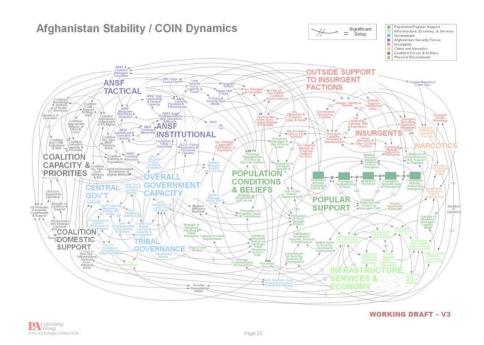
# **Business Process Modelling**

Antonio Brogi

Department of Computer Science University of Pisa

### **Web Services**

- (1) Web sites vs. Web services
- (2) Evolution of software development
- (3) Business process management view





A **business process** consists of a set of **activities** that are performed in coordination in an organizational and technical environment.

These activities jointly realize a business goal.

Each business process is enacted by a single organization, but it may interact with business processes performed by other organizations.

A **business process model** consists of a set of activity models and execution constraints among them.

A **business process instance** represents a concrete case in the operational business of a company, consisting of activity instances.

Each business process model acts as blueprint for a set of business model instances, and each activity model acts as a blueprint for a set of activity instances.

# **Example of business process model**

"When we receive a new order, an invoice should be sent to the customer. The order should be archived only after receiving the payment. The requested products must be shipped to the customers."

