

BoneKeySequence::LoadRotationKeys

```
graph LR; A[BoneKeySequence::BoneKey Sequence] --> B[BoneKeySequence::LoadRotationKeys]
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'BoneKeySequence::LoadRotationKeys'. The box on the right is white with a black border and contains the text 'BoneKeySequence::BoneKey Sequence' on two lines. A dark blue arrow points from the right side of the white box to the left side of the gray box.

BoneKeySequence::BoneKey  
Sequence