

# State Management in React JS

By

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## 4. Redux Introduction

Redux is a predictable state container for JavaScript apps, often used with React. It enforces a unidirectional data flow: State is read-only, changes happen via pure functions (reducers), and actions describe "what happened."

- **Core Principles:**
  - Single source of truth (one store).
  - State is read-only (dispatch actions to change).
  - Changes via pure reducers.

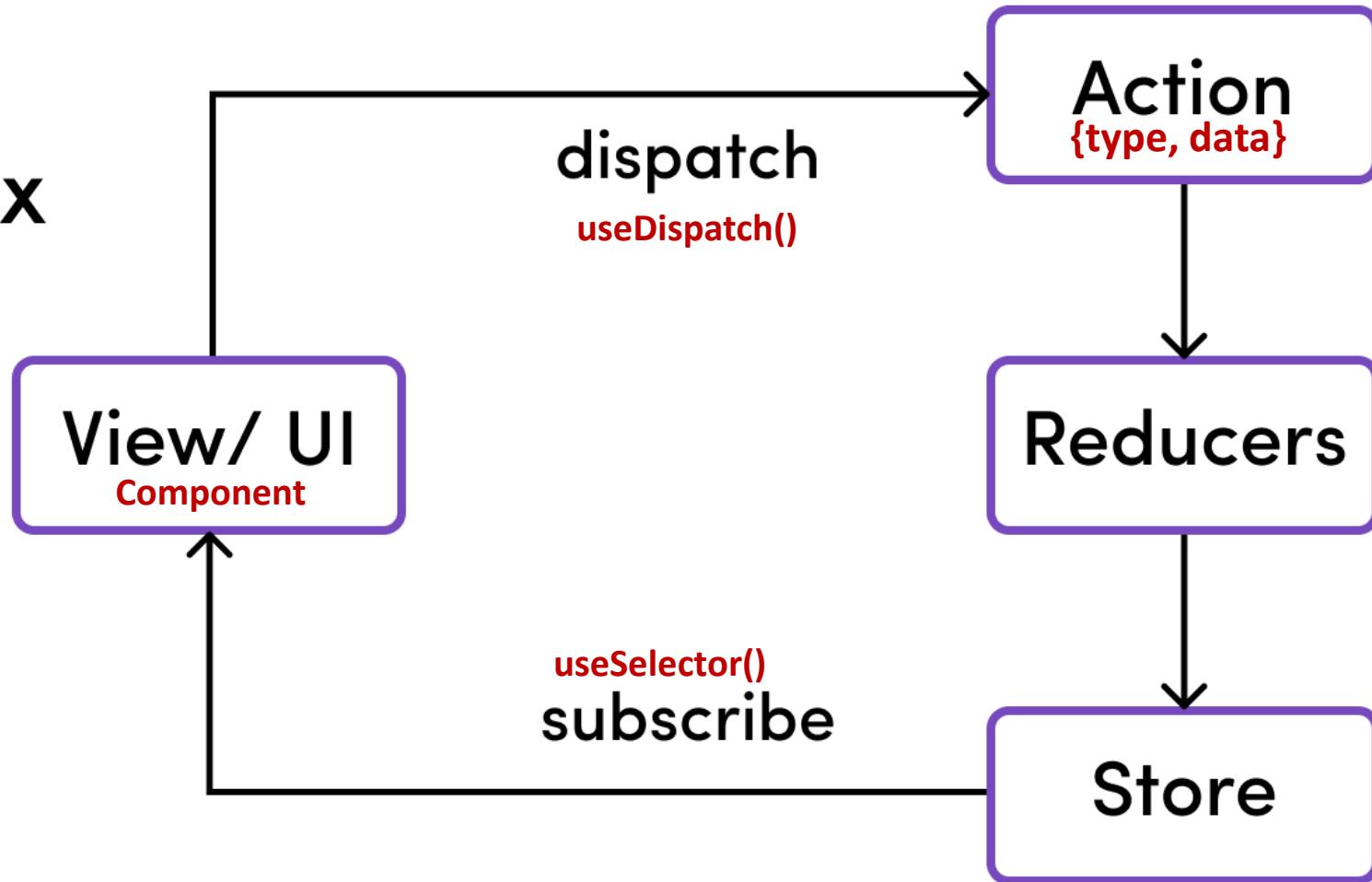
# Exploring The Core Redux Concepts

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1. Store
2. Actions
3. Reducers

