



The University of the West Indies, St. Augustine
COMP 2603 Object Oriented Programming I
Assignment 1 Grade Sheet
2020/2021 Semester 2

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14.19%

F3

Criteria	Mark
VirtualMeetingSystem	11.0
VirtualRoom	11.5
BreakoutRoom	5.5
Participant	5.0
Bonuses	+5.0
Deductions	-25.8
Total (out of 86.0)	12.2

Grade Changes

Observe any deductions or bonuses that you have incurred or earned.

Bonuses	
Question Bonus: allocateParticipants(String)	+5.0
Deductions	
Plagiarism Detected: "CHeater - First Infraction" from cluster with 3 other persons (-30%)	-25.8

VirtualMeetingSystem Class

Passed 5/10; Partially passed 1/10; Failed 4/10.

Method	<code>createVirtualRoom(String)</code>	2.0 / 2.0
Method	<code>addParticipant(String, int)</code>	2.0 / 2.0
Method	<code>openBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>closeBreakoutRoom(int)</code>	2.0 / 2.0
Method	<code>findParticipantBreakoutRoom(String)</code>	2.0 / 2.0
Method	<code>allocateParticipants(String)</code>	0.0 / 10.0
Takes too long to execute. We expect your method to run within a reasonable amount of time, but yours didn't; it may contain infinite loops or other functionality that makes it take an unreasonable time to run.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible		✓
Check <code>loadParticipantData(String)</code> method exists and is accessible		✓
Check <code>createVirtualRoom(String)</code> method exists and is accessible		✓
Check <code>public void allocateParticipants(String)</code> method exists and defined properly		✓
Check <code>VirtualMeetingSystem()</code> constructor creates instances		✓

Check <code>loadParticipantData(String)</code> method runs with args (<code>"src/al/test/resources/participant.dat"</code>)	✓
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✓
Check <code>allocateParticipants(String)</code> method runs with args (<code>"RR"</code>)	✓

Method	<code>listParticipants(int)</code>	0.0 / 3.0
Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓	
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓	
Check <code>openBreakoutRoom(int)</code> method exists and is accessible	✓	
Check <code>addParticipant(String, int)</code> method exists and is accessible	✓	
Check <code>public String listParticipants(int)</code> method exists and defined properly	✓	
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓	
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✓	
Check <code>openBreakoutRoom(int)</code> method runs with args (<code>1</code>)	✓	
Check <code>addParticipant(String, int)</code> method runs with args (<code>"12345678", 1</code>)	✓	
Check <code>listParticipants(int)</code> method returns a string containing <code>"VirtualRoom"</code> with args (<code>1</code>)		✗

Method	<code>listAllBreakoutRooms()</code>	0.0 / 2.0
Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.		
Check <code>VirtualMeetingSystem()</code> constructor exists and is accessible	✓	
Check <code>createVirtualRoom(String)</code> method exists and is accessible	✓	
Check <code>public String listAllBreakoutRooms()</code> method exists and defined properly	✓	
Check <code>VirtualMeetingSystem()</code> constructor creates instances	✓	
Check <code>createVirtualRoom(String)</code> method runs with args (<code>"VirtualRoom"</code>)	✓	

Check `listAllBreakoutRooms()` method returns a string containing "VirtualRoom"



Method

`listParticipantsInAllBreakoutRooms()`

0.0 / 2.0

Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.

Check `VirtualMeetingSystem()` constructor exists and is accessible



Check `createVirtualRoom(String)` method exists and is accessible



Check `openBreakoutRoom(int)` method exists and is accessible



Check `addParticipant(String, int)` method exists and is accessible



Check `public String listParticipantsInAllBreakoutRooms()` method exists and defined properly



Check `VirtualMeetingSystem()` constructor creates instances



Check `createVirtualRoom(String)` method runs with args ("VirtualRoom")



Check `openBreakoutRoom(int)` method runs with args (1)



Check `addParticipant(String, int)` method runs with args ("12345678", 1)



Check `listParticipantsInAllBreakoutRooms()` method returns a string containing "12345678"



Method

`loadParticipantData(String)`

1.0 / 5.0

Does not alter the `inFile` attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.

