Andrej Zentner

SENIOR ANDROID DEVELOPER

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ABOUT ME

I'm an Android Developer skilled in Java, Kotlin, Retrofit, Jetpack and all other flashy new (and old) things. I love programming and I'm glad i was fortunate enough to combine my hobby and job into one.
Apart from programming I love spending time with my fiancee and our 5 cats, making model WW2 airplanes, listening to audio books and going out into nature away from civilization.

Skill	Experience
ANDROID	8 years
KOTLIN	4 years
JAVA	10 years
DI (KOIN, Dagger 2, KODEIN, Hilt)	6 years
COROUTINES	3 years
SQL	9 years
NoSQL	6 years
GIT	9 years
.NET	5 years
PYTHON	1 year
RxJava	3 years
ARCore, OpenGL, Sceneform	1 year
COMPOSE	1 year
Linux	5 years
C++	1 year

LINKS

GitHub

https://github.com/azentner1

LinkedIn

https://www.linkedin.com/in/andrejzentner/

WORK EXPERIENCE

PENN INTERACTIVE (USA)

Apr 2021 – May 2023

Senior Android Developer — Remote
- Developed and maintained a sportsbook app
- Team member
- Kotlin, Coroutines, RoomDB, MVVM, Compose, KMM

CODA (USA)

Dec 2019 – Apr 2021

Senior Android Developer/Team Lead—Remote
- Developed and maintained a Music Video Streaming app
- Team Lead
- Kotlin, Coroutines, LiveData, MVVM, Realm, OTT

STRING (UK)

Mar 2019 – Dec 2019

Senior Android Developer — Remote
- Developed an AR app using Sceneform and OpenGL
- Team member
- Kotlin, ARCore, Sceneform, OpenGL, RoomDB, MVVM

GLOBAL.ID (USA)

May 2018 – Mar 2019

Senior Android Developer — Remote
- Worked on payment system integration
- Team member
- Scrum, Agile
- Kotlin, Dagger 2, RxJava, Retrofit, RoomDB

TELTECH (USA)

May 2016 – May 2018

Senior Android Developer - Remote
- Developed and maintained a call blocking application - RoboKiller
- Team member
- Scrum, Agile
- Kotlin, Android Jetpack, Coroutines, LiveData, Retrofit, Mockito, OTT

IMPADDO (EU)

Jan 2015 – May 2016

Android Team Lead - Remote
- Developed and maintained several B2B and Play Store applications
- Lead a team of 4 developers
- Scrum Agile
- Java, SQLite, Dagger 2, RxJava, Mockito, OTT, video streaming

SIEMENS

Apr 2014 – Jan 2015

Senior Java Developer
- Designed, implemented and maintained features for a robust monitoring and charging system, in use by large telecoms (T-Mobile, Verizon, etc..)
- Scrum
- Java, SQL, Python

STARNET

May 2013 – Apr 2014

.NET Developer
- Designed, implemented and maintained features across multiple desktop and web applications
- NET (C# and VB), MSSQL, JavaScript, DevExpress

MICROSOFT

Jul 2011 – Jun 2012

.NET Intern
- Worked on internal applications
- .NET, MSSQL, Windows Phone SDK, JavaScript

Education

FACULTY OF ORGANISATION AND INFORMATICS

2009. – 2014.

Bachelor of Computer Science

Information Technology

CIVIL ENGINEERING

2001. – 2005.

High School Diploma

NOTABLE PROJECTS

RoboKiller

Android Call Blocking application. 500k monthly, 40k daily active users. Implementing new features, bug fixing and maintenance. Technologies used: Kotlin, Retrofit, Jetpack, MVVM

https://play.google.com/store/apps/details?id=com.robokiller.app

Global ID

Android application that aims to unify various identity verification methods into one. 100k+ users. Technologies used: Kotlin, Retrofit, Jetpack, RxJava, Dagger 2, MVP

https://play.google.com/store/apps/details?id=net.globalid

Triller

Social streaming app. Tik-tok alternative. 10 million+ users. Technologies used: Java, Kotlin, RoomDB, OpenGL

https://play.google.com/store/apps/details?id=co.triller.droid

Coda Collection

An app for streaming video content related to Music. Tehnologies used: Kotlin, Coroutines, LiveData, MVVM, Realm

https://play.google.com/store/apps/details?id=co.codacollection.coda

Barstool Sportsbook

Application for Sports Betting. 100k+ users. Technologies used: Kotlin, Compose, MVVM, KMM

https://play.google.com/store/apps/details?id=com.png.sportsbook.google

PUBLICATIONS

Apr 2018

Multithreading in .NET and Java: A Reality Check

http://www.jcomputers.us/index.php?m=content&c=index&a=show&catid=196&id=2793