

and cash payments arrive in the mail), they are added (i.e., a month for some companies, a week for others) to the master file. The program (called "trans.dat" in Exercise 11.3) is run at the end of each business period, thus updating each account's balance. When these updating runs, the master file is rewritten as it stands at the end of the next business period to begin the

same problems that do not exist in single-file processing. A customer on the master file may not have a record for this business period, and therefore no record for this period. If, for example, a customer who did make some purchases or payments during the period, and the company may not have had a chance

to update the master file as a basis for writing a complete file-matching program on each file as the record key for matching purchases and payments. Records stored in increasing account number order. If the same account number appear on both the master file and the transaction file to the current balance on the master file. (Assume that purchases are indicated by positive amounts and payments are indicated by negative amounts.) When there is no corresponding transaction record, merely output the current balance. When there is a transaction record but no corresponding master file record, output an "Unmatched transaction record for account number" message.

Write a simple program to create some test data using the following sample account data:

Balance
348.17
27.19
0.00
-14.22

**11.10** It is possible (actually common) to have several transaction records with the same record key. This occurs because a particular customer might make several purchases and cash payments during a business period. Rewrite your accounts receivable file-matching program of Exercise 11.7 to provide for the possibility of handling several transaction records with the same record key. Modify the test data of Exercise 11.8 to include the following additional transaction records:

Account number	Dollar amount
300	83.89
700	80.78
700	1.53

**11.11** Write statements that accomplish each of the following. Assume that the structure

```
struct person {
    char lastName[ 15 ];
    char firstName[ 15 ];
    char age[ 4 ];
};
```

has been defined and that the file is already open for writing.

- Initialize the file "nameage.dat" so that there are 100 records with `lastName = "unassigned"`, `firstName = ""` and `age = "0"`.
- Input 10 last names, first names and ages, and write them to the file.
- Update a record; if there is no information in the record, tell the user "No info".
- Delete a record that has information by reinitializing that particular record.

**11.12** You are the owner of a hardware store and need to keep an inventory that can tell you what tools you have, how many you have and the cost of each one. Write a program that initializes the file "hardware.dat" to 100 empty records, lets you input the data concerning each tool, enables you to list all your tools, lets you delete a record for a tool that you no longer have and lets you update any information in the file. The tool identification number should be the record number. Use the following information to start your file:

Record #	Tool name	Quantity	Cost
3	Electric sander	7	57.98
17	Hammer	76	11.99
24	Jig saw	21	11.00
39	Lawn mower	3	79.50
56	Power saw	18	99.99
68	Screwdriver	106	6.99
77	Sledge hammer	11	21.50

Use the test data created in Exercise 11.8. Use the