



The University of the West Indies, St. Augustine
COMP 2603 Object Oriented Programming I
Assignment 1 Grade Sheet
2020/2021 Semester 2

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69.77%

B

Criteria	Mark
VirtualMeetingSystem	10.0
VirtualRoom	18.5
BreakoutRoom	20.5
Participant	8.0
Bonuses	+5.0
Deductions	-2.0
Total (out of 86.0)	60.0

Grade Changes

Observe any deductions or bonuses that you have incurred or earned.

Bonuses	
Merit Bonus: Early submission	+5.0
Deductions	
Logic Error: Erroneously prompted user for input	-2

VirtualMeetingSystem Class

Passed 5/10; Failed 5/10.

Method	<code>createVirtualRoom(String)</code>	2.0 / 2.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>listAllBreakoutRooms()</code>	2.0 / 2.0
Method	<code>findParticipantBreakoutRoom(String)</code>	2.0 / 2.0
Method	<code>loadParticipantData(String)</code>	0.0 / 5.0
Does not work as anticipated: produced java.io.FileNotFoundException: src/a1/test/resources/participant.dat (No such file or directory). We expect your method to run without problems, but instead yours contains bad code that creates problems.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>public void loadParticipantData(String)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓
Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/a1/test/resources/participant.dat"</code>)		✗

Method	<code>allocateParticipants(String)</code>	0.0 / 10.0
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Cannot be further tested because testing relies on the `loadParticipantData` method that does not work as anticipated: produced `java.io.FileNotFoundException: src/a1/test/resources/participant.dat` (No such file or directory). We expect your method to run without problems, but instead yours contains bad code that creates problems.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
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Check <code>loadParticipantData(String)</code> method exists and is accessible	✓
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Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓
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Check <code>public void allocateParticipants(String)</code> method exists and defined properly	✓
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Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
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Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/a1/test/resources/participant.dat"</code>)	✗
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Method	<code>addParticipant(String, int)</code>	0.0 / 2.0
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Cannot be further tested because testing relies on the `loadParticipantData` method that does not work as anticipated: produced `java.io.FileNotFoundException: src/a1/test/resources/participant.dat` (No such file or directory). We expect your method to run without problems, but instead yours contains bad code that creates problems.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
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Check <code>loadParticipantData(String)</code> method exists and is accessible	✓
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Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓
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Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓
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Check <code>public boolean addParticipant(String, int)</code> method exists and defined properly	✓
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Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
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Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/a1/test/resources/participant.dat"</code>)	✗
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Method	<code>listParticipants(int)</code>	0.0 / 3.0
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Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓
Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓
Check <code>addParticipant(String, int)</code> method exists and is accessible	✓
Check <code>public String listParticipants(int)</code> method exists and defined properly	✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✓
Check <code>openBreakoutRoom(int)</code> method runs with args (<code>1</code>)	✓
Check <code>addParticipant(String, int)</code> method runs with args (<code>"12345678", 1</code>)	✓
Check <code>listParticipants(int)</code> method returns a string containing <code>"VirtualRoom"</code> with args (<code>1</code>)	✗

Method	<code>listParticipantsInAllBreakoutRooms()</code>	0.0 / 2.0
Cannot be further tested because testing relies on the <code>createVirtualRoom</code> method that takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓	
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓	
Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓	
Check <code>addParticipant(String, int)</code> method exists and is accessible	✓	
Check <code>public String listParticipantsInAllBreakoutRooms()</code> method exists and defined properly	✓	
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓	
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✗	

VirtualRoom Class

Passed 10/14; Partially passed 2/14; Failed 2/14.

Attribute	<code>breakoutRooms</code>	1.0 / 1.0
Attribute	<code>breakoutRoomLimit</code>	1.0 / 1.0
Attribute	<code>name</code>	1.0 / 1.0
Constructor	<code>VirtualRoom(String, int)</code>	2.0 / 2.0
Constructor	<code>VirtualRoom(String)</code>	2.0 / 2.0
Method	<code>findBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>createBreakoutRooms()</code>	2.0 / 2.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>getNumberOfBreakoutRooms()</code>	1.0 / 1.0
Method	<code>findParticipantBreakoutRoom(String)</code>	0.0 / 2.0
Cannot be further tested because testing relies on the <code>createBreakoutRooms</code> method that takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>addParticipantToBreakoutRoom(String, int)</code> method exists and is accessible		✓
Check <code>public String findParticipantBreakoutRoom(String)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>)		✓
Check <code>createBreakoutRooms()</code> method runs		✗