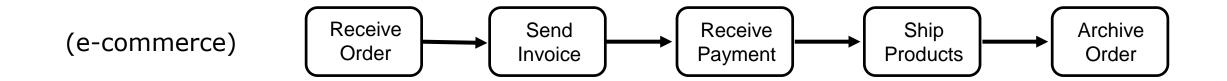


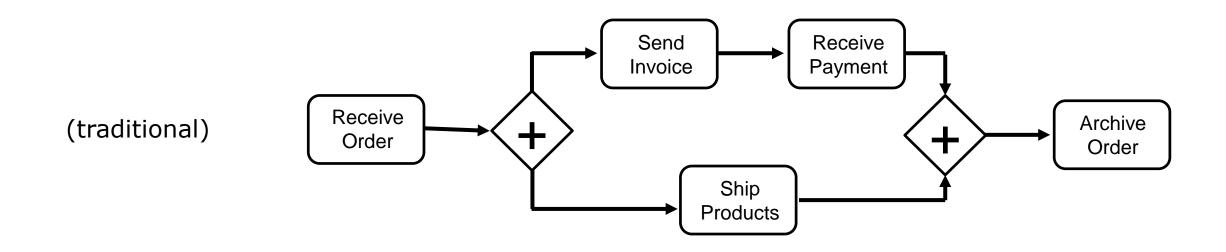
**Activities:** 

Receive Order Send Invoice Archive Order Receive Payment

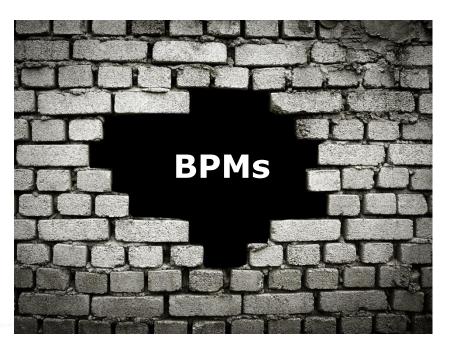
Ship Products

# **Example of business process model**







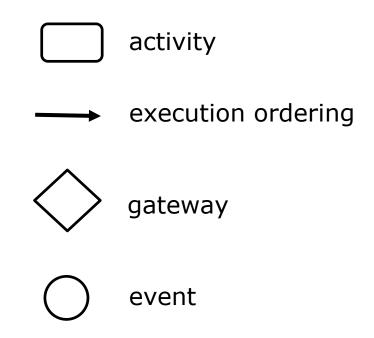


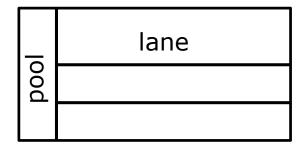




## **BPMN - Business Process Model and Notation**

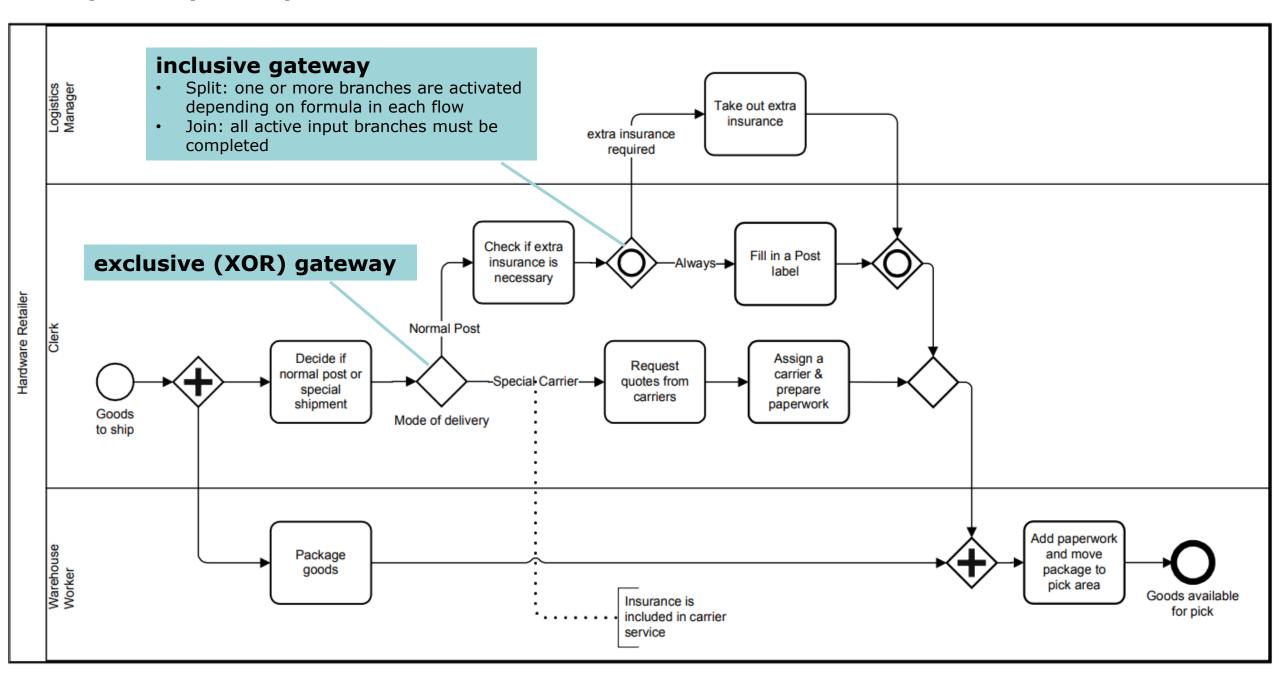
Graphical notation for business process modeling



