



The University of the West Indies, St. Augustine
COMP 2603 Object Oriented Programming I
Assignment 1 Grade Sheet
2020/2021 Semester 2

Darius Seales (816014270)

49.42%

F1

Criteria	Mark
VirtualMeetingSystem	16.0
VirtualRoom	5.0
BreakoutRoom	11.5
Participant	5.0
Bonuses	+5.0
Total (out of 86.0)	42.5

Grade Changes

Observe any deductions or bonuses that you have incurred or earned.

Bonuses	
Question Bonus: allocateParticipants(String)	+5.0

VirtualMeetingSystem Class

Passed 4/10; Failed 6/10.

Method	<code>allocateParticipants(String)</code>	10.0 / 10.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>findParticipantBreakoutRoom(String)</code>	2.0 / 2.0
Method	<code>loadParticipantData(String)</code>	0.0 / 5.0
Does not alter the IDs attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>public void loadParticipantData(String)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓
Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/al/test/resources/participant.dat"</code>)		✓
Check first attribute with type <code>String[]</code> equals an array with size 50		✓
Check IDs attribute equals an array with size 50		✗
Method	<code>createVirtualRoom(String)</code>	0.0 / 2.0
Does not alter the VR attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
Check <code>public void createVirtualRoom(String)</code> method exists and defined properly	✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
Check <code>createVirtualRoom(String)</code> method runs with args ("VirtualRoom")	✓
Check first attribute with type <code>VirtualRoom</code> equals <code>not null</code>	✓
Check <code>VR</code> attribute equals <code>not null</code>	✗

Method	<code>addParticipant(String, int)</code>	0.0 / 2.0
Does not work as anticipated for valid inputs. We expect your method to work in a particular way (and possibly return an anticipated value) when given valid inputs, but yours doesn't.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓	
Check <code>loadParticipantData(String)</code> method exists and is accessible	✓	
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓	
Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓	
Check <code>public boolean addParticipant(String, int)</code> method exists and defined properly	✓	
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓	
Check <code>loadParticipantData(String)</code> method runs with args ("src/al/test/resources/participant.dat")	✓	
Check <code>createVirtualRoom(String)</code> method runs with args ("VirtualRoom")	✓	
Check <code>openBreakoutRoom(int)</code> method runs with args (1)	✓	
Check <code>addParticipant(String, int)</code> method returns <code>true</code> with args ("12345678", 1)	✗	

Method	<code>listParticipants(int)</code>	0.0 / 3.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓	
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓	
Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓	

Check <code>addParticipant(String, int)</code> method exists and is accessible	✓
Check <code>public String listParticipants(int)</code> method exists and defined properly	✗

Method	<code>listAllBreakoutRooms()</code>	0.0 / 2.0
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Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓
Check <code>public String listAllBreakoutRooms()</code> method exists and defined properly	✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✓
Check <code>listAllBreakoutRooms()</code> method returns a string containing <code>"VirtualRoom"</code>	✗

Method	<code>listParticipantsInAllBreakoutRooms()</code>	0.0 / 2.0
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Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓
Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓
Check <code>addParticipant(String, int)</code> method exists and is accessible	✓
Check <code>public String listParticipantsInAllBreakoutRooms()</code> method exists and defined properly	✗

VirtualRoom Class

Passed 2/14; Partially passed 2/14; Failed 10/14.

Attribute	<code>name</code>	1.0 / 1.0
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Method	<code>listBreakoutRooms()</code>	2.0 / 2.0
Attribute	<code>breakoutRooms</code>	0.0 / 1.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>private BreakoutRoom[] breakoutRooms</code> attribute exists and defined properly		✗
Attribute	<code>breakoutRoomLimit</code>	0.0 / 1.0
Does not have final modifier. We expect your attribute or method to have the final keyword indicating that it is a constant attribute or an un-overridable method, but yours doesn't.		
Check <code>private final int breakoutRoomLimit</code> attribute exists and defined properly		✗
Constructor	<code>VirtualRoom(String)</code>	0.5 / 2.0
Does not initialize the name attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.		
Check <code>public VirtualRoom(String)</code> constructor exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>) +0.5		✓
Check <code>name</code> attribute equals <code>"VirtualRoom"</code>		✗
Constructor	<code>VirtualRoom(String, int)</code>	1.5 / 2.0
Does not initialize the breakoutRooms attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.		
Check <code>public VirtualRoom(String, int)</code> constructor exists and defined properly		✓
Check <code>VirtualRoom(String, int)</code> constructor creates instances with args (<code>"VirtualRoom", 10</code>) +0.5		✓
Check <code>name</code> attribute equals <code>"VirtualRoom"</code> +0.5		✓
Check <code>breakoutRoomLimit</code> attribute equals <code>10</code> +0.5		✓
Check <code>breakoutRooms</code> attribute equals an array with size 10		✗
Method	<code>findBreakoutRoom(int)</code>	0.0 / 2.0

Does not work as anticipated for valid inputs. We expect your method to work in a particular way (and possibly return an anticipated value) when given valid inputs, but yours doesn't.

