

### 3. FLASHING OF LEDS USING ARM PROCESSOR

```
#include <LPC214x.H>          /* LPC214x definitions */
void wait (void)              /* wait function */
{
    int d;
    for (d = 0; d < 1000000; d++); /* only to delay for LED flashes */
}
int main (void)
{
    IODIR0 = 0x80002000;      /* P0.13 and P0.31 defined as Outputs */
    while (1)                 /* Loop forever */
    {
        IOCLR0 = 0x80002000; /* Active Low outputs makes the LEDs ON */
        wait ();

        IOSET0 = 0x80002000; /* High outputs makes the LEDs OFF */
        wait ();
    }
}
```

### 4. INTERFACING DIGITAL TO ANALOG CONVERTER WITH ARM PROCESSOR

```
#include <LPC214X.H>
#define DAC_BIAS 0x00010000 // DAC_BIAS for speed variation 5th hex may be 0 or 1
// #define DIGITAL_VAL 1001011000 // 10 bit digital value (0000000000 -> 0V ac to 1111111111 -> 3.3V ac)
#define DIGITAL_VAL 1023 // in decimal 0-1023

void wait_long (void)
{
    /* wait function */
    int d;
    for (d = 0; d < 1000000; d++); /* only to delay */
}

int main()
{
    wait_long();
    wait_long();
    // IODIR0 = 0X00000FFF;
    // IODIR1 = 0XFFFF0000;
    // IOSET0 = 0XFFFFFFFF;
    // IOCLR1 = 0XFFFF0000;
    PINSEL1 |= 0x00080000; // Enable pin 0.25 as DAC
    // DACR = 0X00017FC0; // 000 = 0V(min), 7FC = 1.6V, 7FF = 3.3V(max)
    DACR = (DIGITAL_VAL << 6) | DAC_BIAS; // 32 bit register (15 to 6th bit register value, 16th bit for speed)
    while(1);
}
```

## 5. INTERFACING LED AND PWM AND TO VERIFY THE OUTPUT IN THE ARM7

```
/* Place lcd.c file into following directories C:\Keil\ARM\INC\Philips. *****/
/* This program is used to Generate the PWM. You can change the Freq and DutyCycle*/
/* If you want. *****/

/*****
SM MICRO SYSTEMS
DEVELOPED BY SIVAKUMAR.V DATE:08-07-2016 TIME:12:37
Duty Cycle as a Ratio:
Duty Cycle = T-ON/T-ON + T-OFF

DutyCycle in Percentage is :
Duty Cycle % = T-ON/(T-ON + T-OFF)*100;

Vaverage = DutyCycle x VH
In case the Low State Represents a Negative Voltage then the above equation can be generalized as
follows :
Vaverage = (DutyCycle x VH) + ((1-D) x VL)
Where , VH = Voltage for High State & VL = Voltage for Low State

Delay=clock cycles/frequency(in MHz)

*****/
#include <lpc214x.h>
#define PLOCK 0x00000400
#define PWMPRESCALE 60 //60 PCLK cycles to increment TC by 1 i.e 1 Micro-second

void initPWM(void);

void initClocks(void);
void setupPLL0(void);
void feedSeq(void);
void connectPLL0(void);

int main(void)
{
    initClocks(); //Initialize CPU and Peripheral Clocks @ 60Mhz
    initPWM(); //Initialize PWM

    //IO0DIR = 0x1; This is not needed!
    //Also by default all pins are configured as Inputs after MCU Reset.

    while(1)
    {
        }
}

void initPWM(void)
{

```

```

PINSEL1 |= 0x00000400; //Enable pin0.21 as PWM5
PWMPR = 60-1; // 1 micro-second resolution
PWMPCR = 0x00002000; //PWM channel single edge control, output enabled PWM5 ENABLE
PWMMCR = (1<<1); // Reset PWMTC on PWMMR0 match
PWMMR0 = 10000; // 10ms for 1 period duration
PWMMR5 = 2500; // 2.5ms - pulse duration i.e width (Brigtness level) ON time
PWMLER = 0x00000021; //enable shadow latch for match 0 - 2
PWMTCR = 0x00000002; //Reset counter and prescaler
PWMTCR = 0x00000009; //enable counter and PWM, release counter from reset
}