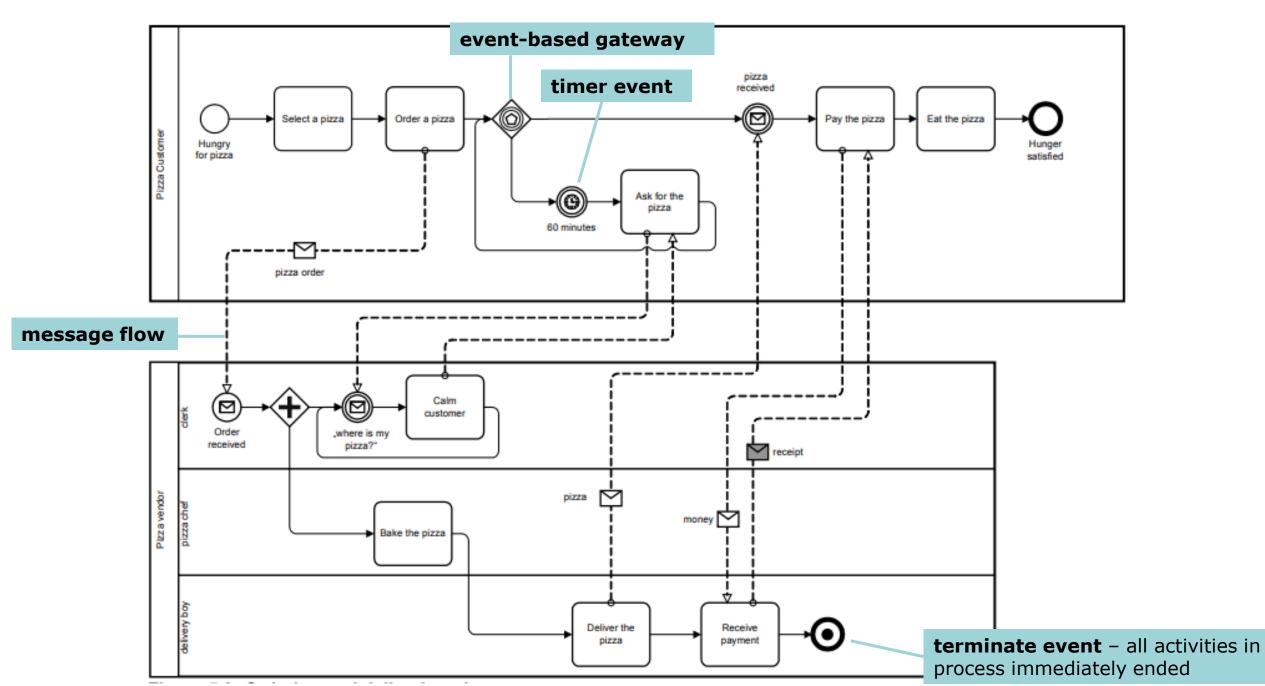


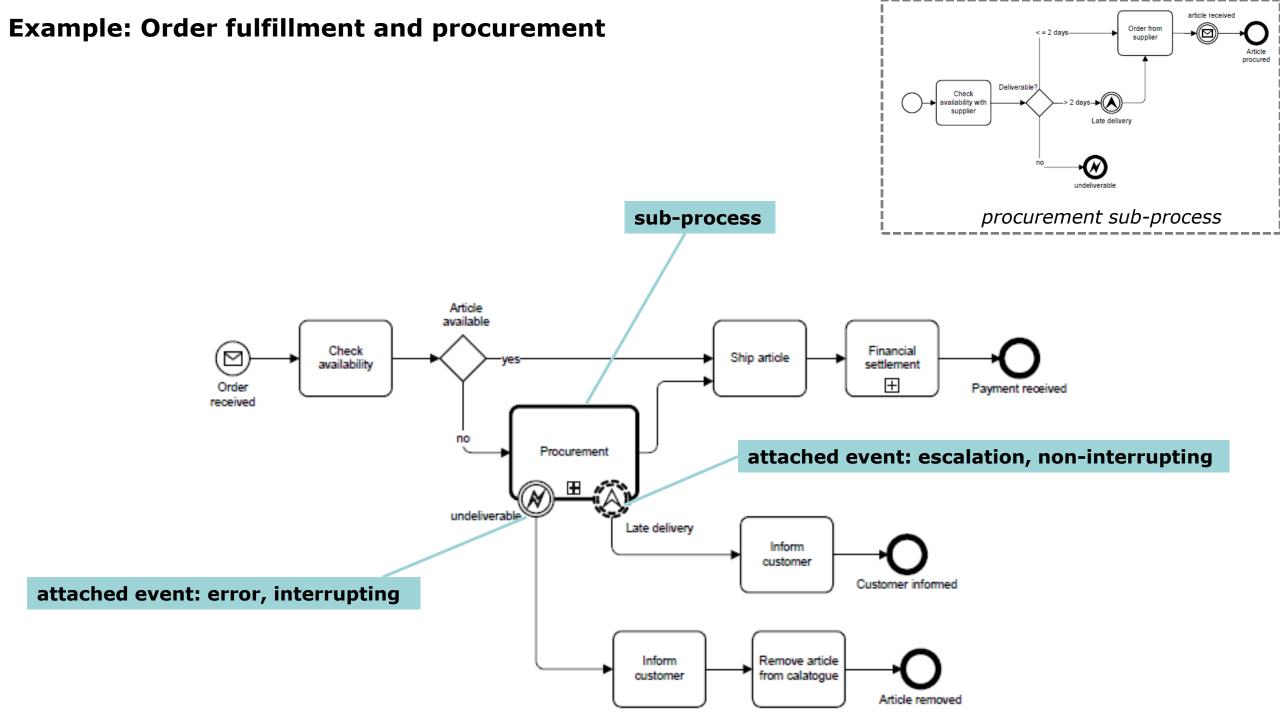
pool defines group of participants or external entity
lane defines participant role within process

