#### **Caveats and Resources**



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### Overview



**Caveats** 

Shady DOM and Shadow DOM

Resources

# **Browser Compatibility**



IE11+

Chrome

Firefox

Safari 7+

## Shady DOM vs Shadow DOM





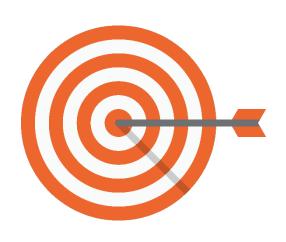


Declare and Re-use

**Insertion Points** 

Local Scope (Styles, Scripts, HTML)

## Summary



Full-blown Application with Polymer.js and Material Design

**Basics of Polymer** 

Web Components