

RESTful services

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REpresentational State Transfer (REST)

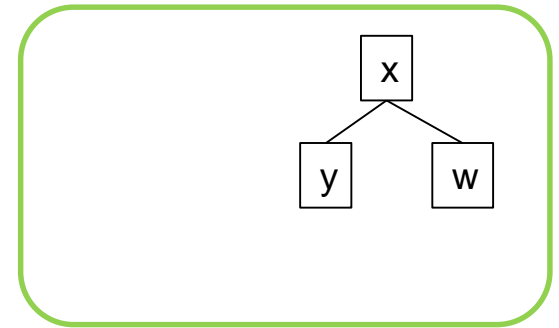
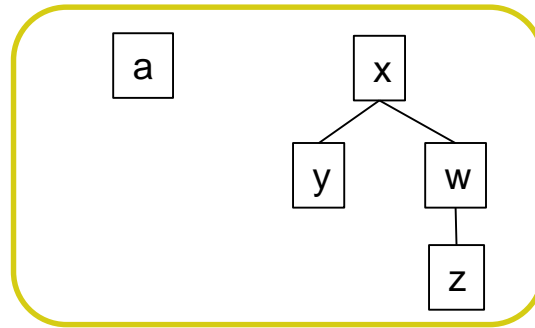
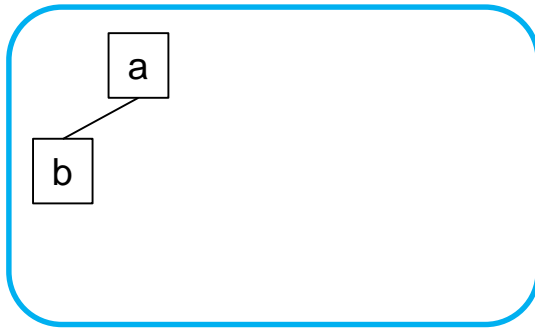
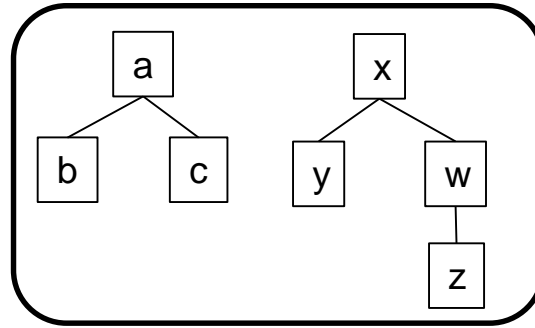
Originally introduced as an *architectural style*, developed as an abstract model of the Web architecture to guide the redesign and definition of HTTP and URIs

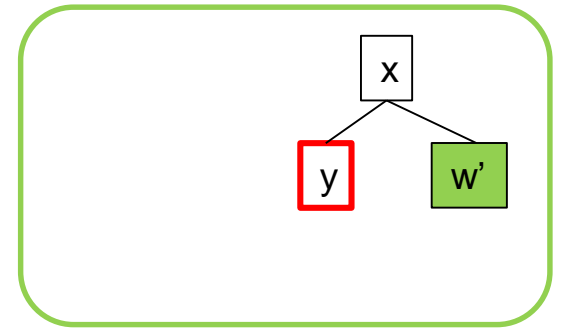
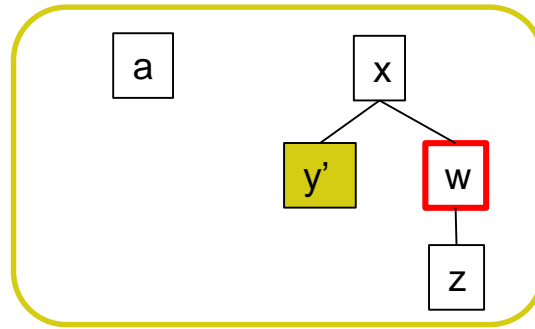
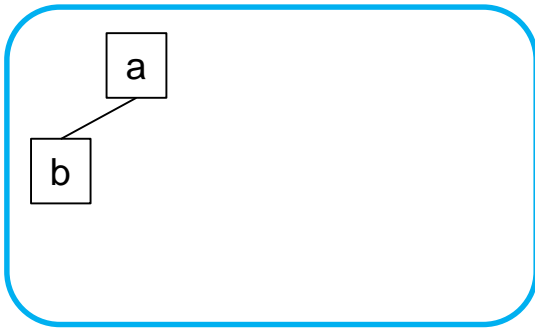
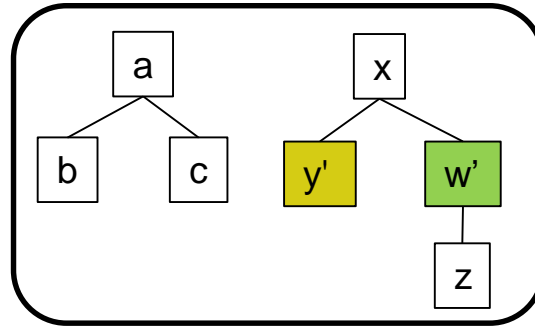
Q: Why the name "REpresentational State Transfer"?



