



The University of the West Indies, St. Augustine
COMP 2603 Object Oriented Programming I
Assignment 1 Grade Sheet
2020/2021 Semester 2

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73.26%

B+

Criteria	Mark
VirtualMeetingSystem	16.0
VirtualRoom	18.0
BreakoutRoom	17.5
Participant	7.5
Bonuses	+5.0
Deductions	-1.0
Total (out of 86.0)	63.0

Grade Changes

Observe any deductions or bonuses that you have incurred or earned.

Bonuses	
Question Bonus: allocateParticipants(String)	+5.0
Deductions	
Formatting Error: Incorrect zip name format	-1

VirtualMeetingSystem Class

Passed 4/10; Failed 6/10.

Method	<code>createVirtualRoom(String)</code>	2.0 / 2.0
Method	<code>allocateParticipants(String)</code>	10.0 / 10.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>loadParticipantData(String)</code>	0.0 / 5.0
Does not alter the participantArray attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		
Check VirtualMeetingSystem() constructor exists and is accessible		✓
Check public void loadParticipantData(String) method exists and defined properly		✓
Check VirtualMeetingSystem() constructor creates instances		✓
Check loadParticipantData(String) method runs with args ("src/a1/test/resources/participant.dat")		✓
Check first attribute with type String[] equals an array with size 50		✓
Check participantArray attribute equals an array with size 50		✗

Method	<code>addParticipant(String, int)</code>	0.0 / 2.0
Does not work as anticipated for valid inputs. We expect your method to work in a particular way (and possibly return an anticipated value) when given valid inputs, but yours doesn't.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>loadParticipantData(String)</code> method exists and is accessible		✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible		✓
Check <code>openBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>public boolean addParticipant(String, int)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓
Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/al/test/resources/participant.dat"</code>)		✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)		✓
Check <code>openBreakoutRoom(int)</code> method runs with args (<code>1</code>)		✓
Check <code>addParticipant(String, int)</code> method returns <code>true</code> with args (<code>"12345678", 1</code>)		✗

Method	<code>listParticipants(int)</code>	0.0 / 3.0
Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible		✓
Check <code>openBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>addParticipant(String, int)</code> method exists and is accessible		✓
Check <code>public String listParticipants(int)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)		✓
Check <code>openBreakoutRoom(int)</code> method runs with args (<code>1</code>)		✓
Check <code>addParticipant(String, int)</code> method runs with args (<code>"12345678", 1</code>)		✓

Check `listParticipants(int)` method returns a string containing "VirtualRoom" with args (1)

✗

Method

`listAllBreakoutRooms()`

0.0 / 2.0

Does not work as anticipated: produced `java.lang.NullPointerException: Cannot invoke "out.Jared_Sandy_657733_assignsubmission_file_.BreakoutRoom.toString()"` because "this.breakoutRooms[i]" is null. We expect your method to run without problems, but instead yours contains bad code that creates problems.

Check `VirtualMeetingSystem()` constructor exists and is accessible

✓

Check `createVirtualRoom(String)` method exists and is accessible

✓

Check `public String listAllBreakoutRooms()` method exists and defined properly

✓

Check `VirtualMeetingSystem()` constructor creates instances

✓

Check `createVirtualRoom(String)` method runs with args ("VirtualRoom")

✓

Check `listAllBreakoutRooms()` method returns a string containing "VirtualRoom"

✗

Method

`findParticipantBreakoutRoom(String)`

0.0 / 2.0

Does not work as anticipated for valid inputs. We expect your method to work in a particular way (and possibly return an anticipated value) when given valid inputs, but yours doesn't.