### **Example: Shipment process of hardware retailer**



### **Example: B2B (pizza) collaboration**





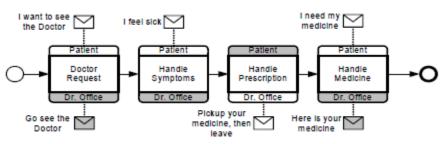
# Orchestration vs. Choreography





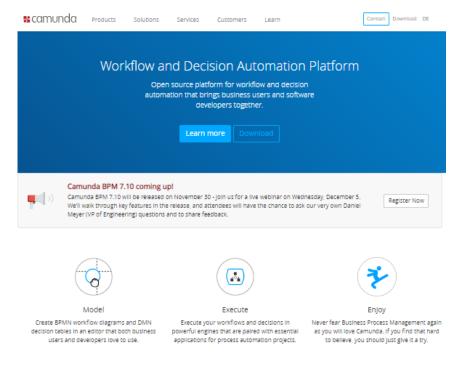


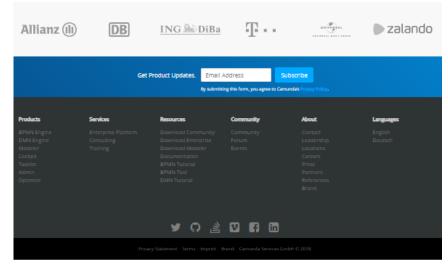




# Many tools available for BPMN









#### Business Process Model and Notation (BPMN)

#### Version 2.0

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The Inclusive Gateway is activated if

- · At least one incoming Sequence Flow has at least one token and
- · For every directed path formed by sequence flow that
  - starts with a Sequence Flow f of the diagram that has a token.
  - ends with an incoming Sequence Flow of the inclusive gateway that has no token, and
  - does not visit the Inclusive Gateway.
- . There is also a directed path formed by Sequence Flow that
  - starts with f
  - ends with an incoming **Sequence Flow** of the inclusive gateway that has a token, and
  - does not visit the Inclusive Gateway.

Upon execution, a *token* is consumed from each incoming **Sequence**Flow that has a *token*. A *token* will be produced on some of the outgoing **Sequence Flows**.

In order to determine the outgoing **Sequence Flows** that receive a *token*, all conditions on the outgoing **Sequence Flows** are evaluated. The evaluation does not have to respect a certain order.

For every condition which evaluates to *true*, a *token* MUST be passed on the respective **Sequence Flow**.

If and only if none of the conditions evaluates to *true*, the *token* is passed on the default **Sequence Flow**.

In case all conditions evaluate to false and a default flow has not been specified, the **Inclusive Gateway** throws an exception.



The Complex Gateway is in one of the two states: waiting for start or waiting for reset, initially it is in waiting for start. If it is waiting for start, then it waits for the activationExpression to become true. The activationExpression is not evaluated before there is at least one token on some incoming Sequence Flow. When it becomes true, a token is consumed from each incoming Sequence Flow that has a token. To determine which outgoing Sequence Flow receive a token, all conditions on the outgoing Sequence Flow are evaluated (in any order). Those and only those that evaluate to true receive a token. If no condition evaluates to true, and only then, the default Sequence Flow receives a token. If no default flow is specified an exception is thrown. The Gateway changes its state to waiting for reset. The Gateway remembers from which of the incoming Sequence Flows it consumed tokens in the first phase.

When waiting for reset, the **Gateway** waits for a token on each of those incoming **Sequence Flows** from which it has not yet received a token in the first phase unless such a token is not expected according to the join behavior of an inclusive **Gateway**.

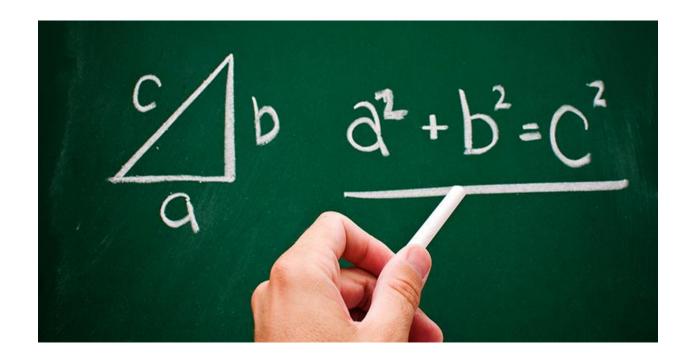
More precisely, the **Gateway** being waiting for reset, resets when for every directed path formed by sequence flow that

- starts with a Sequence Flow f of the diagram that has a token,
- ends with an incoming Sequence Flow of the Complex Gateway
  that has no token and has not consumed a token in the first phase,
  and that
- does not visit the Complex Gateway.
- · There is also a directed path formed by Sequence Flow that
  - starts with f,
  - ends with an incoming Sequence Flow of the Complex Gateway that has a token or from which a token was consumed in the first phase, and that,
- does not visit the Complex Gateway.

If the Complex Gateway is contained in a Sub-Process, then no paths are considered that cross the boundary of that Sub-Process.