A: "[...] to evoke an image of how a well-designed Web application behaves: a network of Web pages forms a virtual state machine, allowing a user to progress through the application by selecting a link or submitting a short data-entry form, with each action resulting in a transition to the next state of the application by transferring a representation of that state to the user"

*R.T. Fielding. Architectural styles and the design of network-based software architectures.
PhD Thesis, University of California, Irvine 2000.*





RESTful services

- RESTful services:
 - Services are viewed as *resources* that can be uniquely address by their URIs
 - Clients invoke HTTP methods to create/read/update/delete resources
- REST "resource-centric" (SOAP "message-centric")
- Requests and responses to transfer representations of resources

REST motivations

- **Simplicity**

rely on a few principles and a small set of well-defined operations

- **Scalability**

stateless protocol and distributed state

- **Layeredness**

allow (any number of) intermediaries (proxies, gateways, firewalls)

REST principles



REST principles

1. Resource identification through URIs

- Service exposes a set of resources which identify the targets of the interaction with its clients
- Resources identified by URIs, which define global addressing space for resource & service discovery

2. Uniform interface

- Resources manipulated using a fixed set of operations:
 - **PUT** and **POST** to create and update state of resource
 - **DELETE** to delete a resource
 - **GET** to retrieve current state of a resource

PUT is idempotent
POST is not idempotent
[RFC 2616]

3. Self-descriptive messages

- Requests contain enough context information to process the message
- **Resources decoupled from their representation** so that their content can be accessed in a variety of formats (e.g., HTML, XML, JSON, plain text, PDF, JPEG, etc.)
- **Metadata** about the resource can be used to control caching or to negotiate representation format

4. Stateful interactions through hyperlinks

- **Every interaction with a resource is stateless**
- Server contains no client state, any session state is held on the client
- Stateful interactions rely on the concept of explicit state transfer

Example

Customer wants to update his last food order





GET /customers/fred

barbera.com

```
200 OK
<customer>
  <name>Fred Flinstone</name>
  <address> 45 Cave Stone Road, Bedrock</address>
  <orders>http://barbera.com/customers/fred/orders</orders>
</customer>
```

GET /customers/fred/orders

```
200 OK
<orders>
  <customer>http://barbera.com/customers/fred</customer>
  <order id="1">
    <orderURL>http://barbera.com/orders/1122</orderURL>
    <status>open</status>
  </order>
  ...
</orders>
```

GET /orders/1122

```
200 OK
<order>
  <customer>http://barbera.com/customers/fred</customer>
  <item quantity="1">brontoburger</item>
</order>
```

PUT /orders/1122

```
<order>
  <customer>http://barbera.com/customers/fred</customer>
  <item quantity="50">brontoburger</item>
</order>
```

200 OK

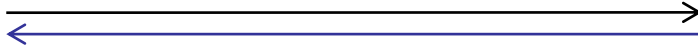
Example

Using a simple Doodle service to
organize next Friday night



**POST** /polls

```
<title>Friday night</title>
<options>
  <option>bowling</option>
  <option>pool</option>
  <option>poker</option>
</options>
...
```



201 Created
Content-Location: /polls/112233

GET /polls/112233

```
200 OK
<title>Friday night</title>
...
<votes>
  <vote id="1">
    <name>Barnie</name>
    <choice>pool</choice>
  </vote>
</votes>
```