Check `VirtualMeetingSystem()` constructor exists and is accessible

✓

Check `createVirtualRoom(String)` method exists and is accessible

✓

Check `openBreakoutRoom(int)` method exists and is accessible

✓

Check `addParticipant(String, int)` method exists and is accessible

✓

Check `public String findParticipantBreakoutRoom(String)` method exists and defined properly

✓

Check `VirtualMeetingSystem()` constructor creates instances

✓

Check `createVirtualRoom(String)` method runs with args ("VirtualRoom")

✓

Check `openBreakoutRoom(int)` method runs with args (1)

✓

Check `addParticipant(String, int)` method runs with args ("12345678", 1)

✓

Check `findParticipantBreakoutRoom(String)` method returns not null with args

✗

("12345678")

Method	<code>listParticipantsInAllBreakoutRooms()</code>	0.0 / 2.0
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Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
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Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓
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Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓
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Check <code>addParticipant(String, int)</code> method exists and is accessible	✓
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Check <code>public String listParticipantsInAllBreakoutRooms()</code> method exists and defined properly	✓
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Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
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Check <code>createVirtualRoom(String)</code> method runs with args ("VirtualRoom")	✓
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Check <code>openBreakoutRoom(int)</code> method runs with args (1)	✓
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Check <code>addParticipant(String, int)</code> method runs with args ("12345678", 1)	✓
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Check <code>listParticipantsInAllBreakoutRooms()</code> method returns a string containing "12345678"	✗
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VirtualRoom Class

Passed 9/14; Partially passed 2/14; Failed 3/14.

Attribute	<code>breakoutRooms</code>	1.0 / 1.0
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Attribute	<code>name</code>	1.0 / 1.0
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Method	<code>listBreakoutRooms()</code>	2.0 / 2.0
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Method	<code>findBreakoutRoom(int)</code>	2.0 / 2.0
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Method	<code>createBreakoutRooms()</code>	2.0 / 2.0
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Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>findParticipantBreakoutRoom(String)</code>	2.0 / 2.0
Method	<code>listParticipantsInBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>addParticipantToBreakoutRoom(String, int)</code>	2.0 / 2.0
Attribute	<code>breakoutRoomLimit</code>	0.0 / 1.0
Does not have final modifier. We expect your attribute or method to have the final keyword indicating that it is a constant attribute or an un-overridable method, but yours doesn't.		
Check <code>private final int breakoutRoomLimit</code> attribute exists and defined properly		✗
Constructor	<code>VirtualRoom(String, int)</code>	1.0 / 2.0
Does not initialize the <code>breakoutRoomLimit</code> attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.		
Check <code>public VirtualRoom(String, int)</code> constructor exists and defined properly		✓
Check <code>VirtualRoom(String, int)</code> constructor creates instances with args (<code>"VirtualRoom"</code> , <code>10</code>) +0.5		✓
Check name attribute equals <code>"VirtualRoom"</code> +0.5		✓
Check <code>breakoutRoomLimit</code> attribute equals <code>10</code>		✗
Constructor	<code>VirtualRoom(String)</code>	1.0 / 2.0
Does not initialize the <code>breakoutRoomLimit</code> attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.		
Check <code>public VirtualRoom(String)</code> constructor exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>) +0.5		✓
Check name attribute equals <code>"VirtualRoom"</code> +0.5		✓
Check <code>breakoutRoomLimit</code> attribute equals <code>5</code>		✗
Method	<code>openBreakoutRoom(int)</code>	0.0 / 2.0

Cannot be further tested because testing relies on another method that Does not alter the breakoutRooms attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.

Check <code>VirtualRoom(String)</code> constructor exists and is accessible	✓
Check <code>createBreakoutRooms()</code> method exists and is accessible	✓
Check <code>closeBreakoutRoom(int)</code> method exists and is accessible	✓
Check <code>breakoutRooms</code> attribute exists	✓
Check <code>public boolean openBreakoutRoom(int)</code> method exists and defined properly	✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>)	✓
Check <code>createBreakoutRooms()</code> method runs	✓
Check <code>closeBreakoutRoom(int)</code> method runs with args (<code>1</code>)	✓
Check <code>openBreakoutRoom(int)</code> method runs with args (<code>1</code>)	✓
Check <code>breakoutRooms</code> attribute equals an array containing <code>hasProperty("open", true)</code>	✗

Method	<code>getNumberOfBreakoutRooms()</code>	0.0 / 1.0
Is not testable because testing relies on the <code>breakoutRoomLimit</code> attribute that is not an instance attribute. We expect your attribute to be defined without the static keyword indicating that it is an instance attribute, but yours isn't.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>breakoutRoomLimit</code> attribute exists		✗

BreakoutRoom Class

Passed 12/16; Partially passed 2/16; Failed 2/16.

