

Introduction to Programming

Important Dates

Endterm Test

- ▶ 2nd December 2022 (Friday)
- ▶ 2–4 pm, IK–201 OR 4–6 pm, IK–201

Retake Midterm Test

- ▶ 9th December 2022 (Friday)
- ▶ 2–4 pm, IK–201

Retake Endterm Test

- ▶ 9th December 2022 (Friday)
 - ▶ 4–6 pm, IK–201
- 

Exercise – Revision

1. Write a program which defines if in the input string there are two vowels next to each other.

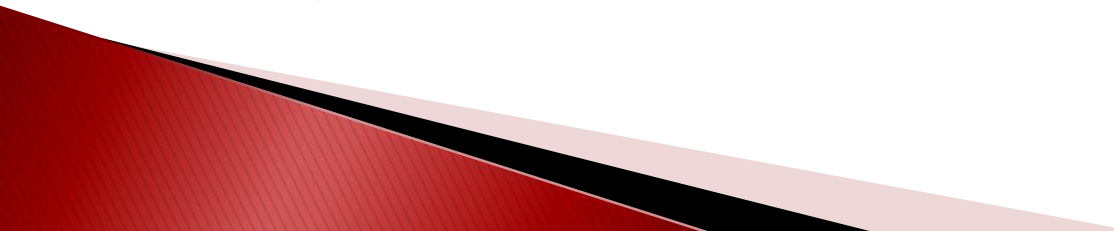
For example: people, tea

Solution

```
int i, flag=0;
char vowels[10]="aeiuo", s[50];
fgets(s, 50, stdin);

for (i=0;i<strlen(s)-1;i++)
    if (strchr(vowels,s[i]) && strchr(vowels,s[i+1]))
        flag=1;

if (flag==1)
    printf("There is!\n");
else
    printf("There isn't!\n");
```



Conversion

#include <stdlib.h>

atof() Convert string to double.

- ▶ double x;
- ▶ char *stringptr;
- ▶ x = atof(stringptr);

atoi() Convert string to integer.

- ▶ int i;
- ▶ char *stringptr;
- ▶ i = atoi(stringptr);

atol() Convert string to long integer.

- ▶ long i;
- ▶ char *stringptr;
- ▶ i = atol(stringptr);

Exercise

- ▶ Input a string which contains numbers.
We should define how many '5' characters it contains, after that define the sum of the digits of the number.
- ▶ For example:
 - Input: 525
 - Output:
 - Number of 5s: 2
 - Sum of the digits: 12

Solution

```
int n, count = 0, i, sum = 0;
char s[20];
scanf("%s", s);
for (i = 0; i < strlen(s); i++)
    if (s[i] == '5')
        count++;
printf("Number of 5s=%d\n", count);
n = atoi(s);
while (n) {
    sum += n % 10;
    n /= 10;
}
printf("Sum of the digits=%d\n", sum);
```

sscanf()

```
sscanf(s,"%d",&n);
```

- ▶ reads formatted input from a string

```
char sentence [50]="Rudolph is 12 years old";
```

```
char s[20];
```

```
int i;
```

```
sscanf (sentence, "%s %*s %d", s, &i);
```

```
printf ("%s -> %d\n", s, i);
```

Output: Rudolph -> 12

Note: For scanf, the * indicates that the field is to be read but ignored.

sprintf()

```
sprintf(s,"%d",n);
```

- ▶ write formatted data to string

```
char s[50];
```

```
int a=5, b=3;
```

```
sprintf (s, "%d plus %d is %d", a, b, a+b);
```

```
puts(s);
```

Output:

5 plus 3 is 8

Exercise

- ▶ Declare a string which contains numbers, after calculate how many '5' characters the square of the number contains.
- ▶ Use the `sscanf` and `sprintf` functions!

Solution

```
int n, count = 0, i, nn;  
char s[10] = "125", p[20];  
  
sscanf(s, "%d", &n);  
nn = n * n;  
sprintf(p, "%d", nn);  
  
for (i = 0; i < strlen(p); i++)  
    if (p[i] == '5')  
        count++;  
printf("p=%s count=%d\n", p, count);
```

File Handling

- ▶ A **file** represents a sequence of bytes on the disk where a group of related data is stored.
- ▶ File is created for permanent storage of data.
- ▶ It is a ready-made structure.
- ▶ In C language, we use a structure **pointer of file type** to declare a file.

```
FILE *file_pointer;  
FILE *f;
```

Function Description

- ▶ `fopen()` create a new file or open an existing file
- ▶ `fclose()` closes a file
- ▶ `fgetc()` reads a character from a file
- ▶ `fputc()` writes a character to a file
- ▶ `fscanf()` reads a set of data from a file
- ▶ `fprintf()` writes a set of data to a file
- ▶ `getw()` reads an integer from a file
- ▶ `putw()` writes an integer to a file
- ▶ `fseek()` set the position to desire point
- ▶ `ftell()` gives current position in the file
- ▶ `rewind()` set the position to the beginning point

