Machine learning from scratch

Lecture 5: Linear regression: Recap

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Information

All the code that implement what is in this presentation can be found on the GitHub repository (lecture 4, least-squares.ipynb).

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The goal of this lecture is to recap what we have seen and list the lessons to remember.

OLS recap

Data: features $x \in \mathcal{X}$ (size and intercept), labels $y \in \mathcal{Y}$ (prices)

Linear model: $\hat{y} = h(x) = \theta^T x$

Loss function:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} \left(h\left(\mathbf{x}^{(i)}\right) - y^{(i)} \right)^{2}$$

Gradient:

$$\nabla J(\theta) = \left[\frac{\partial}{\partial \theta_1} J(\theta), \dots, \frac{\partial}{\partial \theta_d} J(\theta)\right]^T$$

where

$$\frac{\partial}{\partial \theta_i} J(\theta) = \sum_{i=1}^d \left(h\left(\mathbf{x}^{(i)}\right) - y^{(i)}\right) x_j^{(i)}$$

Update rule:

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_i} J(\theta)$$

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$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_i} J^{(i)}(\theta)$$

where

$$\frac{\partial}{\partial \theta_i} J^{(i)}(\theta) = \left(h\left(\mathbf{x}^{(i)}\right) - y^{(i)}\right) x_j^{(i)}$$

is called **stochastic gradient descent** because the gradient is computed on **a single sample**.

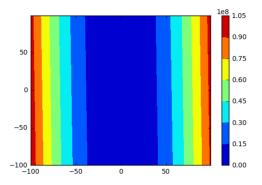
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Hence, there is a 10-100 difference in order of magnitude between the 2 variables, and the loss function looks like:

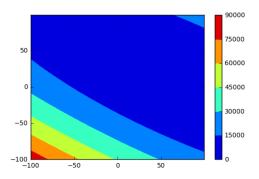


which means the function varies much faster over an axis (θ_1 = price) than the other (θ_0 = intercept).

To avoid this issue, rescaling (or standardizing) the data can help. One way to do it is:

$$z = \frac{x - x_{\min}}{x_{\max} - x_{\min}}$$

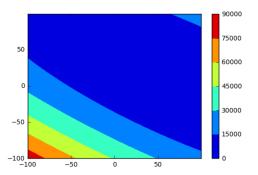
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Here, both variable have roughly the same importance. In general, it makes the optimization step much more stable and faster.

Learning rate choice

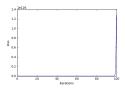
We also saw that the choice of the learning rate was **crucial**. It can be:

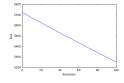
- ► Too big and the optimization can diverge
- Too small and the optimization can be slow
- Properly tuned to have a fast convergence

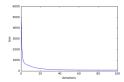
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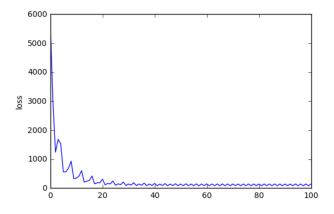
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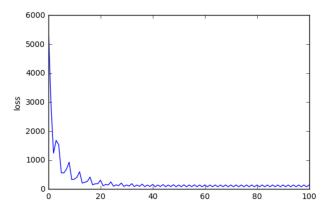




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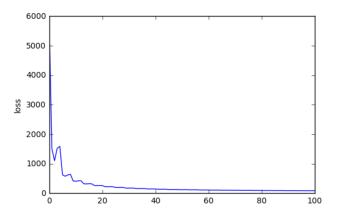
This is because the d loss functions $J^{(i)}(\theta)$ for i=1,2,3 or 4 have different optimal θ .

One way to avoid it is to set a **decreasing learning rate** that would go to 0 when the number of the current iteration i goes to infinity. Example

$$\alpha_i = \frac{1}{i+1}$$
 or $\alpha_i = \frac{1}{\sqrt{i+1}}$

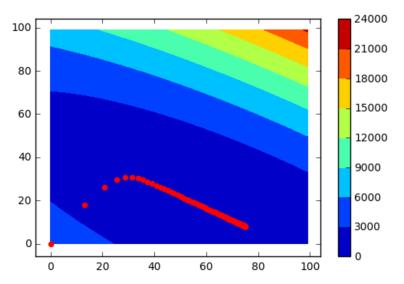
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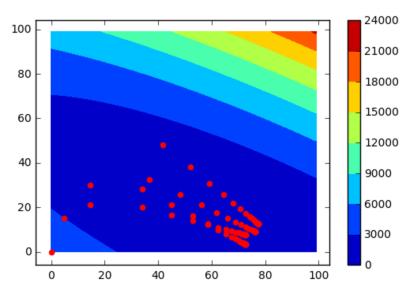
Another way to track the evolution of the optimization

We can plot the loss function (in 2D) and show where θ is at each iteration. Example with the **standard gradient descent**:



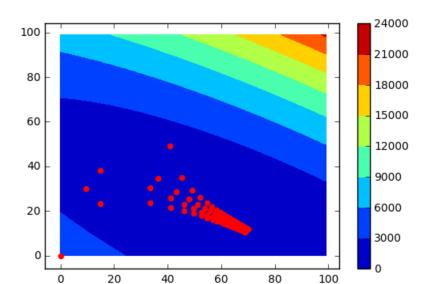
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Example with the stochastic gradient descent with constant learning rate:

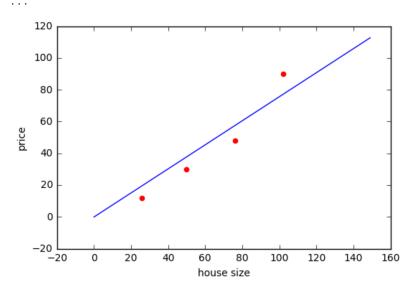


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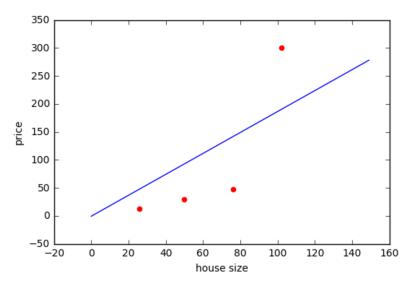
Example with the stochastic gradient descent with decreasing learning rate:



If we look at the regression model we've trained, it looks like that



 \dots but if we change the price of the latest house to, say, 300k instead of 90k (in this case it becomes an **outlier**), we would have:



This means we are trying too hard to fit the outlier.

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This phenomenon is called **overfitting**. In this case, we generally notice some of the coefficients are very big. Hence, a way to avoid overfitting is to penalize too big coefficients. This process is often called **regularization** and aims at making models better on unseen data.

Conclusion and next session

We've reviewed the main steps of the ordinary least-squares. The steps are often the same:

- Define a model (linear in OLS)
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- Implementation of regularization
- Implementation of more sophisticated models
- Extension to classification

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- Implementation of regularization
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Please check the lecture 4 repository on GitHub by next time.

Thank you! Questions?

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https://github.com/azubiolo/itstep