



Lab #2 - CPU Scheduling

Karl-Johan Grinnemo

karl-johan.grinnemo@kau.se

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Preparations

Read Section 5.3, "Scheduling Algorithms", in the textbook (ninth and tenth edition).

Description

This lab aims at reinforcing the student's understanding of some common CPU scheduling algorithms: First-Come, First-Served (FCFS), Shortest-Job First (SJF), and Round Robin (RR). The students should implement a CPU-scheduling simulator, `sched`, that takes as input,

- a process information file, `<process information file>`, which contains information about *which* process arrives *when*, and *how much* CPU time it requests, i.e., *burst time*;
- the name of the employed scheduling algorithm: FCFS, SJF, or RR; and,
- if RR is employed, the time quantum, `<time quantum>`, in milliseconds.

The `sched` simulator computes:

- the *waiting time* and *turnaround time* for the respective process, and
- the *average waiting time* and *average turnaround time*.

The `sched` simulator should be implemented in C, C++, Java, or Python. Other programming languages might be possible to use, however, this needs to be discussed with the lab assistants.

A synopsis for the `sched` simulator is given below.

```
sched -f <process information file> -a [FCFS | SJF | RR] [-q <time quantum>]
```

The `-q` option is only applicable when the RR scheduling algorithm is selected.

The format of a process information file is as follows:

```
<PID>,<arrival time>,<burst time><newline character>
```

```
...
```

```
<PID>,<arrival time>,<burst time><newline character>
```

Both `<arrival time>` and `<burst time>` are given in milliseconds; `<PID>` denotes the process identification.

As an example, consider a process information file, `pif.txt`, with five processes with PIDs: 1000, 1001, 1002, 1003, and 1004, arrival times: 0 ms, 5 ms, 5 ms, 5 ms, and 10 ms, and with burst times: 10 ms, 5 ms, 10 ms, 15 ms, and 5 ms:

File		
pif.txt		
1000	0	10
1001	5	5
1002	5	10
1003	5	15
1004	10	5

The sample output for the three possible scheduling algorithms is shown in the figures below.

```

(base) karlgrn [cnake-build-debug]$ ./sched -f pif.txt -a FCFS
Process information file: pif.txt
Scheduling algorithm: FCFS

PID      Waiting Time (ms)  Turnaround Time (ms)
1000           0           10
1001           5           10
1002          10           20
1003          20           35
1004          30           35

Average waiting time: 13.00 ms
Average turnaround time: 22.00 ms
(base) karlgrn [cnake-build-debug]$

```

Figure 1: Screenshot from a simulation of FCFS.

```

(base) karlgrn [cnake-build-debug]$ ./sched -f pif.txt -a SJF
Process information file: pif.txt
Scheduling algorithm: SJF

PID      Waiting Time (ms)  Turnaround Time (ms)
1000           0           10
1001           5           10
1002          15           25
1003          25           40
1004           5           10

Average waiting time: 10.00 ms
Average turnaround time: 19.00 ms
(base) karlgrn [cnake-build-debug]$

```

Figure 2: Screenshot from a simulation of SJF.

```

(base) karlgrn [cnake-build-debug]$ ./sched -f pif.txt -a RR -q 5
Process information file: pif.txt
Scheduling algorithm: RR
Time quantum: 5 ms

PID      Waiting Time (ms)  Turnaround Time (ms)
1000          20           30
1001           0           5
1002          20           30
1003          25           40
1004          10           15

Average waiting time: 15.00 ms
Average turnaround time: 24.00 ms
(base) karlgrn [cnake-build-debug]$

```

Figure 3: Screenshot from a RR simulation with a time quantum of 5 ms.

Examination

The lab is graded as *pass* or *failed*. To pass, the students should demonstrate their CPU-scheduling simulator to a lab assistant.

End of Lab