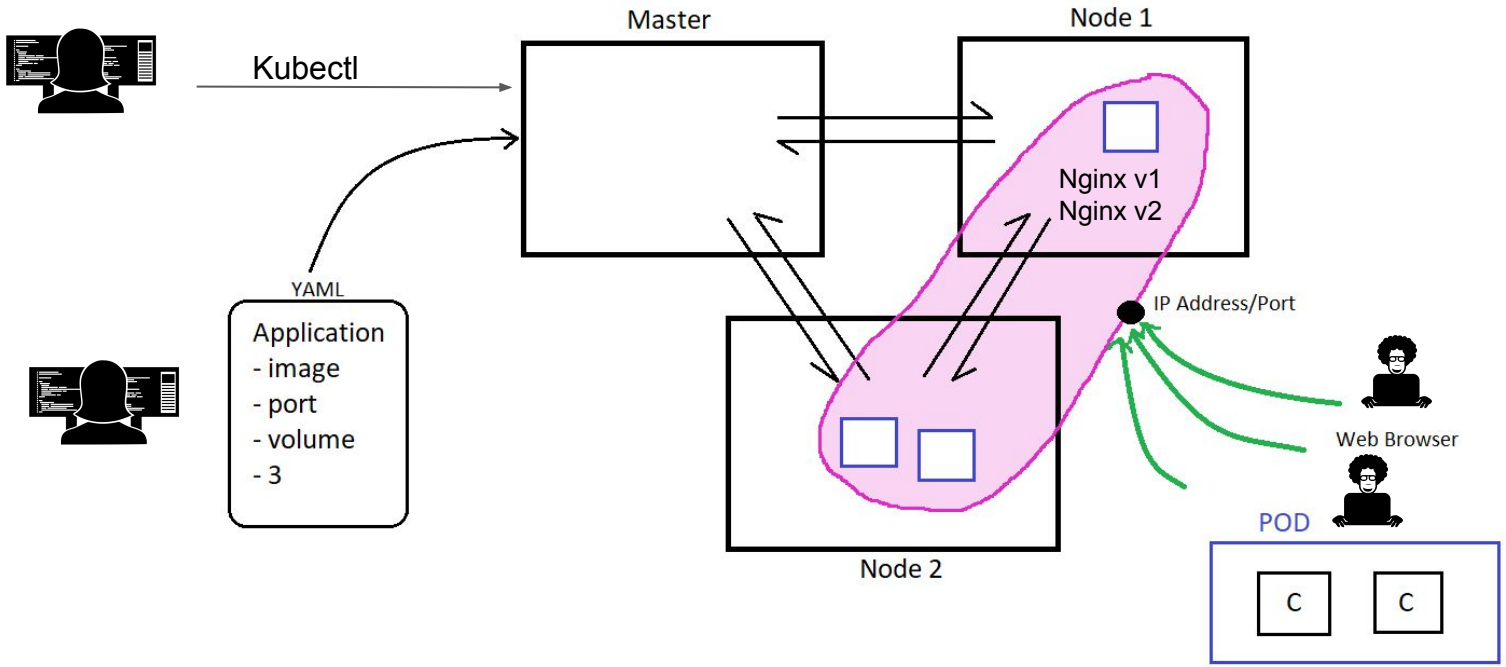
Container Orchestration using Kubernetes Part - 2

