.NET App Dev Hands-On Lab

MVC Lab 5 – View Components, Tag Helpers

This lab walks you through creating a View Component and custom Tag Helpers. Before starting this lab, you must have completed MVC Lab 4.

Part 1: Adding the Menu View Component

Step 1: Update the Global Using Statements

• Add the following global using statements to the GlobalUsings.cs file in the AutoLot.Mvc project:

```
global using AutoLot.Models.Entities;
global using Microsoft.AspNetCore.Mvc.ViewComponents;
```

Step 2: Create the View Component Server-Side Code

 Create a new folder named ViewComponents in the AutoLot.Mvc project and add a new class named MenuViewComponent.cs. Update the class to the following:

Note: Only implement the Invoke **or** the InvokeAsync method, not both

```
namespace AutoLot.Mvc.ViewComponents;
public class MenuViewComponent(IMakeRepo makeRepo) : ViewComponent
{
   public async Task<IViewComponentResult> InvokeAsync()
   {
      return await Task.Run<IViewComponentResult>(() =>
      {
      var makes = makeRepo.GetAll().ToList();
      if (!makes.Any())
      {
        return new ContentViewComponentResult("Unable to get the makes");
      }
      return View("MenuView", makes);
    });
   }
}
```

Step 3: Update the ViewImports.cshtml File

• To use the ViewComponent as a Tag Helper, the assembly must be registered in the _ViewImports.cshtml file located in the Views folder. Add the following to the end of the file:

```
@addTagHelper *, AutoLot.Mvc
```

Step 4: Create the ViewComponent Partial View

- Add a new folder named Components under the Views\Shared folder. Add a new folder named Menu under the Components folder. Add a new partial view named MenuView.cshtml in the new folder.
- Update the code to match the following:

Step 5: Update the _Menu.cshtml Partial View

• Open the _Menu.cshtml file in Views\Shared\Partials folder and add the view component as a tag helper before each of the Privacy menu items:

Step 6: Stub out the Cars Controller

• Add a new class named CarsController.cs in the Controllers directory. Stub out the following methods on the controller:

```
namespace AutoLot.Mvc.Controllers;
[Route("[controller]/[action]")]
public class CarsController : Controller
{
  [Route("/[controller]")]
  [Route("/[controller]/[action]")]
  [HttpGet]
  public IActionResult Index() => View();
  [HttpGet("{makeId}/{makeName}")]
  public IActionResult ByMake(int makeId, string makeName)
    return View();
  [HttpGet("{id?}")]
  public IActionResult Details(int? id)
    return View();
  [HttpGet]
  public IActionResult Create()
    return View();
  [HttpGet]
  public IActionResult Edit(int? id)
    return View();
  [HttpGet]
  public IActionResult Delete(int? id)
    return View();
}
```

• **Note:** This controller will be completed in the next lab. The controller class and action methods are needed for the MenuViewComponent and the Tag Helpers. If you run the app now, you will see the drop-down menu of the makes, although none of the menu items take you to a working page because the views don't exist yet.

Part 2: Adding the Custom Tag Helpers

Step 1: Update the GlobalUsings.cs file

• Add the following to the GlobalUsings.cs file:

```
global using Microsoft.AspNetCore.Mvc.Routing;
global using Microsoft.AspNetCore.Razor.TagHelpers;
```

Step 2: Create the ItemLinkTagHelperBase

• Create a new folder in the AutoLot.Mvc project named TagHelpers and add another folder named Base under the TagHelpers folder. In the Base folder, add a new class named ItemLinkTagHelperBase.cs. Update the class to the following:

```
namespace AutoLot.Mvc.TagHelpers.Base;
public abstract class ItemLinkTagHelperBase(
    IActionContextAccessor contextAccessor,
    IUrlHelperFactory urlHelperFactory) : TagHelper
{
  protected readonly IUrlHelper UrlHelper
    = urlHelperFactory.GetUrlHelper(contextAccessor.ActionContext);
  private readonly string controllerName
    = contextAccessor.ActionContext.ActionDescriptor.RouteValues["controller"];
  public int? ItemId { get; set; }
  protected string ActionName { get; set; }
  protected void BuildContent(
    TagHelperOutput output, string cssClassName, string displayText, string fontAwesomeName)
    output.TagName = "a"; // Replaces <email> with <a> tag
    var target = (ItemId.HasValue)
      ? UrlHelper.Action(ActionName, _controllerName, new {id = ItemId})
      : UrlHelper.Action(ActionName, controllerName);
    output.Attributes.SetAttribute("href", target);
    output.Attributes.Add("class",cssClassName);
    output.Content.AppendHtml($@"{displayText} <i class=""fa-solid fa-{fontAwesomeName}""></i>");
}
```