DELETE /polls/112233

200 OK

GET /polls/112233



```
200 OK
<poll>
  <title>Friday night</title>
  ...
  <votes href="/vote">
</poll>
```

POST /polls/112233/vote

```
<name>Barnie</name>
<choice>pool</choice>
```



201 Created
Content-Location: /polls/112233/vote/1

GET /polls/112233



404 Not Found



Some other (real) examples



<http://api.flickr.com/services/search?...&text=pisa>



<http://search.twitter.com/search.json?q=merkel>



Google maps

...

Strengths of REST

- Simplicity

- low learning curve

- REST leverages well-known standards (HTTP, XML, URI)
 - necessary infrastructure has already become pervasive

- services can be built with minimal tooling

- deploying a RESTful Web service very similar to building dynamic Web site
 - effort required to build a client to a RESTful service small
 - developers can begin testing service from ordinary Web browser
 - no need to develop custom client-side software
 - thanks to URIs and hyperlinks, it is possible to discover Web resources without compulsory registration to a repository

- Efficiency

- lightweight protocol
 - lightweight message formats

- Scalability

- stateless RESTful Web services can serve a very large number of clients

Weaknesses of REST

- Confusion on what are the best practices for building RESTful Web services, e.g.,
 - **Hi-REST** recommends the use of 4 verbs (GET, POST, PUT, DELETE)
 - Since proxies and firewalls may not always allow HTTP connections that use any other verb than GET and POST, **Lo-REST** uses only two verbs (GET for idempotent requests, and POST for everything else)
 - workarounds: “real” verb sent using a special HTTP header (X-HTTP-Method-Override) or – like with Ruby on Rails– a hidden form field
 - these workarounds may not be understood by all Web servers → additional development and testing effort required
- Encoding complex data structures into a URI can be challenging as there is no commonly accepted marshalling mechanism
- Idempotent requests having large amounts of input data cannot be encoded in a URI (“414 - Request-URI too long”)

SOAP vs. REST



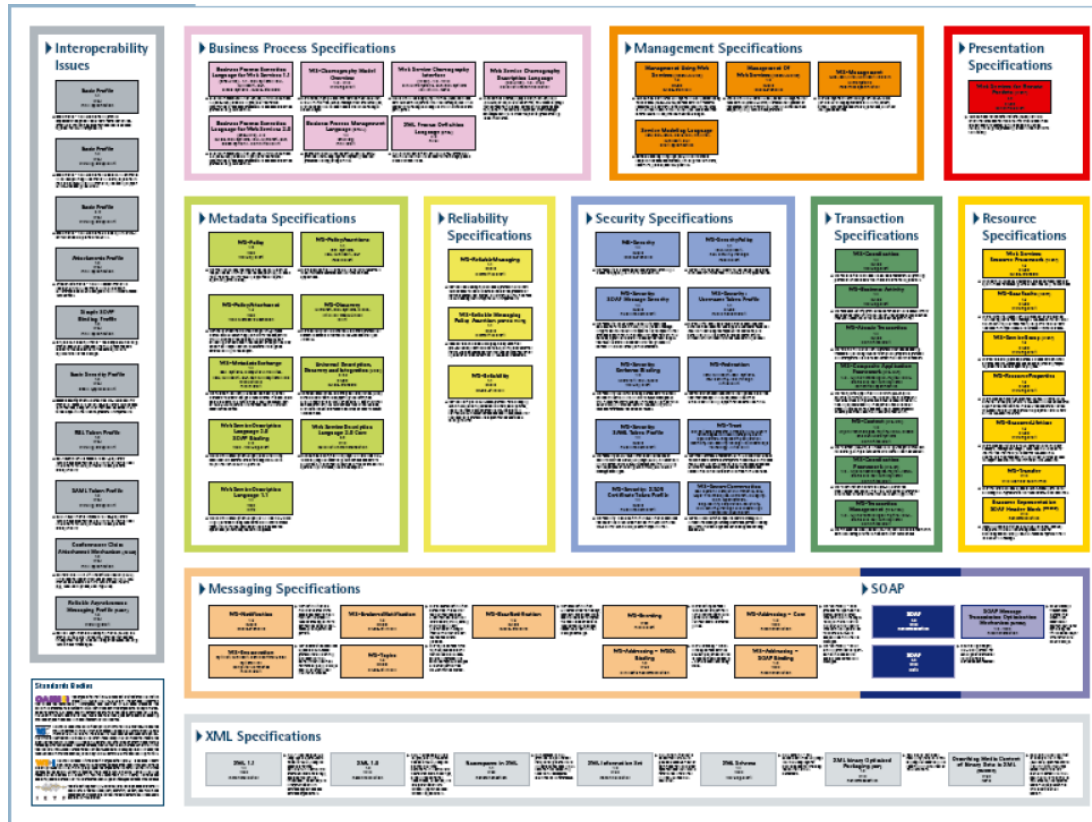
Example: Querying a phonebook application for the details of a given user (id)

```
<?xml version="1.0"?>
<soap:Envelope xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">
<soap:body pb="http://www.acme.com/phonebook">
<pb:GetUserDetails>
<pb:UserID>12345</pb:UserID>
</pb:GetUserDetails>
</soap:Body>
</soap:Envelope>
```

