Honeybot Project Walkthrough



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The HoneyBot IRC project

Honeybot is an IRC bot built in Mauritius

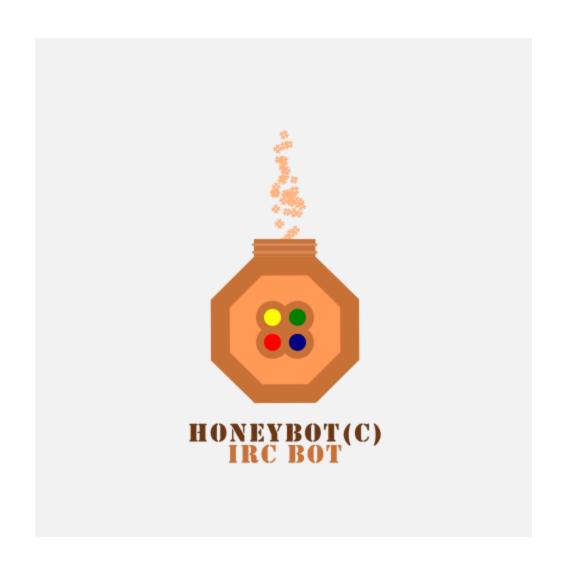
1 You are required to follow along by browsing the source

What is IRC?

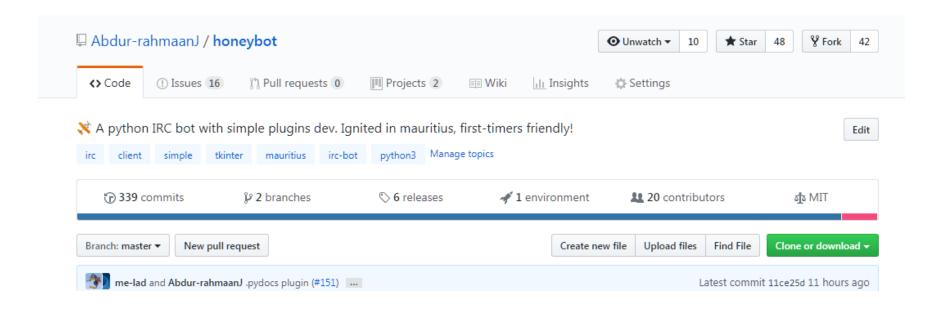
Internet Relay Chat (IRC) is a protocol that facilitates communication in the form of text. The chat process works on a client/server networking model

What is HoneyBot?

HoneyBot is an IRC bot with simple plugins development

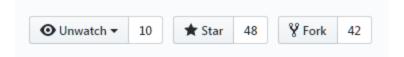


honeybot \equiv X A python IRC bot with simple plugins dev. Ignited in mauritius, firsttimers friendly! ■ Python ★ 48 ¥ 42 honeybot \equiv X A python IRC bot with simple plugins dev. Ignited in mauritius, firsttimers friendly! ■ Python ★ 48 ¥ 42 honeybot \equiv X A python IRC bot with simple plugins dev. Ignited in mauritius, firsttimers friendly! ■ Python ★ 48 ¥ 42



Stats

Main stats



- 48 stars
- 42 forks
- kind of special in mauritius

Commit stats



- 339 commits
- 20 contributors
- MIT license

Contributions



• contributors from 9 countries

Testimonials

Some testimonials [a]

With experience in programming in Python, and implementing an SMTP email plugin for a different system, picking up HoneyBot and following the documentation provided for newcomers made it very simple to implement the same SMTP email plugin to the HoneyBot system. This was my first time contributing to an open-source project on GitHub and it was an overall great experience. The welcoming of new contributors and documentation on how to contribute and implement plugins is great for people who have never contributed to a project before, and Abdur-Rahmaan Janhangeer was extremely helpful when answering my questions and helping me along the way.

-- Tanner Fry

Some testimonials [b]

HoneyBot is my first time collaborating to an open source project and I'm loving it. Before discovering HoneyBot, I was very intimidated on the idea of working with other people and had no idea what an IRC even was. Now I realize how much fun and rewarding it is to work together on a project with dedicated and friendly individuals. The documentation is easy to follow and everyone is super helpful. I highly recommend any new programmer who want to contribute on an open source project to try out HoneyBot. Personally I enjoy working on this project more than my own schoolwork.