Week 4

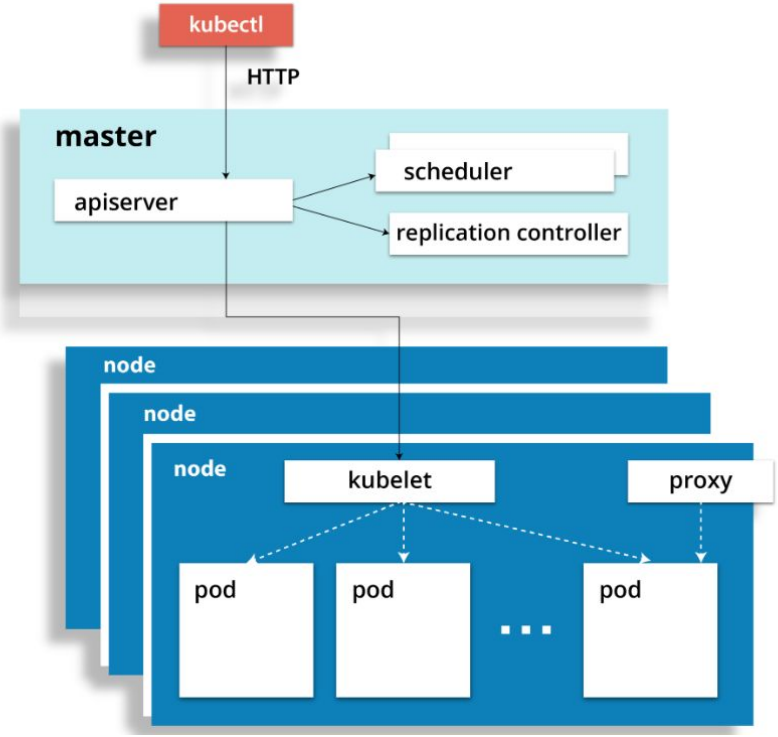
Topics

- **Part - 1**
- Container Orchestration Concept
- Introduction to Kubernetes
- Features and Advantages of Kubernetes
- Creating a Kubernetes Cluster
- **Part - 2**
- Deployment in Kubernetes
- Services in Kubernetes
- Rolling updates in Kubernetes
- Kubernetes Dashboard

Kubernetes Cluster Concept



Deploying an Application



- In order to deploy an application we can use “kubectl” command
- A proxy is an agent that helps pods to communicate with each other and other components inside a cluster.
- We need to install a network for proxy to work. We can use Calico or Flannel.
- Kublet is an agent that runs on every node in a cluster
  - It is responsible for managing pods and their containers
  - Deals with pod specs YAML

Creating a New Pod - Imperative

- Creating Pods using imperative commands:
  - kubectl run master-ac-demo --image=nginx

```
asif@master-node:~$ kubectl run master-ac-demo --image=nginx
pod/master-ac-demo created
asif@master-node:~$ kubectl get pods
NAME             READY   STATUS              RESTARTS   AGE
master-ac-demo   0/1     ContainerCreating   0          9s
asif@master-node:~$ kubectl get pods
NAME             READY   STATUS    RESTARTS   AGE
master-ac-demo   1/1     Running   0          22s
asif@master-node:~$
```

  - kubectl get pods -o wide

```
asif@master-node:~$ kubectl get pods -o wide
NAME             READY   STATUS    RESTARTS   AGE   IP           NODE       NOMINATED NODE   READINESS GATES
master-ac-demo   1/1     Running   0          11m   10.244.2.3   worker02   <none>           <none>
asif@master-node:~$
```

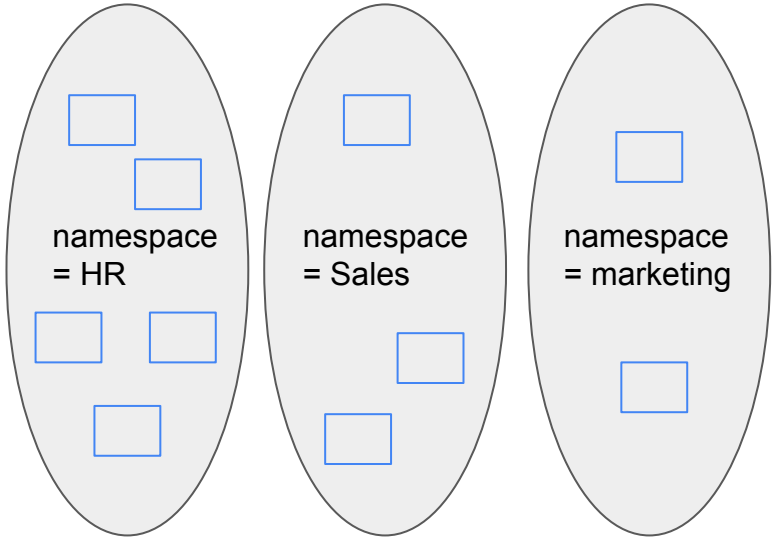
```
asif@worker02:~$ docker ps
Got permission denied while trying to conne
x:///var/run/docker.sock: Get http://%2Fvar
/json: dial unix /var/run/docker.sock: conn
asif@worker02:~$ sudo docker ps
[sudo] password for asif:
CONTAINER ID   IMAGE                  COM
  STATUS          PORTS     NAMES
3635422a4e88   nginx                  "/d
  Up 13 minutes             k8s_master-ac-d
da0-4722-91b3-8047656aa70b_0
```

  - See what is inside a pod: kubectl describe pod master-ac-demo

What is a namespace in Kubernetes?