```

```

void initClocks(void)
{
    setupPLL0();
    feedSeq(); //sequence for locking PLL to desired freq.
    connectPLL0();
    feedSeq(); //sequence for connecting the PLL as system clock
    //SysClock is now ticking @ 60Mhz!
    VPBDIV = 0x01; // PCLK is same as CCLK i.e 60Mhz
    //Using PLL settings as shown in : http://www.ocfreaks.com/lpc214x-pll-tutorial-for-cpu-and-peripheral-clock/
    //PLL0 Now configured!
}

```

//-----PLL Related Functions :-----

```

void setupPLL0(void)
{
    //Note : Assuming 12Mhz Xtal is connected to LPC2148.

    PLL0CON = 0x01; // PPLE=1 & PPLC=0 so it will be enabled
    // but not connected after FEED sequence
    PLL0CFG = 0x24; // set the multiplier to 5 (i.e actually 4)
    //So for our calculation M = 5 and P = 2, then PLLCFG = 0b001 00100 = 0x24;
    // i.e 12x5 = 60 Mhz (M - 1 = 4)!!!
    // Set P=2 since we want FCCO in range!!!
    // So , Assign PSEL =01 in PLL0CFG as per the table.
}

```

```

void feedSeq(void)
{
    PLL0FEED = 0xAA;
    PLL0FEED = 0x55;
}

```

```

void connectPLL0(void)
{
    // check whether PLL has locked on to the desired freq by reading the lock bit
    // in the PPL0STAT register
}

```

```

while( !( PLL0STAT & PLOCK ));

// now enable(again) and connect
PLL0CON = 0x03;// PPLE=1 & PPLC=1 so it will be enabled and connected;
}

```

## 6. INTERFACING REAL TIME CLOCK WITH ARM PROCESSOR

```

/* Place lcd.c file into following directories C:\Keil\ARM\INC\Philips.*****/
/* This progmm is used to interface the RTC.You can change the date and time*/
/* If you want. This Program can both Read and write data into RTC.RTC has a*/
/* Battery backup for continous Running. *****/
/*-----SM MICRRO SYSTEM-----*/
/*DEVELOPED BY SIVAKUMAR.V
pclk = 30,000,000 Hz
PREINT = (int)(pclk/32768)-1
PREFRAC = pclk - ((PREINT+1) x 32768)
*/

```

```

#include<LPC214X.H>
#include"lcd.h"
#include "mat_7seg.h"

//global variable declaration
unsigned int mnt,dt,dyr;
unsigned int hrs_p,min_p,sec_p,i,j;
unsigned int key;
char En_alarm_enter,alarm_enter_mode,char_count;
char hrs[2];
char mins[2];
char secs[2];
//char flag=0;
void set_dt(void);
void delay(unsigned int x)
{
    int i;
    while(x--)
    {
        for(i=0;i<=2000;i++);
    }
}

```

```

unsigned char flag=0;

```

```

void rtc_int(void)__irq{

```

```

ILR = 0X01;

```

```

flag = 1;

