Emerson A. Azarbakht

CONTACT INFO

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SPECIALTY

Research Scientist Skilled in Statistics, Machine Learning, & User Experience Design

NATIONALITY

Canadian Permanent Resident, Eligible to work in the U.S.

EDUCATION

Ph.D., Computer Science, Oregon State University

2011-2016

Longitudinal analysis & statistical modeling of collaboration graphs of software development

M.S., Computer Science, Chalmers University of Technology, Sweden

2009-2011

B.S., Computer Engineering, Azad University of Tehran

2004-2008

SKILLS

Programming: Java (expert), Python (proficient), R (expert), MATLAB (expert), C (proficient),

C++ (prior experience), Bash (prior experience)

Statistical Analysis: R (expert) Database: MySQL, Hive, Neo4j

Tools: Git, Hadoop, Gephi, Univa Grid Engine, Linux

EXPERIENCE

Data Science Research Assistant, School of Computer Science, Oregon State University

Software Engineering, Usability & Programming Languages Lab

Developed statistical models for changing social networks. (Think how your LinkedIn network has changed over time & what that says about you & your workplaces.)

User Experience Design Instructor, School of Computer Science, Oregon State University User Experience Design (CS 352) 2014-2016

Helped 880 post-baccalaureate students learn user experience skills, to switch into CS careers.

Data Structures Teaching Assistant, School of Computer Science, Oregon State University Data Structures (CS 261) 2012-2014

Wrote shell scripts to automate compilation, runtime and grading & helped students debug C code.

PROJECTS

A Statistical Approach for Modeling Change in Social Networks

2014

Developed a comparative approach to quantify social dynamics, found a well-fitting statistical model of covariates for longitudinal changes in social graphs.

A Machine Learning Approach for Taming Compiler Fuzzers

2014

Developed a comparative cluster-ensemble approach to tame compiler fuzzers, improved state-of-theart, as our approach found more unique bugs than the state-of-the-art.

An Augmented Reality Mirror: aMir

2010

Developed a prototype of a augmented mirror to practice interaction design by doing. The project combined technical knowledge with design thinking.

PUBLICATIONS

- Azarbakht, E. A., "Longitudinal Analysis of Collaboration Graphs of Forked Open Source Software Development Projects Using An Actor-oriented Social Network Analysis," Proc. Int'l. Net. for Social Net. Analysis conf., 2016.
- Azarbakht, E. A., "Longitudinal Analysis of Collaboration Graphs of Forked Open Source Software Development Projects," *Proc. 12th Int'l. Conf. Open Source Systems Doct. Cons.*, 2016.

 Azarbakht, A. and C. Jensen, "Drawing the Big Picture: Temporal Visualization of Dynamic Collaboration Graphs of OSS
- Software Forks," Proc. 10th Int'l. Conf. Open Source Systems, 2014.

 Azarbakht, A. and C. Jensen, "Temporal Visualization of Dynamic Collaboration Graphs of OSS Software Forks," Proc.
- Int'l. Network for Social Network Analysis Sunbelt conf., 2014.
- Davidson, J. R. Naik, A. Mannan, A. Azarbakht, C. Jensen, "Investigating Older Adults' Experiences with Contributing to Free/Open Source Software," *Proc. IEEE Symp. Visual Languages and Human-Centric Computing*, 2014. Azarbakht, A., "Temporal Visualization of Collaborative Software Development in FOSS Forks," Proc. IEEE Symp. Visual
- Languages and Human-Centric Computing, 2014. Azarbakht, A., "Drawing the Big Picture: Analyzing FLOSS Collaboration with Temporal Social Network Analysis," Proc.
- 9th Int'l. Symp. Open Collaboration, 2013.
 Azarbakht, A. and C. Jensen, "Analyzing FOSS Collaboration & Social Dynamics with Temporal Social Networks," Proc.
- 9th Int'l. Conf. Open Source Systems Doct. Cons., 2013.

GRADUATE Courses

- Machine Learning
- Time Series Analysis
- Statistical Methods of Data Analysis
- Theory of Statistics I & II
- Stochastic Optimization

- Computer Vision
- Artificial Intelligence
- Algorithms & Data Structures
- Mobile & Cloud Software Development
- Qualitative & Quantitative Research Methods