ANDY ZHENG

github.com/azheng4119 | (917)-291-5656 | azheng4119@gmail.com

EDUCATION

Hunter College, **City University of New York**   New York,
NY Bachelor of Science   August 2016 -
Present
- Major: Computer Science
- Expected Graduation: May 2020
- Relevant Coursework: Statistics, Software analysis I & II & III, Calculus 1 & 2

SKILLS

- **Programming languages** : C++, Javascript, HTML, CSS
- **Technologies** : Git/Github, React, Redux
- **Operating Systems** : Windows, MacOS, Linux

RELEVANT PROJECTS

Role Playing Game   **github.com/azheng4119/rpg-8**
                                                              Spring 2016

- Collaborated with 4 other teams to create a **Java** based RPG game.
- Worked in the AI team that controlled movement and actions of enemies.

Pixelate - Three ways   **https://github.com/azheng4119/PixelateReact**
                                                              July 2019

- Web application that allows users to add rows and columns as blocks to an existing table.
- Initial version consists of basic **HTML** and **CSS** with vanilla **Javascript** implementation.
- Applied **React** and **Redux** to the application afterwards to organize structure.

EXPERIENCE

CUNY 2x Residency Pilot   June 2019 - Present
Student Software Developer
- Selected to participate in a full stack javascript pilot training program to develop future software engineers.
- Learned in-demand web technologies such as **Node**, **Express**, and **PostgreSQL**.

Nom Wah Nolita   New York, NY
Kitchen Manager   September 2017 - Present
- Supervised a team of 10 employees in a high production kitchen while upkeeping Department of Health kitchen standards.
- Processed and logged 200 daily sales transactions
- Maintained daily log of employee and customer issues.
- Managed and organized restaurant's supply inventory.