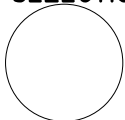


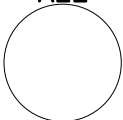
# TARGET CYCLING

SELECTION



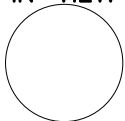
RESET TO AUTO

ALL



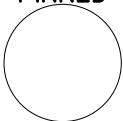
RESET TO CLOSEST

IN VIEW



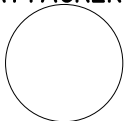
UNDER RETICLE

PINNED



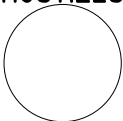
RESET TO FIRST

ATTACKERS



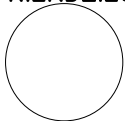
RESET TO CLOSEST

HOSTILES



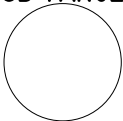
RESET TO CLOSEST

FRIENDLIES



RESET TO  
CLOSEST

SUB-TARGET



RESET TO  
MAIN TARGET