

Chris Malley - PixelZoom, Inc.

## Summary

October 2010	Capacitor Lab	Translations	Common Code	Build Process	Misc Sims	Misc Other	SUBTOTAL
1	7	0	0	0	0	0	7
2	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0
4	7.25	0	0	0	0	0	7.25
5	3.5	0	0	0	0	0	3.5
6	2.75	0	0	0	0	0	2.75
7	5.25	0	0	0	0	1.5	6.75
8	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0
11	1.75	0	1	0	0	0.25	3
12	5	0	0	0	0	0.25	5.25
13	1.5	0	0	0	1.75	2	5.25
14	0.25	0	3	0	0	1	4.25
15	0	0	0	0	0	0	0
16	0	0	0	0	0	0	0
17	0	0	0	0	0	0	0
18	4	0	1.5	0	0	0.75	6.25
19	1	0	6	0	0	1	8
20	3	0	0	0	0	0	3
21	3.25	0	0	0	1.5	1.25	6
22	0.25	0	0	0	0	0	0.25
23	0	0	0	0	0	0	0
24	1.5	0	0	0	0	0.5	2
25	2	0.25	0	1.75	0	0	4
26	0	0	0	0	0	0	0
27	1.5	0	0	0	0.25	0.25	2
28	0	0	0	0	0	0	0
29	0	0	0	0	0	0	0
30	0	0	0	0	0	0	0
31	0	0	0	0	0	0	0
<b>TOTAL</b>	<b>50.75</b>	<b>0.25</b>	<b>11.5</b>	<b>1.75</b>	<b>3.5</b>	<b>8.75</b>	<b>76.5</b>
	66.3%	0.3%	15.0%	2.3%	4.6%	11.4%	

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# Capacitor Lab

October 2010	Design	Code	Debug	Changes	SUBTOTAL	Notes
1		7			7	
2					0	
3					0	
4		7.25			7.25	
5		3.5			3.5	
6		2.75			2.75	
7		5.25			5.25	
8					0	
9					0	
10					0	
11		1.75			1.75	
12		5			5	
13		1.5			1.5	
14	0.25				0.25	
15					0	
16					0	
17					0	
18		4			4	
19		1			1	
20		3			3	
21		3.25			3.25	
22		0.25			0.25	
23					0	
24		1.5			1.5	
25		2			2	
26					0	
27		1.5			1.5	
28					0	
29					0	
30					0	
31					0	
<b>TOTAL</b>	<b>0.25</b>	<b>50.5</b>	<b>0</b>	<b>0</b>	<b>50.75</b>	

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## Translations

October 2010	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7					0	
8					0	
9					0	
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25			0.25		0.25	#2552,1756
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
TOTAL	0	0	0.25	0	0.25	

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## Common Code

October 2010	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7					0	
8					0	
9					0	
10					0	
11			1		1	2540,2500
12					0	
13					0	
14		3			3	2547
15					0	
16					0	
17					0	
18		1.5			1.5	2547
19		6			6	2547
20					0	
21					0	
22					0	
23					0	
24					0	
25					0	
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
<b>TOTAL</b>	<b>0</b>	<b>10.5</b>	<b>1</b>	<b>0</b>	<b>11.5</b>	

# Build Process

October 2010	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7					0	
8					0	
9					0	
10					0	
11					0	
12					0	
13					0	
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21					0	
22					0	
23					0	
24					0	
25			1.75		1.75	Eclipse upgrade to resolve compiler errors
26					0	
27					0	
28					0	
29					0	
30					0	
31					0	
<b>TOTAL</b>	<b>0</b>	<b>0</b>	<b>1.75</b>	<b>0</b>	<b>1.75</b>	

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## Misc Sims

October 2010	Design	Code	Debug	Other	SUBTOTAL	Notes
1					0	
2					0	
3					0	
4					0	
5					0	
6					0	
7					0	
8					0	
9					0	
10					0	
11					0	
12					0	
13			0.25	1.5	1.75	Lasers 2190; Density postmortem
14					0	
15					0	
16					0	
17					0	
18					0	
19					0	
20					0	
21			1	0.5	1.5	BAA compile errors; RPAL 1.02 published
22					0	
23					0	
24					0	
25					0	
26					0	
27				0.25	0.25	BAA game spinners
28					0	
29					0	
30					0	
31					0	
<b>TOTAL</b>	<b>0</b>	<b>0</b>	<b>1.25</b>	<b>2.25</b>	<b>3.5</b>	

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## Misc Other

October 2010	Meetings	Reports	Other	SUBTOTAL	Notes
1				0	
2				0	
3				0	
4				0	
5				0	
6				0	
7	1.5			1.5	status meeting
8				0	
9				0	
10				0	
11			0.25	0.25	review assigned Unfuddle tickets
12			0.25	0.25	discuss Java initializer blocks
13	2			2	developer meeting
14	1			1	status meeting
15				0	
16				0	
17				0	
18			0.75	0.75	Property<T> discussion
19		0.5	0.5	1	Property<T> discussion
20				0	
21	1.25			1.25	status meeting
22				0	
23				0	
24			0.5	0.5	fix broken SVN working copy
25				0	
26				0	
27		0.25		0.25	
28				0	
29				0	
30				0	
31				0	
<b>TOTAL</b>	<b>5.75</b>	<b>0.75</b>	<b>2.25</b>	<b>8.75</b>	