# Precalculus Practice Problems: Final

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The focus of these review problems is on the material covered in Weeks 25 through 35, but keep in mind that prior material can still appear on the exam.

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## 1 Matrices in 2D

### 1.1 Review Problems

Throughout,  $\hat{\mathbf{i}} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$  and  $\hat{\mathbf{j}} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$  are the standard unit vectors while  $\mathbf{0} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$  is the zero vector. We also let  $\mathbf{I} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$  be the  $(2 \times 2)$  identity matrix and  $\mathbf{0} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$  be the zero matrix.

- 1. Vector calculations. Let  $\mathbf{u} = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$  and  $\mathbf{v} = \begin{pmatrix} 4 \\ -1 \end{pmatrix}$ . Compute each of the following.
  - (a)  $\mathbf{u} + \mathbf{v}$
  - (b) 2**v**
  - (c)  $\mathbf{u} \cdot \mathbf{v}$  and  $\mathbf{v} \cdot \mathbf{u}$
  - (d)  $\|\mathbf{u}\|$ ,  $\|\mathbf{v}\|$ , and  $\|\mathbf{u} + \mathbf{v}\|$
  - (e) The angle between  $\mathbf{u}$  and  $\mathbf{v}$  (in terms of an inverse trig function)
  - (f)  $\text{proj}_{\mathbf{v}}(\mathbf{u})$  and  $\text{proj}_{\mathbf{u}}(\mathbf{v})$
- 2. Applying matrices to vectors. Let  $A = \begin{pmatrix} 2 & 4 \\ 1 & 1 \end{pmatrix}$  and  $\mathbf{v} = \begin{pmatrix} 5 \\ 2 \end{pmatrix}$ .
  - (a) Compute Av
  - (b) Find a vector  $\mathbf{u}$  for which  $A\mathbf{u} = \mathbf{v}$ , or show that none exists.
- 3. Matrix operations. Let  $A = \begin{pmatrix} 2 & 4 \\ 1 & 1 \end{pmatrix}$  and  $B = \begin{pmatrix} -3 & 4 \\ 5 & -7 \end{pmatrix}$ . Compute each of the following.
  - (a) A + B
  - (b) -3A
  - (c) AB
  - (d) BA
  - (e)  $\mathsf{B}^T$  (the transpose of  $\mathsf{B}$ )
- 4. Geometric transformations. Write down matrices for each of the following.
  - (a) Dilation about the origin by a factor of 4
  - (b) Horizontal dilation by a factor of 3 and vertical dilation by a factor of 2
  - (c) Rotation about the origin by  $\pi/4$  counterclockwise
  - (d) Projection onto the line y = (3/2)x
  - (e) Reflection across the line y = (3/2)x

- 5. Matrix determinants. Let  $A = \begin{pmatrix} 2 & 4 \\ 1 & 1 \end{pmatrix}$  and  $B = \begin{pmatrix} -3 & 4 \\ 5 & -7 \end{pmatrix}$ . Compute each of the following.
  - (a)  $\det A$  and  $\det B$
  - (b)  $\det(\mathsf{AB})$
  - (c)  $\det(\mathsf{A}^T)$
  - (d) det(A + B)
  - (e) The area of the ellipse formed by applying A to the unit circle
- 6. Matrix inverses. Let  $A = \begin{pmatrix} 2 & 4 \\ 1 & 1 \end{pmatrix}$  and  $B = \begin{pmatrix} -3 & 4 \\ 5 & -7 \end{pmatrix}$ . Compute each of the following.
  - (a)  $A^{-1}$  and  $B^{-1}$
  - (b)  $A^{-1}B^{-1}$  and  $B^{-1}A^{-1}$
  - (c)  $(AB)^{-1}$
  - (d)  $(A^T)^{-1}$
  - (e)  $(A + B)^{-1}$
  - (f)  $\det(A^{-1})$
- 7. Shear transformations. A **horizontal shear** is given by a matrix of the form  $\begin{pmatrix} 1 & k \\ 0 & 1 \end{pmatrix}$ .
  - (a) Describe the image of the unit square with vertices (0,0), (1,0), (1,1), and (0,1) when the horizontal shear  $\begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix}$  is applied.
  - (b) By what factor does a horizontal shear multiply areas?
  - (c) Find real constants  $a, b, k, \theta$  for which

$$\begin{pmatrix} 4 & 1 \\ 3 & 7 \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} a & 0 \\ 0 & b \end{pmatrix} \begin{pmatrix} 1 & k \\ 0 & 1 \end{pmatrix}.$$

(The constant  $\theta$  can be expressed in terms of an inverse trig function.)

