

Contents

Contonto	
1. PLATFORM RULES	2
1.1 Platform – Account	2
2.GAME RULES	2
2.1 GAME ACCOUNTS	2
2.2 TEAMS AND ROSTERS	2
2.3 AGE RESTRICTIONS	2
3. MATCH RULES	2
3.1 Before the Match:	2
3.2 During the Match:	4
3.3 After the Match:	5
4. Format	5
Qualifiers:	5
Round of 16 and Round of 8:	6
Semi-Finals:	6
Finals and Third Place:	6
5. Schedule	6
6. Prize Pool	7
7. GAMEPLAY SETTINGS	7
7.1 MAPS	7
7.2 SERVER SETUP	7
8. COMMUNICATION	7
9. DISCORD STRUCTURE	8
10. CHEATING	8
11. BETTING, GAMBLING, MATCH-FIXING, AND TEAMING	8
12.RULING AND PUNISHMENTS	9
13 REHAVIOR AND SDORTSMANSHID	10



1. PLATFORM RULES

1.1 Platform - Account

- All players are allowed to have only one (1) account. All information registered on your account needs to be up-to-date and to have the correct information.
- You are not allowed to share or use another person's account. Your account is for your use and your use alone.
- Ignoring any rules mentioned above will lead to disqualification.

2.GAME RULES

2.1 GAME ACCOUNTS

- A player is allowed to have only one (1) Valorant account active on their account.
- You are not allowed to share or use another person's game account. Your account is for your use, and your use alone.

2.2 TEAMS AND ROSTERS

- Each team's roster must consist of at least 5 players.
- Each team's roster will be allowed to have 5 main players. Once the tournament starts, you cannot replace any player.
- Match has to be played in the following format: 5v5.
- A player is allowed to represent only one (1) team's roster in the same tournament.

2.3 AGE RESTRICTIONS

Each participant (Player) needs to be of the age of Thirteen (13) or older at the point of the tournament start date.

3. MATCH RULES

3.1 Before the Match:

- Tournament Round will start as scheduled unless prior intimation. Some rounds might get delayed, for all the information please check our Discord, WhatsApp groups where all information is posted.
- All the players have to be in the lobby before the time limit goes down (15 minutes). If there are players missing after this time limit, take a screenshot and post it in the ROG Showdown WhatsApp Group. The team which has



less than 5 players after the time limit will be disqualified from the tournament. If both teams are missing players, then both are disqualified.

- If any player gets disconnected maximum time of 2 mins will be provided for each team, if the player does not join the following team will play at disadvantage.
- Once all the players are connected to the lobby, Team captains have to check all the players if their Valorant nicknames match the nicknames written at the time of registration. If there are any disputes, please inform the admin on the ROG Showdown WhatsApp Group by providing the screenshot.
- Team captains of each team will have to choose maps and sides as described:

BO1:

Winning Team gets to choose initial Map pick phase based on Toss Bot in Discord.

Team 1 bans a map from the map pool.

Team 2 bans a map from the map pool.

Team 1 picks a map from the remaining 2 maps.

Team 2 will pick a side (Attackers/Defenders) to start on.

BO3:

Winning Team gets to choose initial Map pick phase based on Toss Bot in Discord.

For Match 1:

Winning Team – chooses the First map from the map pool.

Losing Team - will pick a side (Attackers/Defenders) to start on.

For Match2:

Losing Team - chooses the Second map from the map pool.

Winning Team - will pick a side (Attackers/Defenders) to start on.

For Match 3:

Winning Team - chooses the Third map from the map pool.

Losing Team - will pick a side (Attackers/Defenders) to start on.

B05:

Winning Team gets to choose initial Map pick phase based on Toss Bot in Discord.

For Match 1:

Winning Team - chooses the First map from the map pool.

Losing Team - will pick a side (Attackers/Defenders) to start on.

For Match 2:

Losing Team - chooses the Second map from the map pool.

Winning Team - will pick a side (Attackers/Defenders) to start on.

For Match 3:

Winning Team – chooses the Third map from the map pool.

Losing Team - will pick a side (Attackers/Defenders) to start on.

For Match 4:



Losing Team - chooses the Fourth map which is left out.

Winning Team - will pick a side (Attackers/Defenders) to start on.

For Match 5:

Winning Team gets to choose initial Map pick phase based on Toss Bot in Discord.