- A namespace is an abstracted domain where different teams can deploy their own pods
- One team cannot see other team's Pods

```
asif@master-node:~$ kubectl get namespaces
NAME              STATUS   AGE
default           Active   13h
kube-node-lease   Active   13h
kube-public       Active   13h
kube-system       Active   13h
asif@master-node:~$ kubectl get pods -A
NAMESPACE     NAME                                    READY   STATUS    RESTARTS   AGE
default       master-ac-demo                          1/1     Running   0          71s
kube-system   coredns-558bd4d5db-8qx4b                1/1     Running   0          13h
kube-system   coredns-558bd4d5db-q25jn                1/1     Running   0          13h
kube-system   etcd-master-node                        1/1     Running   1          13h
kube-system   kube-apiserver-master-node              1/1     Running   1          13h
kube-system   kube-controller-manager-master-node     1/1     Running   1          13h
kube-system   kube-flannel-ds-jkxl7                   1/1     Running   1          13h
kube-system   kube-flannel-ds-k2ff5                   1/1     Running   1          13h
kube-system   kube-flannel-ds-vsmc6                   1/1     Running   1          13h
kube-system   kube-proxy-bh4tg                        1/1     Running   1          13h
kube-system   kube-proxy-mslft                        1/1     Running   1          13h
kube-system   kube-proxy-nhj65                        1/1     Running   1          13h
kube-system   kube-scheduler-master-node              1/1     Running   1          13h
kube-system   weave-net-jz7vt                         2/2     Running   3          13h
kube-system   weave-net-s2r8k                         2/2     Running   3          13h
kube-system   weave-net-v9v5z                         2/2     Running   3          13h
asif@master-node:~$
```



All Cluster components are inside kube-system namespace

Creating Pod from Configuration - Declarative

- Creating Pod using YAML file is called declarative way of defining resources
- In production it is NOT advised to run imperative commands to deploy a pod using the “kubectl run” command. Instead we use YAML or JSON file
- Complete Pod specifications should be written in a YAML file
  - Vim podSpec.yaml

We can define:
1. API version
2. Resource
3. Information
4. Specification

```
apiVersion: v1
kind: Pod
metadata:
        name: mypod
spec:
        containers:
                - image: nginx
                  name: mynignx
```

Define different names for Pod and container inside the Pod

Execute YAML file:
kubectl create -f podSpec.yaml
kubectl describe pod mypod

Creating Pod from Template

- Create a Template for Pods from imperative commands with dry run
  - kubectl run newpod --image=nginx --dry-run -o yaml

```
asif@master-node:~$ kubectl run newpod --image=nginx --dry-run -o yaml
W0704 16:57:34.667715    2541 helpers.go:557] --dry-run is deprecated and can be replaced with --dry-run=client.
apiVersion: v1
kind: Pod
metadata:
  creationTimestamp: null
  labels:
    run: newpod
  name: newpod
spec:
  containers:
  - image: nginx
    name: newpod
    resources: {}
  dnsPolicy: ClusterFirst
  restartPolicy: Always
status: {}
```

- Output the printout in a file
  - kubectl run newpod --image=nginx --dry-run -o yaml > newpodspec.yaml

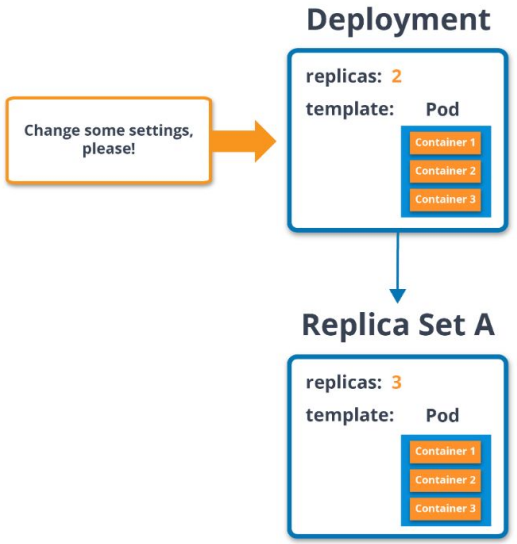
Deployment in Kubernetes

- There is a problem with just running the yaml file. There is a possibility that someone can delete that pod and it will not run again. High availability is not yet established. We use deployment to solve this problem