#### 1.2 Challenge Problems

8. The **trace** of a square matrix is the sum of its main diagonal entries,

$$\operatorname{tr}\begin{pmatrix} a & b \\ c & d \end{pmatrix} = a + d.$$

- (a) For the matrices A, B in problems 3, 5, 6, compute  $\operatorname{tr} A$ ,  $\operatorname{tr} B$ ,  $\operatorname{tr} (A + B)$ , and  $\operatorname{tr} (AB)$ .
- (b) Show that for any  $2 \times 2$  matrices P and Q, we have tr(PQ) = tr(QP).
- (c) In general, must it be true that tr(ABC) = tr(ACB)?
- 9. Two matrices A, B are similar, written  $A \sim B$ , if there is an invertible P with  $B = P^{-1}AP$ .
  - (a) Show that the only matrix similar to I is I.
  - (b) Show that if  $A \sim B$ , then  $\det A = \det B$  and  $\operatorname{tr} A = \operatorname{tr} B$ .
  - (c) Let  $A = \begin{pmatrix} 3 & 1 \\ 2 & 2 \end{pmatrix}$ . There is exactly one diagonal matrix  $D = \begin{pmatrix} d_1 & 0 \\ 0 & d_2 \end{pmatrix}$  with  $d_1 \ge d_2$  for which  $D \sim A$ . Find D.
- 10. If A is a square matrix, the **characteristic polynomial** of A is defined by

$$f_{\mathsf{A}}(X) = \det(\mathsf{A} - X\mathsf{I}).$$

- (a) Compute the characteristic polynomial  $f_{\mathsf{A}}(X)$  of the matrix  $\mathsf{A} = \begin{pmatrix} 3 & 1 \\ 2 & 2 \end{pmatrix}$ .
- (b) Find the two roots  $\lambda_1 \geq \lambda_2$  of  $f_A(X)$ .
- (c) Find non-zero vectors  $\mathbf{v}_1, \mathbf{v}_2$  for which  $A\mathbf{v}_j = \lambda_j \mathbf{v}_j$  for j = 1, 2. (In general, if  $A\mathbf{v} = \lambda \mathbf{v}$  and  $\mathbf{v} \neq \mathbf{0}$ , we call  $\mathbf{v}$  an **eigenvector** of A corresponding to the **eigenvalue**  $\lambda$ .)
- (d) Let P be the matrix whose columns are  $\mathbf{v}_1$  and  $\mathbf{v}_2$ . Compute  $\mathsf{P}^{-1}\mathsf{AP}$ .
- (e) Find A<sup>100</sup>.
- (f) Cayley-Hamilton theorem. Suppose  $f_A(X) = a_0 + a_1X + a_2X^2$ . (The values of  $a_0, a_1, a_2$  are known from part (a).) Compute

$$a_0\mathsf{I} + a_1\mathsf{A} + a_2\mathsf{A}^2$$
.

#### 1.3 Answers

- 1. (a)  $\begin{pmatrix} 6 \\ 2 \end{pmatrix}$ 
  - (b)  $\begin{pmatrix} 8 \\ -2 \end{pmatrix}$
  - (c) Both are 5. In general,  $\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$ .
  - (d)  $\|\mathbf{u}\| = \sqrt{13}$   $\|\mathbf{v}\| = \sqrt{17}$  $\|\mathbf{u} + \mathbf{v}\| = \sqrt{40} = 2\sqrt{10}$
  - (e)  $\arccos\left(\frac{5}{\sqrt{221}}\right)$
  - (f)  $\operatorname{proj}_{\mathbf{v}}(\mathbf{u}) = \begin{pmatrix} 20/17 \\ -5/17 \end{pmatrix}$  $\operatorname{proj}_{\mathbf{u}}(\mathbf{v}) = \begin{pmatrix} 10/13 \\ 15/13 \end{pmatrix}$
- 2. (a)  $\binom{18}{7}$ 
  - (b) Let  $\mathbf{u} = \begin{pmatrix} a \\ b \end{pmatrix}$ . Then

$$\mathbf{A}\mathbf{u} = \begin{pmatrix} 2 & 4 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} 2a + 4b \\ a + b \end{pmatrix},$$

so we require 2a + 4b = 5 and a + b = 2. The solution to this system is that a = 3/2 and b = 1/2, so then  $\mathbf{u} = \begin{pmatrix} 3/2 \\ 1/2 \end{pmatrix}$ .

