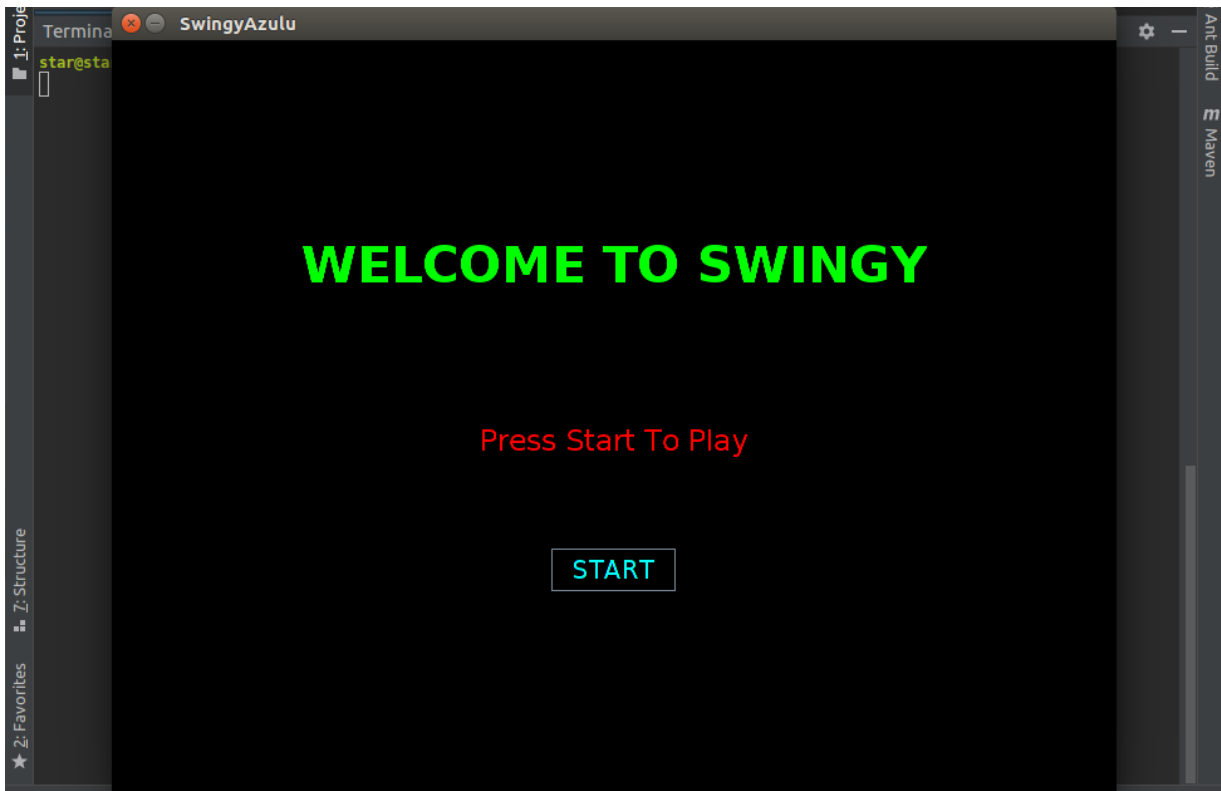


My Gui Swingy Sample Output

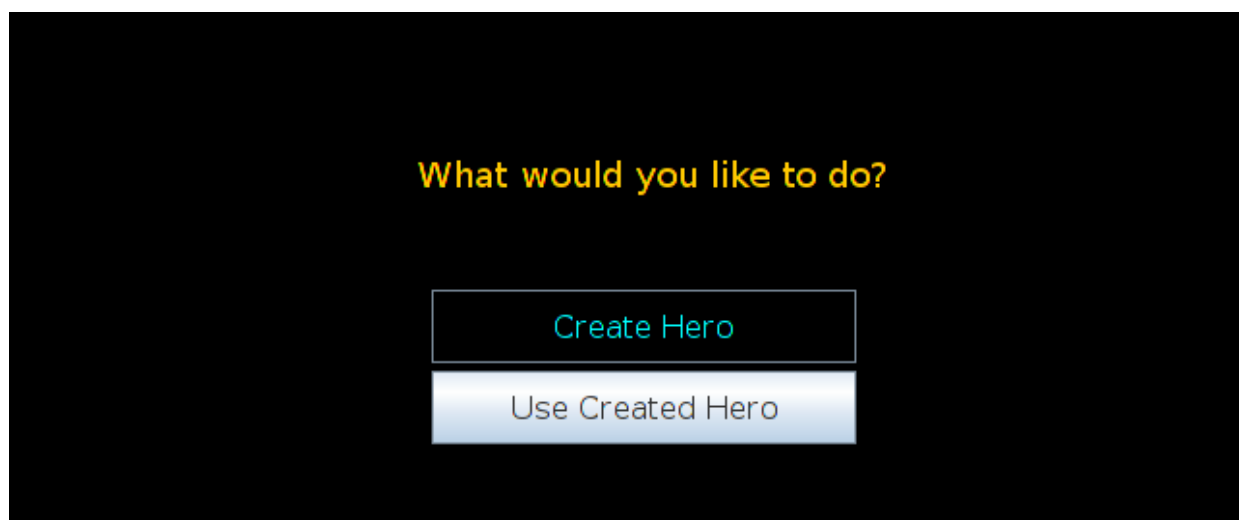
- 1) - Check launching commands from "console sample output"
- then change the argument from console to gui

```
star@star-HP-ProBook-4520s:~/IdeaProjects/swingyGitHub$ java -jar swingy-1.jar gui
```