- Deployment can be defined to create new replica sets

- It can be defined to remove the existing deployment and use all their resources with new deployments

- Selector field defines how the pods management sequence is determined by deployment



Deployment in Kubernetes (cont)

- Create a deployment using the following command
  - kubectl create deployment nginx --image=nginx --dry-run -o yaml > deployment.yaml
  - kubectl create -f deployment.yaml
  - kubectl get deployments.apps nginx -o wide
  - kubectl get pods

```
asif@master-node:~$ kubectl get deployments.apps nginx -o wide
NAME    READY   UP-TO-DATE   AVAILABLE   AGE     CONTAINERS   IMAGES   SELECTOR
nginx   2/2     2            2           3m50s   nginx        nginx    app=nginx
asif@master-node:~$ kubectl get pods
NAME                     READY   STATUS    RESTARTS   AGE
master-ac-demo           1/1     Running   0          111m
mypod                    1/1     Running   0          64m
nginx-7848d4b86f-9vb5h   1/1     Running   0          4m6s
nginx-7848d4b86f-xtm9p   1/1     Running   0          4m6s
```

```yaml
apiVersion: apps/v1
kind: Deployment
metadata:
  creationTimestamp: null
  labels:
    app: nginx
  name: nginx
spec:
  replicas: 2
  selector:
    matchLabels:
      app: nginx

  template:
    metadata:
      creationTimestamp: null
      labels:
        app: nginx
    spec:
      containers:
      - image: nginx
        name: nginx
        ports:
        - containerPort: 80
```

Service in Kubernetes

- Now that we have created a deployment or launched an application inside our cluster, how do we access the application?
  - kubectl expose deployment nginx --port=80 --target-port=80 --type=NodePort
  - OR kubectl create service NodePort --tcp=80:80
  - kubectl get service
  - kubectl get pods -o wide

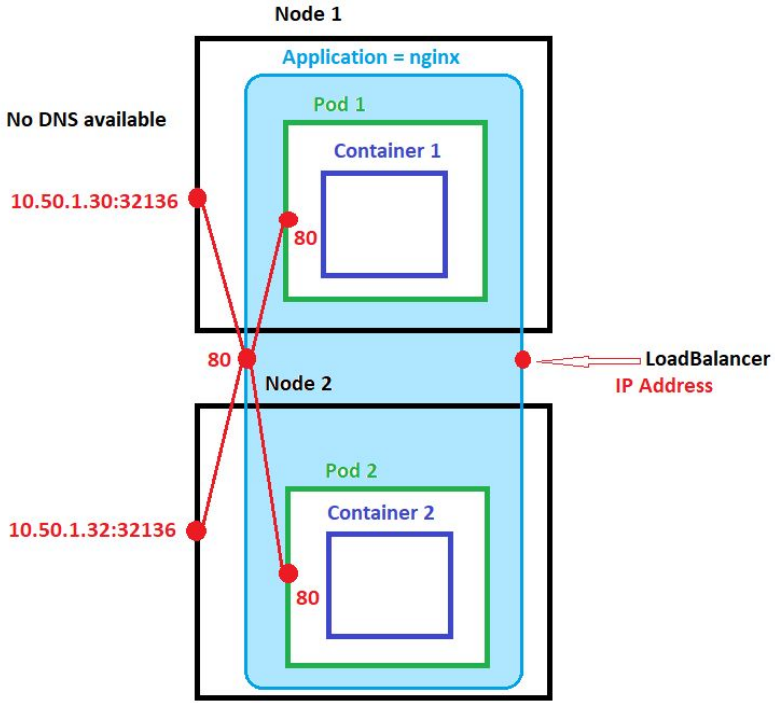
```
asif@master-node:~$ kubectl expose deployment nginx --port=80 --target-port=80 --type=NodePort
service/nginx exposed
asif@master-node:~$ kubectl get service
NAME         TYPE        CLUSTER-IP      EXTERNAL-IP   PORT(S)        AGE
kubernetes   ClusterIP   10.96.0.1       <none>        443/TCP        16h
nginx        NodePort    10.97.185.213   <none>        80:32136/TCP   51s
asif@master-node:~$ kubectl get pods -o wide
NAME                     READY   STATUS    RESTARTS   AGE    IP           NODE       NOMINATED NODE   READINESS GATES
master-ac-demo           1/1     Running   0          128m   10.244.2.3   worker02   <none>           <none>
mypod                    1/1     Running   0          81m    10.244.2.4   worker02   <none>           <none>
nginx-7848d4b86f-9vb5h   1/1     Running   0          20m    10.244.2.5   worker02   <none>           <none>
nginx-7848d4b86f-xtm9p   1/1     Running   0          20m    10.244.1.3   worker01   <none>           <none>
```