Attribute	<code>breakoutRoomID</code>	1.0 / 1.0
Attribute	<code>participants</code>	1.0 / 1.0
Attribute	<code>numberOfParticipants</code>	1.0 / 1.0

Attribute	<code>open</code>	1.0 / 1.0
Attribute	<code>breakoutRoomNumberCounter</code>	1.0 / 1.0
Method	<code>findParticipant(String)</code>	2.0 / 2.0
Method	<code>getBreakoutRoomID()</code>	1.0 / 1.0
Method	<code>addParticipant(String)</code>	2.0 / 2.0
Method	<code>listParticipants()</code>	2.0 / 2.0
Method	<code>openBreakoutRoom()</code>	1.0 / 1.0
Method	<code>closeBreakoutRoom()</code>	1.0 / 1.0
Method	<code>getNumberOfParticipants()</code>	1.0 / 1.0
Attribute	<code>breakoutRoomSize</code>	0.0 / 1.0
<p>Is not an instance attribute. We expect your attribute to be defined without the static keyword indicating that it is an instance attribute, but yours isn't.</p> <p>Check <code>private final int breakoutRoomSize</code> attribute exists and defined properly</p>		
Constructor	<code>BreakoutRoom(String)</code>	1.5 / 3.0
<p>Does not initialize the <code>breakoutRoomSize</code> attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.</p> <p>Check <code>public BreakoutRoom(String)</code> constructor exists and defined properly</p> <p>Check <code>BreakoutRoom(String)</code> constructor creates instances with args <code>("Room1")</code> +1.0</p> <p>Check <code>breakoutRoomID</code> attribute equals <code>not null</code> +0.5</p> <p>Check <code>breakoutRoomSize</code> attribute equals <code>10</code></p>		
Method	<code>getOpen()</code>	0.0 / 1.0
<p>Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.</p>		

Check <code>BreakoutRoom(String)</code> constructor exists and is accessible	✓
Check <code>open</code> attribute exists	✓
Check <code>public boolean getOpen()</code> method exists and defined properly	✗

Method	<code>toString()</code>	1.0 / 2.0
Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>breakoutRoomID</code> attribute exists		✓
Check <code>numberOfParticipants</code> attribute exists		✓
Check <code>public String toString()</code> method exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ("Room1")		✓
Check <code>openBreakoutRoom()</code> method runs		✓
Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> +0.5		✓
Check <code>toString()</code> method returns string containing attribute <code>numberOfParticipants</code> +0.5		✓
Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> in format <code>breakoutRoomID OPEN</code>		✗

Participant Class

Passed 4/5; Partially passed 1/5.

Attribute	<code>participantID</code>	1.0 / 1.0
Constructor	<code>Participant(String)</code>	2.0 / 2.0
Method	<code>verifyID(String)</code>	2.0 / 2.0
Method	<code>getParticipantID()</code>	1.0 / 1.0
Method	<code>toString()</code>	1.5 / 2.0

Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.

Check `Participant(String)` constructor exists and is accessible ✓

Check `participantID` attribute exists ✓

Check `public String toString()` method exists and defined properly ✓

Check `Participant(String)` constructor creates instances with args ("12345678") ✓

Check `toString()` method returns string containing attribute `participantID +1.5` ✓

Check `toString()` method returns string containing attribute `participantID` in format
`Participant: participantID` ✗