• Add the following to the GlobalUsings.cs file:

```
global using AutoLot.Mvc.TagHelpers;
global using AutoLot.Mvc.TagHelpers.Base;
```

Step 3: Create the ItemCreateTagHelper

• In the TagHelpers folder, add a new class named ItemCreateTagHelper.cs and update the code to match the following:

```
namespace AutoLot.Mvc.TagHelpers;

public class ItemCreateTagHelper : ItemLinkTagHelperBase
{
   public ItemCreateTagHelper(
        IActionContextAccessor contextAccessor,
        IUrlHelperFactory urlHelperFactory)
        : base(contextAccessor, urlHelperFactory)
        {
        ActionName = nameof(CarsController.Create);
      }
      public override void Process(TagHelperContext context, TagHelperOutput output)
      {
        BuildContent(output,"text-success","Create New","plus");
      }
}
```

Step 4: Create the ItemDeleteTagHelper

 In the TagHelpers folder, add a new class named ItemDeleteTagHelper.cs and update the class to the following:

```
namespace AutoLot.Mvc.TagHelpers;

public class ItemDeleteTagHelper : ItemLinkTagHelperBase
{
    public ItemDeleteTagHelper(
        IActionContextAccessor contextAccessor,
        IUrlHelperFactory urlHelperFactory)
        : base(contextAccessor, urlHelperFactory)
        {
             ActionName = nameof(CarsController.Delete);
        }
        public override void Process(TagHelperContext context, TagHelperOutput output)
        {
             BuildContent(output,"text-danger","Delete","trash");
        }
    }
}
```

Step 5: Create the ItemDetailsTagHelper

• In the TagHelpers folder, add a new class named ItemDetailsTagHelper.cs and update the class to the following:

```
namespace AutoLot.Mvc.TagHelpers;

public class ItemDetailsTagHelper : ItemLinkTagHelperBase
{
   public ItemDetailsTagHelper(
        IActionContextAccessor contextAccessor,
        IUrlHelperFactory urlHelperFactory)
        : base(contextAccessor, urlHelperFactory)
        {
        ActionName = nameof(CarsController.Details);
      }
      public override void Process(TagHelperContext context, TagHelperOutput output)
      {
            BuildContent(output,"text-info","Details","info-circle");
      }
}
```

Step 6: Create the ItemEditTagHelper

• In the TagHelpers folder, add a new class named ItemEditTagHelper.cs and update the class to the following:

```
namespace AutoLot.Mvc.TagHelpers;
public class ItemEditTagHelper : ItemLinkTagHelperBase
{
   public ItemEditTagHelper(
        IActionContextAccessor contextAccessor,
        IUrlHelperFactory urlHelperFactory)
        : base(contextAccessor, urlHelperFactory)
        {
        ActionName = nameof(CarsController.Edit);
        }
        public override void Process(TagHelperContext context, TagHelperOutput output)
        {
            BuildContent(output,"text-warning","Edit","edit");
        }
    }
}
```

Step 7: Create the List Items TagHelper

• In the TagHelpers folder, add a new class named ItemListTagHelper.cs and update the code to the following:

```
namespace AutoLot.Mvc.TagHelpers;
public class ItemListTagHelper : ItemLinkTagHelperBase
{
   public ItemListTagHelper(
        IActionContextAccessor contextAccessor, IUrlHelperFactory urlHelperFactory)
        : base(contextAccessor, urlHelperFactory)
        {
        ActionName = nameof(CarsController.Index);
        }
        public override void Process(TagHelperContext context, TagHelperOutput output)
        {
            BuildContent(output, "text-default", "Back to List", "list");
        }
    }
}
```

Summary

The lab created the Menu view component and the custom tag helpers.

Next steps

In the next part of this tutorial series, you will build the BaseCrudController and complete the CarsController.