Chris Malley - PixelZoom, Inc.

Summary

March 2010	Reactants... ..Leftovers	Acid Base Solutions	Translations	Common Code	Build Process	Misc Sims	Misc Other	SUBTOTAL
1	4	0	0	4	0	0	0	8
2	0.75	0	0	0.25	0	0	0	1
3	0	0	1.25	0	4.25	0	0.75	6.25
4	0.5	0	0	5.5	0	0	2	8
5	1.75	0	0	0.25	0	0	0	2
6	0	0	0	0	0	0	0	0
7	0	0	0	0	0	1	0	1
8	2	0	0	5.75	0	0	0	7.75
9	0	0	0.25	2.75	0	0	0	3
10	5.75	0	0	0	0	0	0	5.75
11	0	0	0	0	0	0	0	0
12	0	0	0	0	0	0	0	0
13	0	0	0	0	0	0	0	0
14	0	0	0	0	0	0	0	0
15	0	0	0	0	0	0	0	0
16	0	0	0	0	0	0	0	0
17	0	0	0	0	0	0	0	0
18	0	0	0	0	0	0	0	0
19	0	0	0	0	0	0	0	0
20	0	0	0	0	0	0	0	0
21	0	0	0	0	0	0	0	0
22	0	0	0	0	0	0	0	0
23	0	0	0	0	0	0	0	0
24	0	0	0	0	0	0	0	0
25	0	0	0	0	0	0	0	0
26	0	0	0	0	0	0	0	0
27	0	0	0	0	0	0	0	0
28	0	0	0	0	0	0	0	0
29	0	0	0	0	0	0	0	0
30	0	0	0	0	0	0	0	0
31	0	0	0	0	0	0	0	0
TOTAL	14.75	0	1.5	18.5	4.25	1	2.75	42.75
	34.5%	0.0%	3.5%	43.3%	9.9%	2.3%	6.4%	

Chris Malley - PixelZoom, Inc.

Reactants, Products and Leftovers

March 2010	Design	Code	Debug	Changes	SUBTOTAL	Notes
1		4			4	
2			0.75		0.75	
3					0	
4		0.5			0.5	
5		1.75			1.75	
6					0	
7					0	
8		2			2	
9					0	
10	1	4.75			5.75	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	1	13	0.75	0	14.75	

Chris Malley - PixelZoom, Inc.

Acid Base Solutions

March 2010	Design	Code	Debug	Changes	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7					0	
8					0	
9					0	
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	0	0	0	0	

Chris Malley - PixelZoom, Inc.

Translations

March 2010	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3		1.25			1.25	2146
4					0	
5					0	
6					0	
7					0	
8					0	
9				0.25	0.25	2146
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	1.25	0	0.25	1.5	

Chris Malley - PixelZoom, Inc.

Common Code

March 2010	Design	Code	Debug	Other	SUBTOTAL	Notes
1			4		4	2178, Java 6 code
2				0.25	0.25	piccolo-1.3-rc4: 2180
3					0	
4			5.5		5.5	piccolo-1.3-rc4: 2171,2188
5			0.25		0.25	piccolo-1.3-rc4: 2171
6					0	
7					0	
8			5.75		5.75	piccolo-1.3-rc4: 2171,2180
9			2.75		2.75	piccolo-1.3-rc4: 2171
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	0	18.25	0.25	18.5	

Chris Malley - PixelZoom, Inc.

Build Process

March 2010	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3			4.25		4.25	2183,2184,2185
4					0	
5					0	
6					0	
7					0	
8					0	
9					0	
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	0	4.25	0	4.25	

Chris Malley - PixelZoom, Inc.
Misc Sims

March 2010	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7		1			1	lasers:2190
8					0	
9					0	
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	0	1	0	1	

Chris Malley - PixelZoom, Inc.

Misc Other

March 2010	Meetings	Reports	Other	SUBTOTAL	Notes
1				0	
2				0	
3		0.5	0.25	0.75	Review and prioritize my Unfuddle tickets
4	2			2	
5				0	
6				0	
7				0	
8				0	
9				0	
10				0	
11				0	
12				0	
13				0	
14				0	
15				0	
16				0	
17				0	
18				0	
19				0	
20				0	
21				0	
22				0	
23				0	
24				0	
25				0	
26				0	
27				0	
28				0	
29				0	
30				0	
31				0	
TOTAL	2	0.5	0.25	2.75	