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Class : 1G – Business Information System
Lesson : Algorithm and Data Structure

Material : Jobsheet 9

Github Link : https://github.com/azariacindy/algorithm-ds

JOBSHEET IX

STACK

1.1. Learning Objective

After finishing this practicum session, students will be able to:

- Define the Stack Data Structure
- Create and implement Stack Data Structure
- Implement Stack data Structure with arrays

1.2. Lab Activities

In this practicum, we will implement **Stack** class

1.2.1. Steps

1. Take a look at this following class diagram for **Stack** class:

Stack
size: int
top: int
data[]: int
Stack(size: int)
IsEmpty(): boolean
IsFull(): boolean
push(): void
pop(): void
peek(): void
print(): void
clear(): void

Based on class diagram above, we will create the **Stack** class in Java program.

- 2. Create a new project named **Jobsheet7**. Create a new package with name **Practicum1**. Then, create a new class named **Stack**.
- 3. Create new attributes size, top, and data as follows:

```
int size;
int top;
int data[];
```

4. Add a constructor with parameter as written below:

```
public Stack(int size) {
   this.size = size;
   data = new int[size];
   top = -1;
}
```

5. Create a method **isEmpty** with Boolean as its return type to check whether the stack is empty or not.

```
public boolean IsEmpty() {
    if (top == -1) {
        return true;
    } else {
        return false;
    }
}
```

6. Create a method **isFull** with Boolean as its return type to check whether the stack is filled completely or not.

```
public boolean IsFull() {
   if (top == size - 1) {
     return true;
   } else {
     return false;
   }
}
```

7. Create method **push** with void as its return type to add new stack element with parameter **dt**. This dt variable is in form of integer

```
public void push(int dt){
    if(!isFull()){
        top++;
        data[top] = dt;
    }else{
        System.out.println("Stack is full");
}
```

8. Create method **pop** with void as its return type to remove an element from the stack

```
public void pop() {
    if(!isEmpty()) {
        int x = data[top];
        top--;
        System.out.println("Remove data : " + x);
    }else{
        System.out.println("Stack is empty");
    }
}
```

9. Create method **peek** with void as its return type to check the top element of the stack

```
public void peek() {
    System.out.println("Top element : " + data[top]);
}
```

10. Create method **print** with void as its return type to display the content of the stack

```
public void print() {
    System.out.println("Stack content: ");
    for (int i = top; i >- 0; i--) {
        System.out.println(data[i] + " ");
    }
    System.out.println("");
}
```

11. Create method **clear** with void as its data type to remove all elements and make the stack empty

```
public void clear() {
    if(!isEmpty()) {
        for (int i = top; i >= 0; i--) {
            top--;
        }
        System.out.println("Stack is now empty");
    }else{
        System.out.println("Failed ! Stack is still empty ");
    }
}
```

12. Next up, we create a new class named **StackMain** inside the package **Practicum1.** Create a main function and make object instantiation with name is **stk**

```
Stack stk = new Stack(5);
```

13. Fill the stack object by calling method **push**, the data is being inserted accordingly

```
stk.push(15);
stk.push(27);
stk.push(13);
```

14. Display the data that we've inserted in previous step by calling method **print** stk.print();

15. Repeat the insertion process twice, then call pop **method** to remove an element. We can also check the top data with **peek** method. Finally, display all the data by calling method **print**

```
stk.push(11);
stk.push(34);
stk.pop();
stk.peek();
stk.print();
```

