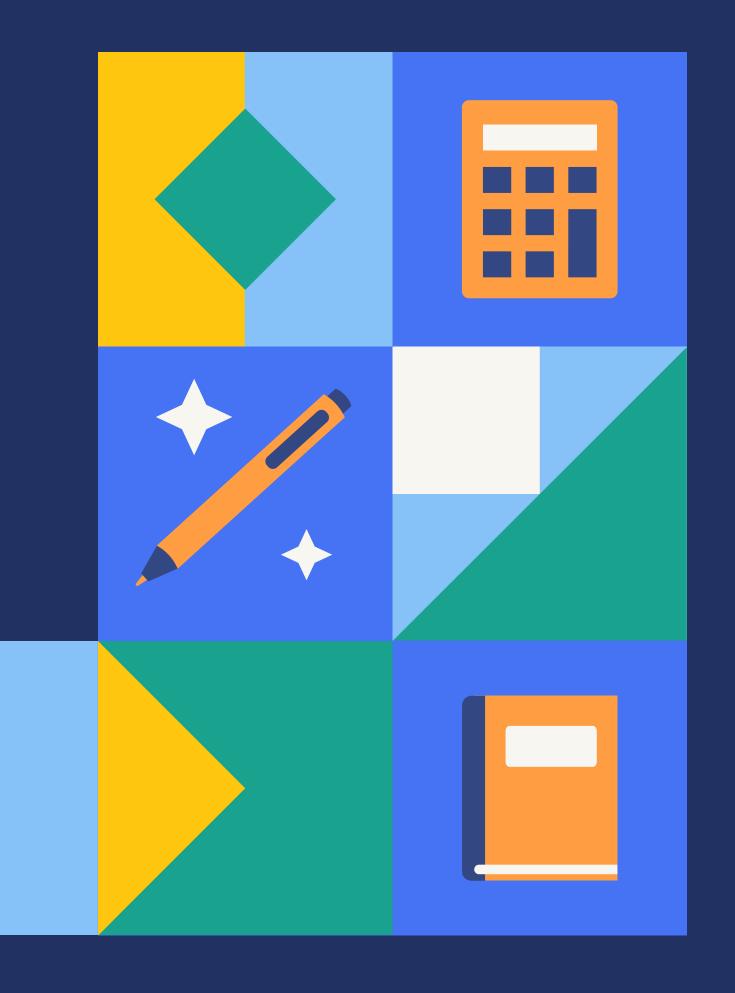
Descriptive Statistics

Program Statistik Sederhana Menggunakan Java



Anggota kelompok:

Azilia Naning Rahmawati 5002241127



Rizqi Al Rahmah 5002241031

Apta Rizkika Rahmadhani 5002241087



Rumus



Mean

ΣX/n



Median

nilai data ke-(n+1 / 2).



Modus

Nilai yang paling sering muncul dalam kumpulan data.



Varian

 $\Sigma(X-\mu)2/n$





Range

Xmaks-Xmin



Kuartil

nilai data kek(n+1) / 4



Desil

nilai data kek(n+1) / 10



Persentil

nilai data kek(n+1) / 100

Metode yang Digunakan



Digunakan untuk mengecek kondisi, misalnya jika data genap/ganjil saat menghitung median atau untuk memvalidasi input.



Array

Memudahkan penyimpanan dan pengolahan sejumlah data sekaligus.

double [] data = new
 double[n];



Method

Setiap perhitungan (mean, median, modus, dll.) ditempatkan dalam method terpisah.

static double mean (int n, double[] data)