Check <code>VirtualRoom(String)</code> constructor exists and is accessible	✓
Check <code>createBreakoutRooms()</code> method exists and is accessible	✓
Check <code>public BreakoutRoom findBreakoutRoom(int)</code> method exists and defined properly	✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>)	✓
Check <code>createBreakoutRooms()</code> method runs	✓
Check <code>findBreakoutRoom(int)</code> method returns <code>not null</code> with args (<code>1</code>)	✗

Method	<code>createBreakoutRooms()</code>	0.0 / 2.0
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Is not testable because testing relies on the `breakoutRooms` attribute that is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check <code>VirtualRoom(String)</code> constructor exists and is accessible	✓
Check <code>breakoutRooms</code> attribute exists	✗

Method	<code>openBreakoutRoom(int)</code>	0.0 / 2.0
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Is not testable because testing relies on the `breakoutRooms` attribute that is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check <code>VirtualRoom(String)</code> constructor exists and is accessible	✓
Check <code>createBreakoutRooms()</code> method exists and is accessible	✓
Check <code>closeBreakoutRoom(int)</code> method exists and is accessible	✓
Check <code>breakoutRooms</code> attribute exists	✗

Method	<code>closeBreakoutRoom(int)</code>	0.0 / 2.0
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Is not testable because testing relies on the `breakoutRooms` attribute that is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check <code>VirtualRoom(String)</code> constructor exists and is accessible	✓
Check <code>createBreakoutRooms()</code> method exists and is accessible	✓

Check breakoutRooms attribute exists

✗

Method

findParticipantBreakoutRoom(String)

0.0 / 2.0

Is not testable because testing relies on the listParticipantsInBreakoutRoom method that is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check VirtualRoom(String) constructor exists and is accessible

✓

Check createBreakoutRooms() method exists and is accessible

✓

Check listParticipantsInBreakoutRoom(int) method exists and is accessible

✗

Method

getNumberOfBreakoutRooms()

0.0 / 1.0

Returns abnormal values. We expect your method to return a particular value, but instead yours returns a value that is not feasible nor valid.

Check VirtualRoom(String) constructor exists and is accessible

✓

Check breakoutRoomLimit attribute exists

✓

Check public int getNumberOfBreakoutRooms() method exists and defined properly

✓

Check VirtualRoom(String) constructor creates instances with args ("VirtualRoom")

✓

Check getNumberOfBreakoutRooms() method returns value equal to attribute
breakoutRoomLimit

✗

Method

listParticipantsInBreakoutRoom(int)

0.0 / 2.0

Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check VirtualRoom(String) constructor exists and is accessible

✓

Check createBreakoutRooms() method exists and is accessible

✓

Check addParticipantToBreakoutRoom(String, int) method exists and is accessible

✓

Check public String listParticipantsInBreakoutRoom(int) method exists and defined properly

✗

Method

addParticipantToBreakoutRoom(String, int)

0.0 / 2.0

Is not testable because testing relies on the `listParticipantsInBreakoutRoom` method that is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check `VirtualRoom(String)` constructor exists and is accessible ✓

Check `createBreakoutRooms()` method exists and is accessible ✓

Check `listParticipantsInBreakoutRoom(int)` method exists and is accessible ✗

BreakoutRoom Class

Passed 6/16; Partially passed 3/16; Failed 7/16.

Attribute	<code>breakoutRoomID</code>	1.0 / 1.0
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Attribute	<code>participants</code>	1.0 / 1.0
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Attribute	<code>numberOfParticipants</code>	1.0 / 1.0
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Attribute	<code>open</code>	1.0 / 1.0
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Method	<code>openBreakoutRoom()</code>	1.0 / 1.0
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Method	<code>closeBreakoutRoom()</code>	1.0 / 1.0
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Attribute	<code>breakoutRoomSize</code>	0.0 / 1.0
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Does not have final modifier. We expect your attribute or method to have the final keyword indicating that it is a constant attribute or an un-overridable method, but yours doesn't.

