



## CONTACT ME

- 📞 (+63) 9765571529
- ✉️ marichelle.martinez13@gmail.com
- 💻 https://azzlemartinez13.github.io
- 📍 Calauag Naga City

## EDUCATION

**Bachelor of Science in Entertainment and Multimedia Computing - Major in Game Development**

**Bicol State College of Applied Sciences and Technology**  
2026

## SKILLS

- Team Collaboration & Leadership
- Digital Illustration and Concept Art
- C# Scripting & Gameplay System
- Web Design
- UX/UI Design
- Unity Engine Proficient
- Game UI and Game Asset Creation

# Marichelle Martinez

## Game Developer

A highly dedicated Game Developer with a solid background in digital art, multimedia production, and interactive design. Proficient in creating visually compelling assets, fun and engaging game mechanics using industry-standard tools. With a strong commitment to innovation, collaboration, and delivering high-quality design solutions.

## FEATURED GAME PROJECTS

**The Prince of Ibalong - Adventure, Story Studio EEPY** 2025

- A single-player adventure game where the players encounter mythological creatures inspired by Bicol folklore while uncovering the story behind Ibalong.

**Himagsikan - DOST Bicol Myth Game Jam 2025 Studio EEPY** 2025

- A PvE Multiplayer Survival game where up to four players fight Bicol mythical creatures until they have to fight the final boss, which is Bakunawa, the moon-devouring dragon.

**Dayo - 3D Survival Game Solo-Developed** 2025

- First-person low-poly horror game set in a Philippine cemetery during All Souls' Day. Players control Niko, who must collect offertory items to escape while evading vengeful spirits.

**THAT AIN'T SCRAP METAL! - Survival, Shoot'em Up - Brackey's Game Jam Studio EEPY** 2024

- A fast-paced 2D action endless game where a lone engineer defends a facility's energy core from relentless scavenger robots using upgraded weapons and collected scrap.

**Pestokill - 2D Platformer Solo-Developed** 2024

- A 2D platformer shooter game where players take on the role of a pest control technician saving a flooded subdivision from mutated insects.

**Tulod - 3D First-Person, Horror Studio EEPY** 2023

- First-person low-poly horror game set in a Philippine cemetery during All Souls' Day. Players control Niko, who must collect offertory items to escape while evading vengeful spirit.

## REFERENCES

**Joenhel C. Arcilla, MIT**  
Game Development Professor  
Email : joenhelarcilla@gmail.com

**Richard M. Mampo**  
Game Development Professor  
Email : richardmampo@gmail.com