Loop

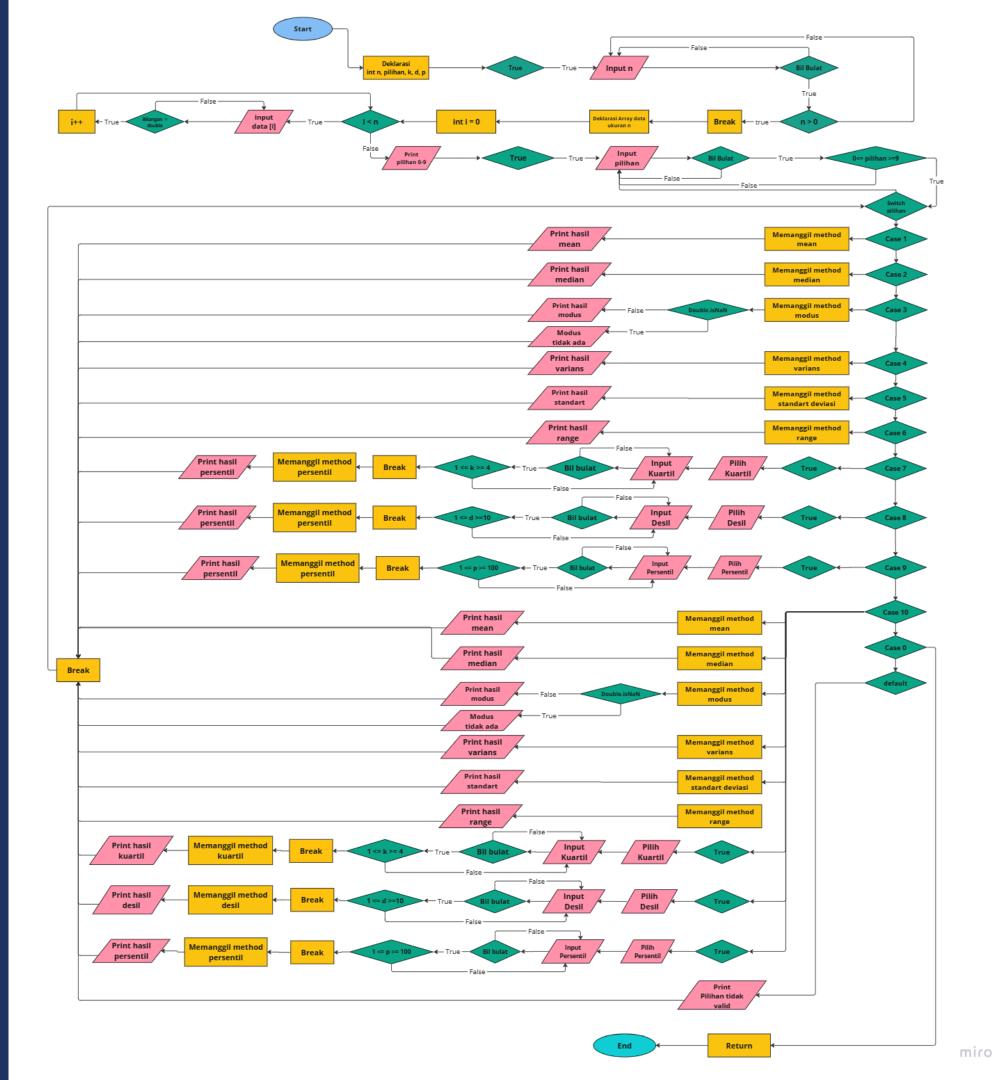
Digunakan untuk mengulangi proses perhitungan nilai seperti mean, varians, dan mencari modus.