-- Gico Carlo Evangelista

Some testimonials [c]

HoneyBot is my first open source project and I had never worked with an IRC before. For school I was required to contribute to projects, but it was always so intimidating to me. I had always heard it gets easier once you've gotten over the fear wall, and that's what HoneyBot did for me. Excellent readme and quick feedback allowed me to make my first plugin. Now I've made many contributions, and look forward to any new issues I can get my hands on. Abdur-Rahmaan Janhangeer has been extremely helpful and I owe him and this project a lot for getting me into the open source world. -- Justin Walker

Awesome Plugins

Host of plugins

The project has one of the most awesome collection of plugins.

Plugins Gallery [a]

- bitcoin by @Macr0Nerd get price of bitcoin
- calc by @Abdur-rahmaanJ evaluates maths expressions
- maths by @Abdur-rahmaanJ sin cos and the like
- Conv sniff by @Abdur-rahmaanJ set triggers like how many times a word occur for one or more words and send response
- greet by @Abdur-rahmaanJ demo plugin

Plugins Gallery [b]

- I installed_modules by @Abdur-rahmaanJ checks dependencies installed
- joke by @Abdur-rahmaanJ, @colbyjayallen get random joke
- self Trivia by @ajimenezUCLA random trivia
- sername by @Abdur-rahmaanJ, @sseryani username generator
- quotes by @German-Corpaz inspirational quotes
- a dictionary by @iamnishant14 returns meaning of word

Plugins Gallery [c]

- password generator by @iamnishant14 the name tells it all
- debug by @Abdur-rahmaanJ prints all parameters passed to bot
- wikipedia by @Macr0Nerd returns a wikipedia article
- translate by @a-deeb google translate plugin
- 1 test by @Abdur-rahmaanJ runs tests
- weather by @Macr0Nerd returns weather info for a given location

Plugins Gallery [d]

- Mail by @TannerFry send emails within the chat
- In angman by @JustinWalker4179 play hangman in the chat
- age by @JustinWalker4179 takes in birthday and outputs age
- fact by @JustinWalker4179 returns a random fact
- Q google by @JustinWalker4179 returns three search results from google
- Send message by @JustinWalker4179 sends a message to another channel

Plugins Gallery [e]

- Iog by @RiceAbove logs the chat into a log file
- joins by @RiceAbove greets everyone who joins the channel
- ate by @RiceAbove posts the current date
- 🙎 riddle by @AngeloGiacco returns a random riddle
- news by @AngeloGiacco gets the top 10 headlines from bbc world news
- In horoscope by @AngeloGiacco gets your daily horoscope for your starsign

Plugins Gallery [f]

- currency converter by @AngeloGiacco converts currencies
- Tussian_roulette by @AngeloGiacco may or may not kick you off the channel
- monopoly by @AngeloGiacco Honeybot now supports the world's worst game!
- roll by @GlennToms rolls a dice
- ? help by @edumello show link to plugin's information page
- channeljoin by @marceloyb join command for bot
- E comic by @mboekhold returns a random comic

Structure

github/ISSUE_TEMPLATE
honeybot
workshop
gitignore
CODE_OF_CONDUCT.md
CONTRIBUTING.md
LICENSE
PULL_REQUEST_TEMPLATE.md
README.md
honeybot_real.png
honeybot_real.png requirements.txt

honeybot/honeybot/

- memory
- plugins
- **settings**
- lab.py
- main.py
- pluginInfo.py
- plugins_info.md
- test.py
- test_plugin_script.py

Brief Overview of IRC

- chat in channels #python
- you can private message user
- no history

• default connection settings example

```
port - 6667
connection url - chat.freenode.net
```

How an IRC bot works?

How an IRC bot works?

- connect and identify
- constantly check messages
- stay alive
- parse messages
- act in accordance

A look at old

workshop/normalbot/

honeybot.py

Basic Mechanisms

How do we connect?

How do we connect?

```
irc.connect((BOT_IRC_SERVER, BOT_IRC_PORT))
```

How do we receive messages?

How do we receive messages?

```
while 1:
    line = irc.recv(4096)
```

How do we receive messages?

```
irc = socket.socket()
```

How do we print messages?

```
while 1:
    line = irc.recv(4096)
    print(line)
```

What do raw IRC messages look like?

