



Course Title: Data Structure & Algorithm Lab Lab II

Course Code: CSE2218

Trimester & Year: Fall 2021

Section: D

Credit Hours: 1.0

AZ

ASSIGNMENT 03: Dynamic Programming

Q1: MCM Algorithm Implementation

Implement Matrix Chain Multiplication (MCM) algorithm using the following pseudocode as instructed in the Class Lecture.

MATRIX-CHAIN-ORDER (p)

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1   $n \leftarrow \text{length}[p] - 1$ 
2  for  $i \leftarrow 1$  to  $n$ 
3      do  $m[i, i] \leftarrow 0$ 
4  for  $l \leftarrow 2$  to  $n$        $\triangleright l$  is the chain length.
5      do for  $i \leftarrow 1$  to  $n - l + 1$ 
6          do  $j \leftarrow i + l - 1$ 
7               $m[i, j] \leftarrow \infty$ 
8              for  $k \leftarrow i$  to  $j - 1$ 
9                  do  $q \leftarrow m[i, k] + m[k + 1, j] + p_{i-1} p_k p_j$ 
10                 if  $q < m[i, j]$ 
11                     then  $m[i, j] \leftarrow q$ 
12                          $s[i, j] \leftarrow k$ 
13  return  $m$  and  $s$ 
```



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Q2: Shooting Game

Samu is playing a shooting game in play station. There are two apples to aim in this shooting game. Hitting first apple will provide her **X** points and hitting second apple will provide her **Y** points. And if she misses the apple she chose to hit, she won't get any point. Now she is having **N** coins and each shoot will cost her **1** coin and she needs to score at least **W** points to win the game.

Samu doesn't like to lose at any cost. At each turn, she has two choices. The choices include:-

- Hitting first apple with probability **P1** percent. However, she might miss it with probability **(1-P1)** percentage.
- Hitting second apple with probability **P2** percent. However, she might miss it with probability **(1-P2)** percentage.

She would like to know what is the maximal expected probability (as a percentage b/w 0 and 100) of winning the shooting game.

Input Format:

- First line contains the number of test cases **T**.
- Each test case consists of six space separated integers of the form **X Y N W P1 P2** as described in the statement.

Output Format: For each test case, print the result as described above in a separate line.

Note: Choosing to hit any apple is entirely her choice. Both are independent events meaning **P1 + P2** may/may not exceed 100. Output must contain 6 digits after decimal.

Example :

Input:	Output:
1 2 3 2 5 50 25	12.500000

Explanation: Samu is getting **2** points from shooting first apple and **3** points from shooting second Apple.

She had **2** chances to shoot and she needs to score at least **5** points so anyhow she needs to shoot Apple 1 in one shoot and Apple 2 in another shoot, if she wants to win.

The maximum probability of winning is $0.5 * 0.25 = 0.125 = 12.5\%$

Constraints:

- $1 \leq T \leq 10$
- $1 \leq X, Y \leq 10$
- $1 \leq N, W \leq 10^3$
- $0 \leq P1, P2 \leq 100$



Q3: Maximize Marks

An exam consists of N questions. The marks of the N questions are $m_1, m_2, m_3, \dots, m_N$ respectively. Jam is giving the exam and he wants to maximise his number of marks. However he takes some time to solve each question. The time taken by him to solve the questions are $t_1, t_2, t_3, \dots, t_N$ respectively. The exams lasts for a total of time T .

But Jam's teacher is very smart and she knows that Jam will find out a way to get maximum marks. So, to confuse Jam, she also puts up a bonus offer for him - The offer is that Jam can select a question for which he can double the marks awarded for that question. Now, Jam is indeed confused. Help him find out the maximum number of marks he can gain.

Input

- The first line contains a single integer N that represents the number of questions.
- Second line contains a single integer T , the total time for which the exam takes place.
- Third line contains N space-separated integers $m_1, m_2, m_3, \dots, m_N$, where m_i represents marks assigned to the i^{th} question.
- Fourth line contains N space-separated integers $t_1, t_2, t_3, \dots, t_N$, where t_i represents time taken to solve the i^{th} question.

Output

Output a single integer, that is the maximum number of marks Jam can achieve.

Example

Input :	Output :
3	8
10	
1 2 3	
4 3 4	

Constraints

- $1 \leq N \leq 1000$
- $1 \leq T \leq 10000$