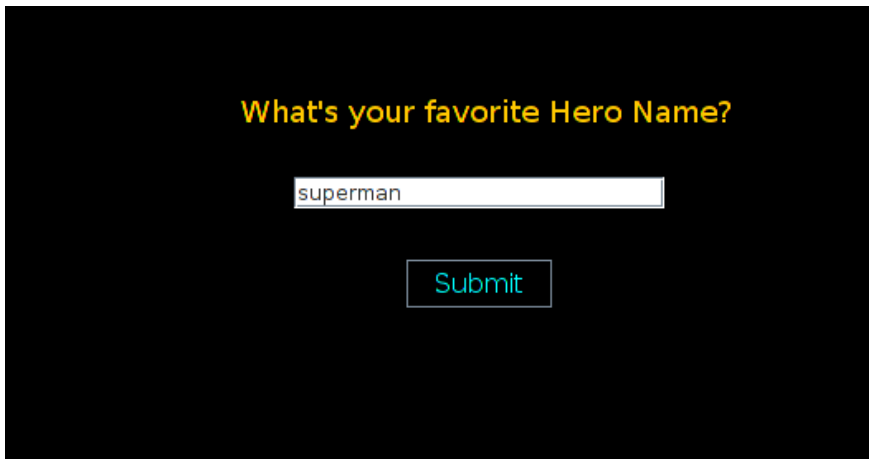
- 2) - My Welcome window



- 3) My Choice Window



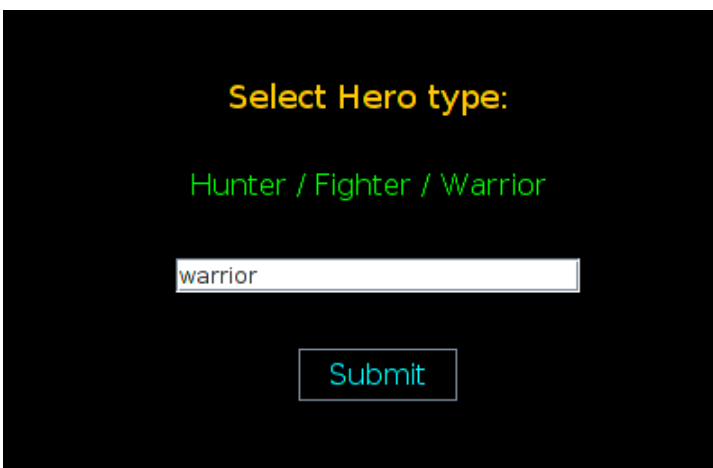
4) -I chose to create a new hero



What's your favorite Hero Name?

Submit

5) -This is my hero type

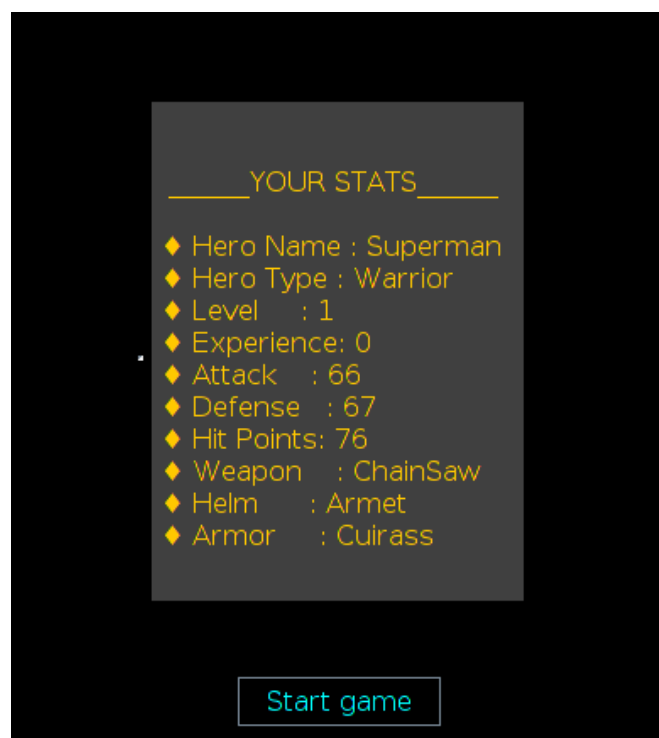


Select Hero type:

Hunter / Fighter / Warrior

Submit

6) -These are my game stats

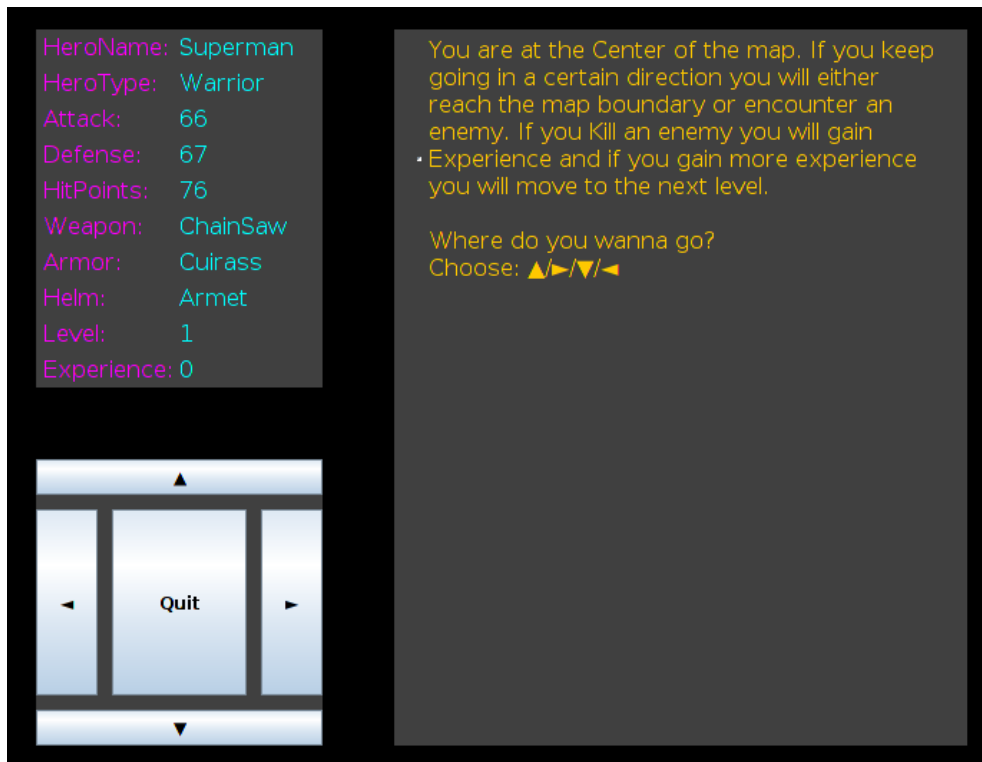


____ YOUR STATS ____

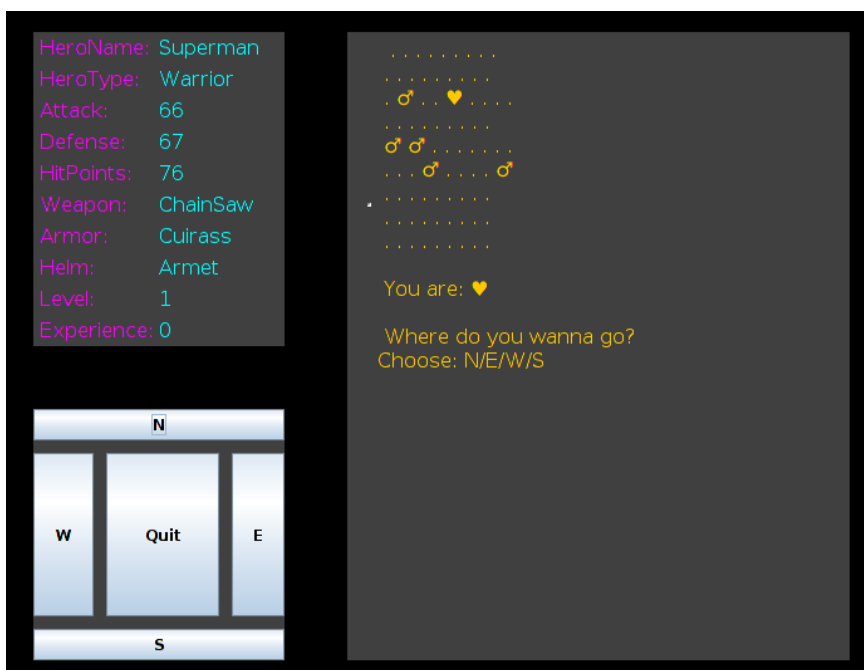
- ◆ Hero Name : Superman
- ◆ Hero Type : Warrior
- ◆ Level : 1
- ◆ Experience: 0
- ◆ Attack : 66
- ◆ Defense : 67
- ◆ Hit Points: 76
- ◆ Weapon : ChainSaw
- ◆ Helm : Armet
- ◆ Armor : Cuirass

