



The University of the West Indies, St. Augustine
COMP 2603 Object Oriented Programming I
Assignment 1 Grade Sheet
2020/2021 Semester 2

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75.00%

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Criteria	Mark
VirtualMeetingSystem	21.0
VirtualRoom	19.5
BreakoutRoom	17.5
Participant	6.0
Deductions	-1.0
Total (out of 84.0)	63.0

Grade Changes

Observe any deductions or bonuses that you have incurred or earned.

Deductions	
Formatting Error: Incorrect zip name format	-1

VirtualMeetingSystem Class

Passed 6/11; Failed 5/11.

Method	<code>createVirtualRoom(String)</code>	2.0 / 2.0
Method	<code>allocateParticipants(String)</code>	10.0 / 10.0
Method	<code>addParticipant(String, int)</code>	2.0 / 2.0
Method	<code>listParticipants(int)</code>	3.0 / 3.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>listParticipantsInAllBreakoutRooms()</code>	2.0 / 2.0
Method	<code>loadParticipantData(String)</code>	0.0 / 5.0
Does not alter the allocations attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>public void loadParticipantData(String)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓
Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/al/test/resources/participant.dat"</code>)		✓
Check first attribute with type <code>String[]</code> equals an array with size 50		✓
Check allocations attribute equals an array with size 50		✗

Class	Should not be printed	0.0 / 1.0
Should not be printed. Should not be printed.		
Class	Should not be printed	0.0 / 1.0
Should not be printed. Should not be printed.		
Class	Should not be printed	0.0 / 1.0
Should not be printed. Should not be printed.		
Class	Should not be printed	0.0 / 1.0
Should not be printed. Should not be printed.		

VirtualRoom Class

Passed 9/14; Partially passed 3/14; Failed 2/14.

Attribute	breakoutRooms	1.0 / 1.0
Attribute	name	1.0 / 1.0
Method	findBreakoutRoom(int)	2.0 / 2.0
Method	createBreakoutRooms()	2.0 / 2.0
Method	openBreakoutRoom(int)	2.0 / 2.0
Method	closeBreakoutRoom(int)	2.0 / 2.0
Method	findParticipantBreakoutRoom(String)	2.0 / 2.0
Method	listParticipantsInBreakoutRoom(int)	2.0 / 2.0
Method	addParticipantToBreakoutRoom(String, int)	2.0 / 2.0
Attribute	breakoutRoomLimit	0.0 / 1.0

Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check `private final int breakoutRoomLimit` attribute exists and defined properly

✗

Constructor

`VirtualRoom(String, int)`

1.0 / 2.0

Does not initialize the `breakoutRoomLimit` attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.

Check `public VirtualRoom(String, int)` constructor exists and defined properly

✓

Check `VirtualRoom(String, int)` constructor creates instances with args ("VirtualRoom", 10) +0.5

✓

Check name attribute equals "VirtualRoom" +0.5

✓

Check `breakoutRoomLimit` attribute equals 10

✗

Constructor

`VirtualRoom(String)`

1.0 / 2.0

Does not initialize the `breakoutRoomLimit` attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.

Check `public VirtualRoom(String)` constructor exists and defined properly

✓

Check `VirtualRoom(String)` constructor creates instances with args ("VirtualRoom") +0.5

✓

Check name attribute equals "VirtualRoom" +0.5

✓

Check `breakoutRoomLimit` attribute equals 5

✗

Method

`getNumberOfBreakoutRooms()`

0.0 / 1.0

Is not testable because testing relies on the `breakoutRoomLimit` attribute that is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check `VirtualRoom(String)` constructor exists and is accessible

✓

Check `breakoutRoomLimit` attribute exists

✗

Method

`listBreakoutRooms()`

1.5 / 2.0

Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.

Check <code>VirtualRoom(String)</code> constructor exists and is accessible	✓
Check <code>createBreakoutRooms()</code> method exists and is accessible	✓
Check <code>public String listBreakoutRooms()</code> method exists and defined properly	✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>)	✓
Check <code>createBreakoutRooms()</code> method runs	✓
Check <code>listBreakoutRooms()</code> method returns string containing attribute <code>name</code> +1.5	✓
Check <code>listBreakoutRooms()</code> method returns string containing attribute <code>breakoutRooms</code> in format <code>"breakoutRoom_1.toString() \n breakoutRoom_2.toString() \n ... breakoutRoom_n.toString() "</code>	✗

BreakoutRoom Class

Passed 12/16; Partially passed 1/16; Failed 3/16.

Attribute	<code>breakoutRoomID</code>	1.0 / 1.0
Attribute	<code>participants</code>	1.0 / 1.0
Attribute	<code>numberOfParticipants</code>	1.0 / 1.0
Attribute	<code>open</code>	1.0 / 1.0
Attribute	<code>breakoutRoomNumberCounter</code>	1.0 / 1.0
Method	<code>findParticipant(String)</code>	2.0 / 2.0
Method	<code>toString()</code>	2.0 / 2.0
Method	<code>getOpen()</code>	1.0 / 1.0
Method	<code>addParticipant(String)</code>	2.0 / 2.0
Method	<code>listParticipants()</code>	2.0 / 2.0
Method	<code>openBreakoutRoom()</code>	1.0 / 1.0

Method	<code>closeBreakoutRoom()</code>	1.0 / 1.0
Attribute	<code>breakoutRoomSize</code>	0.0 / 1.0
Does not have final modifier. We expect your attribute or method to have the final keyword indicating that it is a constant attribute or an un-overridable method, but yours doesn't.		
Check <code>private final int breakoutRoomSize</code> attribute exists and defined properly		✗
Constructor	<code>BreakoutRoom(String)</code>	1.5 / 3.0
Does not initialize the <code>breakoutRoomSize</code> attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.		
Check <code>public BreakoutRoom(String)</code> constructor exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args <code>("Room1")</code> +1.0		✓
Check <code>breakoutRoomID</code> attribute equals <code>not null</code> +0.5		✓
Check <code>breakoutRoomSize</code> attribute equals <code>10</code>		✗
Method	<code>getBreakoutRoomID()</code>	0.0 / 1.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>breakoutRoomID</code> attribute exists		✓
Check <code>public String getBreakoutRoomID()</code> method exists and defined properly		✗
Method	<code>getNumberOfParticipants()</code>	0.0 / 1.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>numberOfParticipants</code> attribute exists		✓
Check <code>public int getNumberOfParticipants()</code> method exists and defined properly		✗

Participant Class

Passed 4/5; Failed 1/5.

Attribute	<code>participantID</code>	1.0 / 1.0
Constructor	<code>Participant(String)</code>	2.0 / 2.0
Method	<code>toString()</code>	2.0 / 2.0
Method	<code>getParticipantID()</code>	1.0 / 1.0
Method	<code>verifyID(String)</code>	0.0 / 2.0
Does not have public access. We expect your attribute, method or constructor to have the public keyword indicating that it has public access, but yours doesn't.		
Check <code>public static boolean verifyID(String)</code> method exists and defined properly		✖