.NET App Dev Hands-On Workshop

Blazor Lab 4 –Pages, Navigation, and Validation

This lab adds the application pages and navigation into the `AutoLot.Blazor` project. Before starting this lab, you must have completed Blazor Lab 3.

Part 1: Update the MainLayout and the Menus

Step 1: Update the Layout

- Add the following to the `_Imports.razor` file:

```
@using Microsoft.AspNetCore.Components.Sections
```

- Update the contents of the `MainLayout.razor` Blazor page to the following (changes in bold):

```
<main>
  <SectionOutlet SectionName="top-bar" />
  <article class="content px-4">@Body</article>
</main>
```

Step 2: Add The Makes SubMenu Component

- Add a new Razor component named `MakesSubMenu.razor` to the `Layout` folder. Clear out the contents and update it to the following:

```
<NavLink class="nav-link ps-5" href="cars/index" Match="NavLinkMatch.All">
  <span aria-hidden="true"></span> All
</NavLink>
@if (!_makes.Any()) { <div><em>Loading...</em></div> }
else
{
  foreach (var m in _makes)
  {
    var link = $"cars/index/{m.Id}/{m.Name}";
    <NavLink class="nav-link ps-5" href="@link" Match="NavLinkMatch.All">
      <span aria-hidden="true"></span> @m.Name
    </NavLink>
  }
}
@code {
  private List<Make> _makes = [];
  [Inject]
  private IMakeDataService MakeDataService { get; set; }
  protected override async Task OnInitializedAsync()
  {
    _makes = await MakeDataService.GetAllEntitiesAsync();
  }
}
```

Step 3: Update the NavMenu Component

- Clear out the contents of the `NavMenu.razor` component and update it to the following:
  NOTE: Most pages won't work if you run the app now.

```
<div class="top-row ps-3 navbar navbar-dark">
  <div class="container-fluid">
    <a class="navbar-brand" href="/home">Skimedic's Used Cars</a>
    <button title="Navigation menu" class="navbar-toggler" @onclick="ToggleNavMenu">
      <span class="navbar-toggler-icon"></span>
    </button>
  </div>
</div>
<div class="@NavMenuCssClass nav-scrollable" @onclick="ToggleNavMenu">
  <nav class="nav flex-column">
    <li class="nav-item px-3">
      <NavLink class="nav-link" href="/home">
        Home <span class="fa-solid fa-home ps-2"></span>
      </NavLink>
      <NavLink class="nav-link" @onclick="() => _expandInventorySubNav = !_expandInventorySubNav">
        Inventory
        <span class="fa-solid fa-car ps-1 pe-2" aria-hidden="true"></span>
        <span class="fa-solid fa-sort-down pe-2" aria-hidden="true"></span>
      </NavLink>
      @if (_expandInventorySubNav)
      {
        <MakesSubMenu></MakesSubMenu>
      }
      <NavLink class="nav-link" href="/razor-syntax">
        Razor Syntax <span class="fa-solid fa-cut ps-2" aria-hidden="true"></span>
      </NavLink>
      <NavLink class="nav-link" href="/privacy">
        Privacy <span class="fa-solid fa-user-secret ps-2" aria-hidden="true"></span>
      </NavLink>
      <NavLink class="nav-link" href="/validation">
        Validation <span class="fa-solid fa-check ps-2" aria-hidden="true"></span>
      </NavLink>
      <NavLink class="nav-link" href="/car-validation">
        Car Validation <span class="fa-solid fa-car ps-2" aria-hidden="true"></span>
                       <span class="fa fa-check ps-2" aria-hidden="true"></span>
      </NavLink>
      <NavLink class="nav-link" href="/make-validation">
        Make Validation <span class="fa-solid fa-copyright ps-2" aria-hidden="true"></span>
                       <span class="fa-solid fa-check ps-2" aria-hidden="true"></span>
      </NavLink>
    </li>
  </nav>
</div>
```

```
@code {
  private bool _collapseNavMenu = true;
  private string NavMenuCssClass => _collapseNavMenu ? "collapse" : null;
  private bool _expandInventorySubNav;
  private void ToggleNavMenu()
  {
    _collapseNavMenu = !_collapseNavMenu;
  }
}
```

Step 4: Update the Home.razor Page

- Clear out the Home.razor page and update the file to have two @page directives and add in the DealerInfo options monitor:

```
@page "/"
@page "/home"
@using Microsoft.Extensions.Options
@inject IOptionsMonitor<DealerInfo> DealerOptionsMonitor
<h3 class="text-center">@DealerOptionsMonitor.CurrentValue.City,
@DealerOptionsMonitor.CurrentValue.State</h3>
<SectionContent SectionName="top-bar">
  <h2 class="text-center">@DealerOptionsMonitor.CurrentValue.DealerName</h2>
</SectionContent>
```

