# **Azeddine Hamdaoui**



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#### **Education**

Software Engineer, 1337 (42 network)

2019 - present | Benguerir

The 42 Network of Programming focuses on project-based learning to develop problem-solving and coding skills. Key areas of the program include:

- C Programming
- Shell Programming
- Algorithms and Data Structures
- Web Development

### Languages

**English** 

Arabic

Skills

c, c++, python, html, css, sql, Typescript, git, docker,

django, react, next.js, nest.js, node.js, tailwind, socket.io, express.js, graphql, graphics

## **Professional Experience**

### Fullstack Developer Intern At Agriedge

02/2023 - 08/2023 | Benguerir, Morocco

- integrating weather api (finding solution for free cost)
- caching system
- adding satellite index imagery
- database management and migration
- devops (docker compose, github action, etc)
- user authentication and permission

### **Projects**

Portfolio, personal website Demo: www.azeddine.xyz 🗷

**Chichat,** *Discord Like Chat App* □

A chat website for hang out and talks with friends.

Demo: chichat.azeddine.xyz

Github: github.com/azeddine-hmd/chichat ☑

Holameet, chat and video call

Website for meeting random people and chatting with them via text or video chat using WebRTC

Demo: holameet.azeddine.xyz 🗷

Github: github.com/azeddine-hmd/holameet ☑

### ft\_transcendence,

ping pong multiplayer web game 🛮 Online web application game where people can play ping pong with others real-time.with many features as authentication, chatrooms, profile and watching other game live.

Demo: transcendence.azeddine.xyz ☑

Github: github.com/azeddinehmd/ft\_transcendence ☑

WebServ, Http Web Server

A super fast single thread no-blocking IO Web server in c++ using socket programming and other low level apis.

Github: github.com/azeddine-hmd/webserv ☑

Minishell, Bash like shell

Unix shell (similar bash) and command line interpreter. It can parse and process most essential bash tokens (command, redirection, quotes variation, etc).

Github: github.com/azeddine-hmd/minishell ☑

Cub3d, Raycasting Graphic Game

This project is inspired by the world famous game, cociderate like the first FPS never developed. First look of the ray-casting. The aim is to do a dynamic view in a maze.

Github: github.com/azeddine-hmd/cub3d □