



The University of the West Indies, St. Augustine
COMP 2603 Object Oriented Programming I
Assignment 1 Grade Sheet
2020/2021 Semester 2

Kemeisha Wilson (816020815)

93.60%

A+

Criteria	Mark
VirtualMeetingSystem	24.0
VirtualRoom	21.5
BreakoutRoom	22.0
Participant	8.0
Bonuses	+5.0
Total (out of 86.0)	80.5

Grade Changes

Observe any deductions or bonuses that you have incurred or earned.

Bonuses	
Question Bonus: allocateParticipants(String)	+5.0

VirtualMeetingSystem Class

Passed 7/10; Partially passed 1/10; Failed 2/10.

Method	<code>createVirtualRoom(String)</code>	2.0 / 2.0
Method	<code>allocateParticipants(String)</code>	10.0 / 10.0
Method	<code>addParticipant(String, int)</code>	2.0 / 2.0
Method	<code>listParticipants(int)</code>	3.0 / 3.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>listAllBreakoutRooms()</code>	2.0 / 2.0
Method	<code>findParticipantBreakoutRoom(String)</code>	0.0 / 2.0
Takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible		✓
Check <code>openBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>addParticipant(String, int)</code> method exists and is accessible		✓
Check <code>public String findParticipantBreakoutRoom(String)</code> method exists and defined properly		✓

Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✓
Check <code>openBreakoutRoom(int)</code> method runs with args (<code>1</code>)	✓
Check <code>addParticipant(String, int)</code> method runs with args (<code>"12345678", 1</code>)	✓
Check <code>findParticipantBreakoutRoom(String)</code> method returns not null with args (<code>"12345678"</code>)	✗

Method	<code>listParticipantsInAllBreakoutRooms()</code>	0.0 / 2.0
--------	---	-----------

Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓
Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓
Check <code>addParticipant(String, int)</code> method exists and is accessible	✓
Check <code>public String listParticipantsInAllBreakoutRooms()</code> method exists and defined properly	✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✓
Check <code>openBreakoutRoom(int)</code> method runs with args (<code>1</code>)	✓
Check <code>addParticipant(String, int)</code> method runs with args (<code>"12345678", 1</code>)	✓
Check <code>listParticipantsInAllBreakoutRooms()</code> method returns a string containing <code>"12345678"</code>	✗

Method	<code>loadParticipantData(String)</code>	1.0 / 5.0
--------	--	-----------

Does not alter the `participantID` attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.

Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓
Check <code>public void loadParticipantData(String)</code> method exists and defined properly	✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓

Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/al/test/resources/participant.dat"</code>)	✓
Check first attribute with type <code>String[]</code> equals an array with size 50	✓
Check <code>participantID</code> attribute equals an array with size 50 +1.0	✓
Check first attribute with type <code>String[]</code> equals not an array containing null +1.0	✓
Check <code>participantID</code> attribute equals not an array containing null	✗

VirtualRoom Class

Passed 12/14; Partially passed 1/14; Failed 1/14.

Attribute	<code>breakoutRooms</code>	1.0 / 1.0
Attribute	<code>breakoutRoomLimit</code>	1.0 / 1.0
Attribute	<code>name</code>	1.0 / 1.0
Constructor	<code>VirtualRoom(String, int)</code>	2.0 / 2.0
Constructor	<code>VirtualRoom(String)</code>	2.0 / 2.0
Method	<code>findBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>createBreakoutRooms()</code>	2.0 / 2.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>getNumberOfBreakoutRooms()</code>	1.0 / 1.0
Method	<code>listParticipantsInBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>addParticipantToBreakoutRoom(String, int)</code>	2.0 / 2.0
Method	<code>findParticipantBreakoutRoom(String)</code>	0.0 / 2.0

Takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.

Check <code>VirtualRoom(String)</code> constructor exists and is accessible	✓
Check <code>createBreakoutRooms()</code> method exists and is accessible	✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method exists and is accessible	✓
Check <code>addParticipantToBreakoutRoom(String, int)</code> method exists and is accessible	✓
Check <code>public String findParticipantBreakoutRoom(String)</code> method exists and defined properly	✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>)	✓
Check <code>createBreakoutRooms()</code> method runs	✓
Check <code>openBreakoutRoom(int)</code> method runs with args (<code>1</code>)	✓
Check <code>addParticipantToBreakoutRoom(String, int)</code> method runs with args (<code>"12345678"</code> , <code>1</code>)	✓
Check <code>findParticipantBreakoutRoom(String)</code> method returns not null with args (<code>"12345678"</code>)	✗

Method	<code>listBreakoutRooms()</code>	1.5 / 2.0
Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>public String listBreakoutRooms()</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args (<code>"VirtualRoom"</code>)		✓
Check <code>createBreakoutRooms()</code> method runs		✓
Check <code>listBreakoutRooms()</code> method returns string containing attribute name +1.5		✓
Check <code>listBreakoutRooms()</code> method returns string containing attribute breakoutRooms in format <code>"breakoutRoom_1.toString() \n breakoutRoom_2.toString() \n ... breakoutRoom_n.toString() "</code>		✗

BreakoutRoom Class

Passed 14/16; Partially passed 2/16.

Attribute	<code>breakoutRoomID</code>	1.0 / 1.0
Attribute	<code>breakoutRoomSize</code>	1.0 / 1.0
Attribute	<code>participants</code>	1.0 / 1.0
Attribute	<code>numberOfParticipants</code>	1.0 / 1.0
Attribute	<code>open</code>	1.0 / 1.0
Attribute	<code>breakoutRoomNumberCounter</code>	1.0 / 1.0
Method	<code>findParticipant(String)</code>	2.0 / 2.0
Method	<code>getBreakoutRoomID()</code>	1.0 / 1.0
Method	<code>getOpen()</code>	1.0 / 1.0
Method	<code>addParticipant(String)</code>	2.0 / 2.0
Method	<code>listParticipants()</code>	2.0 / 2.0
Method	<code>openBreakoutRoom()</code>	1.0 / 1.0
Method	<code>closeBreakoutRoom()</code>	1.0 / 1.0
Method	<code>getNumberOfParticipants()</code>	1.0 / 1.0
Constructor	<code>BreakoutRoom(String)</code>	3.5 / 3.0
Method	<code>toString()</code>	1.5 / 2.0
Returns correct information in an incorrect format. We expect your method to return a particular value in a given format, but instead yours returns the value in another format.		

Check <code>BreakoutRoom(String)</code> constructor exists and is accessible	✓
Check <code>breakoutRoomID</code> attribute exists	✓
Check <code>numberOfParticipants</code> attribute exists	✓
Check <code>public String toString()</code> method exists and defined properly	✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ("Room1")	✓
Check <code>openBreakoutRoom()</code> method runs	✓
Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> +0.5	✓
Check <code>toString()</code> method returns string containing attribute <code>numberOfParticipants</code> +0.5	✓
Check <code>toString()</code> method returns string containing attribute <code>breakoutRoomID</code> in format <code>breakoutRoomID OPEN</code> +0.5	✓
Check <code>toString()</code> method returns string containing attribute <code>numberOfParticipants</code> in format <code>OPEN numberOfParticipants</code>	✗

Participant Class

Passed 5/5.

Attribute	<code>participantID</code>	1.0 / 1.0
Constructor	<code>Participant(String)</code>	2.0 / 2.0
Method	<code>toString()</code>	2.0 / 2.0
Method	<code>verifyID(String)</code>	2.0 / 2.0
Method	<code>getParticipantID()</code>	1.0 / 1.0