What do raw IRC messages look like?

```
:appinv!c5e342c5@gateway/web/cgi-irc/kiwiirc.com/
ip.200.200.22.200 PRIVMSG ##bottestingmu :ef
```

where ef is the actual message

the answer is simple, check for ping and return pong

```
while 1:
    pass
    line = irc.recv(4096)
    print(line)
    pingChecker(line)
```

```
def pingChecker(pingLine):
   if pingLine.find(bytes('PING' ,'utf8')) != -1:
      pingLine = pingLine.rstrip().split()
      if pingLine[0] == bytes("PING" ,'utf8'):
        irc.send(bytes("PONG" ,'utf8') +
        pingLine[1] + bytes("\r\n" ,'utf8') )
```

How do we send messages?

How do we send messages?

```
irc.send(bytes("PONG " ,'utf8')
```

Message parsing

Message Parsing

```
while 1:
    pass
    line = irc.recv(4096)
    print(line)
    pingChecker(line)
    if line.find(bytes('PRIVMSG' ,'utf8')) != -1 or line.fi
        messagechecker(line)
        target.write(str(line))
        target.flush()
```

Message Parsing

line 805

messagechecker(line)

Message Parsing

```
def messagechecker(msgLine):
   # . . .
    completeLine = str(msgLine[1:])
        .replace("'b",'').split(':', 1)
    info = completeLine[0].split()
    message = (completeLine[1].split("\\r")[0]).replace("'b",''
    sender = info[0][2:].split("!", 1)[0]
    refinedmsg = str(message.lower())
    refinedmsgl = len(refinedmsg)
    print("Complete Line-->" + str(completeLine))
    print("Info-->" + str(info))
    print("Message-->" + str(message))
    print("Sender-->" + str(sender) + "\n")
   # . . .
```

Message Parsing: Address Deciding

Message Parsing: Address Deciding

```
address=''
if (len(info)>=2):
    if ( str(info[2])!= BOT_NICKNAME ):
        address=str(info[2])
    elif ( str(info[2]) == BOT_NICKNAME):
        address=str(sender)
```

Message Parsing: Functionality Basics

Message Parsing: Functionality Basics

The IRC Protocol

Message to user

The IRC Protocol

Message to user

```
PRIVMSG <username>: Hi
```

example

```
PRIVMSG mdk: Hi
```

Message to channel

The IRC Protocol

Message to channel

```
PRIVMSG <channelname>: Hi
```

example

```
PRIVMSG #Ltch : Hi
```

Join channel

The IRC Protocol

Join channel

JOIN <channelname>

example

JOIN #ltch

Leave channel

The IRC Protocol

Leave channel

```
PART <channelname>: <messsage>
```

example

```
PART #ltch: See you soon!
```

Quit IRC

The IRC Protocol

Quit IRC

```
QUIT <channelname>: <messsage>
```

example

```
QUIT #ltch: See you soon!
```

Part 2

honeybot/honeybot/

- memory
- plugins
- **settings**
- lab.py
- main.py
- pluginInfo.py
- plugins_info.md
- test.py
- test_plugin_script.py

Changes to the new bot

Changes to the new bot

- bot is now OOP
- settings config in files
- plugins

The brain of the bot

The brain of the bot is in main.py

The steps once again

- connect and identify
- constantly check for messages
- stay alive
- parse messages
- act in accordance

Connect

```
def connect(self):
    self.irc.connect((self.server_url, self.port))
```

identify

```
def identify(self):
    self.send(self.identify_command())
```

identify command

```
def identify_command(self):
    return 'msg NickServ identify ' + self.password + ' \r\n'
```

constantly check for messages

```
def pull(self):
    while self.isListenOn:
        try:
        data = self.irc.recv(2048)
        raw_msg = data.decode("UTF-8")
        msg = raw_msg.strip('\n\r')
```

stay alive

```
def pull(self):
    while self.isListenOn:
        try:
        data = self.irc.recv(2048)
        raw_msg = data.decode("UTF-8")
        msg = raw_msg.strip('\n\r')
        self.stay_alive(msg)
```

stay alive

```
def stay_alive(self, incoming):
    # ...
    parts = incoming.split(':')
    if parts[0].strip().lower() == 'ping':
        # ...
        self.send(self.pong_return(self.domain))
```