16. Compile and run the program, check the result

1.2.2. Result

Check if the result match with following image:

```
run:
Stack content:
13
27

Remove data: 34
Top element: 11
Stack content:
11
13
27

BUILD SUCCESSFUL (total time: 0 seconds)
```

```
jobsheet7_Stack > 🤳 stack06.java > 🖯
        Click here to ask Blackbox to help you code faster public class stack86 {
            int size;
             int top;
             int data[];
            public stack06(int size) {
                                                                       jobsheet7_Stack > J stack06.java >
                 this.size = size;
data = new int[size];
                                                                         1 public class stack06 {
                                                                                  public void pop() {
   if(!IsEmpty()) {
                 top = -1;
                                                                                         int x = data[top];
top--;
                                                                                          System.out.println("Remove data : " + x);
            public boolean IsEmpty() {
                if (top == -1) {
                                                                                      System.out.println(x:"Stack is Empty");
                     return true;
                     return false;
                                                                                  public void peek() {
                                                                                       System.out.println("Top element : " + data[top]);
            public boolean IsFull() {
                                                                                  public void print() {
                                                                                      System.out.println(x:"Stack content : ");
                if (top == size - 1) {
                                                                                       for (int i = top; i >- 0; i--) {
    System.out.println(data[i] + " ");
                                                                                       System.out.println(x:"");
                                                                                  public void clear() {
                                                                                      if(IsEmpty()) {
    for (int i = top; i >= 0; i--) {
            public void push(int dt) {
                if(!IsFull()) {
                     top++;
                      data[top] = dt;
                                                                                          System.out.println(x:"Stack is now empty!");
                      System.out.println(x:"Stack is Full");
                                                                                           System.out.println(x:"Failed! Stack is not empty.");
jobsheet7_Stack > J stackMain06.java
        ↑ Click here to ask Blackbox to help you code faster public class stackMain06 {
             public static void main(String[] args) {
                 stack06 stk = new stack06(size:5);
                  stk.push(dt:15);
                 stk.push(dt:27);
                  stk.push(dt:13);
                 stk.print();
                                                                          Stack content:
                                                                          13
                 stk.push(dt:11);
                                                                          27
                  stk.push(dt:34);
                  stk.pop();
                                                                          Remove data: 34
                 stk.peek();
                                                                          Top element: 11
                                                                          Stack content:
                  stk.print();
                                                                          11
                                                                          27
```

1.2.3. Questions

1. In class **StackMain**, what is the usage of number 5 in this following code?

```
Stack stk = new Stack(5);
```

- → the number 5 represents the capacity of the stack. It means that the stack stk has been initialized with a capacity of 5 elements.
- 2. Add 2 more data in the stack with 18 and 40. Display the result!
 - → Stack is full, because the array index can only contain 5 values

- 3. In previous number, the data inserted in to the stack is only 18 and 40 is not inserted. Why is that?
 - → because the stack was full after entering 18 and could not enter 40.

1.3. 2nd Lab Activities

In this practicum, we will create a program to illustrate a bunch of books that are stored in Stack. Since the book has some information on it, the stack implementation is done using array of object to represent each element.

1.3.1. Steps

1. This class diagram is used for creating a program code written in Java programming language

```
Book

title: String
authorName: String
publishedYear: int
pagesAmount: int
price: int

Book(title: String, author: String, publishedYear: int,
pagesAmount: int, price: int)
```

- 2. Create a new package named **Practicum2**, then create a new class named **Book**.
- 3. Add attributes in that class, and add the constructor as well.

```
String title, authorName;
int publishedYear, pagesAmount, price;

public Book(String tt, String nm, int yr, int pam, int pr) {
    this.title = tt;
    this.authorName = nm;
    this.publishedYear = yr;
    this.pagesAmount = pam;
    this.price = pr;
}
```

- 4. Copy the program code for **Stack** class in **Practicum1** to be used again in here. Since the data stored in Stack in **Practicum1** is integer array, and in **Practicum2** we use objects, we will need to modify some parts in that class.
- 5. Modify the **Stack** class by changing the data type of **int data[]** to **Book data[]**. This time we will need to save the data in stack in objects. In addition, we will need to change the **attributes**, **constructor**, **method push**, and **method pop**

```
int size, top;
Book data[];

public Stack(int size) {
    this.size = size;
    data = new Book[size];
    top = -1;
}

public void push(Book dt) {
    if(!isFull()) {
        top++;
        data[top] = dt;
    }else{
        System.out.println("Stack is full");
}
```

