README.txt

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Files part of project:

1) clientNFA.cpp

• This is where main is implemented and running the NFA corresponding functions

2) NFA.h

• This is where my class NFA is defined with member variables and functions needed to

process symbols, state, transitions, etc.

3) NFA.cpp

• This is where NFA class is implemented, all static variables are initialized and all

member functions are implemented. These functions will be used in the clientNFA.cpp (main).

4) AzodiOmid

• This is the executable/runnable file. Like the a.out which is default I compiled my

program like g++ *.cpp; I can now run it like ./a.out

How to compile: 1st way: g++ NFA.cpp clientNFA.cpp

2nd way: g++ *.cpp

How to run: ./a.out

Compiler used: g++ compiler provided on empress server (school's system)