

# ANGELA (ZI LAN) ZHANG

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## EDUCATION

Dartmouth College, Hanover, NH	<b>Expected June 2023</b>
<i>B.S. Computer Science and Quantitative Social Science</i>	GPA 3.82/4.0
Relevant Coursework: Machine Learning in Python, AR / VR Development, Full-Stack Development, Object Oriented Programming in Java, Statistics in R, Algorithms, Discrete Mathematics, Linear Algebra	
York House High School, Vancouver, BC	<b>June 2019</b>
Honors/Awards: 5x Honors Roll, AP National Scholar	GPA 4.0/4.0

## SKILLS & TECHNOLOGIES

Programming Languages: Python, Java, JavaScript, C#, HTML5, CSS3, R  
Frameworks & Modules: React.JS / Redux, Node.JS / Express, Flask, Bootstrap, jQuery, MongoDB, Mongoose, NumPy

## WORK EXPERIENCE

Digital Applied Learning and Innovation (DALI) Lab, Hanover, NH	<b>August 2020 - Present</b>
<i>Software Engineer</i>	
<ul style="list-style-type: none"><li>Admitted as one of the youngest members to the <a href="#">tech-entrepreneurial program</a> after a rigorous selection process</li><li>Created <a href="#">products</a> for companies around the world in teams of designers, engineers, PMs</li><li>Most recently a full-stack and data visualization developer for a web-based beetle outbreak prediction project (see project below)</li></ul>	
Dartmouth Academics Skill Center, Hanover, NH	<b>April 2020 - Present</b>
<i>Computer Science and Math Tutor</i>	
<ul style="list-style-type: none"><li>Helped 5 assigned peers to achieve 90%+ in Calculus and Python classes in a 1:1 setting</li><li>Provided feedback to simplify complex concepts, debug, improve efficiency and decrease memory usage</li><li>Established trust by being accessible, patient, and empathetic</li></ul>	

## PROJECTS

Amazon Product Quality Prediction Tool (Python, NumPy)   email me if interested in seeing code	
<ul style="list-style-type: none"><li>Developed a machine learning model that predicts the quality of an Amazon grocery product with high precision and recall (F1 = 0.87)</li><li>Cleaned and processed product review data using TFIDF vectorizer, normalizing, and SMOTE oversampling</li><li>Trained several classifiers using processed data, including logistic regression, naïve bayes, decision tree, linear SVC, k-neighbors, random forest, SVMs, AdaBoost, bagging, neural networks</li><li>Applied interesting features &amp; approaches such as Vader Sentiment analysis, hyperparameter tuning and ensemble techniques</li></ul>	
Pine Beetle Infestation Visualization and Prediction Tool (Full-stack)   <a href="https://pine-beetle-prediction-dev.netlify.app">https://pine-beetle-prediction-dev.netlify.app</a>	
<ul style="list-style-type: none"><li>Backed and funded by the US Forest Service to address devastating southern pine-beetle outbreaks that are notoriously hard for foresters to predict and prepare for</li><li>Built a tool that visualizes southern pine-beetle outbreak data and generates outbreak predictions in an interactive format</li><li>Optimized user accessibility through UI/UX research and design, which are implemented using React and front-end JS libraries</li><li>Integrated map visualizations that show geographic information about outbreaks using Mapbox, Chart.JS</li><li>Improved average prediction generation time from several minutes to seconds by rewriting the backend data pipeline to a MongoDB database using Express.JS middleware and restructuring data organization using Mongoose schemas</li></ul>	
Twitter-Reddit Content Sharing Optimization (API)   <a href="https://github.com/azhang4216/RedditAPI">https://github.com/azhang4216/RedditAPI</a>	
<ul style="list-style-type: none"><li>Created Twitter-Reddit API Project to uplift people during shelter-in-place with memes and laughter</li><li>Leveraged Reddit's effective upvote system and Twitter's accessibility for optimal content</li><li>Used praw API to source top-rated subreddit memes by leveraging Reddit's up-vote system, which was then posted to a Twitter platform (tweeted) using tweepy API</li></ul>	

## PROJECTS (COURSE WORK IN PYTHON AND JAVA)

- Dartmouth Map: calculates closest path to take between any two locations on campus using BFS (breadth-first search). Includes a visual map that allows users to see said path
- Sudi: a personal digital assistant that performs POS (parts of speech) tagging via HMM (Hidden Markov Models)
- City Visualizer: animated visualizations for city populations, wrapped in GUI
- Huffman Encoding: compressing and decompressing files using trees, maps, priority queues, file i/o to save bits
- Kevin Bacon Game: an interactive game based on social network problems made using BFS & Graphs
- Sketching Server: a collaborative graphical editor that allows multiple clients to edit the same sketch on a server
- Webcam Painting Program: a webcam-based painting program using a user selected part of the image acts as a paintbrush

## LEADERSHIP & CO-CURRICULAR ACTIVITIES

Dartmouth Women's Golf, <i>Division I Student Athlete</i>	
<ul style="list-style-type: none"><li><a href="#">Awards</a> include: Program Record Holder, WGCA All-American Scholar, Rookie of the Year, Co-MVP</li></ul>	
Dartmouth Agape Student Group, <i>Outreach &amp; Event Coordination Committee</i>	
<ul style="list-style-type: none"><li>Spearheaded club promotion and outreach to incoming freshmen, resulting in 20+ new freshmen members</li><li>Transformed and adapted membership events to an online format in unprecedented COVID times</li></ul>	