6. We will need to change the **print**, **pop**, and **peek method** as well since the data that are going to be printed is not only a string, but an object consists of some information (title, authorName, etc.).

```
public void pop() {
    if(!isEmpty()){
        Book x = data[top];
        top--;
        System.out.println("Removed data: " + x.title + " " +
                x.authorName + " " + x.publishedYear + " " +
                x.pagesAmount + " " + x.price);
    }else{
       System.out.println("Stack is empty");
}
public void peek() {
    System.out.println("Top element : " + data[top]);
public void print() {
    System.out.println("Stack content: ");
    for (int i = top; i > -0; i--) {
        System.out.println(data[i].title + " " +
        data[i].authorName + " " + data[i].publishedYear +
        data[i].pagesAmount + " " + data[i].price);
    System.out.println("");
```

- 7. Next, we have to create a new class called **StackMain** in **Practicum2**. Create a main function and instantiate an object with named **st**
- 8. Declare the Scanner object with name sc
- 9. Insert these lines of codes to receive **Book** data input, alongside with its information to be stored in stack

```
Stack st = new Stack(8);
Scanner sc = new Scanner(System.in);
char choose;
do {
   System.out.print("Title : ");
   String title = sc.nextLine();
   System.out.print("Author Name : ");
   String name = sc.nextLine();
    System.out.print("Published year : ");
   int year = sc.nextInt();
   System.out.print("Pages Amount: ");
   int pages = sc.nextInt();
   System.out.print("Price: ");
   int price = sc.nextInt();
   Book bk = new Book(title, name, year, pages, price);
   System.out.print("Do you want to add new data to stack (y/n)? ");
   choose = sc.next().charAt(0);
   sc.nextLine();
    st.push(bk);
} while (choose == 'y');
```

10. Call print, pop, and peek method accordingly as follows:

```
st.print();
st.pop();
st.peek();
st.print();;
```

11. Compile and run StackMain, and observe the result

1.3.2. Result

Check if the result match with following image:

run:

Title: Programming

Author Name : Burhantoro Published year : 2016

Pages Amount: 126

Price: 58000

Do you want to add new data to stack (y/n)? y

Title : Statistics Author Name : Yasir Published year : 2014

Pages Amount: 98 Price: 44000

Do you want to add new data to stack (y/n)? y

Title : Economics
Author Name : Diana
Published year : 2019

Pages Amount: 86

Price: 47500

Do you want to add new data to stack (y/n)? n

Stack content:

Economics Diana 201986 47500 Statistics Yasir 201498 44000

Removed data: Economics Diana 2019 86 47500

Top element : Stack.Book@55f96302

Stack content:

Statistics Yasir 201498 44000

BUILD SUCCESSFUL (total time: 1 minute 5 seconds)

Title : Programming Author name : Burhantoro Published year : 2016 Page amount : 126

Price : 58000

Do you want to add new data to stack? (y/n): y

Title : Statistics Author name : Yasir Published year : 2014 Page amount : 98 Price : 44000

Do you want to add new data to stack? (y/n): y

Title : Economics Author name : Diana Published year : 2019 Page amount : 86 Price : 47500

Do you want to add new data to stack? (y/n): n

Stack content:

Economics Diana 201986 47500 Statistics Yasir 201498 44000

Remove data : Economics Diana 2019 86 47500

Top element : Statistics

Stack content:

Statistics Yasir 201498 44000

1.3.3. Questions

- 1. In class StackMain, when calling **push** method, the argument is **bk.** What information is included in the **bk** variable?
 - → 'bk' is the data content of book06, namely title, author name, year of publication, number of pages, and book price.
- 2. Which of the program that its usage is to define the capacity of the stack?
 - → 'book(int size)' which will determine the stack capacity by the 'size' parameter.

```
public book06(int size) {
    this.size = size;
    data = new book06[size];
    top = -1;
}
```