Check `VirtualMeetingSystem()` constructor exists and is accessible



Check `public void loadParticipantData(String)` method exists and defined properly



Check `VirtualMeetingSystem()` constructor creates instances



Check `loadParticipantData(String)` method runs with args ("src/al/test/resources/participant.dat")



Check first attribute with type `String[]` equals an array with size 50



Check `inFile` attribute equals an array with size 50 +1.0



Check first attribute with type `String[]` equals not an array containing null +1.0



Check inFile attribute equals not an array containing null



VirtualRoom Class

Passed 5/14; Partially passed 4/14; Failed 5/14.

Attribute	name	1.0 / 1.0
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Method	listBreakoutRooms()	2.0 / 2.0
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Method	createBreakoutRooms()	2.0 / 2.0
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Method	findParticipantBreakoutRoom(String)	2.0 / 2.0
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Method	getNumberOfBreakoutRooms()	1.0 / 1.0
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Attribute	breakoutRooms	0.0 / 1.0
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Does not have private access. We expect your attribute, method or constructor to have the private keyword indicating that it has private access, but yours doesn't.

Check private BreakoutRoom[] breakoutRooms attribute exists and defined properly



Attribute	breakoutRoomLimit	0.0 / 1.0
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Does not have final modifier. We expect your attribute or method to have the final keyword indicating that it is a constant attribute or an un-overridable method, but yours doesn't.

Check private final int breakoutRoomLimit attribute exists and defined properly



Constructor	VirtualRoom(String, int)	0.5 / 2.0
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Does not initialize the name attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.

Check public VirtualRoom(String, int) constructor exists and defined properly



Check VirtualRoom(String, int) constructor creates instances with args ("VirtualRoom", 10) +0.5



Check name attribute equals "VirtualRoom"



Constructor	VirtualRoom(String)	0.5 / 2.0
Does not initialize the name attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.		
Check <code>public VirtualRoom(String)</code> constructor exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args ("VirtualRoom") +0.5		✓
Check name attribute equals "VirtualRoom"		✗

Method	findBreakoutRoom(int)	0.0 / 2.0
Does not work as anticipated for valid inputs. We expect your method to work in a particular way (and possibly return an anticipated value) when given valid inputs, but yours doesn't.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>public BreakoutRoom findBreakoutRoom(int)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args ("VirtualRoom")		✓
Check <code>createBreakoutRooms()</code> method runs		✓
Check <code>findBreakoutRoom(int)</code> method returns <code>not null</code> with args (1)		✗

Method	openBreakoutRoom(int)	0.0 / 2.0
Cannot be further tested because testing relies on another method that Does not alter the <code>breakoutRooms</code> attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>closeBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>breakoutRooms</code> attribute exists		✓
Check <code>public boolean openBreakoutRoom(int)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args ("VirtualRoom")		✓
Check <code>createBreakoutRooms()</code> method runs		✓

Check <code>closeBreakoutRoom(int)</code> method runs with args (1)	✓
Check <code>openBreakoutRoom(int)</code> method runs with args (1)	✓
Check <code>breakoutRooms</code> attribute equals an array containing <code>hasProperty("open", true)</code>	✗

Method	<code>closeBreakoutRoom(int)</code>	0.0 / 2.0
Cannot be further tested because testing relies on another method that Does not alter the <code>breakoutRooms</code> attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>breakoutRooms</code> attribute exists		✓
Check <code>public boolean closeBreakoutRoom(int)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args ("VirtualRoom")		✓
Check <code>createBreakoutRooms()</code> method runs		✓
Check <code>closeBreakoutRoom(int)</code> method runs with args (1)		✓
Check <code>breakoutRooms</code> attribute equals an array containing <code>hasProperty("open", false)</code>		✗

Method	<code>addParticipantToBreakoutRoom(String, int)</code>	1.0 / 2.0
Cannot be further tested because testing relies on the <code>listParticipantsInBreakoutRoom</code> method that does not alter the value attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method exists and is accessible		✓
Check <code>public boolean addParticipantToBreakoutRoom(String, int)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args ("VirtualRoom")		✓
Check <code>createBreakoutRooms()</code> method runs		✓