Check `private final int breakoutRoomSize` attribute exists and defined properly ✗

Attribute	<code>breakoutRoomNumberCounter</code>	0.0 / 1.0
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Is not a class attribute. We expect your attribute to be defined with the static keyword indicating that it is a class attribute, but yours isn't.

Check `private static int breakoutRoomNumberCounter` attribute exists and defined properly ✗

Constructor	<code>BreakoutRoom(String)</code>	3.5 / 3.0
Method	<code>findParticipant(String)</code>	0.0 / 2.0
Does not work as anticipated for valid inputs. We expect your method to work in a particular way (and possibly return an anticipated value) when given valid inputs, but yours doesn't.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>addParticipant(String)</code> method exists and is accessible		✓
Check <code>openBreakoutRoom()</code> method exists and is accessible		✓
Check <code>public Participant findParticipant(String)</code> method exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args (<code>"Room1"</code>)		✓
Check <code>openBreakoutRoom()</code> method runs		✓
Check <code>addParticipant(String)</code> method runs with args (<code>"10000000"</code>)		✓
Check <code>findParticipant(String)</code> method returns <code>not null</code> with args (<code>"10000000"</code>)		✗
Method	<code>getBreakoutRoomID()</code>	0.0 / 1.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>breakoutRoomID</code> attribute exists		✓
Check <code>public String getBreakoutRoomID()</code> method exists and defined properly		✗
Method	<code>getOpen()</code>	0.0 / 1.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>open</code> attribute exists		✓
Check <code>public boolean getOpen()</code> method exists and defined properly		✗
Method	<code>addParticipant(String)</code>	0.0 / 2.0

Does not work as anticipated for invalid inputs. We expect your method to work in a particular way (and possibly return an anticipated value) when given bad inputs, but yours doesn't.

Check <code>BreakoutRoom(String)</code> constructor exists and is accessible	✓
Check <code>openBreakoutRoom()</code> method exists and is accessible	✓
Check <code>public boolean addParticipant(String)</code> method exists and defined properly	✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ("Room1")	✓
Check <code>openBreakoutRoom()</code> method runs	✓
Check <code>addParticipant(String)</code> method returns <code>true</code> with args ("10000000")	✗

Method	<code>getNumberOfParticipants()</code>	0.0 / 1.0
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Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check <code>BreakoutRoom(String)</code> constructor exists and is accessible	✓
Check <code>numberOfParticipants</code> attribute exists	✓
Check <code>public int getNumberOfParticipants()</code> method exists and defined properly	✗

Method	<code>toString()</code>	1.0 / 2.0
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Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.

Check <code>BreakoutRoom(String)</code> constructor exists and is accessible	✓
Check <code>breakoutRoomID</code> attribute exists	✓
Check <code>numberOfParticipants</code> attribute exists	✓
Check <code>public String toString()</code> method exists and defined properly	✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ("Room1")	✓
Check <code>openBreakoutRoom()</code> method runs	✓
Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> +0.5	✓
Check <code>toString()</code> method returns string containing attribute <code>numberOfParticipants</code> +0.5	✓

Check `toString()` method returns string containing attribute `breakoutRoomID` in format

`breakoutRoomID OPEN`

✗

Method

`listParticipants()`

1.0 / 2.0

Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.

Check `BreakoutRoom(String)` constructor exists and is accessible

✓

Check `addParticipant(String)` method exists and is accessible

✓

Check `openBreakoutRoom()` method exists and is accessible

✓

Check `breakoutRoomID` attribute exists

✓

Check `public String listParticipants()` method exists and defined properly

✓

Check `BreakoutRoom(String)` constructor creates instances with args (`"Room1"`)

✓

Check `openBreakoutRoom()` method runs

✓

Check `addParticipant(String)` method runs with args (`"10000000"`)

✓

Check `listParticipants()` method returns string containing attribute `breakoutRoomID +1.0`

✓

Check `listParticipants()` method returns string containing attribute `participants` in format

`"participant_1.toString() \n participant_2.toString() \n ... participant_n.toString()"`

✗

Participant Class

Passed 3/5; Failed 2/5.

Attribute

`participantID`

1.0 / 1.0

Constructor

`Participant(String)`

2.0 / 2.0

Method

`toString()`

2.0 / 2.0

Method

`verifyID(String)`

0.0 / 2.0

Is not a class method. We expect your method to be defined with the `static` keyword indicating that it is an

class method, but yours isn't.

Check `public static boolean verifyID(String)` method exists and defined properly

✗

Method

`getParticipantID()`

0.0 / 1.0

Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check `Participant(String)` constructor exists and is accessible

✓

Check `participantID` attribute exists

✓

Check `public String getParticipantID()` method exists and defined properly

✗