

JavaScript

{ES6} Features



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Arrow Functions



```
1 // ES5 function
2 function add(x, y) {
3     return x + y;
4 }
5
6 //ES6 function
7 const add = (x, y) => x + y;
```

Explanation: Arrow Function provides a concise syntax for writing functions, especially useful for **short, one-line** operations.



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Template Literals



```
1 const name = "John";
2 const grettin = `Hello,{name}!`;
3
4 console.log(grettin);
5
6 result: Hello, John;
```

Explanation: Template literals allow embedding expressions inside strings, providing a **cleaner** and more **readable** way to concatenate strings.



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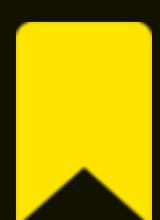


Destructuring Assignment



```
1 const person = { name: "Alice", age: 25 };
2 //Extracting properties
3
4 const { name, age } = person;
5
6 console.log("Name :", name, "Age :", age);
7
8 //result: Name: Alice Age: 25
```

Explanation: Destructuring assignment simplifies the extraction of values from objects or arrays into individual variables.



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Spred Operator



```
1 const numbers = [1, 2, 3];
2 const newNumbers = [...numbers, 4, 5];
3
4 console.log("newNumbers :", newNumbers);
5
6 //result: newNumbers : [1, 2, 3, 4, 5]
```

Explanation: The spread operator allows for the expansion of elements making it handy for creating new arrays or objects based on existing ones.



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Rest Parameter



```
1 const sum = (...numbers) => {  
2   return numbers.reduce((acc, num) => {  
3     return acc + num;  
4   }, 0);  
5 };  
6  
7 console.log(sum(1, 2, 3));  
8 // result: 6;
```

Explanation: The **rest parameter** allows functions to accept an **indefinite** number of arguments as an array, simplifying parameter handling.



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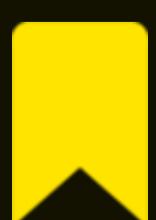


Async / Await



```
1 const API = "https://api.example.com";
2 const fetchData = async () => {
3   try {
4     const result = await fetch(` ${API}/data` );
5     const data = await result.json();
6     console.log(data);
7   } catch (error) {
8     console.log(error);
9   }
10};
```

Explanation: **Async/await** is a syntax for handling **asynchronous** code more concisely, providing a cleaner alternative to working with Promise.



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Map & Set



```
1 //Creating a Map with a key-value pair
2 const numberMap = new Map().set("one", 1);
3
4 //Creating a Set with unique numbers
5 const unique = new Set([1, 2, 3, 2, 1]);
6
7 unique.forEach((number) => console.log(number));
8
9 //Output: 1
10 //          2
11 //          3
```

Explanation: **Map** and **Set** are new data structures introduced in **ES6**.
Map is an **ordered** collection of **key-value** pairs, and **Set** is a collection of **unique** values.



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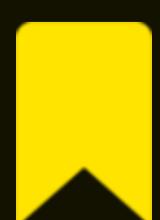


Default Parameters



```
1 const greet = (name='Guest')=>{  
2     return `Hello ${name}!`;  
3 }  
4  
5 console.log(greet());  
6 //Output: Hello Guest!  
7  
8 console.log(greet('John'));  
9 //Output: Hello John!
```

Explanation: Default parameters provide values for function parameters if none are provided, improving flexibility and reducing the need for explicit checks.



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Modules



```
1 //Exporting module
2 export const myFunction = ()=>{...};
3
4 //Importing module
5 import {myFunction} from "./module.js";
```

Explanation: ES6 modules provide a **clean** and **organized** way to structure and **import/export** code, improving **Maintainability** and **reusability**



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Map Method



```
1 const numbers = [1, 2, 3, 4, 5];
2 const doubled = numbers.map((num) => num * 2);
3
4 console.log(doubled);
5 //Result: [2,4,6,8,10]
```

Explanation: The **map** method in JavaScript is used to create a **new array** by applying a provided function to **each element** of an **existing array**



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Filter Method



```
1 const numbers = [1, 2, 3, 4, 5];
2 const evens = numbers.filter((num) => num % 2 === 0);
3
4 console.log(evens);
5 //Result: [2, 4]
```

Explanation: the **filter** method is used to create a **new array** containing only the elements that satisfy a **specified** condition.



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Reduce Method



```
1 const data = [1, 2, 3, 4, 5];
2 const sum = data.reduce((acc, num) => acc + num, 0);
3
4 console.log(sum);
5 //Result: 15
```

Explanation: The **Reduce** method is used to **accumulate** the elements of an array into **single** value



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