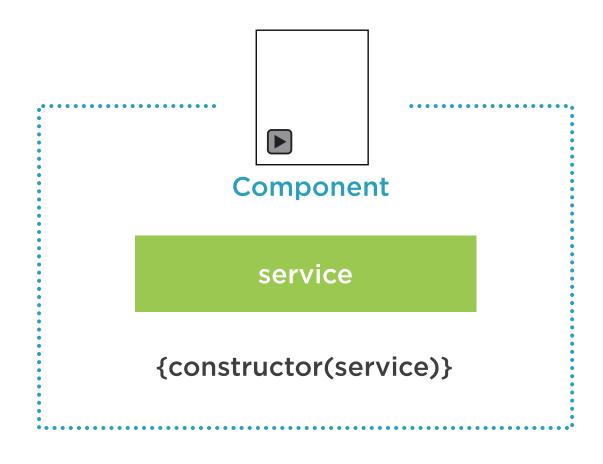
  constructor(private _vehicleService: VehicleService) {
    this._vehicleService.getVehicles()
        .subscribe(vehicles => this.vehicles = vehicles);
  }
}
```

# Injecting a Service into a Component

Locates the service in the Angular injector

Injects into the constructor





Service is injected into the Component's constructor

# Dependency Injection Then and Now

#### **Angular 1**

```
angular
   .module('app')
   .controller('VehiclesController', VehiclesController);

VehiclesController.$inject = ['VehicleService'];
function VehiclesController(VehicleService) {
   var vm = this;
   vm.title = 'Services';
   vm.vehicles = VehicleService.getVehicles();
}
```

#### Angular 2

```
import { VehicleService } from './vehicle.service';

@Component({
    selector: 'my-vehicles',
    templateUrl: 'app/vehicles.component.html',
    providers: [VehicleService]
})

export class VehicleScomponent {
    constructor(
        private _vehicleService: VehicleService) { }
    vehicles = this._vehicleService.getVehicles();
}
```



```
vehicle.service.ts
                                                  Provides metadata about the
                                                  Injectables
@Injectable()
export class VehicleService {
  constructor(private _http: Http) { }
                                                  Injecting http
  getVehicles() {
    return this._http.get(vehiclesUrl)
      .map((response: Response) => <Vehicle[]>response.json().data);
```

# Injecting a Service into a Service

Same concept as injecting into a Component

@Injectable() is similar to Angular 1's \$inject



# Registering Services with the Injector

#### **Angular 1**

#### **Angular 2**

```
import { VehicleService } from './vehicle.service';

@Component({
    selector: 'my-vehicles',
    templateUrl: 'app/vehicles.component.html',
    providers: [VehicleService]
})

export class VehiclesComponent {
    constructor(
        private _vehicleService: VehicleService) { }
    vehicles = this._vehicleService.getVehicles();
}
```



#### **Providers**

Register these Services with Angular's injector

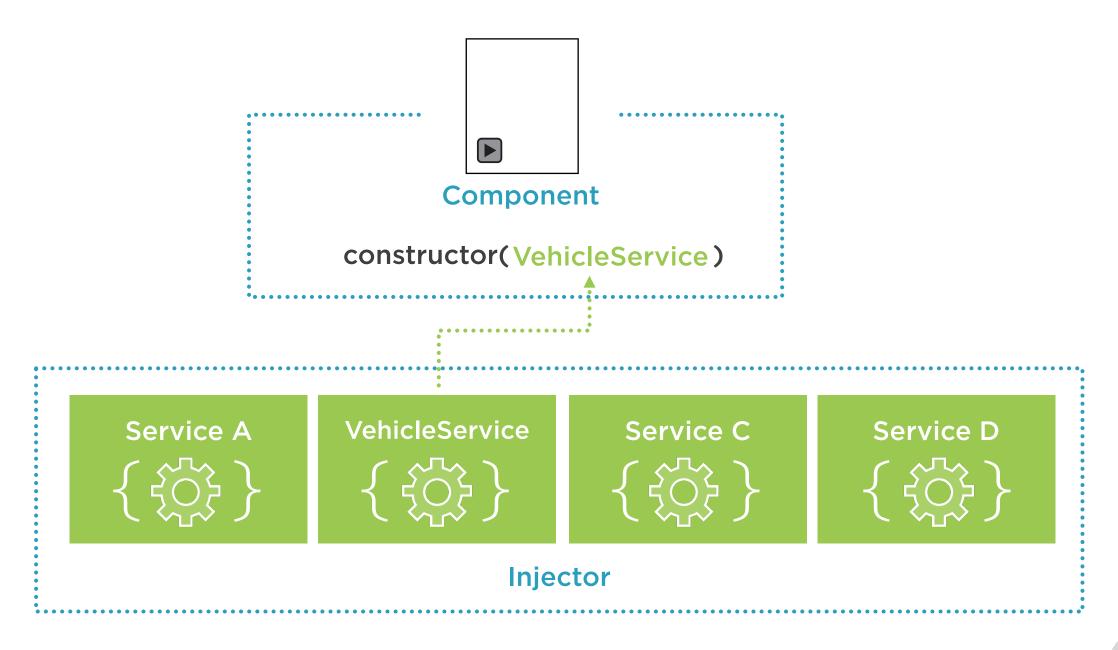
#### Injection

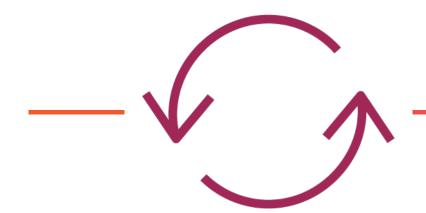
Inject a Service into another object

```
@Component({
  selector: 'story-characters',
  templateUrl: './app/characters.component.html',
  styleUrls: ['./app/characters.component.css'],
  directives: [CharacterDetailComponent],
  providers: [HTTP_PROVIDERS, CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Observable<Character[]>;
  selectedCharacter: Character;
  constructor(private _characterService: CharacterService)
  ngOnInit() {
    this.characters = this._characterService
      .getCharacters(this.storyId);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```

# Register the service with the injector at the parent that contains all components that require the service







# Component Lifecycle Hooks



# Component Lifecycle Hooks

Lifecycle Hooks allow us to tap into specific moments in the application lifecycle to perform logic.



