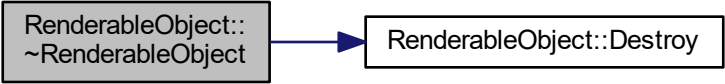


RenderableObject::
~RenderableObject



```
graph LR; A[RenderableObject::~RenderableObject] --> B[RenderableObject::Destroy]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'RenderableObject::~RenderableObject'. The right box is white and contains the text 'RenderableObject::Destroy'. A blue arrow points from the right side of the left box to the left side of the right box.

RenderableObject::Destroy