*Remark:* We can also compute  $\mathbf{u} = \mathsf{A}^{-1}\mathbf{v}$  once we have  $\mathsf{A}^{-1}$  (see Problem 6).

- 3. (a)  $\begin{pmatrix} -1 & 8 \\ 6 & -6 \end{pmatrix}$ 
  - (b)  $\begin{pmatrix} -6 & -12 \\ -3 & -3 \end{pmatrix}$
  - (c)  $\begin{pmatrix} 14 & -20 \\ 2 & -3 \end{pmatrix}$
  - (d)  $\begin{pmatrix} -2 & -8 \\ 3 & 13 \end{pmatrix}$
  - (e)  $\begin{pmatrix} -3 & 5\\ 4 & -7 \end{pmatrix}$
- 4. (a)  $4I = \begin{pmatrix} 4 & 0 \\ 0 & 4 \end{pmatrix}$ 
  - (b)  $\begin{pmatrix} 3 & 0 \\ 0 & 2 \end{pmatrix}$

(c) 
$$\begin{pmatrix} \cos(\pi/4) & -\sin(\pi/4) \\ \sin(\pi/4) & \cos(\pi/4) \end{pmatrix} = \begin{pmatrix} 1/\sqrt{2} & -1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix}$$

(d) 
$$P = \begin{pmatrix} 4/13 & 6/13 \\ 6/13 & 9/13 \end{pmatrix}$$

(e) 
$$2P - I = \begin{pmatrix} -5/13 & 12/13 \\ 12/13 & 5/13 \end{pmatrix}$$

5. (a) 
$$\det A = -2$$
  $\det B = 1$ 

(b) 
$$\det(\mathsf{AB}) = \det(\mathsf{A}) \cdot \det(\mathsf{B}) = -2$$

(c) 
$$\det(\mathsf{A}^T) = \det \mathsf{A} = -2$$

(d) 
$$\det(\mathsf{A} + \mathsf{B}) = \det\begin{pmatrix} -1 & 8 \\ 6 & -6 \end{pmatrix} = -42$$

(e) 
$$|\det A| \cdot (\text{unit circle area}) = 2\pi$$

6. (a) 
$$A^{-1} = \frac{1}{\det A} \begin{pmatrix} 1 & -4 \\ -1 & 2 \end{pmatrix} = \begin{pmatrix} -1/2 & 2 \\ 1/2 & -1 \end{pmatrix}$$

$$B^{-1} = \frac{1}{\det B} \begin{pmatrix} -7 & -4 \\ -5 & -3 \end{pmatrix} = \begin{pmatrix} -7 & -4 \\ -5 & -3 \end{pmatrix}$$

(b) 
$$A^{-1}B^{-1} = \begin{pmatrix} -13/2 & -4\\ 3/2 & 1 \end{pmatrix}$$
  
 $B^{-1}A^{-1} = \begin{pmatrix} 3/2 & -10\\ 1 & -7 \end{pmatrix}$ 

(c) 
$$(AB)^{-1} = B^{-1}A^{-1} = \begin{pmatrix} 3/2 & -10 \\ 1 & -7 \end{pmatrix}$$

(d) 
$$(A^T)^{-1} = (A^{-1})^T = \begin{pmatrix} -1/2 & 1/2 \\ 2 & -1 \end{pmatrix}$$

(e) 
$$(A + B)^{-1} = \frac{1}{\det(A + B)} \begin{pmatrix} -6 & -8 \\ -6 & -1 \end{pmatrix} = \begin{pmatrix} 1/7 & 4/21 \\ 1/7 & 1/42 \end{pmatrix}$$

(f) 
$$\det(A^{-1}) = 1/\det A = -1/2$$

7. (a) A parallelogram with vertices (0,0),(1,0),(3,1),(2,1)

