### Implementační dokumentace k 2. úloze do IPP 2023/2024

Jméno a příjmení: Aryna Zhukava

Login: xzhuka01

#### PHP XML INTERPRET

This program is an interpreter for files that contain programs written in the IPPcode24 language in XML representation.

## Usage:

php interpret.php [[--source=[SOURCE\_FILE]] [--input=[INPUT\_FILE]]] [--help|-h]

- --help prints the help message
- --source specifies the path to the XML file that contains the program to be interpreted
- --input specifies the path to a file that contains the input data for the program

If source or input were not provided, the interpreter will wait for input from the standard input stream.

#### XML Format

The input XML file must conform to the following format:

The program element must have a `language` attribute with the value \*IPPcode24\*. Each instruction element represents a single instruction in the program, and must have the following attributes:

'order' - an integer representing the order of the instruction in the program 'opcode' - a string representing the opcode of the instruction

Each instruction element may have up to 3 arg elements, each with the following attributes:

'type' - a string representing the type of the argument ("int", "string", "bool", "nil", "var", "type" or "nil") 'value' - the value of the argument, represented as a string

# IMPLEMENTATION

#### Interpret.php

This class implements an interpreter for a custom instruction set. It reads an XML representation of instructions, executes them, and performs various operations based on the instructions.

**public function execute(): int** - is the main method of the whole program.

It is responsible for executing the instructions parsed from the input XML document. It performs the following steps:

- 1. Initializes necessary variables and data structures.
- 2. Parses the XML document to extract instructions (*ParserXML.php*).
- 3. Validates the instructions and sorts them by order (InstructionValidator.php).
- 4. Executes each instruction sequentially.
- 5. Handles various types of instructions such as arithmetic operations, control flow instructions, I/O operations, string operations, etc.
- 6. Returns an integer representing the exit code.

## Literals.php

The class Symbol represents a symbol in the program. The 'value' property is set differently depending on the 'type'.

class Variable extends Symbol represents a variable, inheriting from the Symbol class. It contains additional properties for the variable's name(\$name) and scope(\$scope). The constructor extracts the scope and name from the variable's string representation.

# Stack.php

+ validate(\$instructionArray):void

+ validateSyntax(\$opcode, \$argList)- checkArgType(\$argList, \$opcode): bool

Interface IStack declares getVariable() and declareVariable() methods. Class Frame implements IStack:

Represents a frame within the variable scope hierarchy.

- Stores variables in an associative array.
- Provides methods to declare and retrieve variables within the frame.
- Class Stack implements IStack:

• Manages the variable scopes including global, local, and temporary frames.

- Contains properties for global (\$gframe), temporary (\$tframe), and local (\$lframe) frames.
- Provides methods to declare and retrieve variables within the appropriate frame based on scope (GF,
- LF, or TF).

# Errors are reported to STDERR using the fwrite(STDERR, ...) function calls. Error codes are validated using the **HelperFunctions::validateErrorCode()** method, that uses the

**UML** diagram

**Error Handling** 

IPP\core's return codes.

#### <<Interface>> + declareVariable(\$var): void + getVariable(\$var): variable Symbol Frame Stack \$value: any \$data: array \$gframe: Frame \$type: string +\$Iframe: array has(\$name): bool +\$tframe: Frame getValue(): any declareVariable(\$var): void getVariable(\$var): variable declareVariable(\$var): void getType(): string getVariable(\$var): variable ParserXML \$name: string \$scope: string parseXML(\$document):array + getName(): string alidateArgumentType(\$argName, \$type, \$order) + getScope(): string + assign(\$type, \$val): string isValidArgument(\$node): bool parseArguments(\$instruction): array getScopeAndName(\$var): void Interpreter InstructionValidator

\$stack: Stack \$callStack: array \$dataStack: array

\$labels: array

execute(): void

getSymbol(\$type, \$val): Symbol