

UNITED INTERNATIONAL UNIVERSITY

Department of Computer Science and Engineering (CSE) Course Syllabus

1	Course Title	Data Structure and Algorithm Laboratory II						
2	Course Code	CSE 2218	CSE 2218					
3	Trimester and Year	Spring 2022						
4	Pre-requisites	CSI 217: Data Struct	CSI 217: Data Structure, CSI 219: Discrete Mathematics					
5	Credit Hours	1.00						
6	Section	Е						
7	Class Hours	Weekly Sunday 0200	Weekly Sunday 0200 pm to 0430 pm					
8	Class Room	522	522					
9	Instructor's Name	Akib Zaman, Lecturer, Dept. of CSE, UIU						
10	Email	akib@cse.uiu.ac.bd						
11	Office	319(D)						
		Day	Time [CNH]					
		Day Saturday	Time [CNH] (0300 pm – 0500 pm)					
		,						
12	Counselling Hours	Saturday	(0300 pm – 0500 pm)					
12	Counselling Hours	Saturday Sunday	(0300 pm – 0500 pm) (1100 am – 0200 pm)					
12	Counselling Hours	Saturday Sunday Monday	(0300 pm – 0500 pm) (1100 am – 0200 pm) (0900 am – 0300 pm)					
12	Counselling Hours	Saturday Sunday Monday Tuesday Wednesday Appointment Form Link:	(0300 pm – 0500 pm) (1100 am – 0200 pm) (0900 am – 0300 pm) (0300 pm – 0500 pm)					
12	Counselling Hours Text Book	Saturday Sunday Monday Tuesday Wednesday Appointment Form Link: https://docs.google.com/ft WbJe5OZXceg/viewform	(0300 pm – 0500 pm) (1100 am – 0200 pm) (0900 am – 0300 pm) (0300 pm – 0500 pm) (0800 am – 1100 am)					
		Saturday Sunday Monday Tuesday Wednesday Appointment Form Link: https://docs.google.com/fd WbJe5OZXceg/viewform Introduction to Algor Data Structure Visualiz শাহায়েতের বুগা প্রোত্ত To Revise C++ (Bangla To Revise C++ Detaile https://www.youtube.co To Revise C++ (Englis)	(0300 pm – 0500 pm) (1100 am – 0200 pm) (0900 am – 0300 pm) (0300 pm – 0500 pm) (0800 am – 1100 am) orms/d/e/IFAIpOLSfnpsEtOBVBjmLuINS38ouUbB mS71 OIbjyUA ithms (3 rd edition) by Cormen, Leiserson, Rivest and Stein ation (usfca.edu) ামিং এবং অ্যালগারদম টিউটোরিয়াল (shafaetsplanet.com) Tutorial): https://youtu.be/0T4mPpbNs_8					

15		ırse C prove		ents UGC)	Laboratory works based on CSL777 CSH7717											
						COs	1									
							CO1 Implement correct algorithms to handle large datasets efficiently.									
16	Course Outcomes (COs)			CO2		Analyze worst-case running times of algorithms using asymptotic analysis. Describe different algorithm paradigms and explain when algorithmic design										
				CO3	CO3 Describe different algorithm paradigms and explain when algorithmic design situations call for them. Recite algorithms that employ these paradigms. Synthesize such algorithms. Derive and solve problems describing the performance of the algorithms.											
17	Tea	achin	g M	g Methods			Lecture, Lab Practice, Lab Evaluation.									
						СО				Assessment Method			(%)	(%)		
						-				Attendance		10%				
18		with thods		essmen	t	CO1, CO2, CO3				Class Performance		35%	35%			
	IVIC	mous	•			CO3				Presentation		10%				
						CO1, CO2, CO3 Assigni				Assignm	nent		25%	25%		
						CO2, CO3				Final Exam		20%	20%			
19	Ma	ppin	oing of COs and Program Outcomes													
	(COs							1	Outcomes (POs)				1	Г	
			PO	1 PC)2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	
	CO1		X													
		CO2		X												
	(203		X												
20	La	b Ou	tline	ine												
		Clas	s		Topics/Assignments						COs	Lecture Outcomes/Activities				
		1		Review	of E		asic Concepts: For Loop, Nested For Loop, Structure, Function, String				1	Lecture, Lab Practice				
		2		Reviev	of '		Vector, Stack, Queue, Map, Set; Review of Recursive Function			view of	1	Lecture, Lab Practice			e	
		3		Divide a	and (-	Conquer Technique: Merge Sort, Quick Sort and Maximum Subarray.				2	Lecture, Lab Practice			e	
		4			Class Evaluation				2,3	Lecture, Lab Practice, Class Evaluation 01, Assignment 01 Declaration			.,			

5	Greedy Algorithm : Fractional Knapsack & Activity Selection	2	Lecture, Lab Practice
6	Greedy Algorithm : Prim's, Kruskal	2	Lecture, Lab Practice
7	Greedy Algorithm : Dijsktra , Summary of Greedy Approach	2,3	Lecture, Lab Practice, Assignment 02 Declaration
8	Class Evaluation 02, Dynamic Programming: Bellman Ford, 0-1 Knapsack	3	Lecture, Lab Practice Class Evaluation 02
9	Dynamic Programming : LCS, MCM	3	Lecture, Lab Practice,
10	Dynamic Programming : Knuth-Morris-Pratt Algorithm, Travelling Salesman Problem (TSP)	3	Lecture, Lab Practice, Group Presentation, Assignment – 03 Declaration
11	Class Evaluation, Presentation	3	Lecture, Lab Practice, Group Presentation, Class Evaluation - 03
12	Final Evaluation	2,3	Final Exam

Appendix 1: Assessment Methods

No.	Criteria	Marks	Remarks
1.	Attendance	10%	-
2.	Class Evaluation	35%	03 out of 03
3.	Assignment	25%	03 out of 03
4.	Presentation	10%	03-04 Persons in a Group
5.	Final Evaluation	20%	-

Appendix 2: Grading Policy

Letter Grade	Marks %	Grade Point	Letter Grade	Marks%	Grade Point
A (Plain)	90-100	4.00	C+ (Plus)	70-73	2.33
A- (Minus)	86-89	3.67	C (Plain)	66-69	2.00
B+ (Plus)	82-85	3.33	C- (Minus)	62-65	1.67
B (Plain)	78-81	3.00	D+ (Plus)	58-61	1.33
B- (Minus)	74-77	2.67	D (Plain)	55-57	1.00
			F (Fail)	<55	0.00

Appendix-3: Program outcomes

POs	Program Outcomes
PO1	An ability to apply knowledge of mathematics, science, and engineering
PO2	An ability to identify, formulate, and solve engineering problems
PO3	An ability to design a system, component, or process to meet desired needs within realistic constraints such as economic, environmental, social, political, ethical, health and safety, manufacturability, and sustainability
PO4	An ability to design and conduct experiments, as well as to analyze and interpret data
PO5	An ability to use the techniques, skills, and modern engineering tools necessary for engineering practice
PO6	The broad education necessary to understand the impact of engineering solutions in a global, economic, environmental, and societal context
PO7	A knowledge of contemporary issues
PO8	An understanding of professional and ethical responsibility
PO9	An ability to function on multidisciplinary teams
PO10	An ability to communicate effectively
PO11	Project Management, risk management concepts and Finance
PO12	A recognition of the need for, and an ability to engage in life-long learning