

# **Words and Transducers (Chapter 3)**

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- English Morphology
- Stemming: Normalizing the words
- Tokenizing: Getting the words (or word-like elements)
- Segmentation: Getting sentences
- Edit distance

# English Morphology

- Morphology is the study of the ways that words are built up from smaller meaningful units called **morphemes**
- We can usefully divide morphemes into two categories
  - **Stems**: The core meaning-bearing units
  - **Affixes**: Bits and pieces that adhere to stems to change their meanings and grammatical functions
  - E.g., cat → cats

# English Morphology

- We can further divide morphology up into two broad classes
  - Inflectional
  - Derivational
- Word Classes
  - By word class, we have in mind familiar notions like noun and verb
  - We'll go into the details in Chapter 5
  - Right now we're concerned with word classes because the way that stems and affixes combine is based to a large degree on the word class of the stem

# Inflectional Morphology

- **Inflectional morphology** concerns the combination of stems and affixes where the resulting word:
  - Has **the same word class** as the original
  - Nouns are simple
    - Markers for plural and possessive
    - E.g. table, tables
  - Verbs are only slightly more complex
    - Markers appropriate to the tense of the verb
    - E.g. Walk, walks, walking

# Regulars and Irregulars

- It is a little complicated by the fact that some words misbehave (refuse to follow the rules)
  - Mouse/mice, goose/geese, ox/oxen
  - Go/went, fly/flew
- The terms **regular** and **irregular** are used to refer to words that follow the rules and those that don't

# Regular and Irregular Verbs

- Regulars...
  - Walk, walks, walking, walked, walked
- Irregulars
  - Catch, catches, catching, caught, caught
  - Cut, cuts, cutting, cut, cut
- So inflectional morphology in English is fairly straightforward
- But is complicated by the fact that are irregularities

# Derivational Morphology

- Derivational morphology
  - More complicated.
  - Many paths are possible...
  - Start with **compute**
    - Computer -> computerize -> computerization
    - Computer -> computerize -> computerizable
  - Meaning change
    - E.g., care -- careless
  - Changes of **word class**

# Derivational Examples

- Nouns and Verbs to Adjectives

-al	computation	computational
-able	embrace	embraceable
-less	clue	clueless

- Verbs and Adjectives to Nouns

-ation	computerize	computerization
-ee	appoint	appointee
-er	kill	killer
-ness	fuzzy	fuzziness