- 3. What is the function of do-while that is exist in **StackMain** class?
 - → to allow the user to iteratively enter information about the book and add it to the stack until they choose to stop. This ensures that the program continues to request input from the user and perform the necessary operations on the stack as long as the user chooses to continue.
- 4. Modify the program in **StackMain**, so that the user may choose which operation (push, pop, peek, print) to do in stack from program menu!

```
jobsheet7_Stack > pract2 > J stackMain06.java > ...
      public class stackMain06 {
          public static void main(String[] args) {
              book06 st = new book06(size:8);
              Scanner sc = new Scanner(System.in);
              char choose;
                  System.out.println(x:"1. Push");
                  System.out.println(x:"2. Pop");
                  System.out.println(x:"3. Peek");
                  System.out.println(x:"4. Print");
                  System.out.println(x:"5. Exit");
                  System.out.print(s:"Choose an operation:");
                  int choice = sc.nextInt();
                  sc.nextLine();
                  switch (choice) {
                      case 1:
                          System.out.print(s:"Title : ");
                          String tt = sc.nextLine();
                           System.out.print(s:"Author name : ");
                           String nm = sc.nextLine();
                           System.out.print(s:"Published year : ");
                           int yr = sc.nextInt();
                           System.out.print(s:"Page amount : ");
                           int pg = sc.nextInt();
                           System.out.print(s:"Price : ");
                           int pr = sc.nextInt();
                           book06 bk = new book06(tt, nm, yr, pg, pr);
                           st.push(bk);
                           break;
```

```
obsheet7_Stack > pract2 > 🤳 stackMain06.java > ધ stackMain06 > 🕜 main(String[])
      public class stackMain06 {
          public static void main(String[] args) {
                      case 2:
                          st.pop();
                          break;
                      case 3:
                          st.peek();
                          break;
                      case 4:
                           st.print();
                          break;
                      case 5:
                          System.out.println(x:"Exiting program.");
                          System.exit(status:0);
                      default:
                          System.out.println(
                  1
                  System.out.print(s:"Do you want to perform another operation? (y/n): ");
                  choose = sc.next().charAt(index:0);
                  sc.nextLine();
              } while (choose == 'y' || choose == 'Y');
              sc.close();
```

```
Do you want to perform another operation? (y/n): y
1. Push
                                                        1. Push
2. Pop
                                                        2. Pop
3. Peek
                                                        3. Peek
4. Print
5. Exit
                                                        4. Print
Choose an operation:1
                                                        5. Exit
Title : Programming
                                                        Choose an operation:3
Author name : Burhantoro
                                                        Top element : Economics
                                                        Do you want to perform another operation? (y/n): y 1. Push
Published year : 2016
Page amount: 126
Price : 58000
                                                        2. Pop
Do you want to perform another operation? (y/n): y
                                                        Peek
1. Push
                                                        4. Print
2. Pop
                                                        5. Exit
Peek
                                                        Choose an operation:4
4. Print
                                                        Stack content:
                                                        Economics Diana 201986 47500
5. Exit
Choose an operation:1
Title : Statistics
                                                        Statistics Yasir 201498 44000
Author name : Yasir
                                                        Do you want to perform another operation? (y/n): y
                                                        1. Push
Published year : 2014
Page amount: 98
                                                        2. Pop
Price : 44000
                                                        3. Peek
Do you want to perform another operation? (y/n): y
                                                        4. Print

    Push

                                                        5. Exit
2. Pop
                                                        Choose an operation:2
                                                        Remove data : Economics Diana 2019 86 47500
Peek
4. Print
                                                        Do you want to perform another operation? (y/n): y
5. Exit
                                                        1. Push
Choose an operation:1
Title : Economics
                                                        2. Pop
                                                        3. Peek
Author name : Diana
                                                        4. Print
Published year : 2019
                                                        5. Exit
Page amount : 86
                                                        Choose an operation:5
Price: 47500
                                                        Exiting program.
```