VS.

```
http://www.acme.com/phonebook/UserDetails/12345
```


WS-* vs. REST services



VS.

HTTP

XML

JSON

WS-* vs. REST services

- REST does not have the complexity of the layers of the WS-* stack
 - Not easy to extend a RESTful Web service to support advanced functionalities in an interoperable manner
 - Various decisions that are very easy to make for RESTful services may lead to significant development efforts and technical risks
 - e.g., the design of the exact specification of the resources and their URI addressing scheme
 - **If** the enterprise-level features of WS-* (transactions, reliability, message-level security) are not required
 - REST can provide better flexibility and control, but requires a lot of low-level coding
 - WS-* provides better tool support and programming interface convenience
- REST convenient
 - to get (simple) services running
 - for tactical, ad hoc integration over the Web (e.g., mashups)
 - WS-* preferable for professional enterprise application integration scenarios with longer lifespan and advanced QoS requirements



WHEN TO USE



REST

- When clients and servers operate on a Web environment
- When information about objects doesn't need to be communicated to the client



SOAP

- When clients need to have access to objects available on servers
- When you want to enforce a formal contract between client and server



WHEN NOT TO USE



REST

- When you need to enforce a strict contract between client and server
- When performing transactions that involve multiple calls



SOAP

- When you want the majority of developers to easily use your API
- When your bandwidth is very limited



<https://www.youtube.com/watch?v=vhpjfAnqXIM>

Mashup

[noun - Music, Slang.]: a recording that combines vocal and instrumental tracks from two or more recordings