while (true) {}

for(int i = 0; i < data.length; i++)</pre>







Flowchart main method

https://intip.in/Flowchartmain





```
Main Method
  public static void main(String[] args) {
    Scanner input = new Scanner (System.in);
    int n,pilihan,k,d,p;
    while (true) {
       System.out.print("Masukkan jumlah data: ");
       if (input.hasNextInt()) {
         n = input.nextInt();
         if (n > 0) {
            break;
         } else {
           System.out.println("Jumlah data harus lebih besar dari nol.");
      } else {
         System.out.println("Input tidak valid. Harap masukkan
bilangan bulat positif.");
         input.next();
    double [] data = new double[n];
    for(int i = 0; i < data.length; i++) {
       System.out.print("Nilai ke-" + (i + 1) + " adalah: ");
       while (!input.hasNextDouble()) {
         System.out.println("Input tidak valid. Harap masukkan angka.");
         System.out.print("Nilai ke-" + (i + 1) + " adalah: ");
         input.next();
       data[i] = input.nextDouble();
```

```
System.out.println("\nPilih perhitungan yang ingin dilakukan:");
       System.out.println("1. Hitung Mean\n2. Hitung Median\n3.
HitungModus\n4. Hitung Varians\n5. Hitung Standar Deviasi");
       System.out.println("6. Hitung Range\n7. Hitung Kuartil\n8. Hitung
Desil\n9. Hitung Persentil\n0. Keluar");
    while (true) {
       System.out.print("\nMasukkan pilihan (0-9): ");
       if (input.hasNextInt()) {
         pilihan = input.nextInt();
         if (pilihan >= 0 && pilihan <= 9) {
           switch (pilihan) {
              case 1:
                System.out.println("Mean: " + mean(n, data));
                break;
              case 2:
                System.out.println("Median: " + median(n, data));
                break;
              case 3:
                double modus = modus(n, data);
                if (Double.isNaN(modus)) {
                  System.out.println("Modus: Tidak ada (semua nilai
muncul hanya sekali)");
                } else {
                  System.out.println("Modus: " + modus);
                break;
              case 4:
                System.out.println("Varians: " + varians(n, data));
                break;
              case 5:
                System.out.println("Standar deviasi: " + sdev(n, data));
                break;
              case 6:
                System.out.println("Range: " + range(n, data));
                break;
```



(lanjutan)

