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Desired Position:	Junior C++ Developer
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TECHNICAL SKILLS

Languages: C++, C#, Java(basic knowledge), HTML, CSS, PHP

API: OpenGL 3.3

Source control: GIT

Databases: MSSQL, MySQL

IDE: Visual Studio, Code::Blocks, QT Creator

Other: Trello, Scrum

PROJECTS

- ▶ Render figure - [link](#)

Simple program for rendering and manipulating simple 3d object(point, vector, sphere, cursor) written in C++ with using OpenGL(glut).

- ▶ Console financial manager - [link](#)

Simple financial manager written in C++ CLI with a minimum set of functions and data storage in a database.

- ▶ Voxel Engine - [link](#)

Now this project is under development. This is a voxel engine on which it is planned to build a game in the future.

LANGUAGES

- ▶ English – Intermediate
- ▶ Russian – Native Speaker
- ▶ Ukrainian – Native Speaker

EDUCATION

- ▶ 2017 – 2021 Software Engineering / Junior Specialist / Kiev, Ukraine
College of Engineering and Management National Aviation University
- ▶ 2016 – 2018 Programing (C++) / Kiev, Ukraine / Certificate - front side, back side
Perspectiva – XXI centuries, Programing (C++) / Kiev, Ukraine