- $1 \leq m_i \leq 100000$
- $1 \leq t_i \leq 10000$



Q4: Efficient Delivery

Sergey works as a delivery boy. Every day he has a number of deliveries to be completed. Sergey lives in Bytetown - a city, consisting of N junctions, and M roads connecting these junctions. More precisely, the i^{th} road connects the junctions with the numbers X_i and Y_i . Each of these roads has its own (positive) length Z_i , and no road connects a junction to itself.

There are K delivery orders for Sergey. Each order is denoted with **four** integers: A_j , B_j , V_j and C_j . It means that for the j^{th} order Sergey has to pick a parcel of weight V_j at the junction numbered A_j and deliver it to the junction numbered B_j . After the parcel is delivered, Sergey gets C_j burles of reward. Sergey can't complete the same order twice or more times. So, the business day for Sergey looks as follows: he remembers the whole list of orders and starts at his initial junction numbered S . Then, he travel the streets of the city via his bike. If Sergey visits a junction, where there is one or more orders available he can either take some of the orders and load the corresponding parcels on his bike, or not take anything now but do it later, if he appears at the same junction again. When Sergey visits a junction which is the destination for some of the parcels that are currently with him, he can complete these orders and unload the corresponding parcels.

Sadly, Sergey is not infinitely strong. Though he can carry any number of parcels at once, if the total weight of the parcels exceeds W Sergey won't be able to carry them on his bike. Sergey also can't take a parcel and not deliver it because there will be complains, hurting Sergey's reputation.

The bike has enough fuel to travel only for D units of distance. It is not necessary for Sergey to get back to his initial junction because he has a lot of friends in Bytetown who will drop him back after the party (Sorry, you're not invited). It is clear that under the given constraints, Sergey might be not able to deliver all the parcels. So your task is to plan the delivery for Sergey in such a way that:

- He moves only by streets
- The total travelled distance doesn't exceed D .
- There are no undelivered parcels with Sergey by the end of the delivery. In other words, all the parcels that Sergey has picked up should be delivered.
- At any time, Sergey does not carry more than W units of weight.
- The most important: the profit Sergey gets by the end of the day is maximized. You don't have to find the optimal delivery, but the more profit there is, the more are the points you'll get.

Input

- The first line contains two space separated integers N and M denoting the number of junctions and the number of streets.
- Each of the following M lines contain three space separated integers X_i , Y_i and Z_i , denoting that the i^{th} street of length Z_i connects the X_i^{th} and the Y_i^{th} junctions. All the streets are **bidirectional**.
- The next line contains a single integer K denoting the number of orders.
- Each of the following K lines contain four space-separated integers A_j , B_j , V_j and C_j , denoting that for the j^{th} order, the parcel should be picked up at the A_j^{th} junction, left at the B_j^{th} junction, has the weight of V_j , and when delivered, gives C_j burles of profit.



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- The following line contains three space-separated integers **S**, **D** and **W** denoting the starting junction, the maximal distance that Sergey can travel and the maximum weight he can carry at any time, respectively.

Output

The maximum amount of profit received by Sergey.

Input: 5 5 1 2 1 2 3 2 1 4 1 4 5 1 5 2 3 3 1 4 5 10 2 5 6 15 4 1 10 10 1 5 12	Output: 25
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Explanation:

Sergey starts at the junction numbered the **1st**. Before moving on, he takes the order numbered the **1st**. Then he moves to the **2nd** junction and there he takes the **2nd** order. Then, Sergey moves to the **5th** junction, where he delivers the parcel from the **2nd** order. Finally, he moves to the **4th** junction, where he delivers the parcel from the **1th** order. The total profit that Sergey receives from this delivery is **(10 + 15) = 25** Burles. Hence, this answer will get the score of **25**.