Winning Team - chooses the One map from the map pool.

Losing Team - will pick a side (Attackers/Defenders) to start on.

After Map Picking Phase:

Both the teams need to choose the characters for their team players before the match starts.

Players should pick the same character as mentioned during the Character Pick Phase in discord.

Each map from the map pool can be chosen only once except for BO5. (If the map is banned, then it cannot be chosen). We suggest taking a screenshot after the map pool selection is completed.

- After map selection team captains have to write that their team is ready in the lobby chat. The game should not start before that.
- The match has to start at the latest 10 minutes after the tournament round started. Before starting team, captains have to take a screenshot of the lobby.
- We recommend having the game host being located in the most central area of your region in the tournament to make it the fairest with ping.

3.2 During the Match:

- If one of the teams will not pick all the agents in the character selection screen and the game goes back to the lobby, the game has to be restarted (There will be only one chance where the **Match gets** restarted that too if the player faces any technical difficulties).
- If the game started on the wrong map, the game has to be remade.
- In order to do the remake, all the players have to leave the match. Start the next game as soon as possible. If the team is not ready by 5 minutes after the remake, the team which is not ready will be disqualified. Game can be remade only once, the game has to be played in the way it started after the remake, even if the issues will occur. The situation can still be reported in ROG Showdown WhatsApp Group.
- If any player gets disconnected maximum time of 2 mins will be provided for each team, if the player does not join the following team will play at disadvantage.
- Each team will get only one pause time.
- If the servers are acting badly for both teams or the game goes down, please report it to us in ROG Showdown WhatsApp Group.



3.3 After the Match:

- Once the match finishes, both team captains have to take a screenshot of the results and post it in the ROG Showdown WhatsApp Group after each game.
- On the game result screenshot, all the players and information of the match on the right of the results have to be visible.

Example:



- If the screenshots from both teams are not matching, the situation will be looked into by the admin team. The team which provided the incorrect screenshot can be disqualified or banned based on the circumstances.
- If you would like to report a player or the team, write in ROG Showdown WhatsApp Group that you would like to make a report. Admin will take the conversation into personal messages. Do not write specific names or team names in our Discord Channel.

4. Format

Qualifiers:

Phase 1: All the registered 128 teams will be playing Single Elimination B01. From there 64 teams will be advancing to Phase 2

Phase 2: These 64 teams will be playing Single Elimination B01 match and 32 teams will be advancing to Phase 3.

Phase 3: Again these 32 teams will be playing Single Elimination B01 match. From this phase, 16 teams will advance to Round of 16.



Round of 16 and Round of 8:

In this phase, 16 teams will be playing Single Elimination BO1 match and 8 advances to Round of 8. From Round of 8, 4 teams will be qualifying to Semi-Finals.

Semi-Finals:

In this phase, 4 teams from Round of 8 will be playing Single Elimination BO3 matches.

Finals and Third Place:

In Finals, the two winning teams from Semi-Finals will be playing Single Elimination B05 matches. Losing Teams from Semi-Finals will be playing for Third Place Match in Single Elimination B05 matches.

5. Schedule

DATE	SCHEDULE	NO. OF MATCHES	FORMAT
28 th Oct	Online Qualifiers	64	B01
29 th Oct	Online Qualifiers	48	B01
30 th Oct	Round of 16 and Round of 8	12	B01
31st Oct	Semi-Finals	6	B03
1 st Nov	Finals	5	B05



6. Prize Pool

POSITION	PRIZE
1 st Prize	\$150
2 nd Prize	\$100
3 rd Prize	\$50

7. GAMEPLAY SETTINGS

7.1 MAPS

- Bind
- Haven
- Split
- Ascent

7.2 SERVER SETUP

- Map: depending which map has to be played from the map pool
- Mode: Standard
- Options
 - o Allow Cheats: Off
 - Tournament Mode: On
 - o Overtime: Win by Two: On

8. COMMUNICATION

All communication with the players and teams is handled on the official Valorant Discord. Important information will always be in the #tournament-information channel and if you need any support, #tournament-support is the channel you are looking for.

Any questions regarding upcoming and ongoing matches can be directed to the admin team.



9. DISCORD STRUCTURE

Here is the link for https://discord.gg/9FUYWQP

#tournament-information - In this channel will be all necessary information during the tournament.