```

```
VICVectAddr = 0X00000000;
```

```
}
```

```
void init_rtc(){
```

```
    ILR = 0X01;
```

```
    CCR = 0X13;
```

```
    CCR = 0X11;
```

```
    CIIR = 0X01;
```

```
    VICIntEnable = 0x00002000;
```

```
    VICVectCntl0 = 0x0000002D;
```

```
    VICVectAddr0 = (unsigned)rtc_int;
```

```
}
```

```
int main()
```

```
{
```

```
    wait();
```

```
        wait();
```

```
        wait();
```

```
        wait();
```

```
        lcdinit();
```

```
        init_rtc();
```

```
        init_Matrix_7seg(); // Initialize matrix keyboard and 7segment display
```

```
        clrscr(2);
```

```
        printstr("SM MICRO SYSTEM",0,0);
```

```
        printstr(" ARM DEV KIT ",0,1);
```

```
    clrscr(3);
```

```
        printstr(" RTC CLOCK ",0,1);
```

```
        lcdcmd(0x01); // clear screen
```

```
        printstr("SET TIME KEY1",0,0);//press sw3 to set period
```

```
        printstr("SET YEAR KEY2",0,1);//press sw4 to set time
```

```
        delay(2000);
```

```
        printstr("          ",0,1);
```

```
        printstr("          ",0,1);
```

```
        while(1)
```

```
        {
```

```
            dt = DOM;
```

```

        mnt = MONTH;
        dtyr = DOY;

        hrs_p = HOUR;
        min_p = MIN;
        sec_p = SEC;

        key = catch_key();

if(key != 0)
{
    if(key==13)//press sw1 (key13)for setting sec,min,hour if need
    {

        clrscr(3);
        printstr("SET TIME",0,1);//press sw3 to set period
        delay(10);
        set_dt();
        HOUR = (hrs[0]*10)+hrs[1];
        MIN= (mins[0]*10)+mins[1];
        SEC= (secs[0]*10)+secs[1];

        hrs[0]=hrs[1]=mins[0]=mins[1]=secs[0]=secs[1]=0;
    }//after period set press sw4(key16)for setting date
    if(key==14)//press sw2(key14) for setting date,year,month if need
    {
        clrscr(3);
        printstr("SET DATE",0,1);
        delay(10);
        set_dt();
        DOM = (hrs[0]*10)+hrs[1];
        MONTH= (mins[0]*10)+mins[1];
        DOY= (secs[0]*10)+secs[1];
        hrs[0]=hrs[1]=mins[0]=mins[1]=secs[0]=secs[1]=0;
    }//after time set press sw4(key16)for setting date
}

    gotoxy(0,0);
    printstr("DATE=",0,0);

    split_numbers(dt);
    lcddat(tens+0x30);
    lcddat(ones+0x30);
    lcddat('.');
    split_numbers(mnt);
    lcddat(tens+0x30);
    lcddat(ones+0x30);
    lcddat('.');
    split_numbers(dtyr);
    lcddat(tens+0x30);
    lcddat(ones+0x30);

```

```

gotoxy(0,1);

printstr("TIME=",0,1);
split_numbers(hrs_p);
lcddat(tens+0x30);
lcddat(ones+0x30);
lcddat(':');
split_numbers(min_p);
lcddat(tens+0x30);
lcddat(ones+0x30);
lcddat(':');
split_numbers(sec_p);
lcddat(tens+0x30);
lcddat(ones+0x30);
}
}

void set_dt(void)
{
    key = catch_key();
    if(key != 0)
    {
        if(key == 13 || key == 14)
            En_alarm_enter = 1;
        else
            En_alarm_enter = 0;

        if(En_alarm_enter)
        {
            char_count = 0;
            alarm_enter_mode = 1;
            printstr("          ",0,0);
            lcdcmd(0x80); // start of 1st line
            while(alarm_enter_mode)
            {
                key = catch_key();
                if(key!=0)
                {
                    if(key<=10 || key == 16)
                    {
                        char_count++;
                        if(key == 16)
                            char_count = 7;

                        switch(char_count)
                        {
                            case 1: hrs[0] = key-1;
                                lcddat(hrs[0]+0x30);
                                break;
                            case 2: hrs[1] = key-1;

```

```

                                lcddat(hrs[1]+0x30);
                                lcddat(':');
                                break;
case 3: mins[0]= key-1;
        lcddat(mins[0]+0x30);
        break;
case 4:  mins[1]= key-1;
        lcddat(mins[1]+0x30);
        lcddat(':');
        break;
case 5: secs[0]= key-1;
        lcddat(secs[0]+0x30);
        flag=1;
        break;
case 6: secs[1]= key-1;
        lcddat(secs[1]+0x30);
        break;
default: if(key == 16)
        alarm_enter_mode =0;

                                }
                                }
                                }
for(i=0;i<20;i++)
for(j=0;j<65000;j++);
}

}

}

}

```

## 7. INTERFACING KEYBOARD AND LCD

```

#include <LPC214x.h>
#define RS    0x00000400 /* P0.10 */
#define CE    0x00001800 /* P1.11 */

void clrscr(char ch);
void lcdinit(void);
void lcdcmd(char);
void lcddat(char);
void gotoxy(char,char); //x,y ; x-char position(0 - 16) y-line number 0 or 1
void printstr(char *,char,char); //string,column(x),line(y)
void wait (void);
void split_numbers(unsigned int number);

#define SET 1
#define OFF 0

