3.2) Root Locus Method

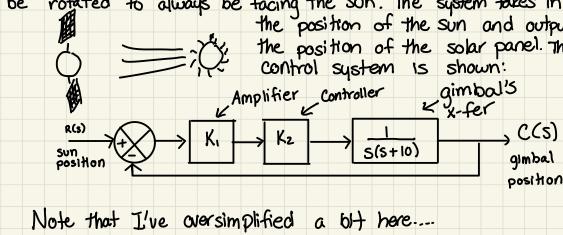
A root locus is a graphical presentation of how the closed loop poles move as a system parameter is varied

Can be used to determine how the system's performance parameters change as something (controller gain, for example) is varied

You can use this method to visually impose design criteria to derimine regions of acceptable root placement

Let's consider a simple motivating example:

A set of solar panels are gimbaled on a satellite and a control system is put in place so that the solar panel can be rotated to always be facing the sun. The system takes in the position of the sun and outputs the position of the solar panel. The control system is shown:



Let's combine our two gains into a single gain K where $K = K_1 K_2$

Now we can find our closed loop transfer function

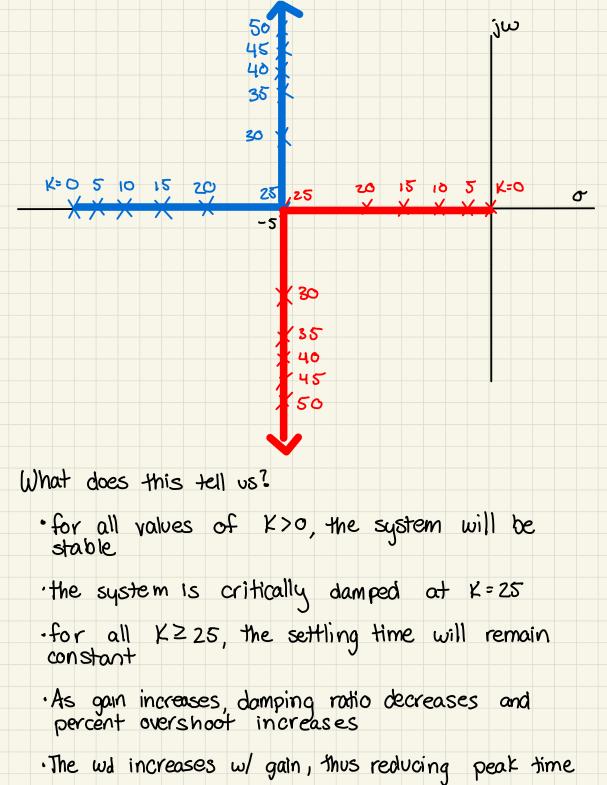
R(s)	K	C(z)
7	52 + 105 + K	

$$\frac{R(s)}{s^2 + 10s + K} \xrightarrow{C(s)}$$

Starting with K=0, let's examine how the pole location varies as K is increased

K	pole 1	pole 2
В	-10	0
5	-9.47	53
10	-8.87	-1.13
15	-8.16	-1.84
20	-7.24	-2.76
25	-5	-5
30	-5+2.24j	-5-2.24j
35	-5+3.165	-5 - 3.165
40	-5+3.87j	-5-3.87j
45	-5 + 4.47 j	-5 - 4.47 j
50	-5+5j	-5 - 5j

Now let's plot them



These are all valuable in signt to us as designers.

Just by looking at this, we can quickly narrow our acceptable range of K

Now, you are probably silently protesting again:

1) But that was a pain to create?.
2) But Matlab can do it for me!
3) But I could have found X to meet requirements from my handy second order system equations!
4) Any others?

The root locus is the locus of the roots of the characteristic equation when K is varied from 0 > 00

We are now going to learn how to create these much more quickly (and in Matlab) and how they can be useful for higher order systems.

Although you will do this in Matlab after this class, understanding how they are created and why they behave as they do will help build understanding and intuition - important qualities in an engineer

Now you might also say, "but what about the zeros?" Well, they are going to play a role, too! Let's get to it!

How to make a sketch of the root locus: Let's consider a general feedback control system of the form: \rightarrow C(s) He T(s)= KG(s) with the closed loop transfer function 1+ KG(s)+(s) characteristic egn We covered this briefly during our unit on block cliagrams, but let's revisit an important definition \Rightarrow C(ϵ) H(s) The open loop transfer function (OLTF) is the product of everything in the loop Basically, what you would get if you "opened" the So the OLTF = G(S)H(s)

T(s)= KG(s) we have closed loop transfer function 1+ KG(s)H(s) Let's check out the characterisitic ean characteristic egn 1 + KG(s)H(s) =0 which we will represent as 1+ K NOLTF(S) =0 DOLTF (6) or 1+ <u>KN(s)</u> =0 Dcs) Then, we will rearrange: D(s) + KN(s) = 0Now recall that root locus involves a sweep of K from 0→∞, so let's look at our boundary cases Case 1: K=O: D(S)=O => the closed loop poles are equal to the open loop poles Case 2: $K=\infty$ rewrite L + N(S) = 0 N(S) = 0the closed loop poles are equal to the open loop zeros In other words, the root locus will START at the open loop poles and END at the open loop Zeros

Up until now, our methods have primarily focused on the CLTF. But Root Locus, along with a few that are coming, work from the OLTF

The next question is how these points are connected. For this we will again consider the characteristic equation

For it to be 0, KG(s)H(s)=1 or in polar form 1 (2n + 1) 180° for integer values of n

| KG(s)H(s) | = 1 \(\infty \text{magnitude} ∠KG(s)H(s) 1 = (2k+1)180° € angle

Lets break this into 2 parts

what this says is that if a value s is substituted into KG(s)H(s), a complex number results.

If the ongle of that complex number is an odd multiple of 180°, there exists a value of K for which s is a system pole. AND That value of K is K= 1

[GOSIIHO]

These are called the angle and magnitude criteria, and every point on the root locus must satisfy it

But-what on earth is the angle of KG(s)H(s)?

Skipping the derivation (I'll post H if you really want to see it) the angle of F(S) = TI (S+Zi) = product of zeros
TT (S+pj) product of poles can be calculated as O=Zzero angles - Zpole angles or, perhaps more easily understood visually This is the angle that must be an odd multiple of 180°

We'll come back to this but the key point is that this will drive the shape of the path between the poles and zeros, as we will see as we move forward