Check <code>openBreakoutRoom(int)</code> method runs with args (1)	✓
Check <code>addParticipantToBreakoutRoom(String, int)</code> method returns true with args ("12345678", 1) +1.0	✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method returns a string containing "12345678" with args (1)	✗

Method	<code>listParticipantsInBreakoutRoom(int)</code>	1.5 / 2.0
Does not alter the value attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.		
Check <code>VirtualRoom(String)</code> constructor exists and is accessible		✓
Check <code>createBreakoutRooms()</code> method exists and is accessible		✓
Check <code>addParticipantToBreakoutRoom(String, int)</code> method exists and is accessible		✓
Check <code>public String listParticipantsInBreakoutRoom(int)</code> method exists and defined properly		✓
Check <code>VirtualRoom(String)</code> constructor creates instances with args ("VirtualRoom")		✓
Check <code>createBreakoutRooms()</code> method runs		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method returns not null with args (1) +1.0		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method returns string containing attribute name with args (1) +0.5		✓
Check <code>openBreakoutRoom(int)</code> method runs with args (1) +0.5		✓
Check <code>addParticipantToBreakoutRoom(String, int)</code> method runs with args ("12345678", 1) +0.5		✓
Check <code>listParticipantsInBreakoutRoom(int)</code> method returns a string containing "12345678" with args (1)		✗

BreakoutRoom Class

Passed 4/16; Partially passed 1/16; Failed 11/16.

Attribute	<code>breakoutRoomID</code>	1.0 / 1.0
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Attribute	<code>numberOfParticipants</code>	1.0 / 1.0
Attribute	<code>open</code>	1.0 / 1.0
Method	<code>closeBreakoutRoom()</code>	1.0 / 1.0
Attribute	<code>breakoutRoomSize</code>	0.0 / 1.0
Does not have final modifier. We expect your attribute or method to have the final keyword indicating that it is a constant attribute or an un-overridable method, but yours doesn't.		
Check <code>private final int breakoutRoomSize</code> attribute exists and defined properly		✗
Attribute	<code>participants</code>	0.0 / 1.0
Does not have private access. We expect your attribute, method or constructor to have the private keyword indicating that it has private access, but yours doesn't.		
Check <code>private Participant[] participants</code> attribute exists and defined properly		✗
Attribute	<code>breakoutRoomNumberCounter</code>	0.0 / 1.0
Is not a class attribute. We expect your attribute to be defined with the static keyword indicating that it is a class attribute, but yours isn't.		
Check <code>private static int breakoutRoomNumberCounter</code> attribute exists and defined properly		✗
Constructor	<code>BreakoutRoom(String)</code>	1.5 / 3.0
Does not initialize the breakoutRoomSize attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.		
Check <code>public BreakoutRoom(String)</code> constructor exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args <code>("Room1")</code> +1.0		✓
Check <code>breakoutRoomID</code> attribute equals <code>not null</code> +0.5		✓
Check <code>breakoutRoomSize</code> attribute equals <code>10</code>		✗
Method	<code>findParticipant(String)</code>	0.0 / 2.0
Cannot be further tested because testing relies on the <code>addParticipant</code> method that does not work as		

anticipated: produced java.lang.NullPointerException: Cannot store to object array because "this.participants" is null. We expect your method to run without problems, but instead yours contains bad code that creates problems.

Check BreakoutRoom(String) constructor exists and is accessible	✓
Check addParticipant(String) method exists and is accessible	✓
Check openBreakoutRoom() method exists and is accessible	✓
Check public Participant findParticipant(String) method exists and defined properly	✓
Check BreakoutRoom(String) constructor creates instances with args ("Room1")	✓
Check openBreakoutRoom() method runs	✓
Check addParticipant(String) method runs with args ("10000000")	✗

