



The University of the West Indies, St. Augustine
COMP 2603 Object Oriented Programming I
Assignment 1 Grade Sheet
2020/2021 Semester 2

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78.49%

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Criteria	Mark
VirtualMeetingSystem	16.0
VirtualRoom	21.0
BreakoutRoom	22.5
Participant	8.0
Total (out of 86.0)	67.5

VirtualMeetingSystem Class

Passed 7/10; Partially passed 1/10; Failed 2/10.

Method	<code>createVirtualRoom(String)</code>	2.0 / 2.0
Method	<code>addParticipant(String, int)</code>	2.0 / 2.0
Method	<code>listParticipants(int)</code>	3.0 / 3.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>findParticipantBreakoutRoom(String)</code>	2.0 / 2.0
Method	<code>listParticipantsInAllBreakoutRooms()</code>	2.0 / 2.0
Method	<code>allocateParticipants(String)</code>	0.0 / 10.0
Does not work as anticipated: produced java.lang.NullPointerException: Cannot invoke "String.length()" because "participantID" is null. We expect your method to run without problems, but instead yours contains bad code that creates problems.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>loadParticipantData(String)</code> method exists and is accessible		✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible		✓
Check <code>public void allocateParticipants(String)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓
Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/al/test/resources/participant.dat"</code>)		✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)		✓
Check <code>allocateParticipants(String)</code> method runs with args (<code>"RR"</code>)		✗
Method	<code>listAllBreakoutRooms()</code>	0.0 / 2.0
Does not work as anticipated: produced java.lang.ArrayIndexOutOfBoundsException: Index 5 out of bounds		

for length 5. We expect your method to run without problems, but instead yours contains bad code that creates problems.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓
Check <code>public String listAllBreakoutRooms()</code> method exists and defined properly	✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✓
Check <code>listAllBreakoutRooms()</code> method returns a string containing <code>"VirtualRoom"</code>	✗

Method	<code>loadParticipantData(String)</code>	1.0 / 5.0
Does not alter the participants attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>public void loadParticipantData(String)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓
Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/al/test/resources/participant.dat"</code>)		✓
Check first attribute with type <code>String[]</code> equals an array with size 50		✓
Check <code>participants</code> attribute equals an array with size 50 +1.0		✓
Check first attribute with type <code>String[]</code> equals not an array containing null +1.0		✓
Check <code>participants</code> attribute equals not an array containing null		✗

VirtualRoom Class

Passed 12/14; Failed 2/14.

Attribute	<code>breakoutRooms</code>	1.0 / 1.0
Attribute	<code>breakoutRoomLimit</code>	1.0 / 1.0

Attribute	name	1.0 / 1.0
Constructor	VirtualRoom(String, int)	2.0 / 2.0
Constructor	VirtualRoom(String)	2.0 / 2.0
Method	findBreakoutRoom(int)	2.0 / 2.0
Method	createBreakoutRooms()	2.0 / 2.0
Method	openBreakoutRoom(int)	2.0 / 2.0
Method	closeBreakoutRoom(int)	2.0 / 2.0
Method	findParticipantBreakoutRoom(String)	2.0 / 2.0
Method	listParticipantsInBreakoutRoom(int)	2.0 / 2.0
Method	addParticipantToBreakoutRoom(String, int)	2.0 / 2.0
Method	listBreakoutRooms()	0.0 / 2.0
<p>Does not work as anticipated: produced java.lang.ArrayIndexOutOfBoundsException: Index 5 out of bounds for length 5. We expect your method to run without problems, but instead yours contains bad code that creates problems.</p>		
Check VirtualRoom(String) constructor exists and is accessible		✓
Check createBreakoutRooms() method exists and is accessible		✓
Check public String listBreakoutRooms() method exists and defined properly		✓
Check VirtualRoom(String) constructor creates instances with args ("VirtualRoom")		✓
Check createBreakoutRooms() method runs		✓
Check listBreakoutRooms() method returns string containing attribute name		✗
Method	getNumberOfBreakoutRooms()	0.0 / 1.0
<p>Returns abnormal values. We expect your method to return a particular value, but instead yours returns a value that is not feasible nor valid.</p>		
Check VirtualRoom(String) constructor exists and is accessible		✓

Check <code>breakoutRoomLimit</code> attribute exists	✓
Check <code>public int getNumberOfBreakoutRooms()</code> method exists and defined properly	✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>)	✓
Check <code>getNumberOfBreakoutRooms()</code> method returns value equal to attribute <code>breakoutRoomLimit</code>	✗

BreakoutRoom Class

Passed 15/16; Partially passed 1/16.

Attribute	<code>breakoutRoomID</code>	1.0 / 1.0
Attribute	<code>breakoutRoomSize</code>	1.0 / 1.0
Attribute	<code>participants</code>	1.0 / 1.0
Attribute	<code>numberOfParticipants</code>	1.0 / 1.0
Attribute	<code>open</code>	1.0 / 1.0
Attribute	<code>breakoutRoomNumberCounter</code>	1.0 / 1.0
Method	<code>findParticipant(String)</code>	2.0 / 2.0
Method	<code>toString()</code>	2.0 / 2.0
Method	<code>getBreakoutRoomID()</code>	1.0 / 1.0
Method	<code>getOpen()</code>	1.0 / 1.0
Method	<code>addParticipant(String)</code>	2.0 / 2.0
Method	<code>listParticipants()</code>	2.0 / 2.0
Method	<code>openBreakoutRoom()</code>	1.0 / 1.0
Method	<code>closeBreakoutRoom()</code>	1.0 / 1.0

Method	<code>getNumberOfParticipants()</code>	1.0 / 1.0
Constructor	<code>BreakoutRoom(String)</code>	3.5 / 3.0

Participant Class

Passed 5/5.

Attribute	<code>participantID</code>	1.0 / 1.0
Constructor	<code>Participant(String)</code>	2.0 / 2.0
Method	<code>toString()</code>	2.0 / 2.0
Method	<code>verifyID(String)</code>	2.0 / 2.0
Method	<code>getParticipantID()</code>	1.0 / 1.0