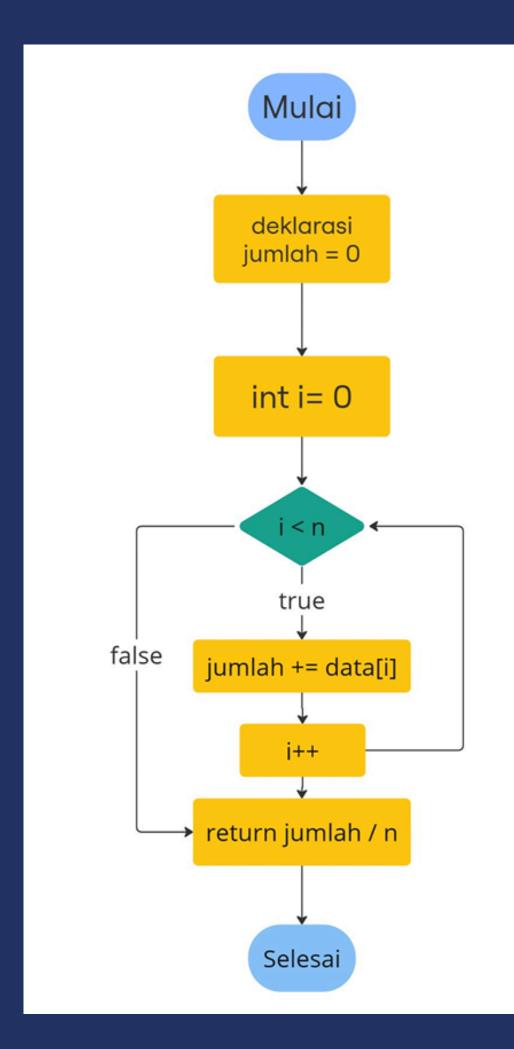
```
case 7:
  while (true) {
    System.out.print("Hitung kuartil ke (1, 2, 3, atau 4): ");
    if (input.hasNextInt()) {
       k = input.nextInt();
       if (k \ge 1 \&\& k \le 4) break;
       else System.out.println("Input tidak valid. Masukkan angka 1, 2, 4, atau 4."
    } else {
       System.out.println("Input tidak valid. Harap masukkan bilangan bulat.");
       input.next();
  System.out.println("Kuartil ke-" + k + ": " + kuartil(k, data));
  break;
case 8:
  while (true) {
     System.out.print("Hitung desil ke (1 sampai 10): ");
    if (input.hasNextInt()) {
       d = input.nextInt();
       if (d \ge 1 \&\& d \le 10) break;
       else System.out.println("Input tidak valid. Desil harus antara 1 dan 10.");
    } else {
       System.out.println("Input tidak valid. Harap masukkan bilangan bulat.");
       input.next();
  System.out.println("Desil ke-" + d + ": " + desil(d, data));
  break;
```

```
case 9:
                while (true) {
                   System.out.print("Hitung persentil ke (1 sampai 100): ");
                   if (input.hasNextInt()) {
                     p = input.nextInt();
                     if (p \ge 1 \&\& p \le 100) break;
                     else System.out.println("Input tidak valid. Persentil harus
antara 1 dan 100.");
                   } else {
                     System.out.println("Input tidak valid. Harap masukkan
bilangan bulat.");
                     input.next();
                System.out.println("Persentil ke-" + p + ": " + persentil(p, data));
                break;
              case 10:
                System.out.println("Mean: " + mean(n, data));
                System.out.println("Median: " + median(n, data));
                double[] allModus = modus(n, data);
                if (allModus.length == 0) {
                   System.out.println("Modus: Tidak ada (semua nilai muncul
hanya sekali)");
                } else {
                   System.out.print("Modus: ");
                   for (double m : allModus) {
                     System.out.print(m + " ");
                   System.out.println();
                System.out.println("Varians: " + varians(n, data));
                System.out.println("Standar deviasi: " + sdev(n, data));
                System.out.println("Range: " + range(n, data));
```

```
while (true) {
  System.out.print("Hitung kuartil ke (1, 2, 3, atau 4): ");
  if (input.hasNextInt()) {
    k = input.nextInt();
    if (k \ge 1 \&\& k \le 4) break:
    else System.out.println("Input tidak valid. Masukkan angka 1, 2, 3, atau 4.");
  } else {
    System.out.println("Input tidak valid. Harap masukkan bilangan bulat.");
    input.next();
System.out.println("Kuartil ke-" + k + ": " + kuartil(k, data));
while (true) {
  System.out.print("Hitung desil ke (1 sampai 10): ");
  if (input.hasNextInt()) {
    d = input.nextInt();
    if (d \ge 1 \&\& d \le 10) break:
    else System.out.println("Input tidak valid. Desil harus antara 1 dan 10.");
  } else {
    System.out.println("Input tidak valid. Harap masukkan bilangan bulat.");
    input.next();
System.out.println("Desil ke-" + d + ": " + desil(d, data));
while (true) {
  System.out.print("Hitung persentil ke (1 sampai 100): ");
  if (input.hasNextInt()) {
    p = input.nextInt();
    if (p \ge 1 \&\& p \le 100) break;
    else System.out.println("Input tidak valid. Persentil harus antara 1 dan 100.")
  } else {
    System.out.println("Input tidak valid. Harap masukkan bilangan bulat.");
    input.next();
System.out.println("Persentil ke-" + p + ": " + persentil(p, data));
break;
```