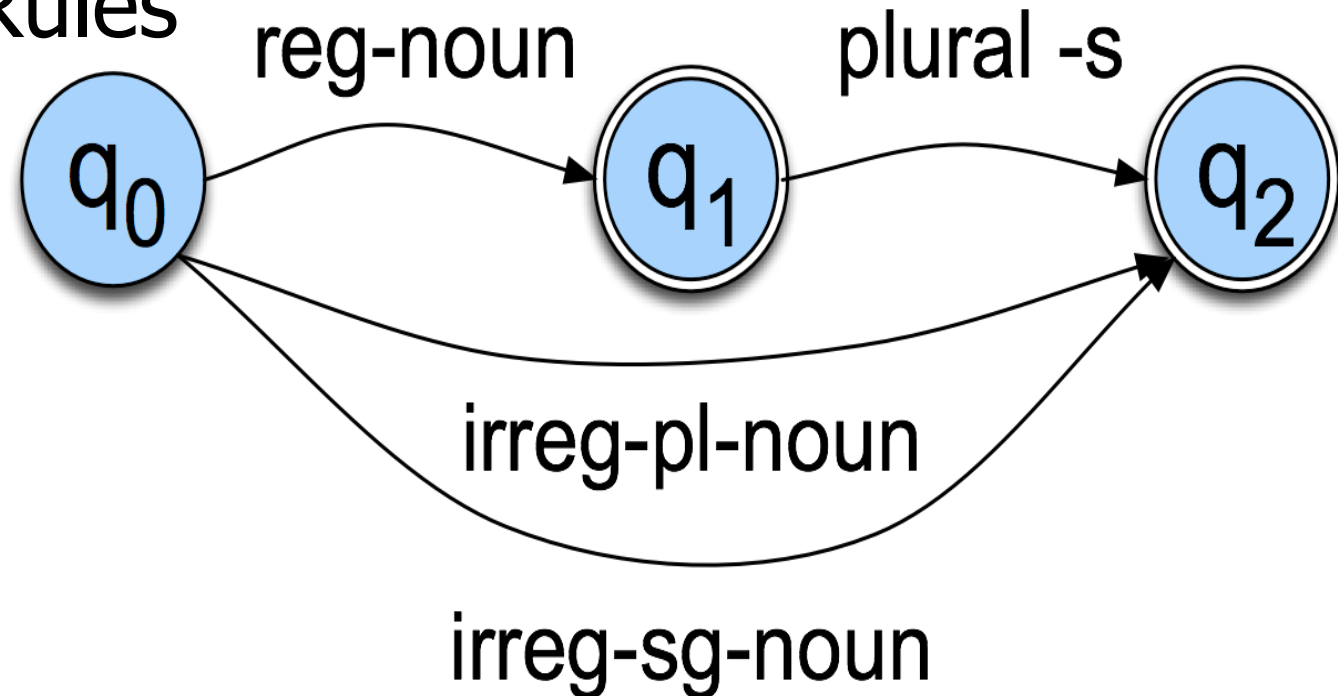


# Morphology and FSAs

- We'd like to use the machinery provided by FSAs to capture these facts about morphology
  - Accept strings that are in the language
  - Reject strings that are not
  - Determine whether an input string of letters make up a legitimate English words
- So that we do not have to list all the words in the language

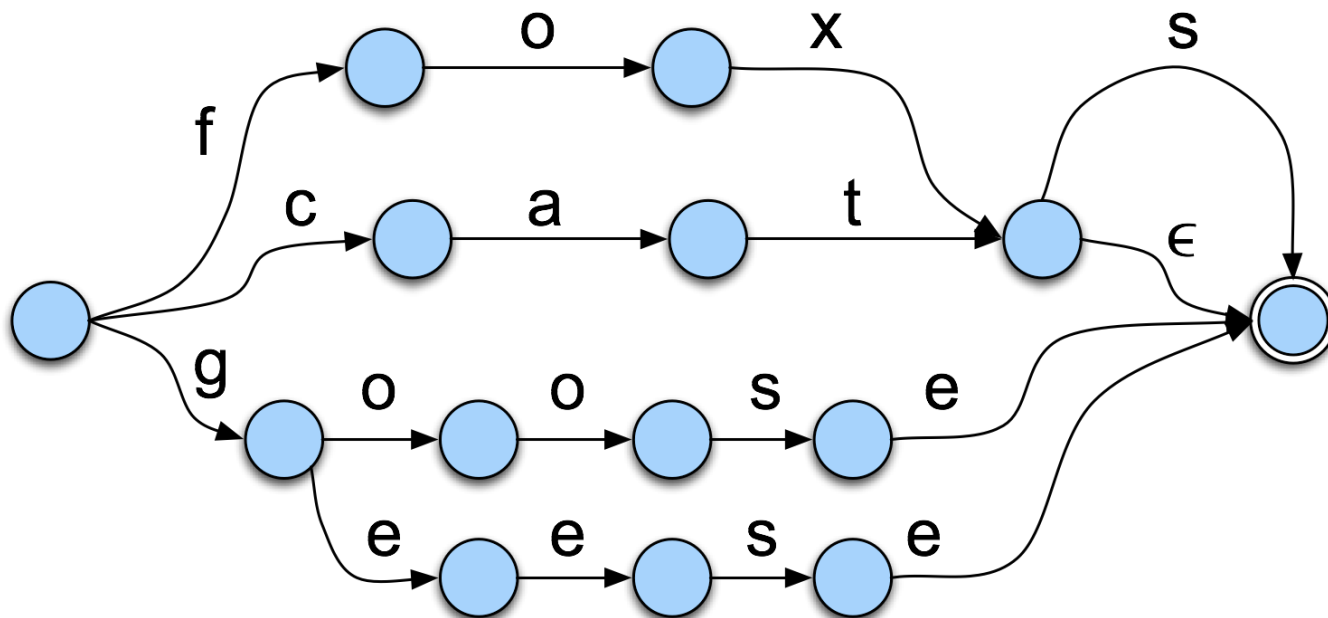
# Start Simple

- Regular singular nouns are ok
- Regular plural nouns have an -s on the end
- Irregulars are ok as is
- Simple Rules



