# Unit 3—Lesson 1: Optionals

#### ni

```
struct Book {
  let name: String
  let publicationYear: Int
let firstHarryPotter = Book(name: "Harry Potter and the Sorcerer's Stone",
                            publicationYear: 1997)
let secondHarryPotter = Book(name: "Harry Potter and the Chamber of Secrets",
                             publicationYear: 1998)
let books = [firstHarryPotter, secondHarryPotter]
```

#### ni

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```
struct Book {
  let name: String
  let publicationYear: Int?
let firstHarryPotter = Book(name: "Harry Potter and the Sorcerer's Stone",
                            publicationYear: 1997)
let secondHarryPotter = Book(name: "Harry Potter and the Chamber of Secrets",
                             publicationYear: 1998)
let books = [firstHarryPotter, secondHarryPotter]
let unannouncedBook = Book(name: "Rebels and Lions", publicationYear: nil)
```

### Specifying the type of an optional

```
var serverResponseCode = 404

var serverResponseCode = nil

var serverResponseCode: Int? = 404

var serverResponseCode: Int? = nil
```

## Working with optional values Force-unwrap

## Working with optional values Optional binding

```
if let constantName = someOptional {
   //constantName has been safely unwrapped for use within the braces.
}
```

```
if let unwrappedPublicationYear = book.publicationYear {
   print("The book was published in \(unwrappedPublicationYear)")
}
else {
   print("The book does not have an official publication date.")
}
```

### Functions and optionals Return values

```
let string = "123"
let possibleNumber = Int(string)

let string = "Cynthia"
let possibleNumber = Int(string)
```

## Functions and optionals Defining

```
func printFullName(firstName: String, middleName: String?, lastName: String)
func textFromURL(url: URL) -> String?
```

### Failable initializers

```
struct Toddler {
  var birthName: String
  var monthsOld: Int
}
```

### Failable initializers

```
struct Toddler {
  var birthName: String
  var monthsOld: Int
 init?(birthName: String, monthsOld: Int) {
    if months0ld < 12 || months0ld > 36 {
      return nil
   } else {
      self.birthName = birthName
      self.months0ld = months0ld
```

### Failable initializers

```
let possibleToddler = Toddler(birthName: "Joanna", monthsOld: 14)
if let toddler = possibleToddler {
   print("\(toddler.birthName\) is \(toddler.monthsOld\) months old")
} else {
   print("The age you specified for the toddler is not between 1 and 3 yrs of age")
}
```

### Optional chaining

```
struct Person {
  var age: Int
  var residence: Residence?
struct Residence {
  var address: Address?
struct Address {
  var buildingNumber: String?
 var streetName: String?
 var apartmentNumber: String?
```

### Optional chaining

```
if let theResidence = person.residence {
   if let theAddress = theResidence.address {
     if let theApartmentNumber = theAddress.apartmentNumber {
        print("He/she lives in apartment number \((theApartmentNumber).")
     }
   }
}
```

### Optional chaining

```
if let theApartmentNumber = person.residence?.address?.apartmentNumber {
   print("He/she lives in apartment number \((theApartmentNumber).")
}
```

### Implicitly Unwrapped Optionals

```
class ViewController: UIViewController {
   @IBOutlet var label: UILabel!
}
```

Unwraps automatically

Should only be used when need to initialize an object without supplying the value and you'll be giving the object a value soon afterwards

## Unit 3, Lesson 1 Lab: Optionals.playground



Open and complete the exercises in Lab - Optionals.playground