When the Gateway resets, it consumes a token from each incoming Sequence Flow that has a token and from which it had not yet consumed a token in the first phase. It then evaluates all conditions on the outgoing Sequence Flows (in any order) to determine which Sequence Flows receives a token. Those and only those that evaluate to true receive a token. If no condition evaluates to true, and only then, the default Sequence Flow receives a token. The Gateway changes its state back to the state waiting for start. Note that the Gateway might not produce any tokens in this phase and no exception is thrown. Note that the conditions on the outgoing Sequence Flows MAY evaluate differently in the two phases, e.g., by referring to the state of the Gateway (runtime attribute waltingForStart).

Note that if the activationCondition never becomes *true* in the first phase, *tokens* are blocked indefinitely at the **Complex Gateway**, which MAY cause a deadlock of the entire **Process**.



The possibility of proving properties of business process models is a crucial aspect of business process management





### **Workflow nets**

Extension of **Petri nets** (see next)

One of the best known tecnhiques for specifying business processes in a *formal* and *abstract* way

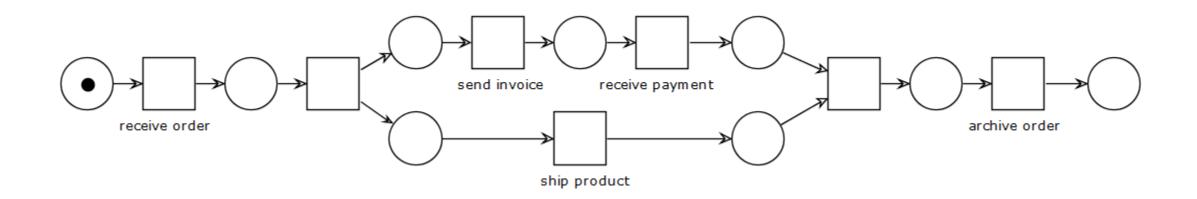
- + Graphical representation eases communications between different stakeholders
- + Process properties can be formally analysed
- + Various supporting tools are available

Business process models BPMN Workflow nets definition

## Petri nets in 3 slides

Petri nets consist of **places**, **transitions** and direct **arcs** connecting places and transitions.

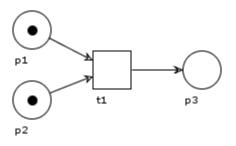
Transitions model activities, places and arcs model execution constraints.



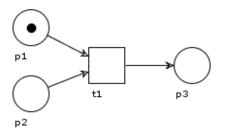
System dynamics represented by **tokens**, whose distribution over the places determines the state of modelled system.

## Petri nets in 3 slides

A transition can fire if there is a token in each of its input places



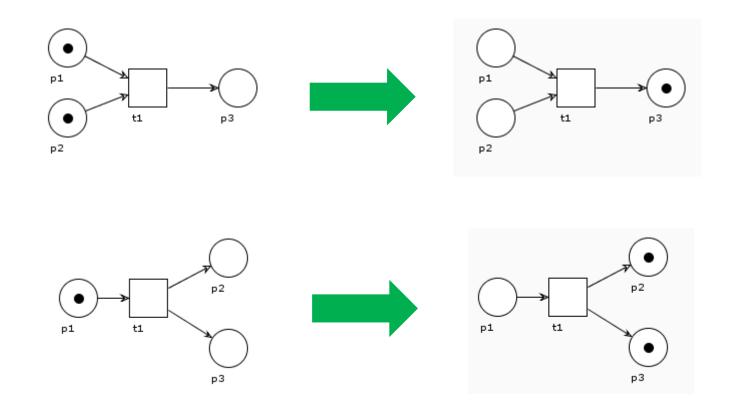
t1 can fire



t1 cannot fire

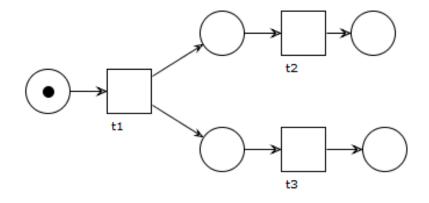
## Petri nets in 3 slides

If a transition *fires*, one token is removed from each input place and one token is added to each output place

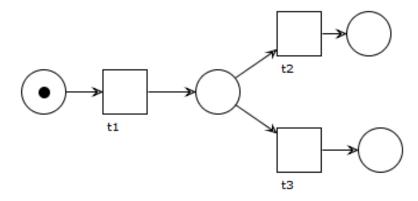


# **Review question**

### What is the difference between



and



## **Workflow nets**

Idea: Enhance Petri nets with concepts and notations that ease the representation of business processes