Part 2: Add the Privacy Page

- Add a new Razor component named Privacy.razor and update the markup and code to the following:

```
@page "/privacy"
@page "/privacy/{RouteParameter}"
<PageTitle>Privacy Policy</PageTitle>
<title>Privacy Policy</title>
<p>Use this page to detail your site's privacy policy.</p>
@if (!string.IsNullOrEmpty(RouteParameter))
{
  <h3>Route Parameter: @RouteParameter</h3>
}
@if (!string.IsNullOrEmpty(QueryStringParameter))
{
  <h3>Query String Parameter: @QueryStringParameter</h3>
}
@code {
  [Parameter]
  public string RouteParameter { get; set; }

  [Parameter]
  [SupplyParameterFromQuery(Name = "QueryStringParam")]
  public string QueryStringParameter { get; set; }
}
```

Part 3: Add the Razor Syntax Page

- Create a new Razor component named `RazorSyntax` in the `Pages` folder. Update the code to the following:

```razor
@page "/razor-syntax"
<PageTitle>Razor Syntax</PageTitle>
<title>Razor Syntax</title>
<h3>Razor Syntax</h3>
@for (int i = 0; i < 15; i++)
{
  @:Counter: @i<br/>
}
@{
  //Code Block
  var foo = "Foo";
  var bar = "Bar";
  var htmlString = "<ul><li>one</li><li>two</li></ul>";
}
@foo<br />
@htmlString<br />
@((MarkupString)htmlString)<br />
@foo.@bar<br />
@foo.ToUpper()<br/>
<hr />
@{
  @:Straight Text
  <div>Value:@_entity.Id</div>
  <text>
    Lines without HTML tag
  </text>
  <br />
}
Email Address Handling:
<br />
foo@foo.com
<br />
@@foo
<br />
test@foo
<br />
test@(foo)
<br />
@*
  Multiline Comments
  Hi.
*@
@functions {
  public static IList<string> SortList(IList<string> strings)
  {
    var list = from s in strings orderby s select s;
    return list.ToList();
  }
}
```

```
@{
  var myList = new List<string> { "C", "A", "Z", "F" };
  var sortedList = SortList(myList);
}
@foreach (string s in sortedList)
{
  @s@: 
}
<hr />
<hr />
The Car named @_entity.PetName is a <span style="color:@_entity.Color">@_entity.Color</span>
@_entity.MakeNavigation.Name
<hr />
@code {
  private readonly Car _entity = new Car
  {
    Id = 4, Color = "Yellow", PetName = "Hank", MakeId = 1, IsDrivable = true,
      DateBuilt = new DateTime(2022,01,01),Price="$100,099.00",
    MakeNavigation = new Make {Id = 1, Name = "BMW"}
  };
}
```

Part 4: Add the Confirmation Dialog Component

- Create a new folder named Shared in the AutoLot.Blazor project. Create a new Razor component named ConfirmDialog.razor in the Shared folder and update the code to the following:

```
@if (Show)
{
  <div class="p-3 mt-4" style="border:5px solid red">
    <div>
      <div>
        @ChildContent
      </div>
      <div>
        <button @onclick="OnOk">
          OK
        </button>
      </div>
    </div>
  </div>
}

@code {
  [Parameter] [EditorRequired] public bool Show { get; set; }
  [Parameter] [EditorRequired] public EventCallback OnOk { get; set; }
  [Parameter] [EditorRequired] public RenderFragment ChildContent { get; set; }
}
```

- Add the following to _Imports.razor:

```
@using AutoLot.Blazor.Shared
```

Part 5: Add the Validation Examples

Step 1: Add the Validation Page

- Create a new Razor component named `Validation.razor` in the `Pages` folder and update the code to the following:

```
@page "/validation"
@implements IDisposable
<PageTitle>Validation</PageTitle>
<h3>Validation</h3>
<div class="row">
  <EditForm EditContext="@editContext" OnValidSubmit="ProcessOrder" OnInvalidSubmit="StopOrder">
    <DataAnnotationsValidator />
    <ValidationSummary Model="_entity" />
    <div>
      <label class="col-form-label" for="id">Id</label>
      <InputNumber class="form-control" @bind-Value="_entity.Id" />
      <ValidationMessage For="()=>_entity.Id" />
    </div>
    <div>
      <label class="col-form-label" for="stockQuantity">Stock Quantity</label>
      <InputNumber class="form-control" @bind-Value="_entity.StockQuantity" />
      <ValidationMessage For="()=>_entity.StockQuantity" />
    </div>
    <div>
      <label class="col-form-label" for="itemId">ItemId</label>
      <InputNumber class="form-control" @bind-Value="_entity.ItemId" />
      <ValidationMessage For="()=>_entity.ItemId" />
    </div>
    <div>
      <label class="col-form-label" for="quantity">Quantity</label>
      <InputNumber class="form-control" @bind-Value="_entity.Quantity" />
      <ValidationMessage For="()=>_entity.Quantity" />
    </div>
    <button class="mt-3" type="submit" disabled="@formInvalid">Process Order 1</button>
    <button class="mt-3" type="submit">Process Order 2</button>
  </EditForm>
  <div class="mt-3 @messageClass">@message</div>
</div>
```

```
@code {
  private bool formInvalid = true;
  EditContext editContext;
  private AddToCartViewModel _entity;
  private string message = "";
  private string messageClass = "";
  protected override void OnInitialized()
  {
    _entity = new AddToCartViewModel();
    editContext = new EditContext(_entity);
    editContext.OnFieldChanged += HandleFieldChanged;
  }
  private void HandleFieldChanged(object sender, FieldChangedEventArgs e)
  {
    if (editContext is null)
    {
      return;
    }
    formInvalid = !editContext.Validate();
    StateHasChanged();
  }
  public void Dispose()
  {
    if (editContext is not null)
    {
      editContext.OnFieldChanged -= HandleFieldChanged;
    }
  }
  public void ProcessOrder()
  {
    message = "Order Processed";
    messageClass = "alert alert-success";
  }
  public void StopOrder()
  {
    message = "Order Stopped";
    messageClass = "alert alert-danger";
  }
}
```