(b) 
$$\det \begin{pmatrix} 1 & k \\ 0 & 1 \end{pmatrix} = 1$$

(c) Multiplying the right two matrices, 
$$\begin{pmatrix} 4 & 1 \\ 3 & 7 \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} a & ak \\ 0 & b \end{pmatrix}$$
. Looking at the image of vector  $\hat{\mathbf{i}}$ , we need  $\begin{pmatrix} a \\ 0 \end{pmatrix}$  to rotate to  $\begin{pmatrix} 4 \\ 3 \end{pmatrix}$ . This can be achieved with a rotation by  $\theta = \arccos(4/5)$  and  $a = 5$ . To find  $b$ , taking the determinant on both sides and noting that rotations have determinant 1, we require  $ab = 25$ , so  $b = 5$ . Finally, to get  $k$ , we need  $\begin{pmatrix} 5k \\ 5 \end{pmatrix}$  to rotate to  $\begin{pmatrix} 1 \\ 7 \end{pmatrix}$ . Comparing lengths and noting that  $\begin{pmatrix} 5k \\ 5 \end{pmatrix}$  must be in the first quadrant,  $k = 1$ .

8. (a) 
$$\operatorname{tr} A = 3$$
  
 $\operatorname{tr} B = -10$   
 $\operatorname{tr} (A + B) = \operatorname{tr} A + \operatorname{tr} B = -7$   
 $\operatorname{tr} (AB) = 11$ 

(b) Let 
$$\mathsf{P} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$
 and  $\mathsf{Q} = \begin{pmatrix} e & f \\ g & h \end{pmatrix}$ . Then 
$$\mathsf{PQ} = \begin{pmatrix} ae + bg & af + bh \\ ce + dg & cf + dh \end{pmatrix} \quad \text{and} \quad \mathsf{QP} = \begin{pmatrix} ae + cf & be + df \\ ag + ch & bg + dh \end{pmatrix},$$

so 
$$tr(PQ) = tr(QP) = ae + bg + cf + dh$$
.

(c) In general, the answer is **no**. For example, let

$$\mathsf{A} = \begin{pmatrix} 2 & 4 \\ 1 & 1 \end{pmatrix}, \quad \mathsf{B} = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}, \quad \mathsf{C} = \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix}.$$

Then

$$\begin{aligned} \mathsf{ABC} &= \begin{pmatrix} 2 & 4 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 2 & 1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 4 & 6 \\ 2 & 2 \end{pmatrix}, \\ \mathsf{ACB} &= \begin{pmatrix} 2 & 4 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 2 & 2 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 4 & 8 \\ 2 & 3 \end{pmatrix}, \end{aligned}$$

so tr(ABC) = 6 while tr(ACB) = 7.

- 9. (a) Suppose  $I \sim B$ . Then there is an invertible matrix P such that  $B = P^{-1}IP$ , but the right hand side simplifies to  $P^{-1}P = I$ .
  - (b) If  $A \sim B$  with  $B = P^{-1}AP$ , then

$$\det B = \det(P^{-1}AP) = \det(P)^{-1} \cdot \det A \cdot \det P = \det A.$$

For the trace, Problem 8b gives us

$$\operatorname{tr} B = \operatorname{tr}(P^{-1}(AP)) = \operatorname{tr}((AP)P^{-1}) = \operatorname{tr} A.$$

(c) We have  $\det A = 4$  and  $\operatorname{tr} A = 5$ , so

$$\det D = d_1 d_2 = 4$$
 and  $\operatorname{tr} D = d_1 + d_2 = 5$ .

This is satisfied by  $d_1 = 4$  and  $d_2 = 1$ , so  $D = \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix}$ .

10. (a) We compute

$$f_{\mathsf{A}}(X) = \det(\mathsf{A} - X\mathsf{I}) = \det\begin{pmatrix} 3 - X & 1 \\ 2 & 2 - X \end{pmatrix} = (3 - X)(2 - X) - 2 = X^2 - 5X + 4.$$

(b) The roots are  $\lambda_1 = 4$  and  $\lambda_2 = 1$ .

- (c) Note that the equation  $A\mathbf{v} = \lambda \mathbf{v}$  is equivalent to  $(A \lambda I)\mathbf{v} = \mathbf{0}$ , which has a non-zero solution if and only if  $\det(A \lambda I) = 0$ . Moreover, we can use this version of the equation to find solutions more easily.
  - For  $\lambda_1 = 4$ , we have  $A \lambda_1 I = \begin{pmatrix} -1 & 1 \\ 2 & -2 \end{pmatrix}$ , so we can take  $\mathbf{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$  (or any non-zero scalar multiple) as a solution to  $(A \lambda_1 I)\mathbf{v} = \mathbf{0}$ .
  - For  $\lambda_2 = 1$ , we have  $A \lambda_2 I = \begin{pmatrix} 2 & 1 \\ 2 & 1 \end{pmatrix}$ , so we can take  $\mathbf{v}_2 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$  (or any non-zero scalar multiple) as a solution to  $(A \lambda_2 I)\mathbf{v} = \mathbf{0}$ .
- (d) Here  $P = \begin{pmatrix} 1 & 1 \\ 1 & -2 \end{pmatrix}$ , so then  $P^{-1} = -\frac{1}{3} \begin{pmatrix} -2 & -1 \\ -1 & 1 \end{pmatrix} = \frac{1}{3} \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$ . We compute