Like Petri nets, workflow nets focus on the *control flow* behaviour of a process:

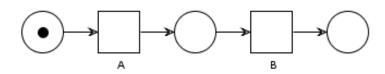
- transitions represent activities
- places represent conditions
- tokens represent process instances

### **Workflow nets**

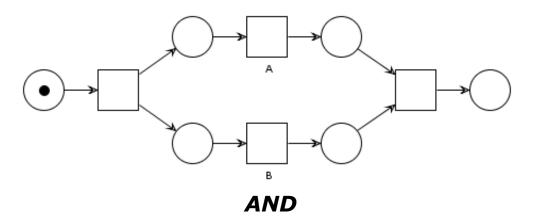
### A Petri net is a **workflow net** iff

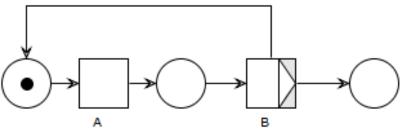
- (1) There is an initial place with no incoming edge, and
- (2) There is a final place with no outging edge, and
- (3) All places and transitions are located on some path from the initial place to the final place

Business process models **BPMN** Workflow nets definition composition patterns

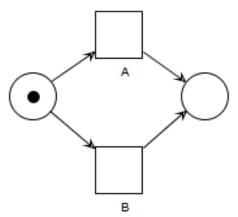


sequential

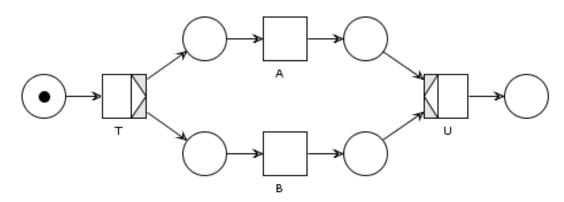




iteration



implicit OR ("A+B")

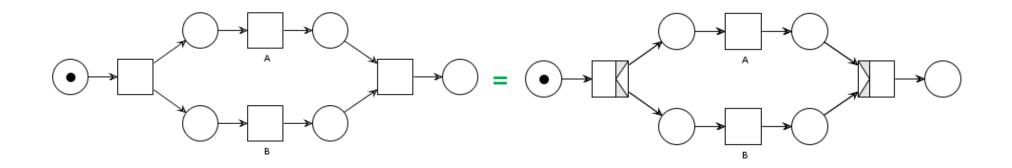


**explicit OR** (" $\tau$ . $A + \tau$ .B")

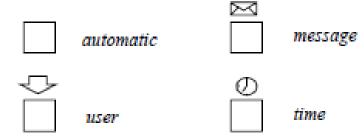
T will pace **only one** token in one of its output places. U can fire if (at least) **one** of its input places contains a token.

## **Workflow nets**

Equivalent "sugared" representation of AND-split and AND-join transitions



Transitions can be annotated with *triggers*, to denote who/what is responsible for an enabled transition to fire



Business process models BPMN Workflow nets definition composition patterns
WoPeD



#### **Workflow Petri Net Designer**

Download WoPeD at sourceforge!



Publications Team Statistics FAQ Contact

#### Welcome to WoPeD

WoPeD (Workflow Petri Net Designer) is an open-source software developed at the Cooperative State University Karlsruhe under the GNU Lesser General Public License (LGPL). The main goal is to provide an easy-to-use software for modelling, simulating and analyzing processes described by workflow nets, a Petri net class initially introduced by Wil van der Aalst (TU Eindhoven). WoPeD is a good choice for researchers, teaching staff or students dealing with the application of Petri nets to the area of workflow or business process management. WoPeD has already been successfully used in numerous lectures and student assessment projects all over the world. WoPeD is maintained via Sourceforge, a web-based, open source development platform. The current development progress can also be followed on the WoPeD project homepage at Sourceforge.