#tournament-matches - All the matches of the teams and players with tags will be written here.

#tournament-support - In here you can contact the support team.

#tournament-results - You have to post screenshots in this channel.

10. CHEATING

It is forbidden to cheat, modify the game files, exploit bugs, and/or use any third-party application which would give an unfair advantage against other users.

All cheats are completely forbidden to use under any circumstance while playing in any ROG Showdown Valorant Open. Using any cheat will result in bans and disqualifications. This includes, but are not limited to:

- ESP
- Radar hacks
- Wallhacks
- Speed hacks
- Aim hacks
- Hitbox manipulation
- Teleportation (any kind of teleportation, which is not possible in the game)
- The usage of a bug/bugs to gain an advantage versus your opponents

If a team uses a player that has an active ban by ROG Showdown Valorant Open, the team will be disqualified from the tournament.

Players with Valorant bans on any accounts within two (2) years are not eligible to compete in any of the tournaments hosted by ROG Showdown Valorant Open.

ROG Showdown Valorant Open reserves the right to monitor any player, for any reason, during the tournament.

11. BETTING, GAMBLING, MATCH-FIXING, AND TEAMING

Players, coaches, team staff, team owners as well as hosts and staff from ROG Showdown Valorant Open are prohibited from gambling or betting on any matches in any ROG Showdown Valorant Open Tournaments.

All sorts of match-fixing and/or teaming are strictly forbidden and will be punished. This may include temporary or permanent bans.



12.RULING AND PUNISHMENTS

Rule violation	Punishment	
Using a player, not in the roster	Disqualification	
Playing with the wrong game account	Disqualification	
Usage of a glitch/bug	Case-by-case	
Stream Sniping	Case-by-case	
Inappropriate/disruptive behaviour	Case-by-case	
Multi-Account usage	Case-by-case	
Match-fixing/teaming	Ban from ROG Showdown Valorant Open and disqualification	
Account sharing	Ban from ROG Showdown Valorant Open and disqualification	
Knowingly playing with someone who is account sharing	Ban from ROG Showdown Valorant Open and disqualification	
Cheating	Ban from ROG Showdown Valorant Open and disqualification	
Knowingly playing with a cheater	Ban from ROG Showdown Valorant Open and disqualification	

***ANY NONCOMPILANCE OF THE RULE WILL RESULT IN IMMEDIATE DISQUALIFICATION.

Anything that can be viewed as a bug or exploit will be reviewed by the admin team and judged on a case-by-case basis, examples of such can be:

- Using cypher cameras on spots which allows you to see through the walls.
- Sitting on the spots which are not supposed to be used by map design.
- Trying to reach out of the map boundaries. (teleporting with the Omen outside the playable area of the map).
- Activating Sova's Drone the way that it spawns clipping through the wall.
- Using Sova's Arrow on the spots, where they cannot be destroyed, and they can spot players (Example: Fixed billboard on Split).
- Bugging yourself into the doors on the Ascent map, that you can see on both sides.



- Spamming between Omen Phaser with ultimate to see through walls.
- Opening doors on Bind from outside (Using Cypher's camera from outside to open the doors).

13. BEHAVIOR AND SPORTSMANSHIP

- Show respect to everyone involved in the tournament. This includes but is not limited to players and staff.
- Treat everyone the same way as you would like to be treated yourself.
- Always show integrity while playing in the tournament, be honest and play fair.
- Do not use any discriminatory language, including but not limited to any language regarding ethnicity, nationality, race, gender, religion, sexual orientation, or personal beliefs.
- Do not use any extreme foul language, including but not limited to excessive profanity or language that is graphically sexual, grotesque, or violent.
- Do not make threats of real-world violence or other intended harm to anyone involved in the tournament.
- Do not harass, stalk, or purposely do things to make someone else feel uncomfortable or threatened.
- Do not share personal information about yourself or other individuals.
- Do not engage in, request, arrange, or offer illegal activities or materials.
- Do not impersonate other individuals.
- Do not spam, be it in text or Voice.
- Do not share your account, your account is for your use and your use alone. Do not grant access to your account to anyone else, and do not access anyone else's account, even with their permission.
- ROG Showdown Valorant Open reserves the right to, in special cases, override and/or remove, and/or add any rule stated above to guarantee fair play.