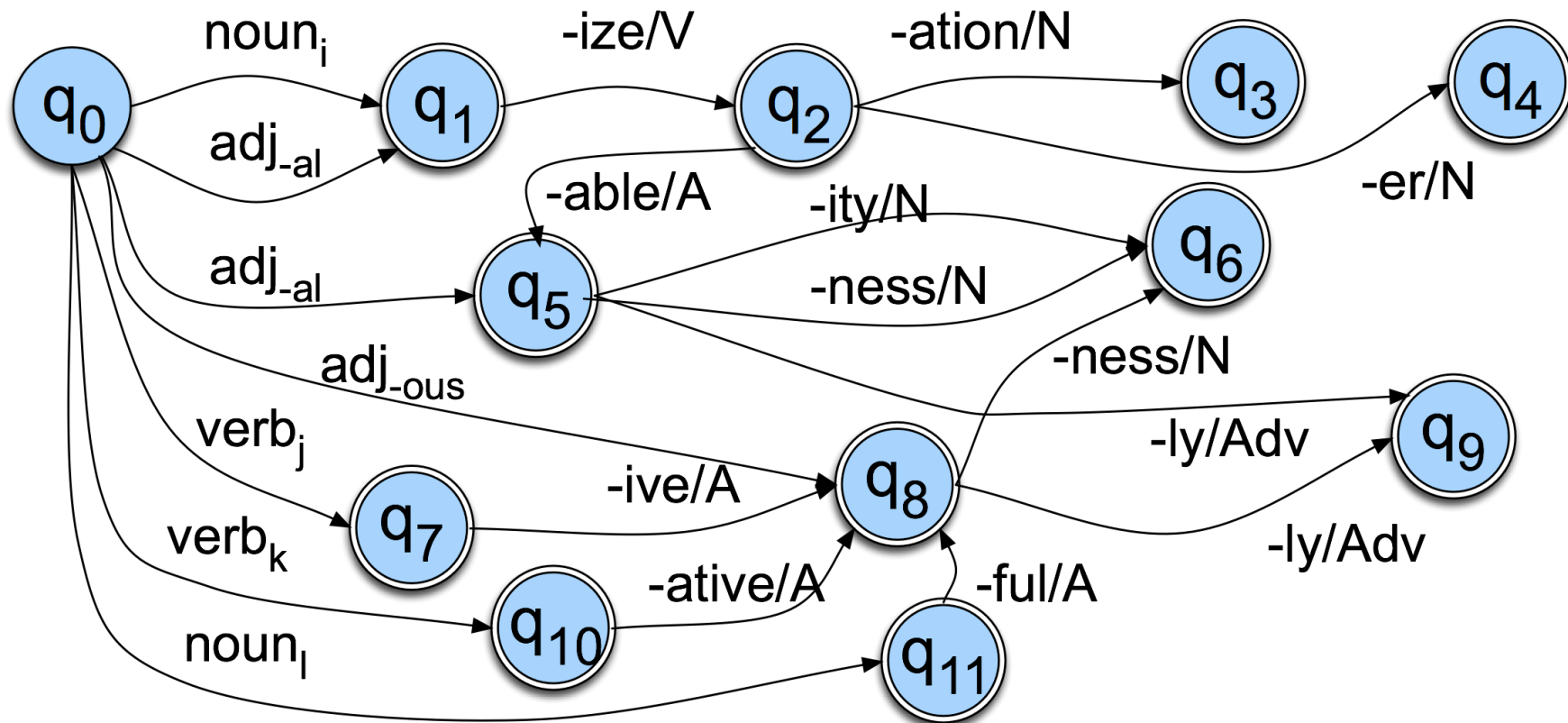
# Now Plug in the Words

Replace the class names like “reg-noun” with FSAs that recognize all the words in that class.



Recognize strings, e.g. geese, goat, foxs.