1.4. 3rd Lab Activities

In this practicum, we will create program to convert infix notation into postfix notation

- 1.4.1. Steps
 - 1. We will use class diagram to create **Postfix** class in Java program

```
Postfix

n: int

top: int

stack: char[]

Postfix(total: int)

push(c: char): void

pop(): void

IsOperand(c: char): boolean

IsOperator(c: char): boolean

degree(c: char): int

convert(Q: String): string
```

- 2. Create a package named **Practicum3.** Then, we create a new class named **Postfix.** Add attributes **n, top, and stack** based on class diagram above.
- 3. Add a constructor with parameter as follows:

```
public Postfix(int total) {
    n = total;
    top = -1;
    stack = new char[n];
    push('(');
}
```

4. Create method **push** and **pop** with void as its return type

```
public void push(char c) {
    top++;
    stack[top] = c;
}

public char pop() {
    char item = stack[top];
    top--;
    return item;
}
```

5. Create method **isOperand** as Boolean that will be used to check if the element is operand or not

6. Create method **isOperator** as booelan that will be used to check if the element is operator or not

```
public boolean IsOperator(char c) {
   if (c == '^' || c == '%' || c == '/' || c == '*' || c == '-' || c == '+') {
     return true;
   } else {
     return false;
   }
}
```

7. Create method **degree** as integer to define the degree of the operator

```
public int degree(char c) {
   switch(c){
       case '^':
           return 3;
       case '%':
           return 2;
       case '/':
          return 2;
       case '*':
          return 2;
       case '-':
          return 1;
       case '+':
          return 1;
       default:
       return 0;
```

8. Create method **convert** to convert infix notation to postfix notation by checking the element one by one in data element.

```
public String convert(String Q) {
    String P = "";
    char c;
    for (int i = 0; i < n; i++) {
        c = Q.charAt(i);
        if (IsOperand(c)) {
            P = P + c;
        if(c == '('){
           push(c);
        if(c == ')'){
            while(stack[top] != '('){
               P = P + pop();
            pop();
        if(isOperator(c)){
            while (degree(stack[top]) > degree(c)) {
               P = P + pop();
            push(c);
    return P;
}
```

9. Next, we will need create a class named **PostfixMain.** After creating the main function, we create a variable P and Q. P variable will be used to store the final result of converted postfix notation, while Q variable is used to store user input in the form mathematical expression written in infix notation. Instantiate the Scanner object with **sc** variable, then call build-in **trim** method to remove spaces within a string.

```
Scanner sc = new Scanner(System.in);
String P, Q;
System.out.println("Insert mathematical expression (infix) : ");
Q = sc.nextLine();
Q = Q.trim();
Q = Q + ")";
```

We need to add string ")" to ensure all symbol/ characters that are exist in the stack will be retrieved and moved in postfix.

10. Create a total variable to calculate how many characters in variable Q

```
int total = Q.length();
```

11. Instantiate object **post** with **total** as the argument. Then, call **convert** method to change the infix notation in Q string to postfix notation P

```
Postfix post = new Postfix(total);
P = post.convert(Q);
System.out.println("Postfix : " + P);
```