1. **Store**: it brings the actions and reducers together, holding and changing the state for the whole app — there is only one store.
2. **Actions**: An object that have two properties, one describing the **type of action**, and one describing what should be changed in the app state.
3. **Reducers**: Functions that implement the behavior of the actions. They change the state of the app, based on the action.





- **Use Cases:** Large apps with complex state interactions (e.g., e-commerce carts, real-time dashboards).
- **Pros:** Predictable, debuggable (time-travel debugging), middleware support (e.g., Redux Thunk for async).
- **Cons:** Boilerplate-heavy; overkill for simple apps.

## Redux vs Context API

Aspect	Context API	Redux
Setup Complexity	Simple (built-in, no install)	More boilerplate (install <code>@reduxjs/toolkit</code> )
Scalability	Good for small-medium apps	Excellent for large, complex state logic
Performance	Can cause re-renders on value changes	Optimized with selectors (e.g., <code>useSelector</code> )
When to Use	Simple shared state (themes, auth)	Global state with actions/reducers

**Rule of Thumb:** Use Context for quick sharing; Redux for apps needing strict patterns and middleware.

## 5. Key Players in Redux

### Store: Details

The Store is the single JavaScript object that holds the entire application state. It's created once and acts as the "single source of truth."

- **Responsibilities:**
  - Holds the state tree.
  - Allows access to state via `getState()`.
  - Dispatches actions via `dispatch(action)`.
  - Subscribes to changes via `subscribe(listener)`.
- **Creation:** Use `configureStore()` from `@reduxjs/toolkit` (modern way).

- **Key Methods:**
  - `store.getState()` : Returns current state.
  - `store.dispatch(action)` : Triggers reducers.
- **One per App:** Never create multiple stores.

## Actions: Details

Actions are plain JavaScript objects that describe "what happened" in the app. They are the only way to trigger state changes.

- **Structure:** `{ type: string, payload: any }` (type is required; payload is optional data).
- **Creation:** Use action creators (functions returning actions) for reusability.
- **Types:** Synchronous (simple objects) or async (via middleware).
- **Example:**

```
const addTodo = (text) => ({  
  type: 'todos/add',  
  payload: { id: Date.now(), text }  
});
```

- **Dispatching:** `dispatch(addTodo('Learn Redux'))`.

## Reducers: Details

Reducers are pure functions that specify how the state changes in response to an action. They take current state and action, returning a new state (never mutate!).

- **Signature:** `(state, action) => newState`.
- **Rules:**
  - Pure: Same inputs → same output; no side effects.
  - Immutable: Use spread operators.
  - Initial State: Provide default if `state` is `undefined`.

- Example:

```
const todosReducer = (state = [], action) => {
  switch (action.type) {
    case 'todos/add':
      return [...state, action.payload];
    case 'todos/remove':
      return state.filter(todo => todo.id !== action.payload);
    default:
      return state;
  }
};
```

## 6. Steps to Implement Redux to Manage State in an Application

Using `@reduxjs/toolkit` (recommended for simplicity):

1. **Install Dependencies:** `npm install @reduxjs/toolkit react-redux`.
2. **Create Reducer:** Create reducers and actions
3. **Configure Store:** Use `configureStore()` to set up the store with reducers and middleware.
4. **Provide Store:** Wrap app in `<Provider store={store}>` from `react-redux`.
5. **Connect Components:**
  - Read state: `useSelector((state) => state.todos)`.
  - Dispatch actions: `useDispatch()`.

## Q & A

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