```



```
unsigned int thousands,hundreds,tens,ones;
```

```
void wait (void) {                      /* wait function */
    int d;
    for (d = 0; d < 100000; d++);      /* only to delay for LED flashes */
}
```

```
void lcdinit()
{
    IODIR0 |= 0x0000FFFF;
    IOCLR0 |= 0X00000FFF;
    lcdcmd(0x28);
    lcdcmd(0x28);
    lcdcmd(0x0c);
    lcdcmd(0x06);
    lcdcmd(0x01);
    lcdcmd(0x0f);
    wait();
}
```

```
void gotoxy(char x, char y)
{
    if(y == 0)
        lcdcmd(0x80+x);
    else
        lcdcmd(0xc0+x);
}
```

```
void printstr(char *str, char x, char y)
{
    char i;
    gotoxy(x,y);
    wait();//(500);
    for(i=0;str[i]!='\0';i++)
        lcddat(str[i]);
}
```

```
void lcdcmd(char cmd)
{
    unsigned char LCDDAT;
    LCDDAT = (cmd & 0xf0);    //higher nibble
    IOSET0 = LCDDAT;
    IOCLR0 = RS;
    IOSET0 = CE;
    wait();//(100);          //enable lcd
    IOCLR0 = CE;
```

```

        IOCLR0 = 0X00000FFF;

    LCDDAT = ((cmd<<0x04) & 0xf0);    //lower nibble
        IOSET0 = LCDDAT;
    IOCLR0 = RS;
        IOSET0 = CE;
    wait();//(100);    //enable lcd
        IOCLR0 = CE;
        IOCLR0 = 0X00000FFF;

}

void lcddat(char cmd)
{
    unsigned char LCDDAT;
        LCDDAT = (cmd & 0xf0);    //higher nibble
        IOSET0 = LCDDAT;
    IOSET0 = RS;
        IOSET0 = CE;
    wait();//(100);    //enable lcd
        IOCLR0 = CE;
        IOCLR0 = 0X00000FFF;

    LCDDAT = ((cmd<<0x04) & 0xf0);    //lower nibble
        IOSET0 = LCDDAT;
    IOSET0 = RS;
        IOSET0 = CE;
    wait();//(100);    //enable lcd
        IOCLR0 = CE;
        IOCLR0 = 0X00000FFF;
}

void clrscr(char ch)
{
    if(ch==0)
    {
        printstr("          ",0,0);
        gotoxy(0,0);
    }
    else if(ch == 1)
    {
        printstr("          ",0,1);
        gotoxy(0,1);
    }
    else
    {
        lcdcmd(0x01);
        // delay(100);
    }
}

```

```

void split_numbers(unsigned int number)
{
    thousands = (number / 1000);
    number %= 1000;
    hundreds = (number / 100);
    number %= 100;
    tens = (number / 10);
    number %= 10;
    ones = number ;
}

```

```

void Wait_Msg(void)
{
    lcdcmd(0x01);
    printstr(" WELCOME TO ", 0, 0);
    printstr("SM MICRRO SYSTEM", 0, 1);
}

```

```

void Welcome_Msg(void)
{
    lcdcmd(0x01);
    printstr(" ARM-7 LPC2148 ", 0, 0);
    printstr("32-Bitcontroller", 0, 1);
}

```

## 8. INTERRUPT PERFORMANCE CHARACTERISTICS OF ARM AND FPGA

```

/*****
***/
/* FILE      : interrupt_buzzer.c                               */
/* AUTHOR    : Sivakumar.V, SM Micrro System, Tamabaram, Chennai */
/* DESCRIPTION: This file is part of example projects given with SM Micrro system's */
/* ARM LPC2148 development Board. The example projects should be used only for */
/* educational purpose and not for product development */
/*****
***/
/* This is a test program to make the interrupt signal for ON buzzer in the ARM LPC2148
*/
/* development board itself */
/*****
***/

/*****START PROGRAM*****/
#include <LPC214x.h>

/**Prototypes**/
void init_VIC(void);
void init_Interrupt(void);
void init_ports(void);