#### NEWS

The WoPeD team is proud to announce the release of WoPeD

This new version improves the Natural Language Processing functions of WoPeD: The current process model can be converted into a natural language text (Process2Text) and vice versa (Text2Process). Give it a try! The binaries for the

Windows, Linux and MacOS platforms can be downloaded here

Login

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Password:

Send

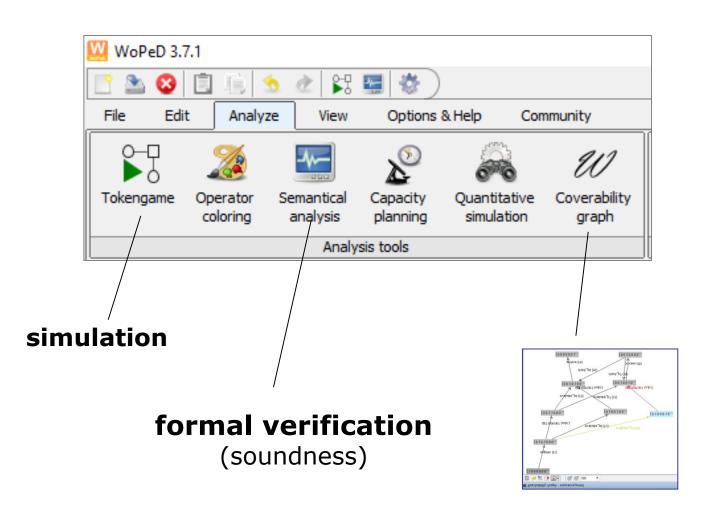
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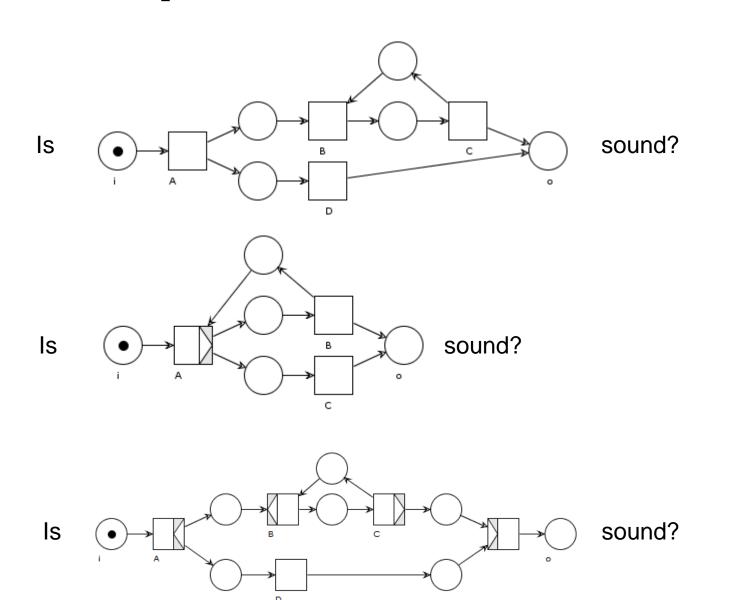
Business process models BPMN Workflow nets definition composition patterns WoPeD soundness

### Soundness

### A workflow net is **sound** iff

- (1) every net execution starting from the *initial marking* (one token in the initial place, no tokens elsewhere) eventually leads to the *final marking* (one token in the final place, no tokens elsewhere), and
- (2) every transition occurs in at least one net execution

# **Examples**



A workflow net is **sound** iff

- (1) every net execution starting from the initial marking (one token in the initial place, no tokens elsewhere) eventually leads to the *final marking* (one token in the final place, no tokens elsewhere), and
- (2) every transition occurs in at least one net execution



s1



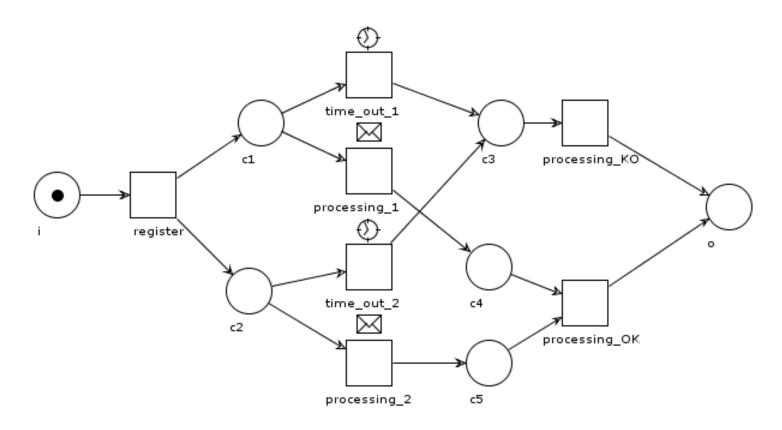


# **Examples (cont.)**

A workflow net is **sound** iff

- (1) every net execution starting from the *initial marking* (one token in the initial place, no tokens elsewhere) eventually leads to the *final marking* (one token in the final place, no tokens elsewhere), and
- (2) every transition occurs in at least one net execution

Consider the following net specifying a business process to process of complaints Idea: processing succeeds if both *processing\_1* and *processing\_2* activities are performed



Is the above net sound?