# Derivational Rules



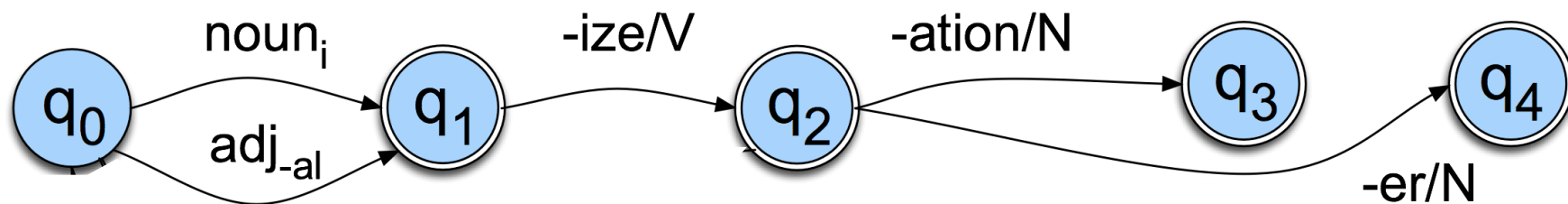
If everything is an accept state, how do things ever get rejected?

# Exercise: Write a regular expression for the FSA

$A|B$  – A or B

$(ABC)$  – ABC as a component

$A?$  – A is optional



# Parsing

- We can now run strings through these machines to recognize strings in the language
  - Spelling checking
- Often if we find some string in the language we might like to assign a structure to it (parsing)
- Example
  - From "cats" to "cat +N +PL"
  - From "caught" to "catch+V+past"
- The kind of parsing we're talking about is normally called morphological analysis

# Applications

- It can either be
  - An important stand-alone component of many applications (spelling correction, information retrieval) for complex languages, e.g., Russia
  - Or simply a link in a chain of further linguistic analysis

# Light-Weight Morphology

- Sometimes you just need to know the stem of a word and you don't care about the structure.
  - E.g. camera, cameras
- In fact you may not even care if you get the right stem, as long as you get a consistent string--Stemming
  - e.g. Unknown word handling
- Stemming for Information Retrieval
  - Run a stemmer on the documents to be indexed
  - Run a stemmer on users' queries
  - Match to the index



# Porter

- No lexicon needed
- Basically a set of staged sets of rewrite rules that strip suffixes
  - $ING \rightarrow \varepsilon$  (e.g., monitoring  $\rightarrow$  monitor)
  - $SSES \rightarrow SS$  (e.g., grasses  $\rightarrow$  grass)
- Handles both inflectional and derivational suffixes
- Doesn't guarantee that the resulting stem is really a stem
  - Lack of guarantee doesn't matter for IR

# Porter

- More Example (recursive)
  - Computerization
    - ization  $\rightarrow$  -ize computerize
    - ize  $\rightarrow$   $\varepsilon$  computer
- Code:
  - <http://tartarus.org/martin/PorterStemmer/>
    - Implementations in C, Java, Perl, Python, C#, Lisp, Ruby, VB, javascript, php, Prolog, Haskell, matlab, tcl, D, and erlang

# Caveat

reduce false negative? Recall  
(Not matching things that we  
should have matched)  
Dog-/-Dogs

reduce false positives? precision  
(Matching strings that we should  
not have matched )

Policy—police

Query “dog”

Doc 1: I love my dog

Doc 2: I do not like dogs

Query “policy”

Doc 3: Singapore policy on gum

Doc 4: Singapore police cool

# Tokenizing

- Identifying the tokens (words) in a text that we may want to deal with
- Called **Word segmentation, word tokenization**
  - tokenizer
- Pretty much a prerequisite to doing anything interesting

# Tokenizing

- For English, why not just use white-space?
  - `Mr. Sherwood said reaction to Sea Containers' proposal has been "very positive." In New York Stock Exchange composite trading yesterday, Sea Containers closed at $62.625, up 62.5 cents.`
  - `"I said, 'what're you? Crazy?' " said Sadowsky. "I can't afford to do that.'"`
- Using white-space gives you words like:
  - `cents.`
  - `said,`
  - `positive."`
  - `Crazy?'`

# Punctuation Issues

- Word-internal punctuation
  - M.P.H.
  - Ph.D.
  - AT&T
  - 01/02/06
  - Google.com
  - Yahoo!
  - 555,500.50
- Clitics
  - What're -- What are crazy?'
  - I'm
- Multi-token words (named entity detection)
  - New York
  - Rock 'n' roll