```

```

void wait_for_turnoffRelay(void);
void delay(int count);

void init_VIC(void)
{
    /* initialize VIC*/
    VICIntEnClr = 0x00010000; //VICIntEnable expect writing a 1 here will disabled External
interrupt2 (EINT2)
    VICVectAddr = 0;        //no address of ISR
    VICIntSelect = 0;        //Writing a 0 interrupt as IRQ and writing a 1 will make it FIQ.
}

void ExtInt_ISR(void) __irq // Interrupt Service Routine-ISR
{

    IOCLR1 |= 0x00040000;    // Turn ON Buzzer
    delay(100000);
    delay(100000);
    IOSET1 |= 0x00040000; // Turn OFF Buzzer
    EXTINT = (1<<2);        /*(External Interrupt Flag Register)external interrupt occurs.*/
    VICVectAddr = 0;        /* Acknowledge Interrupt */
}

void init_Interrupt(void) // initialize the external interrupt
{
    PINSEL0 = 0x80000000;    // select P0.15 for EINT2 Vectored Interrupt Controller(VIC)
    VICIntEnable = (1 << 16); // External interrupt2 (EINT2) table
    VICVectCntl0 = (1<<5)|(16); // set the VIC control reg for EINT2
    VICVectAddr0 = (unsigned long)ExtInt_ISR; // address of the ISR
    EXTMODE &= ~(1<<2); // set VIC for level-sensitive for EINT2(External Interrupt Mode
Register)
}

int main() /*press sw10 single big switch for making interrupt*/
{
    init_VIC();
    init_Interrupt();
    IODIR0 = 0x80002000;    /* P0.13 and P0.31 defined as Outputs */
    IODIR1 = 0x00040000;    /* p1.16 BUZZER direction output*/
    IOSET1 = 0x00040000;    /* p1.16 BUZZER OFF*/
    while(1)
    {
        IOCLR0 = 0x80002000;    /*Active Low outputs makes the
LEDs ON*/
        delay(100000);
        IOSET0 = 0x80002000;    /* High outputs makes the
LEDs OFF*/
        delay(100000);
    }
}

void delay(int count)

```

```

{
    int j=0,i=0;

    for(j=0;j<count;j++)
    {
        /* At 60Mhz, the below loop introduces
        delay of 10 us */
        for(i=0;i<35;i++);
    }
}
}
/*****END PROGRAM*****/

```

## 9. INTERFACING STEPPER MOTOR WITH ARM PROCESSOR

```

/*****
***/
/* FILE      : main_LCD_Test.c                               */
/* AUTHOR    : Rajasekaran.K, SM Micrro System, Tamabaram, Chennai */
/* DESCRIPTION: This file is part of example projects given with SM Micrro system's */
/* ARM LPC2148 development Board. The example projects should be used only for */
/* educational purpose and not for product development */
/*****
***/
/* This is a test program to display strings in LCD module in the ARM LPC2148 */
/* development board itself */
/*****
***/
#include <LPC214x.H> /* LPC214x definitions */

#define step1  0x00010000 /* P1.16 */
#define step2  0x00020000 /* P1.17 */

void wait (void)
{
    /* wait function */
    int d;
    for (d = 0; d < 10000; d++); /* only to delay for LED flashes */
}

void call_stepper_forw()
{
    IOCLR1 = 0X00FF0000;
    IOSET1 = 0X00040000;
    wait();
    wait();
    // wait();
    //wait();
    IOCLR1 = 0X00FF0000;
    IOSET1 = 0X00060000;
    wait();
}

```

```

    wait();
// wait();
// wait();
IOCLR1 = 0X00FF0000;
IOSET1 = 0X00070000;
wait();
wait();
// wait();
// wait();
IOCLR1 = 0X00FF0000;
IOSET1 = 0X00050000;
wait();
wait();
// wait();
// wait();
}

```

```

/*void call_reverse(void)
{
    IOCLR1 = 0X00FF0000;
    IOSET1 = 0X00050000;
    wait();
    wait();
// wait();
//wait();
IOCLR1 = 0X00FF0000;
IOSET1 = 0X00070000;
wait();
// wait();
//wait();
//wait();
IOCLR1 = 0X00FF0000;
IOSET1 = 0X00060000;
wait();
// wait();
//wait();
//wait();
IOCLR1 = 0X00FF0000;
IOSET1 = 0X00040000;
wait();
// wait();
//wait();
//wait();
} */

```

```

int main (void)
{
    IODIR1 |= 0xFFFFFFFF;

```

```
        IOCLR1 |= 0X00FF0000;
        wait();
while(1)          /*Loop Forever*/
{
    call_stepper_forw();
//call_reverse();
    wait();
    // wait();
//    wait();
    // wait();
    IOCLR1 = 0X00FF0000;
}
}
```