Start game

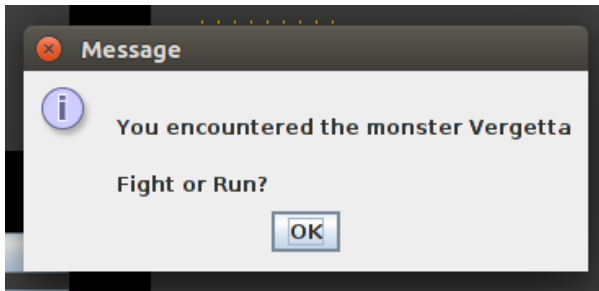
7) - This is my main game window



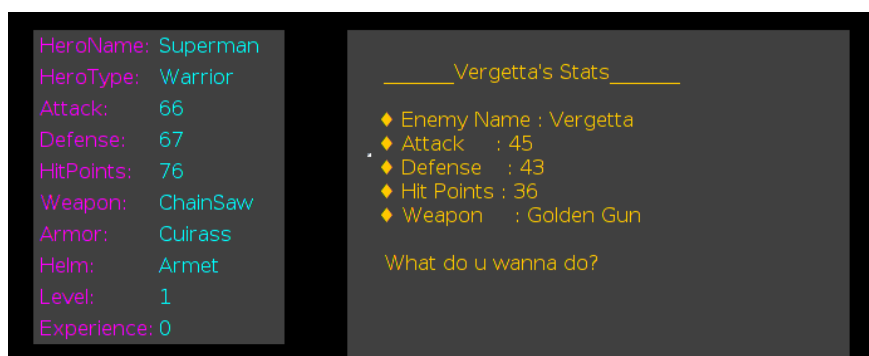
8) -Finally i get to play my game in peace



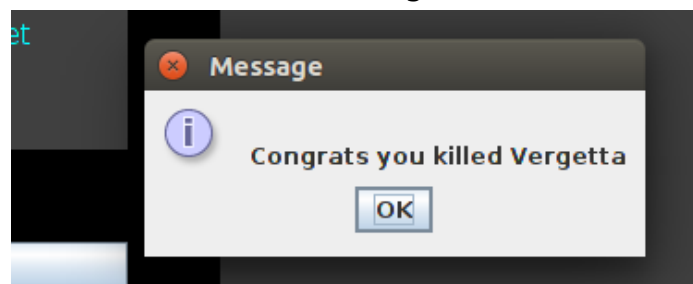
9) -Ahh Then i encountered a Villian



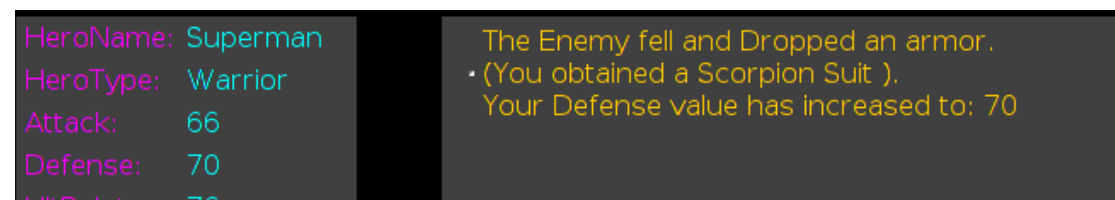
10) -So I chose to fight this guy. These are his stats