$$\begin{split} \mathsf{P}^{-1}\mathsf{A}\mathsf{P} &= \frac{1}{3} \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 3 & 1 \\ 2 & 2 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & -2 \end{pmatrix} \\ &= \frac{1}{3} \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 4 & 1 \\ 4 & -2 \end{pmatrix} \\ &= \frac{1}{3} \begin{pmatrix} 12 & 0 \\ 0 & 3 \end{pmatrix} = \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix}. \end{split}$$

Remark 1: If we produced different valid choices of  $\mathbf{v}_1$  and  $\mathbf{v}_2$  from part (c),  $\mathsf{P}$  and  $\mathsf{P}^{-1}$  would change, but the end result would be the same. If we swapped the order of the columns of  $\mathsf{P}$ , then we would swap the order of the diagonal entries correspondingly.

Remark 2: The fact that we got a diagonal matrix with entries  $\lambda_1, \lambda_2$ , the same one as in Problem 9c, is not a coincidence. The process we went through in this problem is called **diagonalisation**. (Not all  $n \times n$  matrices are diagonalisable, but one sufficient condition for diagonalisability is that the characteristic polynomial has n distinct roots.)

(e) Let  $D = P^{-1}AP = \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix}$ , so then  $A = PDP^{-1}$ . Then

$$\begin{split} \mathsf{A}^{100} &= \mathsf{PDP}^{-1} \cdot \mathsf{PDP}^{-1} \cdot \mathsf{PDP}^{-1} \cdot \dots \cdot \mathsf{PDP}^{-1} \cdot \mathsf{PDP}^{-1} \\ &= \mathsf{PD} \cdot \mathsf{D} \cdot \mathsf{D} \cdot \dots \cdot \mathsf{D} \cdot \mathsf{DP}^{-1} = \mathsf{PD}^{100} \mathsf{P}^{-1} \\ &= \begin{pmatrix} 1 & 1 \\ 1 & -2 \end{pmatrix} \begin{pmatrix} 4^{100} & 0 \\ 0 & 1 \end{pmatrix} \cdot \frac{-1}{3} \begin{pmatrix} -2 & -1 \\ -1 & 1 \end{pmatrix} \\ &= \frac{1}{3} \begin{pmatrix} 4^{100} & 1 \\ 4^{100} & -2 \end{pmatrix} \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix} \\ &= \frac{1}{3} \begin{pmatrix} 2 \cdot 4^{100} + 1 & 4^{100} - 1 \\ 2 \cdot 4^{100} - 2 & 4^{100} + 2 \end{pmatrix}. \end{split}$$

(f) Here  $(a_0, a_1, a_2) = (4, -5, 1)$ , so

$$\begin{aligned} a_0 \mathbf{I} + a_1 \mathbf{A} + a_2 \mathbf{A}^2 &= \begin{pmatrix} 4 & 0 \\ 0 & 4 \end{pmatrix} + \begin{pmatrix} -15 & -5 \\ -10 & -10 \end{pmatrix} + \begin{pmatrix} 3 & 1 \\ 2 & 2 \end{pmatrix} \begin{pmatrix} 3 & 1 \\ 2 & 2 \end{pmatrix} \\ &= \begin{pmatrix} -11 & -5 \\ -10 & -6 \end{pmatrix} + \begin{pmatrix} 11 & 5 \\ 10 & 6 \end{pmatrix} = \mathbf{0}. \end{aligned}$$

## 2 Vectors in 3D

Problems and solutions can be found at https://azhou5849.github.io/teaching/

### 2.1 Review Problems

1. Operations. Let

$$\mathbf{a} = \begin{pmatrix} -2 \\ -1 \\ 2 \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} 3 \\ 0 \\ -4 \end{pmatrix}, \quad \mathbf{c} = \begin{pmatrix} -1 \\ 1 \\ 5 \end{pmatrix}.$$

Compute each of the following. (Write "Err" or similar for any undefined expressions.)