Method Mean

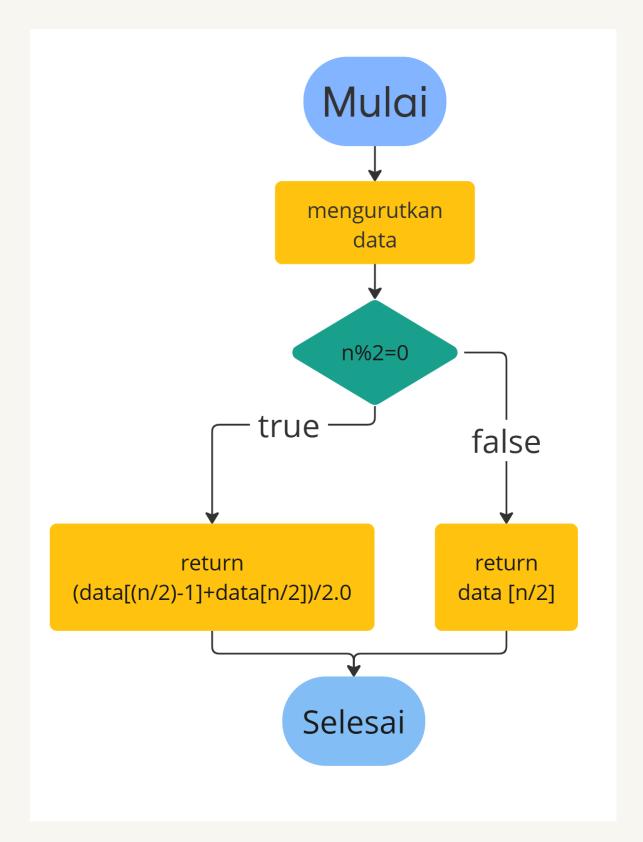
```
static double mean (int n, double[] data){
   double jumlah = 0;
   for(int i=0;i<n;i++){
      jumlah += data[i];
   }
   return jumlah / n;
}</pre>
```





Method Median

```
static double median (int n, double[] data){
    java.util.Arrays.sort(data);
    if (n%2==0){
       return (data[(n/2)-1]+data[n/2])/2.0;
    } else {
       return data [n/2];
```





Method Modus

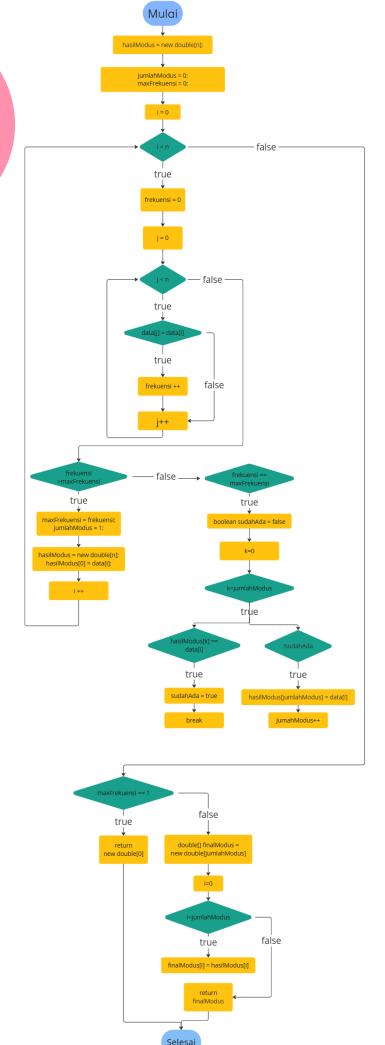
```
static double[] modus(int n, double[] data) {
       double[] hasilModus = new double[n];
       int jumlahModus = 0;
       int maxFrekuensi = 0;
       for (int i = 0; i < n; i++) {
         int frekuensi = 0;
         for (int j = 0; j < n; j++) {
            if (data[i] == data[j]) {
              frekuensi++;
         if (frekuensi > maxFrekuensi) {
            maxFrekuensi = frekuensi;
            hasilModus = new double[n];
            hasilModus[0] = data[i];
            jumlahModus = 1;
         } else if (frekuensi == maxFrekuensi) {
            boolean sudahAda = false;
            for (int k = 0; k < jumlahModus; k++) {
              if (hasilModus[k] == data[i]) {
                sudahAda = true;
                break;
```

```
if (!sudahAda) {
    hasilModus[jumlahModus] = data[i];
    jumlahModus++;
}

if (maxFrekuensi == 1) {
    return new double[0];
}

double[] finalModus = new double[jumlahModus
for (int i = 0; i < jumlahModus; i++) {
    finalModus[i] = hasilModus[i];
}

return finalModus;</pre>
```

