

My Sample Swingy Console Output

- 1)- To compile this project use these two commands
 - Compile them inside the directory where there is a pom.xml file
 - The compilation creates a jar package which runs the project

```
star@star-HP-ProBook-4520s:~/IdeaProjects/swingyGitHub$ mvn clean package
star@star-HP-ProBook-4520s:~/IdeaProjects/swingyGitHub$ java -jar swingy-1.jar console
```

- 2)- Choose game option

```
WELCOME TO SWINGY - ROLE PLAY GAME!

_____Game menu_____

What would you like to do?
1. Create a Hero
2. Select previously created Hero
3. Launch gui
4. Quit
Choose Number: 1
```

- 3)- So I chose option 1: creating a new hero

```
What's your favorite Hero Name?
Enter name: KingStar
```

- 4)- And I chose a hero type

```
What's Your Hero Type:
Hunter / Fighter / Warrior
Choose type:
Fighter
```

5) - These are my Hero stats

```

└─ YOUR STATS ─┘
♦ Hero Name : Kingstar
♦ Hero Type : Fighter
♦ Level      : 1
♦ Experience: 0
♦ Attack     : 47
♦ Defense    : 55
♦ Hit Points: 45
♦ Weapon     : Vegas Claw
♦ Helm       : Sallet
♦ Armor      : Brigandine

What would you like to do?
1. Start Game
2. Exit Game
Choose Number: 1

```

6) -My Game instructions

```

1: Defeat some Enemies to proceed to the next level!!
    Reaching map borders wins the game but doesn't give experience!
    Press Enter to Play

```

7) -My Game window

```

1: Level :1                      XP :0
   Attack:47|Defense:55|HP:45|Weapon:Vegas Claw|

   . . . . .
   . . . U . . . .
   . . . . .
   G . . . P . . .
   . . . . .
   V . . . . .
   . . . . . D . .

   You are: P

Where do you wanna go?
1. Go North
2. Go East
3. Go South
4. Go West
5. Exit Game
Choose Number:

```

8) - When i meet a villian i choose to fight or run

```
rites  ■ 7: Structure
YOU ENCOUNTERED THE MONSTER "Undertaker"
♦ Enemy Name : Undertaker
♦ Attack      : 57
♦ Defense     : 54
♦ Hit Points  : 65
♦ Weapon      : CrowBar
What would you like to do?
1. Fight
2. Run
Choose Number:
```

9) -I chose run

```
tructure
What would you like to do?
1. Fight
2. Run
Choose Number: 2
You escaped Undertaker successfully!
```

10) -If I fail to run I have to fight the villian

```
★ 2: Favorites  ■ 7: St
What would you like to do?
1. Fight
2. Run
Choose Number: 2
Sorry Kingstar you Couldn't run! You have to fight Goblin to proceed!
Press Enter when you ready
```

11) -When I lose the fight I lose the mission

```
Kingstar's Hp = 40
Kingstar hit Goblin and damage = 0
Goblin's Hp = 28
Goblin hit Kingstar and damage = 33
Kingstar's Hp = 13
Kingstar hit Goblin and damage = 0
Goblin's Hp = 28
Goblin hit Kingstar and damage = 24
Kingstar's Hp = -11
Sorry Goblin killed you.
Game Over
star@star-HP-ProBook-4520s:~/IdeaProjects/swingyGitHub$
```

12) - At the beginning of game I can choose a previously created Hero

```
LIST OF AVAILABLE HEROES:
0. Name:Loki |Type:Fighter |LvL:1 |Xp:350 |Armor:Octocamo |Weapon:Vegas Claw |Helm:Sallet |Hp:61
1. Name:Hercules |Type:Fighter |LvL:1 |Xp:200 |Armor:Brigandine |Weapon:Vegas Claw |Helm:Sallet |Hp:5
2. Name:Zeus |Type:Warrior |LvL:2 |Xp:1700 |Armor:Scorpion Suit |Weapon:Golden Gun |Helm:Bascinet |Hp:61
3. Name:Thor |Type:Hunter |LvL:1 |Xp:0 |Armor:Berserker |Weapon:Taser |Helm:Armet |Hp:53
4. Name:Atom |Type:Fighter |LvL:1 |Xp:0 |Armor:Brigandine |Weapon:Vegas Claw |Helm:Sallet |Hp:62
5. Name:Kingstar |Type:Fighter |LvL:1 |Xp:200 |Armor:Brigandine |Weapon:Vegas Claw |Helm:Sallet |Hp:90

Choose number:
5
```

- So that was my console game hope you enjoy it.

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