- Access the application from a browser, type: ip:port “ex: 10.50.1.30:32136”

Service in Kubernetes (cont)

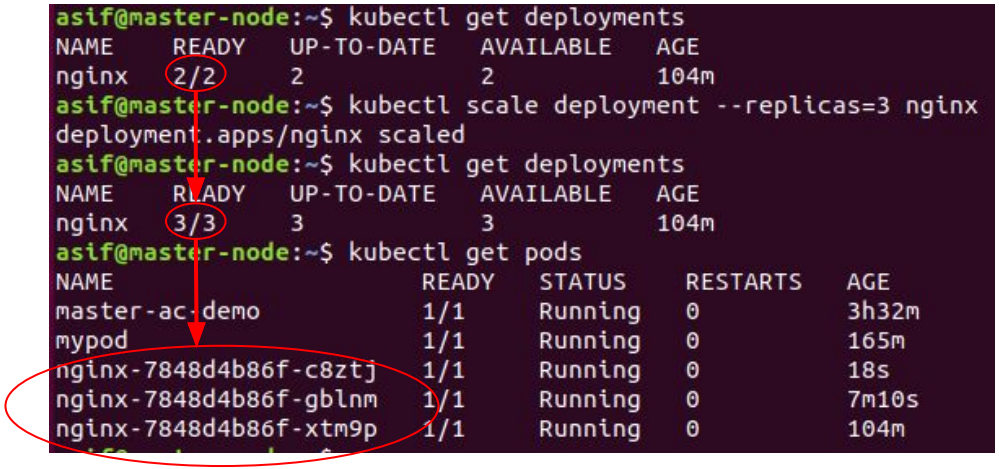
- NodePort is not the ideal way for launching an application on the Kubernetes cluster.
- The user needs to know the IP address of each node inside the cluster which is not practical
- The solution is to use LoadBalancer instead of NodePort
- However Nodeport solves the problem of availability. How can we test it
  - kubectl delete pod nginx-7848d4b86f-9vb5h
  - kubectl get pods

```
asif@master-node:~$ kubectl delete pod nginx-7848d4b86f-9vb5h
pod "nginx-7848d4b86f-9vb5h" deleted
asif@master-node:~$ kubectl get pods
NAME                     READY   STATUS    RESTARTS   AGE
master-ac-demo           1/1     Running   0          166m
mypod                    1/1     Running   0          119m
nginx-7848d4b86f-ndznv   1/1     Running   0          15s
nginx-7848d4b86f-xtm9p   1/1     Running   0          58m
```



Scaling Using Replica Sets

- In order to scale up instances/pods we use the following command:
  - kubectl scale deployment --replicas=3 nginx
  - kubectl get deployments
  - kubectl get pods



