AffineTransformable

- m_translation
- m_yaw
- m_pitch
- m_roll
- m_scale

+ AffineTransformable()
+ AffineTransformable()
+ GetTranslation()
+ SetTranslation()
+ SetTranslation()
+ GetOrientation()
+ SetOrientation()
+ GetYaw()
+ SetYaw()
+ GetPitch()
and 8 more...

MCamera

- projectionMatrix

+ MCamera()
+ MCamera()
+ Forward()
+ Backward()
+ Up()
+ Down()
+ Left()
+ Right()
+ SetPosition()
+ GetPosition()
+ ForwardNoPitch()
+ getProjectionMatrix()
+ BackwardNoPitch()
+ getViewMatrix()
+ SetClipPlanes()