



**The University of the West Indies, St. Augustine**  
**COMP 2603 Object Oriented Programming I**  
**Assignment 1 Grade Sheet**  
**2020/2021 Semester 2**

Madeenah Salamat (816020303)

53.49%

**C**

Criteria	Mark
VirtualMeetingSystem	7.0
VirtualRoom	16.0
BreakoutRoom	19.0
Participant	6.0
Deductions	-2.0
<b>Total (out of 86.0)</b>	<b>46.0</b>

## Grade Changes

Observe any deductions or bonuses that you have incurred or earned.

Deductions	
Logic Error: Erroneously prompted user for input	-2

### VirtualMeetingSystem Class

Passed 3/10; Partially passed 1/10; Failed 6/10.

Method	<code>addParticipant(String, int)</code>	2.0 / 2.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>listParticipantsInAllBreakoutRooms()</code>	2.0 / 2.0
Method	<code>createVirtualRoom(String)</code>	0.0 / 2.0
Takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>public void createVirtualRoom(String)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓
Check <code>createVirtualRoom(String)</code> method runs with args ( "VirtualRoom" )		✗
Method	<code>allocateParticipants(String)</code>	0.0 / 10.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>loadParticipantData(String)</code> method exists and is accessible		✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible		✓

Check `public void allocateParticipants(String)` method exists and defined properly

✗

Method

`listParticipants(int)`

0.0 / 3.0

Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.

Check `VirtualMeetingSystem()` constructor exists and is accessible

✓

Check `createVirtualRoom(String)` method exists and is accessible

✓

Check `openBreakoutRoom(int)` method exists and is accessible

✓

Check `addParticipant(String, int)` method exists and is accessible

✓

Check `public String listParticipants(int)` method exists and defined properly

✓

Check `VirtualMeetingSystem()` constructor creates instances

✓

Check `createVirtualRoom(String)` method runs with args ( "VirtualRoom" )

✓

Check `openBreakoutRoom(int)` method runs with args ( 1 )

✓

Check `addParticipant(String, int)` method runs with args ( "12345678", 1 )

✓

Check `listParticipants(int)` method returns a string containing "VirtualRoom" with args ( 1 )

✗

Method

`closeBreakoutRoom(int)`

0.0 / 2.0

Does not work as anticipated: produced `java.lang.StackOverflowError`. We expect your method to run without problems, but instead yours contains bad code that creates problems.

Check `VirtualMeetingSystem()` constructor exists and is accessible

✓

Check `createVirtualRoom(String)` method exists and is accessible

✓

Check `public boolean closeBreakoutRoom(int)` method exists and defined properly

✓

Check `VirtualMeetingSystem()` constructor creates instances

✓

Check `createVirtualRoom(String)` method runs with args ( "VirtualRoom" )

✓

Check `closeBreakoutRoom(int)` method runs with args ( 1 )

✗

Method

`listAllBreakoutRooms()`

0.0 / 2.0

Cannot be further tested because testing relies on the createVirtualRoom method that takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.

Check VirtualMeetingSystem() constructor exists and is accessible	✓
Check createVirtualRoom(String) method exists and is accessible	✓
Check public String listAllBreakoutRooms() method exists and defined properly	✓
Check VirtualMeetingSystem() constructor creates instances	✓
Check createVirtualRoom(String) method runs with args ("VirtualRoom")	✗

Method	findParticipantBreakoutRoom(String)	0.0 / 2.0
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Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check VirtualMeetingSystem() constructor exists and is accessible	✓
Check createVirtualRoom(String) method exists and is accessible	✓
Check openBreakoutRoom(int) method exists and is accessible	✓
Check addParticipant(String, int) method exists and is accessible	✓
Check public String findParticipantBreakoutRoom(String) method exists and defined properly	✗

Method	loadParticipantData(String)	1.0 / 5.0
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Does not alter the readIn attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.

Check VirtualMeetingSystem() constructor exists and is accessible	✓
Check public void loadParticipantData(String) method exists and defined properly	✓
Check VirtualMeetingSystem() constructor creates instances	✓
Check loadParticipantData(String) method runs with args ("src/al/test/resources/participant.dat")	✓
Check first attribute with type String[] equals an array with size 50	✓
Check readIn attribute equals an array with size 50 +1.0	✓

Check first attribute with type `String[]` equals not an array containing null +1.0



Check `readIn` attribute equals not an array containing null



## VirtualRoom Class

Passed 9/14; Partially passed 1/14; Failed 4/14.

Attribute	<code>breakoutRooms</code>	1.0 / 1.0
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Attribute	<code>name</code>	1.0 / 1.0
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Constructor	<code>VirtualRoom(String, int)</code>	2.0 / 2.0
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Constructor	<code>VirtualRoom(String)</code>	2.0 / 2.0
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Method	<code>listBreakoutRooms()</code>	2.0 / 2.0
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Method	<code>findBreakoutRoom(int)</code>	2.0 / 2.0
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Method	<code>createBreakoutRooms()</code>	2.0 / 2.0
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Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
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Method	<code>getNumberOfBreakoutRooms()</code>	1.0 / 1.0
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Attribute	<code>breakoutRoomLimit</code>	0.0 / 1.0
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Does not have final modifier. We expect your attribute or method to have the final keyword indicating that it is a constant attribute or an un-overridable method, but yours doesn't.

Check `private final int breakoutRoomLimit` attribute exists and defined properly



Method	<code>closeBreakoutRoom(int)</code>	0.0 / 2.0
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Cannot be further tested because testing relies on another method that Does not alter the `breakoutRooms` attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.

