

Presentation Projet 9 : (25 min)

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🏷️ Tags	

Devenez un as de la gestion immobilière

Présentation de l'application

Relecture du Code

Résolution des bugs de l'application initiale

```
package com.openclassrooms.realestatemanager;

import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.TextView;

public class MainActivity extends AppCompatActivity {

    private TextView textViewMain;
    private TextView textViewQuantity;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        //Replace correct id resource for textViewMain because
        this.textViewMain = findViewById(R.id.activity_second);
        this.textViewMain = findViewById(R.id.activity_main_a

        this.textViewQuantity = findViewById(R.id.activity_ma
```

```

        this.configureTextViewMain();
        this.configureTextViewQuantity();
    }

    private void configureTextViewMain(){
        this.textViewMain.setTextSize(15);
        this.textViewMain.setText("Le premier bien immobilier");
    }

    private void configureTextViewQuantity(){
        int quantity = Utils.convertDollarToEuro(100);
        this.textViewQuantity.setTextSize(20);

        //Add String.valueOf() method to correctly display the
        this.textViewQuantity.setText(quantity); //Before
        this.textViewQuantity.setText(String.valueOf(quantity));
    }
}

```

Classe Utils

Code

Tests Unitaires

Architecture

Relations Firebase / Room

Retrofit et Requetes réseau

Injections de dependances Hilt

Kotlin Coroutines

Jetpack Compose et état stocké dans les ViewModels

Librairie Accompanist SwipeRefresh , FlowLayout , Permission

Envoi de Notifications

Navigation entre composables , LaunchedEffect , Effets secondaires de Recomposition

Gestion des tailles d'écran

Tests de l'application