Opening or creating a file

```
f = fopen(filename, mode);
```

```
f = fopen("input.txt", "r");
```

► **Mode** can be of following types:

- **r** opens a text file in reading mode
- **w** opens or create a text file in writing mode.
- **a** opens a text file in append mode
- **r+** opens a text file in both reading and writing mode
- **w+** opens a text file in both reading and writing mode
- **a+** opens a text file in both reading and writing mode
- **rb** opens a binary file in reading mode
- **wb** opens or create a binary file in writing mode
- **ab** opens a binary file in append mode
- **rb+** opens a binary file in both reading and writing mode
- **wb+** opens a binary file in both reading and writing mode
- **ab+** opens a binary file in both reading and writing mode

Writing a file

- ▶ The file writing operations can be performed by the functions **fprintf** and **fputs** with similarities to read operations.
- ▶ The snippet for writing to a file is as:

```
FILE *f ;  
f = fopen("fileName.txt", "w");  
fprintf(f, "%s %s %s %d", "We", "are", "in", 2022);
```

Reading from a file

- ▶ The file reading operations can be performed using functions **fscanf**, **fgets**.
- ▶ Both functions perform the same operations as that of **printf** and **gets** but with an additional parameter, the file pointer.
- ▶ So, it depends on you if you want to read the file line by line or character by character.
- ▶ And the code snippet for reading a file is as:

```
FILE *f;  
f = fopen("fileName.txt", "r");  
fscanf(f, "%s %s %s %d", s1, s2, s3, &year);
```


Closing a file

- ▶ After every successful file operation, you must always close a file.
- ▶ For closing a file, you have to use **fclose** function.
- ▶ The snippet for closing a file is given as:

```
FILE *f ;  
f= fopen("fileName.txt", "w");  
...  
fclose(f)
```

Example

```
FILE *f, *g;  
int a;  
f = fopen("in.txt", "r");  
g = fopen("out.txt", "w");  
fscanf(f, "%d", &a);  
fprintf(g, "Number: %d", a);  
fclose(f);  
fclose(g);
```

Exercise

- ▶ Write a program, which reads words with maximum 100 character length from the standard input until the "***" and save the words into the out.txt file, which contains the 'a' or 'b' characters.

Solution

```
FILE *f = fopen("output.txt", "w");
char s[100];
scanf("%s", s);
while (strcmp( s,"***"))
{
    if (strchr(s, 'a') || strchr(s, 'b'))
        fprintf(f, "%s\n", s);
    scanf("%s", s);
}
fclose(f);
```

Exercise

- ▶ Write a program which reads characters from the **text.txt** file until the end of the sentence ('.') and shows in which positions it found an '*' character and how many '*' were there.
- ▶ Write the positions of the asterisks and their number into the **out.txt** and after list the content of the file.

text.txt

- ▶ The*weather****was*****not good, however**
we****had*a nice***trip.

Solution

```
FILE *f, *g; char c;  
int pos = 0, star = 0;
```

```
f = fopen("text.txt", "r");  
g = fopen("out.txt", "w");
```

```
while ((c = fgetc(f)) != '.')  
{  
    pos++;  
    if (c == '*')  
        star++;  
    else {
```

```
        if (star) {  
            fprintf(g, "%d\t%d\n", pos-star,  
star);  
            star = 0;  
        }  
    }  
}
```

```
fclose(f);  
fclose(g);
```

Solution

List the content of the **out.txt** file.

```
printf("out.txt content\n");  
  
g = fopen("out.txt", "r");  
while (fscanf(g, "%d\t%d\n", &pos, &star) != EOF)  
    printf("%d\t%d\n", pos, star);  
  
fclose(g);
```

Exercise

- ▶ Write a program, which read integer numbers from the **code.txt**, and which determines the character needed to be written from **textin.txt** into the **message.txt**.
- ▶ You have to restart counting from the printed character.
- ▶ **code.txt**
 - 2 3 3 2 4 3 3 1 4
- ▶ **textin.txt**
 - *swou%sc+czo+ef*ezpdezi&d/o

Solution

```
FILE *fcode, *ftextin, *fmessage;  
int number;  
char c;
```

```
fcode = fopen("code.txt", "r");  
ftextin = fopen("textin.txt", "r");  
fmessage=fopen("message.txt","w");
```

```
while(fscanf(fcode,"%d",&number)!=  
EOF)
```

```
{
```

```
    while (number--)  
        c=fgetc(ftextin);  
    fputc(c, fmessage);
```

```
}
```

```
fclose(ftextin);  
fclose(fcode);  
fclose(fmessage);
```

```
fmessage=fopen("message.txt","r");
```

```
while((c=fgetc(fmessage))!=EOF)  
    printf("%c",c);
```

```
fclose(fmessage);
```