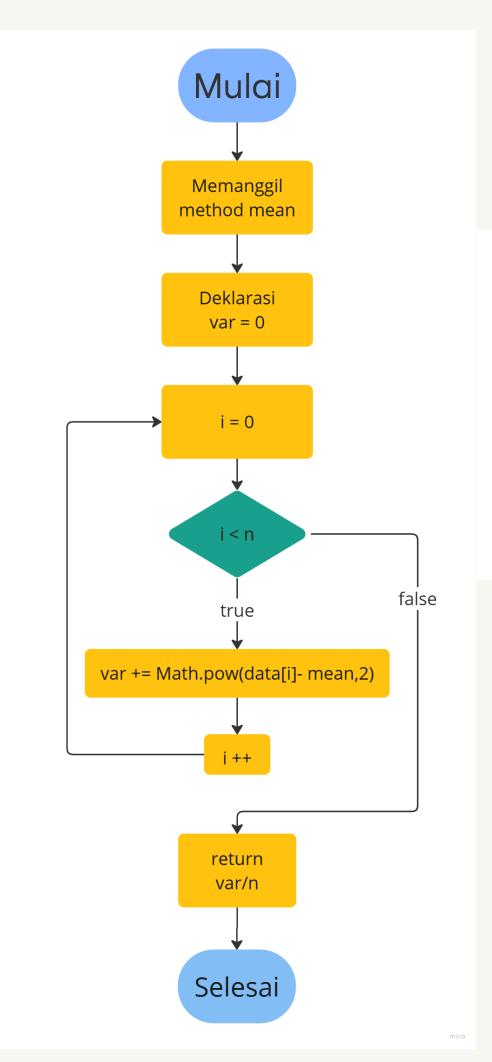


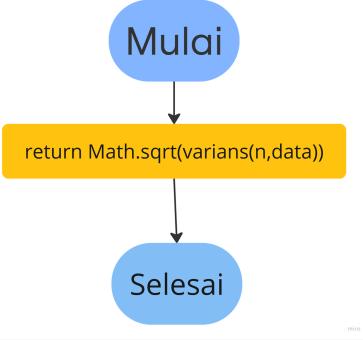
Method Varians

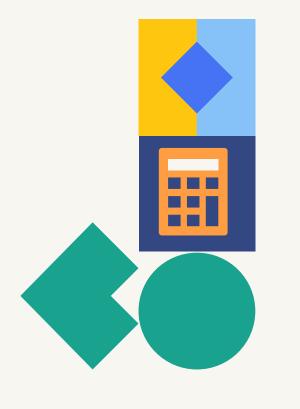
```
static double varians (int n, double[] data){
   double mean = mean(n,data);
   double var = 0;
   for (int i=0; i<n; i++){
      var += Math.pow(data[i]- mean,2);
   }
   return var/n;
}</pre>
```

Method Standar Deviasi

```
static double sdev (int n, double[] data){
    return Math.sqrt(varians(n,data));
}
```