# Language Issues

- Chinese and Japanese have no spaces between words
  - 莎拉波娃现在居住在美国东南部的佛罗里达。
  - 莎拉波娃 现在 居住 在 美国 东南部 的 佛罗里达
  - Sharapova now lives in US southeastern Florida
- Also Thai
- Further complicated in Japanese, with multiple alphabets intermingled
  - *e.g.* フォーチュン500社は情報不足のため時間あた\$500K(約6,000万円)

# Segmentation in Chinese

- Words composed of characters
- Average word is 2.4 characters long.
- Standard segmentation algorithm:
  - Maximum Matching or Maxmatch (also called greedy algorithm)



# Maximum Matching Word Segmentation

Given a **lexicon** of Chinese, and a string

- 1) Start a pointer at the beginning of the string
- 2) Find the **longest** word in **dictionary** that matches the string starting at pointer
- 3) Move the pointer over the word in string
- 4) Go to 2

thetabledownthere

Lexicon (Dictionary)

the  
table  
down  
there

the table down there

# English Example

thetabledownthere

theta bled own there

Lexicon (Dictionary)

the  
theta  
table  
down  
there  
Bled  
own

- But works pretty well in Chinese
  - 莎拉波娃现在居住在美国东南部的佛罗里达。
  - 莎拉波娃 现在 居住 在 美国 东南部 的 佛罗里达
  - Sharapova now lives in US southeastern Florida

## What are weakness?

- An annual competition for Chinese segmentation alg
- better ones based on probabilities

# Practical Examples

- URL segmentation
  - [www.dietsthatwork.com](http://www.dietsthatwork.com)
  - [www.choosespain.com](http://www.choosespain.com)
- Hashtag segmentation
  - [#unitedbrokemyguitar](#)
  - [#manchesterunited](#)
  - allows Twitter users to track what many people (especially people whom you aren't already following) are reporting or thinking about a particular topic or event.