#### Interface

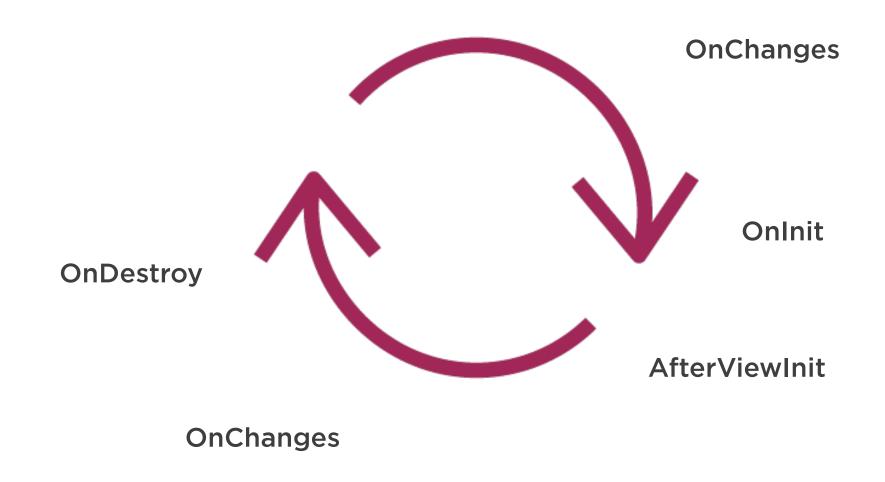
Implement the lifecycle hook's interface

#### **Lifecycle Hooks**

When the Component initializes, the ngOnInit function is executed

```
@Component({
  selector: 'story-characters',
  templateUrl: './app/characters.component.html',
  styleUrls: ['./app/characters.component.css'],
  directives: [CharacterDetailComponent],
  providers: [HTTP_PROVIDERS, CharacterService]
export class CharactersComponent implements OnInit {
  @Output() changed = new EventEmitter<Character>();
  @Input() storyId: number;
  characters: Observable<Character[]>;
  selectedCharacter: Character;
  constructor(private _characterService: CharacterService) { }
  ngOnInit() {
    this.characters = this._characterService
      .getCharacters(this.storyId);
  select(selectedCharacter: Character) {
    this.selectedCharacter = selectedCharacter;
    this.changed.emit(selectedCharacter);
```

# Component Lifecycle Hooks



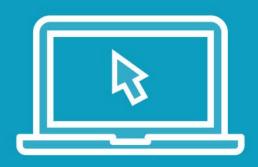


# The Lifecycle Interface helps enforce the valid use of a hook



# Component Lifecycle Hooks

### Demo



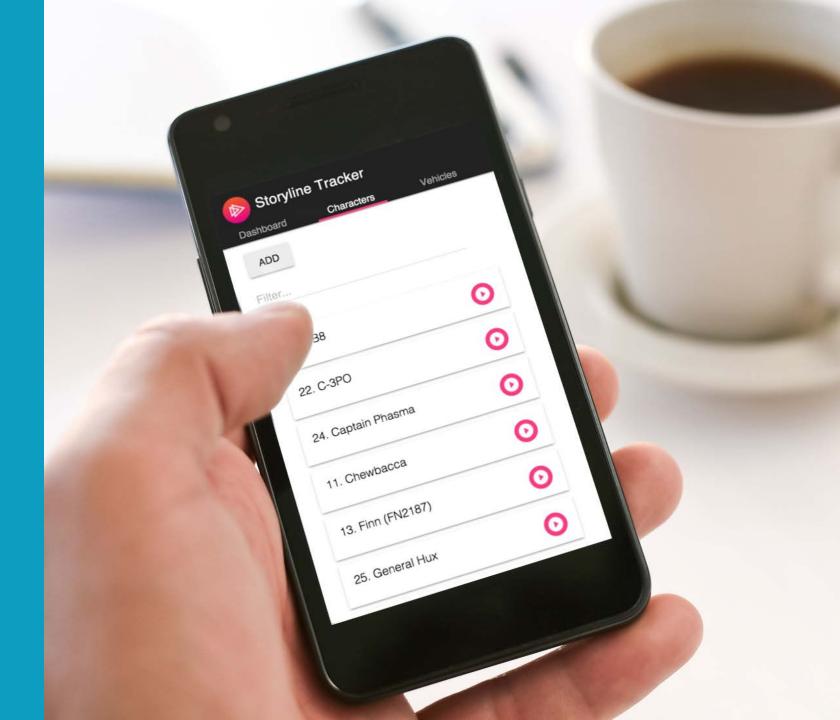




Demo



Putting It All Together



# Services, DI, and LifeCycle Hooks



Separation with Services

**Sharing Instances** 

Registering with the Injector

**Constructor Injection** 

Tapping into the Component's LifeCycle