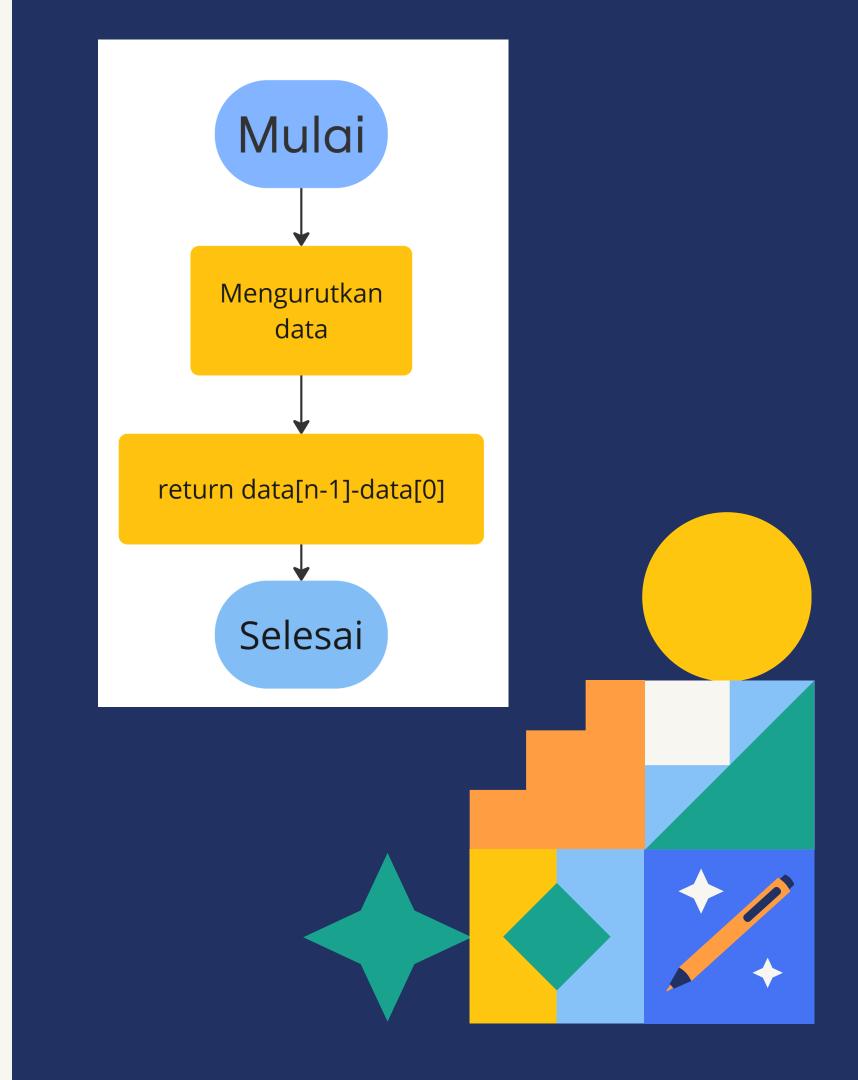






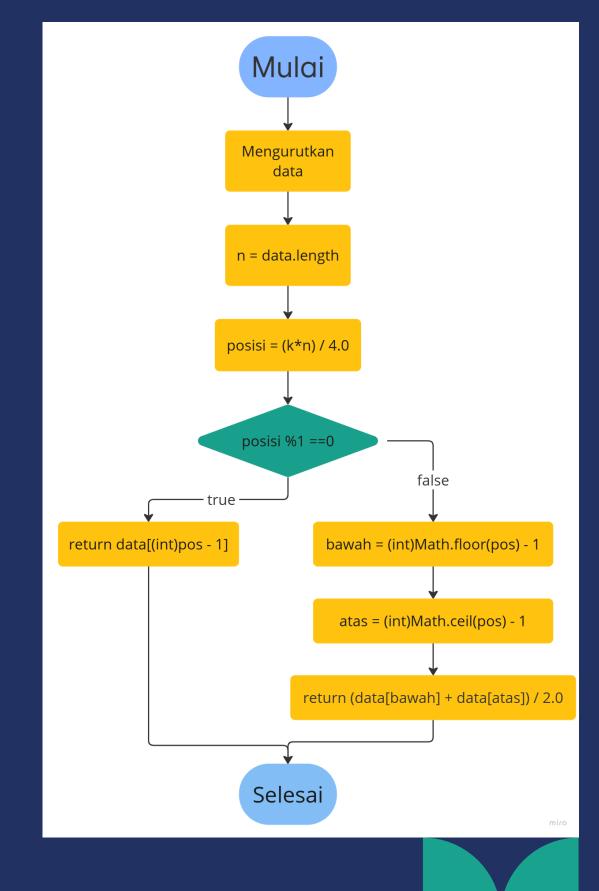
Method Range

```
static double range (int n, double[] data){
    java.util.Arrays.sort(data);
    return data[n-1]-data[0];
}
```