Step 2: Add the Make Validation Page

- Create a new Razor component named `MakeValidation.razor` in the `Pages` folder and update the code to the following:

```
@page "/make-validation"
<PageTitle>Make Validation</PageTitle>
<h3>Make Validation</h3>
<div class="row">
  <EditForm  Model="_makeEntity" OnValidSubmit="ProcessOrder" OnInvalidSubmit="StopOrder">
    <DataAnnotationsValidator />
    <ValidationSummary />
    <div>
      <label class="col-form-label" for="id">Id</label>
      <InputNumber class="form-control" @bind-Value="_makeEntity.Id" />
      <ValidationMessage For="()=>_makeEntity.Id" />
    </div>
    <div>
      <label class="col-form-label" for="name">Make Name</label>
      <InputText class="form-control" @bind-Value="_makeEntity.Name" />
      <ValidationMessage For="()=>_makeEntity.Name" />
    </div>
    <div class="pt-4">
      <button>Process Make</button>
    </div>
  </EditForm>
</div>

@code {
  private Make _makeEntity = new Make { Id = 1, Name = "VW" };
  public void ProcessOrder(EditContext context)
  {
    Console.WriteLine($"Make is valid: {context.Validate()}");
  }
  public void StopOrder(EditContext context)
  {
    Console.WriteLine($"Make is invalid {string.Join(",",context.GetValidationMessages())}");
  }
}
```

Step 3: Add the Car Validation Page

- Create a new Razor component named CarValidation.razor in the Pages folder and update the code to the following:

```
@page "/car-validation"
<PageTitle>Car Validation</PageTitle>
<h3>Car Validation</h3>
<div class="row">
  <EditForm Model="_entity" OnValidSubmit="ProcessOrder" OnInvalidSubmit="StopOrder">
    <DataAnnotationsValidator />
    <ValidationSummary />
    <div>
      <label class="col-form-label" for="id">Id</label>
      <InputNumber class="form-control" @bind-Value="_entity.Id" />
      <ValidationMessage For="()=>_entity.Id" />
    </div>
    <div>
      <label class="col-form-label" for="petName">Pet Name</label>
      <InputText class="form-control" @bind-Value="_entity.PetName" />
      <ValidationMessage For="()=>_entity.PetName" />
    </div>
    <div>
      <label class="col-form-label" for="name">Make Name</label>
      <InputText class="form-control" @bind-Value="_entity.MakeNavigation.Name" />
      <ValidationMessage For="()=>_entity.MakeNavigation.Name" />
    </div>
    <div>
      <label class="col-form-label" for="quantity">Make</label>
      <InputSelect class="form-control" @bind-Value="_entity.MakeId" >
      @foreach (var item in _makes)
      {
        <option value="@item.Id">@item.Name</option>
      }
      </InputSelect>
      <ValidationMessage For="()=>_entity.MakeId" />
    </div>
    <div class="pt-4">
      <button>Process Car</button>
    </div>
  </EditForm>
  <ConfirmDialog Show="_showAlert" OnOk="@(() => _showAlert = false)">
    <ChildContent>
      <h1>This will save the content</h1>
      <p>Click OK when ready.</p>
    </ChildContent>
  </ConfirmDialog>
</div>
```

```
@code {
  private bool _showAlert = false;
  private Car _entity = new Car
    {
      Id = 4, Color = "Yellow", PetName = "Hank", MakeId = 1, IsDrivable = true,
      DateBuilt = new DateTime(2022, 01, 01), Price = "$100,099.00",
      MakeNavigation = new Make { Id = 1, Name = "BMW" }
    };
  private Make _makeEntity = new Make { Id = 1, Name = "VW" };
  private List<Make> _makes =>
  [
    new() { Id = 1, Name = "VW" },
    new() { Id = 2, Name = "Ford" },
    new() { Id = 3, Name = "Saab" },
    new() { Id = 4, Name = "Yugo" },
    new() { Id = 5, Name = "BMW" },
    new() { Id = 6, Name = "Pinto" }
  ];
  public void ProcessOrder(EditContext context)
  {
    Console.WriteLine($"$Car is valid: {context.Validate()}");
    _showAlert = true;
  }
  public void StopOrder(EditContext context)
  {
    Console.WriteLine($"Car is invalid {string.Join(",",context.GetValidationMessages())}");
  }
}
```

Summary

This lab added navigation and some example pages to the client application.

Next Steps

The following lab will build the helpers used by the AutoLot Pages and components.