Check `VirtualRoom(String)` constructor exists and is accessible



Check <code>createBreakoutRooms()</code> method exists and is accessible	✓
Check <code>breakoutRooms</code> attribute exists	✓
Check <code>public boolean closeBreakoutRoom(int)</code> method exists and defined properly	✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args ( <code>"VirtualRoom"</code> )	✓
Check <code>createBreakoutRooms()</code> method runs	✓
Check <code>closeBreakoutRoom(int)</code> method runs with args ( <code>1</code> )	✓
Check <code>breakoutRooms</code> attribute equals an array containing <code>hasProperty("open", false)</code>	✗

Method	<code>findParticipantBreakoutRoom(String)</code>	0.0 / 2.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>addParticipantToBreakoutRoom(String, int)</code> method exists and is accessible		✓
Check <code>public String findParticipantBreakoutRoom(String)</code> method exists and defined properly		✗

Method	<code>addParticipantToBreakoutRoom(String, int)</code>	0.0 / 2.0
Cannot be further tested because testing relies on the <code>createBreakoutRooms</code> method that takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>public boolean addParticipantToBreakoutRoom(String, int)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args ( <code>"VirtualRoom"</code> )		✓

Check `createBreakoutRooms()` method runs



Method

`listParticipantsInBreakoutRoom(int)`

1.0 / 2.0

Returns incorrect values. We expect your method to return a particular value, but instead yours returns another incorrect one.

Check `VirtualRoom(String)` constructor exists and is accessible



Check `createBreakoutRooms()` method exists and is accessible



Check `addParticipantToBreakoutRoom(String, int)` method exists and is accessible



Check `public String listParticipantsInBreakoutRoom(int)` method exists and defined properly



Check `VirtualRoom(String)` constructor creates instances with args (`"VirtualRoom"`)



Check `createBreakoutRooms()` method runs



Check `listParticipantsInBreakoutRoom(int)` method returns `not null` with args `(1)` +1.0



Check `listParticipantsInBreakoutRoom(int)` method returns string containing attribute `name` with args `(1)`



## BreakoutRoom Class

Passed 13/16; Partially passed 2/16; Failed 1/16.

Attribute

`breakoutRoomID`

1.0 / 1.0

Attribute

`breakoutRoomSize`

1.0 / 1.0

Attribute

`participants`

1.0 / 1.0

Attribute

`numberOfParticipants`

1.0 / 1.0

Attribute

`open`

1.0 / 1.0

Attribute

`breakoutRoomNumberCounter`

1.0 / 1.0

Constructor

`BreakoutRoom(String)`

3.0 / 3.0

Method	<code>findParticipant(String)</code>	2.0 / 2.0
Method	<code>getOpen()</code>	1.0 / 1.0
Method	<code>addParticipant(String)</code>	2.0 / 2.0
Method	<code>openBreakoutRoom()</code>	1.0 / 1.0
Method	<code>closeBreakoutRoom()</code>	1.0 / 1.0
Method	<code>getNumberOfParticipants()</code>	1.0 / 1.0
Method	<code>getBreakoutRoomID()</code>	0.0 / 1.0
<p>Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.</p> <p>Check <code>BreakoutRoom(String)</code> constructor exists and is accessible ✓</p> <p>Check <code>breakoutRoomID</code> attribute exists ✓</p> <p>Check <code>public String getBreakoutRoomID()</code> method exists and defined properly ✗</p>		
Method	<code>toString()</code>	1.0 / 2.0
<p>Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.</p> <p>Check <code>BreakoutRoom(String)</code> constructor exists and is accessible ✓</p> <p>Check <code>breakoutRoomID</code> attribute exists ✓</p> <p>Check <code>numberOfParticipants</code> attribute exists ✓</p> <p>Check <code>public String toString()</code> method exists and defined properly ✓</p> <p>Check <code>BreakoutRoom(String)</code> constructor creates instances with args ( "Room1" ) ✓</p> <p>Check <code>openBreakoutRoom()</code> method runs ✓</p> <p>Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> +0.5 ✓</p> <p>Check <code>toString()</code> method returns string containing attribute <code>numberOfParticipants</code> +0.5 ✓</p> <p>Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> in format <code>breakoutRoomID OPEN</code> ✗</p>		



Method	<code>listParticipants()</code>	1.0 / 2.0
Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>addParticipant(String)</code> method exists and is accessible		✓
Check <code>openBreakoutRoom()</code> method exists and is accessible		✓
Check <code>breakoutRoomID</code> attribute exists		✓
Check <code>public String listParticipants()</code> method exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ( "Room1" )		✓
Check <code>openBreakoutRoom()</code> method runs		✓
Check <code>addParticipant(String)</code> method runs with args ( "10000000" )		✓
Check <code>listParticipants()</code> method returns string containing attribute <code>breakoutRoomID</code> +1.0		✓
Check <code>listParticipants()</code> method returns string containing attribute <code>participants</code> in format "participant_1.toString() \n participant_2.toString() \n ... participant_n.toString() "		✗

## Participant Class

Passed 4/5; Failed 1/5.

Attribute	<code>participantID</code>	1.0 / 1.0
Constructor	<code>Participant(String)</code>	2.0 / 2.0
Method	<code>toString()</code>	2.0 / 2.0
Method	<code>getParticipantID()</code>	1.0 / 1.0
Method	<code>verifyID(String)</code>	0.0 / 2.0
Is not a class method. We expect your method to be defined with the static keyword indicating that it is an class method, but yours isn't.		

Check `public static boolean verifyID(String)` method exists and defined properly