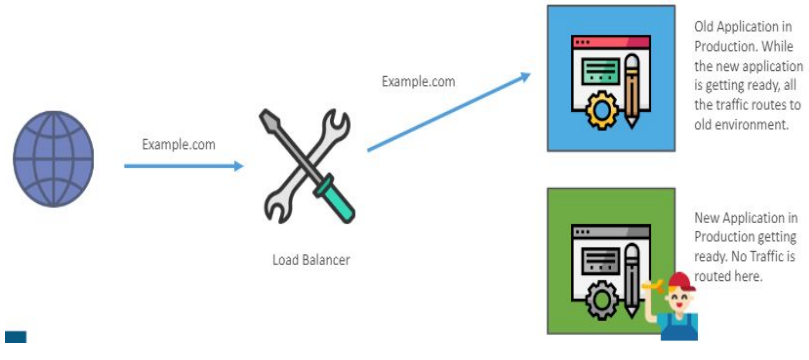
Kubernetes Rolling Update

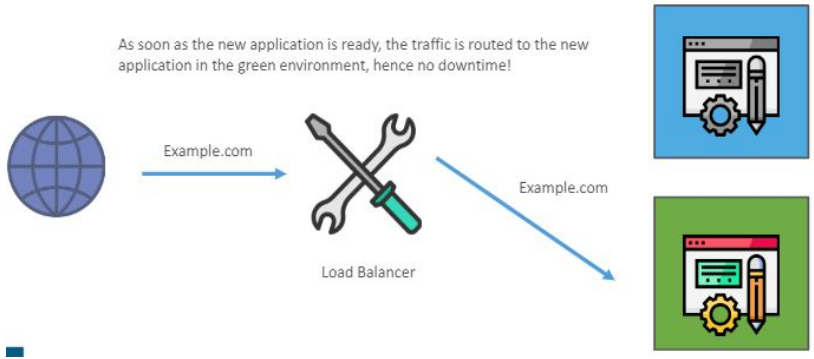
- Suppose we have a new version of our application “nginx”
- How do we update the application without any service disruption?
- Kubernetes does this automatically by using the following command:
  - kubectl set image deploy/nginx nginx=nginx:1.9.1

```
asif@master-node:~$ kubectl set image deploy/nginx nginx=nginx:1.9.1
deployment.apps/nginx image updated
asif@master-node:~$ kubectl get pods
NAME                     READY   STATUS              RESTARTS   AGE
master-ac-demo           1/1     Running             0          3h59m
mypod                    1/1     Running             0          3h11m
nginx-694854bbcb-462l6   0/1     ContainerCreating   0          4s
nginx-7848d4b86f-c8ztj   1/1     Running             0          27m
nginx-7848d4b86f-gblnm   1/1     Running             0          33m
nginx-7848d4b86f-xtm9p   1/1     Running             0          131m
asif@master-node:~$ kubectl get pods
NAME                     READY   STATUS              RESTARTS   AGE
master-ac-demo           1/1     Running             0          3h59m
mypod                    1/1     Running             0          3h12m
nginx-694854bbcb-462l6   0/1     ContainerCreating   0          11s
nginx-7848d4b86f-c8ztj   1/1     Running             0          27m
nginx-7848d4b86f-gblnm   1/1     Running             0          34m
nginx-7848d4b86f-xtm9p   1/1     Running             0          131m
asif@master-node:~$ kubectl get pods
NAME                     READY   STATUS              RESTARTS   AGE
master-ac-demo           1/1     Running             0          3h59m
mypod                    1/1     Running             0          3h12m
nginx-694854bbcb-462l6   1/1     Running             0          21s
nginx-694854bbcb-d4wv9   0/1     ContainerCreating   0          5s
nginx-7848d4b86f-gblnm   1/1     Running             0          34m
nginx-7848d4b86f-xtm9p   1/1     Running             0          131m
asif@master-node:~$ kubectl get pods
NAME                     READY   STATUS    RESTARTS   AGE
master-ac-demo           1/1     Running   0          3h59m
mypod                    1/1     Running   0          3h12m
nginx-694854bbcb-462l6   1/1     Running   0          49s
nginx-694854bbcb-d4wv9   1/1     Running   0          33s
nginx-694854bbcb-f7tgm   1/1     Running   0          17s
```

Blue Green Deployment Model

- Blue-green deployment is a technique that reduces downtime and risk by running two identical production environments called Blue and Green
- The updated application gets setup in the new environment (Green), while old application remains in its own environment (Blue) untouched
- Traffic stays with the blue environment until the green environment is ready
- As soon as the new application is ready, the traffic is routed to the new application in the green environment, therefore there is no downtime





End of Part 2