Method	toString()	0.0 / 2.0
Returns some values but not all. We expect your method to return a set of values, but instead yours returns only some.		
Check BreakoutRoom(String) constructor exists and is accessible		✓
Check breakoutRoomID attribute exists		✓
Check numberOfParticipants attribute exists		✓
Check public String toString() method exists and defined properly		✓
Check BreakoutRoom(String) constructor creates instances with args ("Room1")		✓
Check openBreakoutRoom() method runs		✓
Check toString() method returns string containing attribute breakoutRoomID		✗

Method	getBreakoutRoomID()	0.0 / 1.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check BreakoutRoom(String) constructor exists and is accessible		✓
Check breakoutRoomID attribute exists		✓
Check public String getBreakoutRoomID() method exists and defined properly		✗

Method	<code>getOpen()</code>	0.0 / 1.0
Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>open</code> attribute exists		✓
Check <code>public boolean getOpen()</code> method exists and defined properly		✗

Method	<code>addParticipant(String)</code>	0.0 / 2.0
Does not work as anticipated: produced <code>java.lang.NullPointerException: Cannot store to object array because "this.participants" is null.</code> We expect your method to run without problems, but instead yours contains bad code that creates problems.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>openBreakoutRoom()</code> method exists and is accessible		✓
Check <code>public boolean addParticipant(String)</code> method exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ("Room1")		✓
Check <code>openBreakoutRoom()</code> method runs		✓
Check <code>addParticipant(String)</code> method returns <code>true</code> with args ("100000000")		✗

Method	<code>listParticipants()</code>	0.0 / 2.0
Cannot be further tested because testing relies on the <code>addParticipant</code> method that does not work as anticipated: produced <code>java.lang.NullPointerException: Cannot store to object array because "this.participants" is null.</code> We expect your method to run without problems, but instead yours contains bad code that creates problems.		
Check <code>BreakoutRoom(String)</code> constructor exists and is accessible		✓
Check <code>addParticipant(String)</code> method exists and is accessible		✓
Check <code>openBreakoutRoom()</code> method exists and is accessible		✓
Check <code>breakoutRoomID</code> attribute exists		✓
Check <code>public String listParticipants()</code> method exists and defined properly		✓
Check <code>BreakoutRoom(String)</code> constructor creates instances with args ("Room1")		✓

Check `openBreakoutRoom()` method runs



Check `addParticipant(String)` method runs with args ("10000000")



Method

`openBreakoutRoom()`

0.0 / 1.0

Cannot be further tested because testing relies on another method that Does not alter the open attribute as it should. We expect your method to change the values of a particular set of instance attributes, but yours doesn't, or it does it in an unanticipated way.

Check `BreakoutRoom(String)` constructor exists and is accessible



Check `closeBreakoutRoom()` method exists and is accessible



Check open attribute exists



Check `public void openBreakoutRoom()` method exists and defined properly



Check `BreakoutRoom(String)` constructor creates instances with args ("Room1")



Check `openBreakoutRoom()` method runs



Check open attribute equals true



Method

`getNumberOfParticipants()`

0.0 / 1.0

Is not defined. We expect your attribute, method or constructor to be defined in a particular way, but yours isn't or not defined at all.

Check `BreakoutRoom(String)` constructor exists and is accessible



Check `numberOfParticipants` attribute exists



Check `public int getNumberOfParticipants()` method exists and defined properly



Participant Class

Passed 3/5; Partially passed 1/5; Failed 1/5.

Attribute

`participantID`

1.0 / 1.0

Method

`toString()`

2.0 / 2.0

Method	<code>getParticipantID()</code>	1.0 / 1.0
Constructor	<code>Participant(String)</code>	1.0 / 2.0
Does not initialize the participantID attribute. We expect your constructor to initialize a particular set of instance attributes, but yours doesn't.		
Check <code>public Participant(String)</code> constructor exists and defined properly		✓
Check <code>Participant(String)</code> constructor creates instances with args ("12345678") +1.0		✓
Check <code>participantID</code> attribute equals <code>equalToIgnoringWhiteSpace("12345678")</code>		✗
Method	<code>verifyID(String)</code>	0.0 / 2.0
Is not a class method. We expect your method to be defined with the static keyword indicating that it is an class method, but yours isn't.		
Check <code>public static boolean verifyID(String)</code> method exists and defined properly		✗