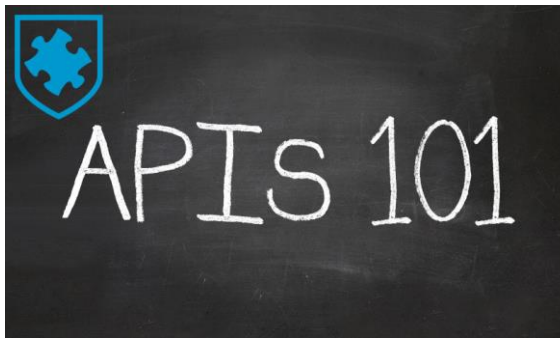
Mashup

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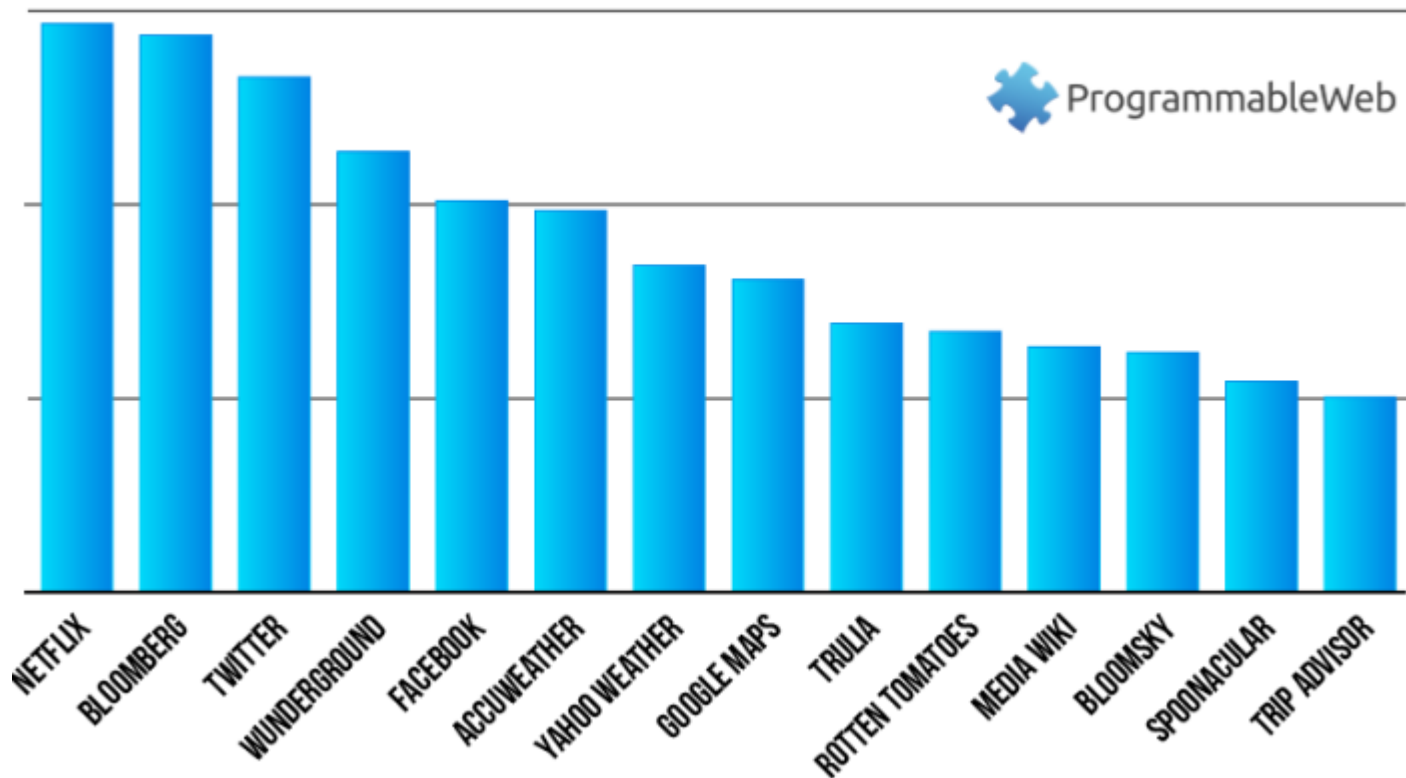
[noun – Computer Science]: **a light-weight Web application innovatively combining (data provided by) services available on the net**

A couple of random examples

- Given the title of a movie m , display map with cinemas featuring m and restaurants nearby
- BBC news map – places on a map (links to) BBC news reports



MOST CLICKED THROUGH APIS IN 2017





Kloudless

Kloudless helps aggregate multiple APIs and integrate these services into an application. The

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Healthcare Messenger – KPN

The Healthcare Messenger API is provided by KPN, allowing 1-1 chat communications for

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Live Objects

The Orange API connects with a platform for managing data from IoT sources. Using the API,

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Avalara AvaTax API

Avalara offers a suite of REST APIs to interface with AvaTax, an enterprise tax service. According

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NASA API

The NASA APIs open up NASA data and imagery for developers to create all sorts of spacev

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api.video

The api.video services provides a way to host and deliver videos using their content deliverv

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RingCentral

The RingCentral API enables multi-faceted business communication abilities, including

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Home Connect API

Home Connect offers the possibility to control your Home Connect enabled kitchen appliances

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APITUDE by Hotelbeds

Described as "the world's bed bank," Hotelbeds is networking the world's travel trade. Through



Monzo API Docs

Monzo is an innovative, user-friendly mobile-first bank. Their web API provides an intuitive

<https://nordicapis.com/best-public-api-of-2018/>