Use Case: Add a song

Primary Actors: end user, admin

Preconditions: user is logged on and
is viewing main page

Post conditions: song is added to the system

Mein Sunss Symmetric:

Dusen dicks "uplead music to the collection" linter
2) system displays upload mp3 page
3) user submits location of mp3 tike
4) system uploads mp3 and displays a continuation

1. s: upload Song (file Straim: Input Straim; Owner: String): String [: Controller] 2. create() 13. S: upload Song (tile Stan: bout Steam) owner: String): String 4. (weate (+:lestrem: Input Streem) : Upload Song
5. tilelevation: get Path TOMP3(): String : Upload Song : Sace Song Sue Song also 6. bi insert Songlate Database (song Song Data, owner String): Boolean soves to mp3 to tle physical drive of the scre-: Query DB Upload Song also passes te file location to ID3 v2_XTag. It's implementation, is shown in another diagram Query DB Controller Upload Song Jose Song Boslee- Insert Songlato Retebase String uplosed Sons Computation fileston String get Pathlenpxx String upland Son (Sony Data song) (Inputsteen tilesian) String Owner); String owner); String owner)