# Soundness (cont.)

How to establish whether a net is sound?

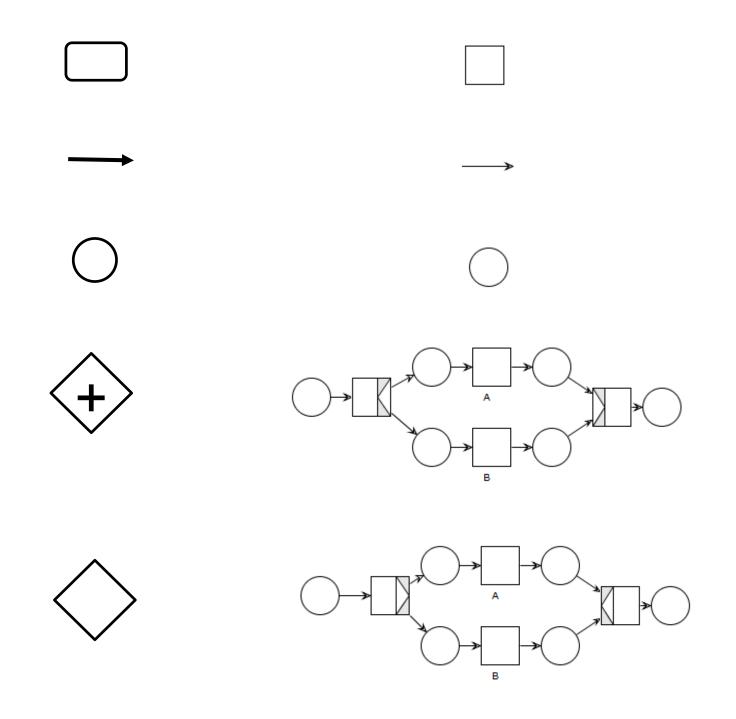
**Definition.** A Petri net is **live** iff for every reachable state M' and every transition t, there is a state M" reachable from M' which enables t.

**Definition.** A Petri net is **bounded** iff for each place p there is a natural number n such that for every reachable state the number of tokens in p is less than n.

**Theorem.** A workflow net N is *sound iff* ( $\check{N}$ ,i) is *live* and *bounded*.

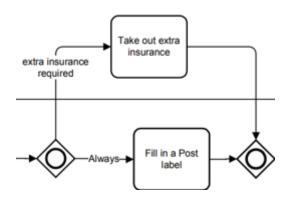
where  $\check{N}$  is N extended with a transition from the final place o to the initial place i

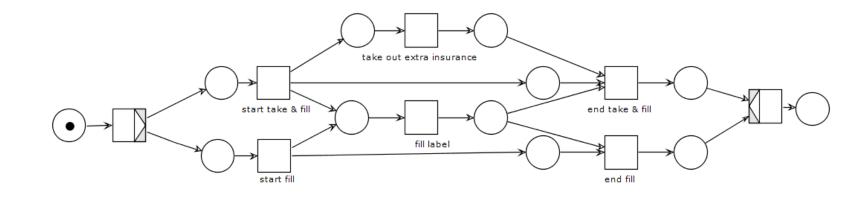
```
Business process models
BPMN
Workflow nets
      definition
      composition patterns
      WoPeD
      soundness
From BPMN to workflow nets
```





- Split: one or more branches are activated depending on formula in each flow
   Join: all active input branches must be
- completed



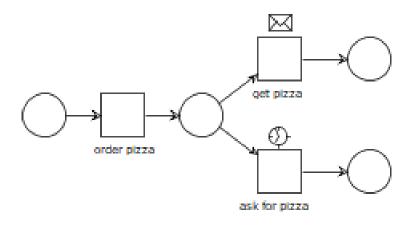


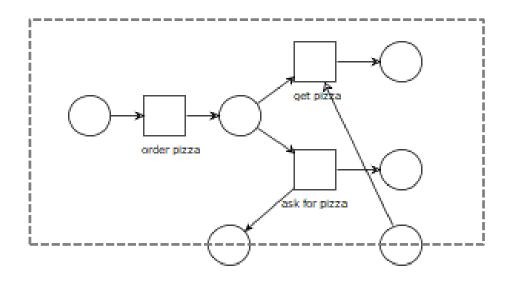


#### event-based gateway













**terminate event** – all activities in process immediately ended