12. Compile and run **StackMain**, and observe the result

12.1.1. Result

Check if the result match with following image:

```
run:
Insert mathematical expression (infix):
a+b*(c+d-e)/f
Postfix: abcde-+f/*+
BUILD SUCCESSFUL (total time: 9 seconds)
Insert mathematical expression (infinix):
a+b*(c+d-e)/f
Postfix: abcde-+f/*+
```

```
jobsheet7_Stack > pract3 > 🤳 postfixMain06.java > _

↑ Click here to ask Blackbox to help you code faster package pract3;

        import java.util.Scanner;
        public class postfixMain06 {
             public static void main(String[] args) {
                 Scanner sc = new Scanner(System.in);
                 String P, Q;
                  System.out.println(x:"Insert mathematical expression (infinix) : ");
                  Q = sc.nextLine();
                  Q = Q.trim();
                 int total = Q.length();
                  postfix06 post = new postfix06(total);
                  P = post.convert(Q);
                  System.out.println("Postfix : " + P);
jobsheet7_Stack > pract3 > J postfix06.java > ...

    Click here to ask Blackbox to help you code faster package pract3;

       public class postfix06 {
           int n, top;
char[] stack;
            public postfix06(int total) {
                n = total;
                top = -1;
                stack = new char[n];
                 push( c:'(');
            public void push(char c) {
                top++;
stack[top] = c;
            public char pop() {
               char item = stack[top];
top--;
                return item;
            public boolean IsOperand(char c) {
   if ((c >= 'A' && c <= 'Z') || (c >= 'a' && c <= 'z') ||
      (c >= '0' && c <= '9') || (c == '_') || (c == '.')) {</pre>
            public boolean IsOperator(char c) {
   if (c == '^' || c == '%' || c == '/' || c == '+' || c == '-' || c == '+') {
```

```
obsheet7_Stack > pract3 > 🤳 postfix06.java > ..
      public class postfix06 {
          public int degree(char c) {
              switch(c) {
    case '^':
                      return 3;
                  case '%':
                       return 2:
                       return 2;
                       return 2;
                      return 1;
                   default:
                       return 0;
          public String convert(String Q) {
              String P = "";
              char c:
              for (int i = 0; i < n; i++) {
                   c = Q.charAt(i);
                   if (IsOperand(c)) {
                   if (c == '(') {
                       push(c);
                   if (c == ')') {
                       while(stack[top] != '('){
                           P = P + pop();
                       pop();
                   if (IsOperator(c)) {
                       while (degree(stack[top]) > degree(c)) {
                           P = P + pop();
                       push(c);
```

12.1.2. Questions

- 1. Please explain the flow of method in **Postfix** class
 - → The `convert` method converts an infix math expression into a postfix expression. The process involves iterating through each character of the infix expression. If the character is an operand, it is added to the postfix expression. If the character is a parenthesis, it is added or removed from the stack as needed. If the character is an operator, the method compares its priority with the operators on the stack and adjusts the operator order as needed. Finally, after all the characters are processed, the remaining operators on the stack are moved to the postfix expression.
- 2. What is the function of this program code?

```
c = Q.charAt(i);
```

- → to retrieve the character at the specified index `i` from the string `Q` and assign it into the variable `c`. In the context of the `convert` method, this line is used to iterate over each character of the input infix expression `Q` during the conversion process.
- 3. Execute the program again, how's the result if we insert **3*5^(8-6)%3** for the expression?

```
Insert mathematical expression (infinix) :
3*5^(8-6)%3
Postfix : 3586-^3%*
```

- 4. In 2nd number, why the braces are not displayed in conversion result? Please explain
 - → open and close parentheses are not shown as they are used for grouping and are not part of the final postfix expression