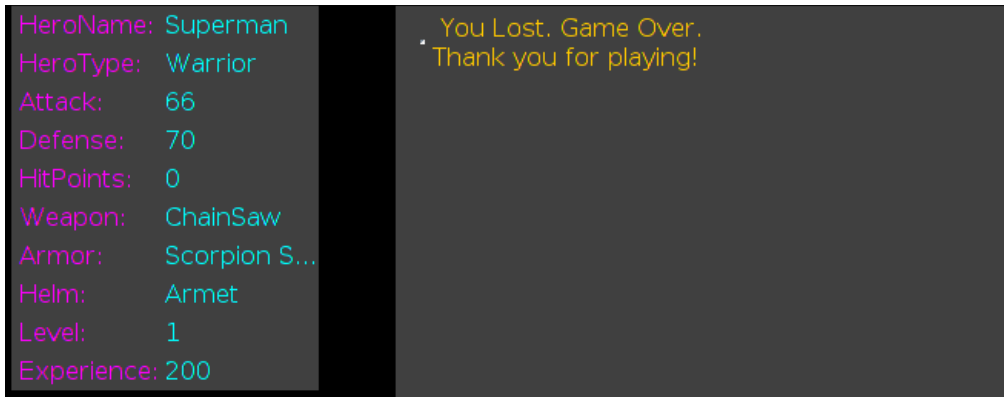
11) -I won ladies and gentlemen



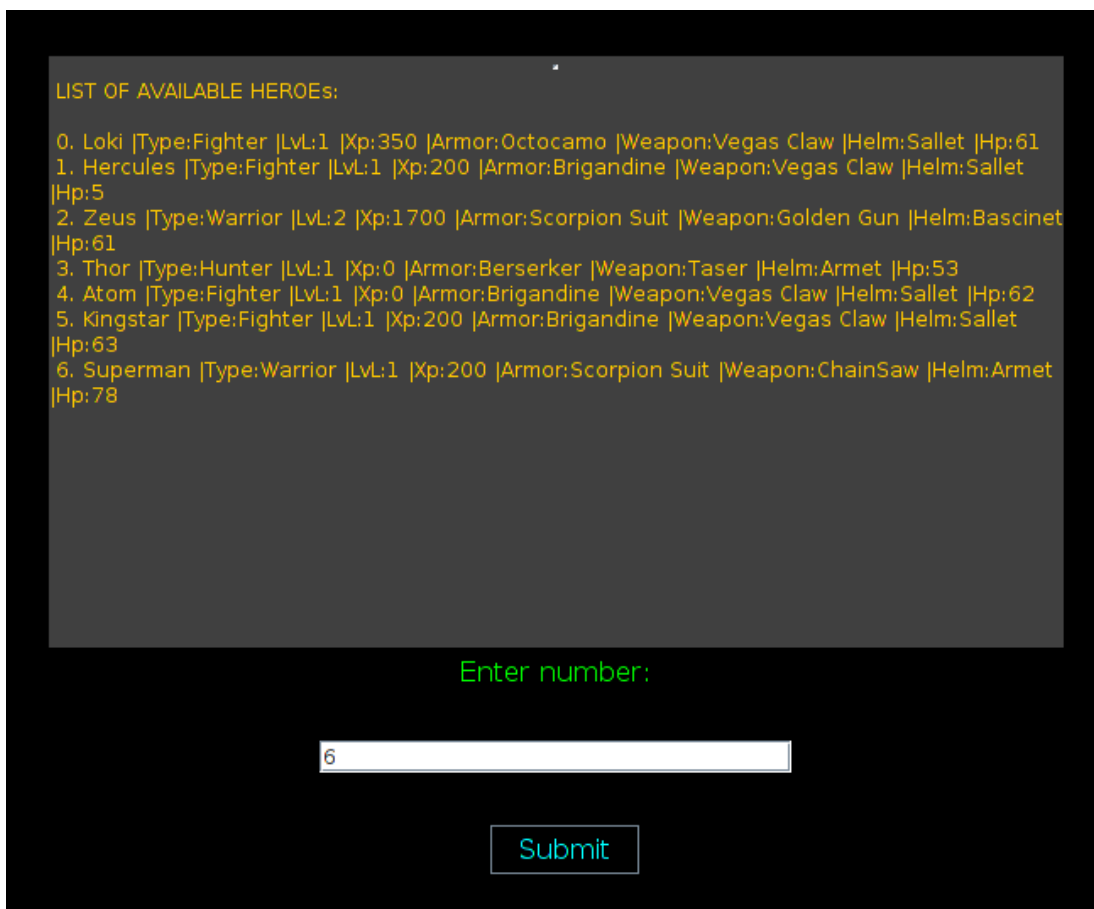
12) -I got lucky I picked an armor which increased my defense value



13) -I met another villian and he kicked my ***



14) At the beginning of the game i could have selected an old hero



-Thats all on Gui. Thanks for your time

guiSwingy@azulu2019