(a) 
$$2a + b - c$$

(d) 
$$\mathbf{a} \times \mathbf{b}$$

(b) 
$$\|\mathbf{a}\| + \|\mathbf{b}\| - \|\mathbf{a} + \mathbf{b}\|$$

(e) 
$$\mathbf{a} \cdot (\mathbf{b} \cdot \mathbf{c})$$

(c) 
$$\mathbf{b} \cdot \mathbf{c}$$

(f) 
$$(\mathbf{a} \times \mathbf{b}) \times \mathbf{c}$$

2. Distances and spheres.

- (a) Find the distance between the points (2, -5, -2) and (1, -5, 0).
- (b) Write down an equation for the sphere with center (5, -1, 0) and radius 5.
- (c) Find the center and radius of the sphere with equation

$$x^2 + y^2 + z^2 - 2x + 8y + 8z + 17 = 0.$$

3. Angles. Let A = (-20, -2, 1), B = (-15, 3, 21), and C = (-16, 14, 5). Compute  $\angle BAC$ .

4. Cross products. Let 
$$\mathbf{u} = \begin{pmatrix} 3 \\ 3 \\ -5 \end{pmatrix}$$
 and  $\mathbf{v} = \begin{pmatrix} -3 \\ 2 \\ -5 \end{pmatrix}$ .

- (a) Find all vectors orthogonal to both  ${\bf u}$  and  ${\bf v}$  with norm 1.
- (b) Find the area of the parallelogram with vertices at 0, u, v, u v.
- (c) Let  $\theta$  be the angle between **u** and **v**. Compute  $\sin \theta$ .

5. Planes. Let A = (4, -5, 5), B = (-2, 5, -5), and C = (3, -3, -3). Find an equation for the plane passing through A, B, and C

- (a) in parametric form;
- (b) in cartesian form ax + by + cz = d.

Then find a parametric form for the intersection of this plane and the plane x + 2y + 3z = 4.

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- 6. Projections and reflections.
  - (a) What point on the line through (-5,0,-2) and (2,5,2) is closest to (3,1,-4)?
  - (b) Find the reflection of the point P = (4, -4, 5) across the plane -4x + 4y + 3z = 3.
  - (c) (\*) Let  $\mathcal{C}$  be the circle centered at (0,0,1) of radius 1 lying in the plane z=1 and let  $\ell$  be the line passing through the origin and the point (1,3,1). What is the shortest possible distance between a point on  $\mathcal{C}$  and a point on  $\ell$ ?
- 7. Using cross products in 2D problems.
  - (a) Let ABC be a triangle in the xy-plane with area 14. If the points A, B, C are listed in clockwise order going around the triangle, what is  $\overrightarrow{AB} \times \overrightarrow{AC}$ ?
  - (b) (\*) Let ABCD be a convex quadrilateral and let points P and Q lie on segments  $\overline{AB}$  and  $\overline{CD}$  respectively so that AP/AB = CQ/CD. Let R be the intersection of  $\overline{AQ}$  and  $\overline{PD}$  and let S be the intersection of  $\overline{BQ}$  and  $\overline{PC}$ . Show that

$$[PSQR] = [ARD] + [BSC].$$

# 2.2 Challenge Problems

- 8.
- 9.
- 10.

#### 2.3 Answers

1. (a) 
$$2\mathbf{a} + \mathbf{b} - \mathbf{c} = \begin{pmatrix} 2(-2) + 3 - (-1) \\ 2(-1) + 0 - 1 \\ 2(2) + (-4) - 5 \end{pmatrix} = \begin{pmatrix} 0 \\ -3 \\ -5 \end{pmatrix}$$

(b) 
$$\|\mathbf{a}\| + \|\mathbf{b}\| - \|\mathbf{a} + \mathbf{b}\| = 3 + 5 - \left\| \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix} \right\| = 8 - \sqrt{6}$$

- (c)  $\mathbf{b} \cdot \mathbf{c} = 3 \cdot (-1) + 0 \cdot 1 + (-4) \cdot 5 = -23$
- (d)  $\mathbf{a} \times \mathbf{b} =$
- (e) Err  $(\mathbf{b} \cdot \mathbf{c})$  produces a real number, which cannot be dotted with  $\mathbf{a}$
- (f)