

Chris Malley - PixelZoom, Inc.

## Summary

February 2008	Glaciers	Translation Utility	Common Code	SVN & Build Process	Misc Sims	Misc Other	SUBTOTAL
1	5.5	0	0	0	0	0	5.5
2	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0
4	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0
6	1.5	0	0	0	3	1.5	6
7	0	0	0	0	0	1.5	1.5
8	3	0	0	3	0	0	6
9	0	0	0	3	0	0	3
10	0	0	0	0	0	0	0
11	4.5	0	0	0.5	0.5	0	5.5
12	0	0	0	3	0.75	0.75	4.5
13	4.5	0	0	0.25	0	0.75	5.5
14	3	0	0	0	0	1.25	4.25
15	5	0	0	0	0	0	5
16	0	0	0	0	0	0	0
17	0	0	0	0	0	0	0
18	0	0	0	0	0	0	0
19	4	0	0	0	0	0	4
20	2.75	0	0	0.25	0	0	3
21	0	0	0	0	0	0	0
22	0	0	0	0	0	0	0
23	0	0	0	0	0	0	0
24	0	0	0	0	0	0	0
25	0	0	0	0	0	0	0
26	0	0	0	0	0	0	0
27	0	0	0	0	0	0	0
28	0	0	0	0	0	0	0
29	0	0	0	0	0	0	0
30	0	0	0	0	0	0	0
31	0	0	0	0	0	0	0
<b>TOTAL</b>	<b>33.75</b>	<b>0</b>	<b>0</b>	<b>10</b>	<b>4.25</b>	<b>5.75</b>	<b>53.75</b>
	62.8%	0.0%	0.0%	18.6%	7.9%	10.7%	

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## Glaciers

February 2008	Design	Code	Debug	Changes	SUBTOTAL	Notes
1		5.5			5.5	
2					0	
3					0	
4					0	
5					0	
6		1.5			1.5	
7					0	
8		3			3	
9					0	
10					0	
11		4.5			4.5	
12					0	
13		4.5			4.5	
14		3			3	
15		5			5	
16					0	
17					0	
18					0	
19		4			4	
20		2.75			2.75	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	33.75	0	0	33.75	

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## Translation Utility

February 2008	Design	Code	Debug	Changes	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7					0	
8					0	
9					0	
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	0	0	0	0	

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## Common Code

February 2008	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7					0	
8					0	
9					0	
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	0		0	0	

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## SVN and Build Process

February 2008	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7					0	
8				3	3	SVN doc & cleanup
9				3	3	Unfuddle #74, finish AddSVNIgnoreToDeploy util
10					0	
11				0.5	0.5	identify sims with improper dependencies
12				3	3	SVN cleanup, document "PhET Source Code Mgmt"
13				0.25	0.25	edit Unfuddle component names to match SVN
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20				0.25	0.25	investigate making ProGuard output less verbose
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
<b>TOTAL</b>	<b>0</b>	<b>0</b>		<b>10</b>	<b>10</b>	

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## Misc Sims

February 2008	Design	Code	Debug	Changes	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6		3			3	updates to sim-template
7					0	
8					0	
9					0	
10					0	
11			0.5		0.5	Unfuddle #187 (quantum tunneling)
12			0.75		0.75	Unfuddle #187 (quantum tunneling)
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
<b>TOTAL</b>	<b>0</b>	<b>3</b>	<b>1.25</b>	<b>0</b>	<b>4.25</b>	

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## Misc Other

February 2008	Meetings	Reports	Hiring	Other	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6	0.5			1	1.5	Unfuddle tickets, Eclipse classpath, dev discussions
7	1.5				1.5	
8					0	
9					0	
10					0	
11					0	
12				0.75	0.75	update system requirements on website
13				0.75	0.75	investigate Trac, discuss tracking with Sam Reid
14	1.25				1.25	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
<b>TOTAL</b>	<b>3.25</b>	<b>0</b>	<b>0</b>	<b>2.5</b>	<b>5.75</b>	