UX Testing + UI Iteration

	User Interface: *How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout?* *(ex: sizes, colors, fonts, alignment, etc.)*	**User Experience:** *What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying?* *(ex: sounds, hover effects, press effects, etc.)*
User 1 Name: *allan*	● The beatles font should be smaller when it goes into mobile ● Center the first image ● Make the youtube video smaller when it goes into mobile	● When you click on a beatles member it should also play a sound ● Hover effect ● Make the beatles logo colorful and turn white when clicked on
User 2 Name: *windgrove*	● ● Make the images align ● Add text in desktop ●	● Popout image when hover and clickable ● Move the characters down ● Sound effects(name)
User 3 Name: *Name Here*	● ● ●	● ● ●
User 4 Name: *Name Here*	● ● ●	● ● ●
User 5 Name: *Name Here*	● ● ●	● ● ●

UI Before Feedback (Screenshot / GIF)	*What <u>trends</u> did you identify in your feedback?*
	● Make my images align ● Make the images hover ● Add sound to the images when clicked on ● ●

UI After Feedback (Screenshot / GIF)	*What <u>changes</u> did you make to improve your UI?*
	● ● ● ● ●