Method Kuartil

```
static double kuartil (int k, double[] data){
  java.util.Arrays.sort(data);
  int n = data.length;
  double pos = (k*n) / 4.0;
  if (pos % 1 == 0) {
    return data[(int)pos - 1];
  } else {
    int bawah = (int)Math.floor(pos) - 1;
    int atas = (int)Math.ceil(pos) - 1;
    return (data[bawah] + data[atas]) / 2.0;
```



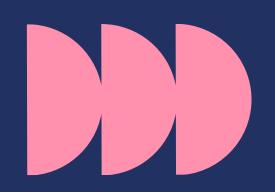
Mulai Mengurutkan data n = data.length posisi = (d*n) / 10.0 posisi %1 ==0 false return data[(int)pos - 1] bawah = (int)Math.floor(pos) - 1 atas = (int)Math.ceil(pos) - 1 return (data[bawah] + data[atas]) / 2.0 Selesai

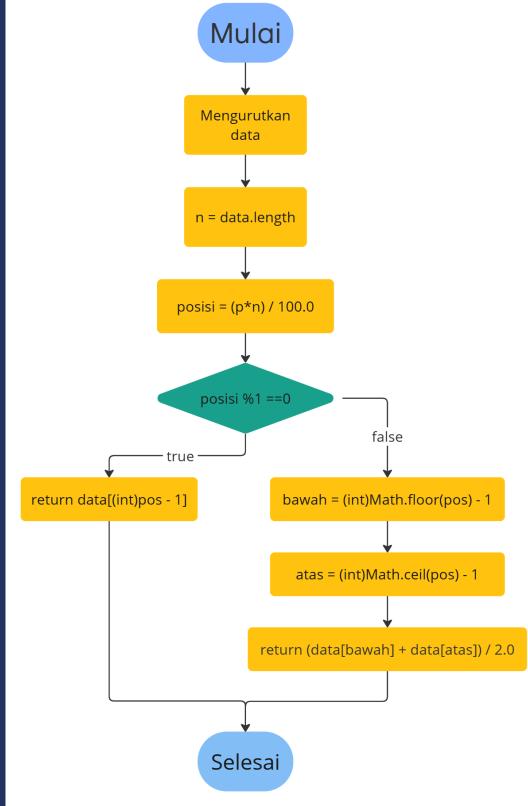
Method Desil

```
static double desil(int d, double[] data) {
  java.util.Arrays.sort(data);
  int n = data.length;
  double pos = (d*n) / 10.0;
  if (pos \% 1 == 0) {
    return data[(int)pos - 1];
  } else {
    int bawah = (int)Math.floor(pos) - 1;
    int atas = (int)Math.ceil(pos) - 1;
    return (data[bawah] + data[atas]) / 2.0;
```

Method Persentil

```
static double persentil(int p, double[] data) {
  java.util.Arrays.sort(data);
  int n = data.length;
  double pos = (p*n) / 100.0;
  if (pos \% 1 == 0) {
    return data[(int)pos - 1];
  } else {
    int lower = (int)Math.floor(pos) - 1;
    int upper = (int)Math.ceil(pos) - 1;
    return (data[lower] + data[upper]) / 2.0;
```







Output



Data [i]

negatif
desimal
nol
huruf

Pilihan

Tidak dalam rentang Huruf



funfact

ada **45**

perulangan dan percabangan

Terima Kasih