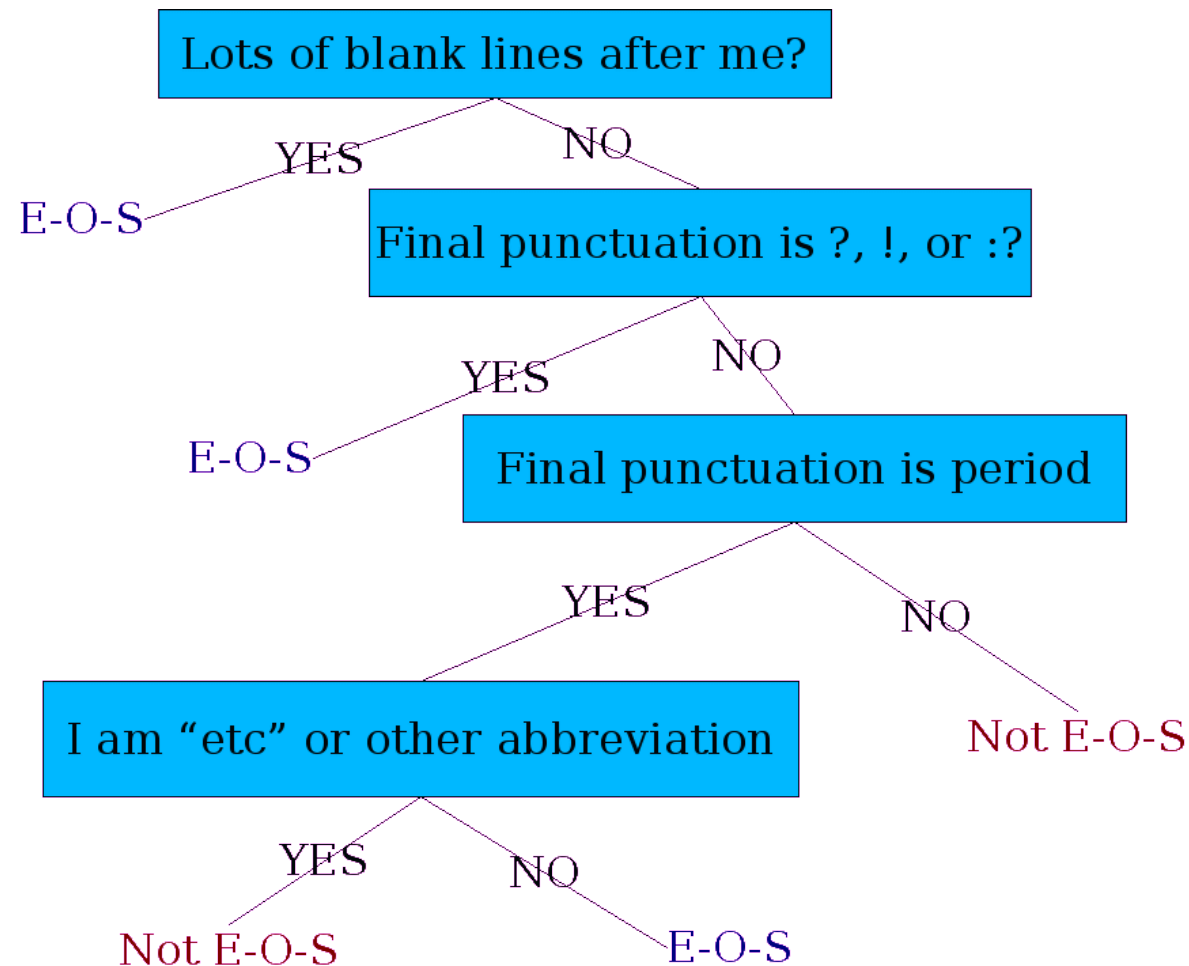
# Sentence Segmentation

- Aka sentence tokenization
- Why not just use punctuation to find the sentences... Specifically break on "period space" ".\_"
  - `Mr. Sherwood said reaction to Sea Containers' proposal has been "very positive." In New York Stock Exchange composite trading yesterday, Sea Containers closed at $62.625, up 62.5 cents.`
  - `"I said, 'what're you? Crazy?' " said Sadowsky. "I can't afford to do that."`
- Because the `.' is ambiguous in English...
  - `... said the CEO of Apple Inc. Steve also mentioned ...`

# Sentence Segmentation

- !, ? are relatively unambiguous
- Period "." is quite ambiguous
  - Sentence boundary
  - Abbreviations like Inc. or Dr.
- General idea:
  - Build a binary **classifier**:
    - Looks at a "."
    - Decides EndOfSentence/NotEOS
    - Could be hand-written rules, sequences of regular expressions, or machine-learning

# Decision Tree Version



# Spelling Correction

- How do I fix “graffe”?
  - Search through all words in my lexicon
    - graf
    - craft
    - grail
    - giraffe
  - Pick the one that’s closest to **graffe**
  - What does “closest” mean?
  - We need a **distance metric**.
  - The simplest one: **edit distance**
    - Ala Unix diff

# Edit Distance

- The edit distance between two strings is the minimum number of editing operations
  - Insertion
  - Deletion
  - Substitution
- Needed to transform one string into the other



# Minimum Edit Distance

I N T E \* N T I O N  
| | | | | | | | |  
\* E X E C U T I O N  
d s s     i s

- If each operation has cost of 1
  - Distance between these is 5
- If substitutions cost 2 (Levenshtein)
  - Distance between these is 8

# Min Edit Example

	i	n	t	e	n	t	i	o	n
delete i →		n	t	e	n	t	i	o	n
substitute n by e →	e	t	e	n	t	i	o	n	
substitute t by x →	e	x	e	n	t	i	o	n	
insert u →	e	x	e	n	u	t	i	o	n
substitute n by c →	e	x	e	c	u	t	i	o	n

# Defining Min Edit Distance

- For two strings  $S_1$  of len  $n$ ,  $S_2$  of len  $m$ 
  - $S_1$  source  $S_2$  target
  - $\text{distance}(i,j)$  or  $D(i,j)$ 
    - means the edit distance of  $S_1[1..i]$  and  $S_2[1..j]$
    - i.e., the minimum number of edit operations need to transform first  $i$  characters of  $S_1$  into the first  $j$  characters of  $S_2$
    - The edit distance of  $S_1, S_2$  is  $D(n,m)$
- **We compute  $D(n,m)$  by computing  $D(i,j)$  for all  $i$  ( $0 \leq i \leq n$ ) and  $j$  ( $0 \leq j \leq m$ )**

# Defining Min Edit Distance

- Base conditions:

- $D(i, 0) = i$  (source) e.g. 'dog'  $\rightarrow$  ''
- $D(0, j) = j$  (target) e.g. ''  $\rightarrow$  'dog'

- Recurrence Relation:

- $D(i, j) = \min \left\{ \begin{array}{ll} D(i-1, j) + 1 & \text{Ins} \\ D(i, j-1) + 1 & \text{Del} \\ D(i-1, j-1) + \begin{cases} 2; & \text{if } S_1(i) \neq S_2(j) \\ 0; & \text{if } S_1(i) = S_2(j) \end{cases} \end{array} \right.$

# Dynamic Programming

- A tabular computation of  $D(n,m)$
- Bottom-up
  - We compute  $D(i,j)$  for small  $i,j$
  - And compute  $D(i,j)$  for large  $i,j$  based on previously computed smaller values

# The Edit Distance Table

*i*

N	9										
O	8										
I	7										
T	6										
N	5										
E	4										
T	3										
N	2										
I	1										
#	0	1	2	3	4	5	6	7	8	9	
	#	E	X	E	C	U	T	I	O	N	

*j*

$D(i,j) = \min \begin{cases} D(i-1,j) + 1 \\ D(i,j-1) + 1 \\ D(i-1,j-1) + \begin{cases} 2; & \text{if } S_1(i) \neq S_2(j) \\ 0; & \text{if } S_1(i) = S_2(j) \end{cases} \end{cases}$

$D(1,1) ?$   
 $D(0,1) + 1 = 2$   
 $D(1,0) + 1 = 2$   
 $D(0,0) + 2 = 2$

$D(1,2) ?$   
 $D(0,2) + 1 = 3$   
 $D(1,1) + 1 = 3$   
 $D(0,1) + 2 = 3$

$D(1,1)$

N	9	8	9	10	11	12	11	10	9	8
O	8	7	8	9	10	11	10	9	8	9
I	7	6	7	8	9	10	9	8	9	10
T	6	5	6	7	8	9	8	9	10	11
N	5	4	5	6	7	8	9	10	11	10
E	4	3	4	5	6	7	8	9	10	9
T	3	4	5	6	7	8	7	8	9	8
N	2	3	4	5	6	7	8	7	8	7
I	1	2	3	4	5	6	7	6	7	8
#	0	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

# Min Edit Distance

- Note that the result isn't all that informative
  - For a pair of strings we get back a single number
    - The min number of edits to get from here to there
- That's sort of like a map routing program that tells you the distance from here to Sentosa but doesn't tell you how to get there.



# Paths/Alignments

- Keep a back pointer
  - Every time we fill a cell add a pointer back to the cell that was used to create it (the min cell that lead to it)
  - To get the sequence of operations follow the backpointer from the final cell

# Backtrace

N	9	8	9	10	11	12	11	10	9	8
O	8	7	8	9	10	11	10	9	8	9
I	7	6	7	8	9	10	9	8	9	10
T	6	5	6	7	8	9	8	9	10	11
N	5	4	5	6	7	8	9	10	11	10
E	4	3	4	5	6	7	8	9	10	9
T	3	4	5	6	7	8	7	8	9	8
N	2	3	4	5	6	7	8	7	8	7
I	1	2	3	4	5	6	7	6	7	8
#	0	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

# Adding Backtrace to MinEdit

- Base conditions:

- $D(i,0) = i$
- $D(0,j) = j$

- Recurrence Relation:

$$D(i,j) = \min \begin{cases} D(i-1,j) + 1 & \text{Case 1} \\ D(i,j-1) + 1 & \text{Case 2} \\ D(i-1,j-1) + \begin{cases} 1; & \text{if } S_1(i) \neq S_2(j) \\ 0; & \text{if } S_1(i) = S_2(j) \end{cases} & \text{Case 3} \end{cases}$$

$$\text{ptr}(i,j) \begin{cases} \text{DOWN} & \text{Case 1} \\ \text{LEFT} & \text{Case 2} \\ \text{DIAG} & \text{Case 3} \end{cases}$$

# Complexity

- Time:

$O(nm)$

- Space:

$O(nm)$

- Backtrace

$O(n+m)$

# Summary

- English Morphology
- Stemming: Normalizing the words
- Tokenizing: Getting the words (or word-like elements)
- Segmentation: Getting sentences
- Edit distance