Method	<code>addParticipantToBreakoutRoom(String, int)</code>	0.0 / 2.0
Cannot be further tested because testing relies on the <code>createBreakoutRooms</code> method that takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>public boolean addParticipantToBreakoutRoom(String, int)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args <code>("VirtualRoom")</code>		✓
Check <code>createBreakoutRooms()</code> method runs		✗

Method	<code>listParticipantsInBreakoutRoom(int)</code>	1.0 / 2.0
Returns incorrect values. We expect your method to return a particular value, but instead yours returns another incorrect one.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>addParticipantToBreakoutRoom(String, int)</code> method exists and is accessible		✓
Check <code>public String listParticipantsInBreakoutRoom(int)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args <code>("VirtualRoom")</code>		✓
Check <code>createBreakoutRooms()</code> method runs		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method returns <code>not null</code> with args <code>(1)</code>		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method returns string containing attribute <code>name</code> with args <code>(1)</code>		✗

Method	<code>listBreakoutRooms()</code>	1.5 / 2.0
Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.		

Check <code>VirtualRoom(String)</code> constructor exists and is accessible	✓
Check <code>createBreakoutRooms()</code> method exists and is accessible	✓
Check <code>public String listBreakoutRooms()</code> method exists and defined properly	✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>)	✓
Check <code>createBreakoutRooms()</code> method runs	✓
Check <code>listBreakoutRooms()</code> method returns string containing attribute <code>name</code> +1.5	✓
Check <code>listBreakoutRooms()</code> method returns string containing attribute <code>breakoutRooms</code> in format <code>"breakoutRoom_1.toString() \n breakoutRoom_2.toString() \n ... breakoutRoom_n.toString() "</code>	✗

BreakoutRoom Class

Passed 13/16; Partially passed 3/16.

Attribute	<code>breakoutRoomID</code>	1.0 / 1.0
Attribute	<code>breakoutRoomSize</code>	1.0 / 1.0
Attribute	<code>participants</code>	1.0 / 1.0
Attribute	<code>numberOfParticipants</code>	1.0 / 1.0
Attribute	<code>open</code>	1.0 / 1.0
Attribute	<code>breakoutRoomNumberCounter</code>	1.0 / 1.0
Method	<code>findParticipant(String)</code>	2.0 / 2.0
Method	<code>getBreakoutRoomID()</code>	1.0 / 1.0
Method	<code>getOpen()</code>	1.0 / 1.0
Method	<code>addParticipant(String)</code>	2.0 / 2.0
Method	<code>openBreakoutRoom()</code>	1.0 / 1.0

Method	<code>closeBreakoutRoom()</code>	1.0 / 1.0
Method	<code>getNumberOfParticipants()</code>	1.0 / 1.0
Constructor	<code>BreakoutRoom(String)</code>	3.5 / 3.0
Method	<code>toString()</code>	1.0 / 2.0
Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>breakoutRoomID</code> attribute exists		✓
Check <code>numberOfParticipants</code> attribute exists		✓
Check <code>public String toString()</code> method exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ("Room1")		✓
Check <code>openBreakoutRoom()</code> method runs		✓
Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> +0.5		✓
Check <code>toString()</code> method returns string containing attribute <code>numberOfParticipants</code> +0.5		✓
Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> in format <code>breakoutRoomID OPEN</code>		✗
Method	<code>listParticipants()</code>	1.0 / 2.0
Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>addParticipant(String)</code> method exists and is accessible		✓
Check <code>openBreakoutRoom()</code> method exists and is accessible		✓
Check <code>breakoutRoomID</code> attribute exists		✓
Check <code>public String listParticipants()</code> method exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ("Room1")		✓

Check <code>openBreakoutRoom()</code> method runs	✓
Check <code>addParticipant(String)</code> method runs with args <code>("10000000")</code>	✓
Check <code>listParticipants()</code> method returns string containing attribute <code>breakoutRoomID + 1.0</code>	✓
Check <code>listParticipants()</code> method returns string containing attribute <code>participants</code> in format <code>"participant_1.toString() \n participant_2.toString() \n ... participant_n.toString()"</code>	✗

Participant Class

Passed 5/5.

Attribute	<code>participantID</code>	1.0 / 1.0
Constructor	<code>Participant(String)</code>	2.0 / 2.0
Method	<code>toString()</code>	2.0 / 2.0
Method	<code>verifyID(String)</code>	2.0 / 2.0
Method	<code>getParticipantID()</code>	1.0 / 1.0