stay alive

```
def pong_return(self, domain):
    return 'PONG :{}\r\n'.format(domain)
```

```
def pull(self):
    while self.isListenOn:
        try:
        data = self.irc.recv(2048)
        raw_msg = data.decode("UTF-8")
        msg = raw_msg.strip('\n\r')
        self.stay_alive(msg)
        self.core_commands_parse(msg)
```

```
def core_commands_parse(self, incoming):
    self.run_plugins(self.plugins, incoming)
```

```
def load_plugins(self, plugins_to_load):
    list to add = self.plugins
    logger.info('Loading plugins...')
    to load = []
    plugs = 'settings/{}.conf'.format(plugins_to_load)
    with open(plugs) as f:
        to load = f.read().split('\n')
        to load = list(filter(lambda x: x != '', to load))
    for file in to load:
        try:
            module = importlib.import module('plugins.' +
            file)
        except ModuleNotFoundError as e:
            logger.warning(f"module import error, skipped'
            {e} in {file}")
        obj = module.Plugin
        list to add.append(obj)
    self.plugins = list_to_add
    logger.info('Loaded plugins...')
```

```
def run_plugins(self, listfrom, incoming):
    incoming is the unparsed string. refer to test.py

for plugin in listfrom:
    plugin.run(self, incoming, self.methods(),
        self.message_info(incoming), self.bot_info())
```

act in accordance - in enters plugins!

```
class Plugin:
    def __init__(self):
        pass

def run(self, incoming, methods, info, bot_info):
        try:
            if info['command'] == 'PRIVMSG' and
            info['args'][1] == '.hi':
                  methods['send'](info['address'], 'hooo')
        except Exception as e:
            print('woops plug', e)
```

Parameters

Parameter 1: incoming

incoming contains the raw message in case someone wants to implement something from scratch

```
def run(self, incoming, methods, info, bot_info):
```

incoming

```
:appinv!c5e342c5@gateway/web/cgi-irc/kiwiirc.com/
ip.200.200.22.200 PRIVMSG ##bottestingmu :ef
```

Parameter 2: methods

```
def run(self, incoming, methods, info, bot_info):
```

methods gives you the following

```
'send_raw': self.send,
'send': self.send_target,
'join': self.join,
'mem_add': self.memory_add_value,
'mem_rem': self.memory_remove_value,
'mem_fetch': self.memory_fetch_value
}
```

usage

```
methods['send'](<address>, <message>)
```

Parameter 3: info

```
def run(self, incoming, methods, info, bot_info):
```

info gives us info about messages coming. helper functions.

```
{
  'prefix': prevent_none(prefix),
  'command': prevent_none(command),
  'args': ['' if e is None else e for e in args],
  'address': prevent_none(address),
  'user': prevent_none(user)
}
```

usage

```
info['address']
```

Parameter 4 : bot_info

```
def run(self, incoming, methods, info, bot_info):
```

bot_info gives information about the bot

```
{
  'name': self.name,
  'special_command': self.sp_command,
  'required_modules': self.required_modules,
  'owners': self.owners
}
```

usage

```
bot_info['name']
```

Plugins Dev Example

Plugins Dev Example

Let's develop a plugin that doubles the number that you input

.double 5

and the bot sends back

10

Let's take the example of the greet plugin

```
class Plugin:
    def __init__(self):
        pass

def run(self, incoming, methods, info, bot_info):
        try:
            if info['command'] == 'PRIVMSG' and
            info['args'][1] == '.hi':
                  methods['send'](info['address'], 'hooo')
        except Exception as e:
            print('woops plug', e)
```

let's modify it

```
info['args'] gives us

['##bottestingmu', 'ef', 'ab']
```

where index 0 is the channel name and the rest messages.

```
class Plugin:
   def __init__(self):
        pass
   def run(self, incoming, methods, info, bot_info):
        try:
            if info['command'] == 'PRIVMSG' and
            info['args'][1] == '.double':
                to_send = float(info['args'][2]) * 2
                methods['send'](info['address'], to send)
        except Exception as e:
            print('woops plug', e)
```

but info['args'][0] can also be simplified to

```
msgs = info['args'][1:]
```

then we use

```
msgs[0]
```

settings/CONNECT.conf

specifies connection details

```
[INFO]
server_url = chat.freenode.net
port = 6667
name = hb_tst5
```

settings/AUTOJOIN_CHANNELS.conf

specifies which channels to join upon connection

```
#ltch
##bottestingmu
```

settings/OWNERS.conf

appinventorMu
appinv

settings/PLUGINS.conf

specifies which plugin to load

```
age
caesar_cipher
calc
date
debug
dictionary
fact
greet
joke
log
maths
quote
selfTrivia
send_message
help
horoscope
```