12.2. Assignment

1. Create a program with Stack implementation to insert a sentence and display the reversed version of the sentence as a result!

```
run:
Insert Sentence: Politeknik Negeri Malang
Result :
gnalaM iregeN kinketiloP
BUILD SUCCESSFUL (total time: 1 second)
```

```
Sentence: Politeknik Negeri Malang
Reversed sentence: gnalaM iregeN kinketiloP
```

```
jobsheet7_Stack > tugas > J Poltek06.java > ...
      Click here to ask Blackbox to help you code faster
      package tugas;
      public class Poltek06 {
         private char[] stack;
         private int top;
         private int maxSize;
         public Poltek06(int maxSize) {
           this.maxSize = maxSize;
              stack = new char[maxSize];
              top = -1;
         public boolean isEmpty() {
              return top == -1;
         public boolean isFull() {
             return top == maxSize - 1;
          public void push(char c) {
             if (!isFull()) {
                  top++;
                  stack[top] = c;
                  System.out.println(x:"Stack is full. Cannot push character.");
          public char pop() {
             if (!isEmpty()) {
                 char poppedChar = stack[top];
                 top--;
                  return poppedChar;
                  return '\0'; // Return null character if stack is empty
```

```
obsheet7_Stack > tugas > 🤳 PoltekMain06.java > "
      P Click here to ask Blackbox to help you code faster
      package tugas;
     public class PoltekMain06 {
          public static void main(String[] args) {
              String sentence = "Politeknik Negeri Malang";
              int sentenceLength = sentence.length();
              Poltek06 stack = new Poltek06(sentenceLength);
              for (int i = 0; i < sentenceLength; i++) {</pre>
                   stack.push(sentence.charAt(i));
              System.out.println("Sentence: " + sentence);
              System.out.print(s:"Reversed sentence: ");
              while (!stack.isEmpty()) {
                 char c = stack.pop();
                  System.out.print(c);
              System.out.println();
```

2. Every Sunday, Dewi shops to a supermarket that is in her residential area. Everytime she finishes, she keeps the receipt of what she has bought in a wardrobe. After 2 months, She had 8 receipts. She plans to trade her 5 receipts in exchange for a voucher.

Create a program using stack implementation to store Dewi's receipt. As well as the retrieving the receipts. The information that are included in a receipt are as follows:

- Transaction ID
- Date
- Quantity of items
- Total price

```
jobsheet7_Stack > assignment > 🤳 receiptStack06.java > ...
      public class receiptStack06 {
   private receipt06[] stack;
          private int top, maxSize;
          public receiptStack06(int maxSize) {
              this.maxSize = maxSize;
               stack = new receipt06[maxSize];
                                                                                        Receipt added to the stack.
               top = -1;
                                                                                        Receipt added to the stack.
                                                                                        Receipt added to the stack.
                                                                                        Receipt added to the stack.
          public boolean isEmpty() {
                                                                                        Receipt added to the stack.
                                                                                        Receipt added to the stack.
              return top == -1;
                                                                                        Receipt added to the stack.
                                                                                        Receipt added to the stack.
                                                                                        Receipts for exchanging vouchers:
          public boolean isFull() {
                                                                                        Transaction ID: 8
              return top == maxSize - 1;
                                                                                        Date: 2024-02-23
                                                                                        Quantity of items: 2
                                                                                        Total price: 90.0
          public void push(receipt06 receipt) {
              if (!isFull()) {
                                                                                        Transaction ID: 7
                   top++;
                                                                                        Date: 2024-02-16
                   stack[top] = receipt;
                                                                                        Quantity of items: 1
                   System.out.println(x: "Receipt added to the stack.");
                                                                                        Total price: 50.0
                   System.out.println(x: "Stack is full. Cannot add receipt.");
                                                                                        Transaction ID: 6
                                                                                        Date: 2024-02-09
                                                                                        Quantity of items: 3
                                                                                        Total price: 150.0
          public receipt06 pop() {
              if (!isEmpty()) {
                                                                                        Transaction ID: 5
                  receipt06 poppedReceipt = stack[top];
                                                                                        Date: 2024-02-02
                                                                                        Quantity of items: 2
                   top--;
                  return poppedReceipt;
                                                                                        Total price: 100.0
                   System.out.println(x: "Stack is empty. Cannot retrieve receipt."); Transaction ID: 4
                                                                                        Date: 2024-01-26
                                                                                        Quantity of items: 4
                                                                                        Total price: 220.0
       💡 Click here to ask Blackbox to help you code faster
       package assignment;

y public class market06 {
           public static void main(String[] args) {
                receiptStack06 receiptStack = new receiptStack06(maxSize:8);
```