

```
1 import components.simplereader.SimpleReader;
2
3 /**
4  * Put a short phrase describing the program here.
5  *
6  * @author Bashir Ali Newton iteration program to find square roots
7  */
8
9 public final class Newton4 {
10
11     /**
12      * No argument constructor--private to prevent instantiation.
13      */
14     private Newton4() {
15     }
16
17     /**
18      * Computes estimate of square root of x to within relative error 0.01%.
19      *
20      * @param x
21      *      positive number to compute square root of
22      * @return estimate of square root
23      */
24     private static double sqrt(double x, double epsilon) {
25         double r = x;
26         double condition = Math.abs((r * r) - x) / 2;
27         // variable to check if x is not 0
28         double check = 0.00001;
29         //if statement to check if the double is not 0
30         if (x > check || x < check) {
31             //while double r is still not in the range
32             while (condition > (epsilon * epsilon)) {
33                 r = ((r + (x / r)) / 2);
34                 condition = Math.abs((r * r) - x) / 2;
35             }
36         } else {
37             r = 0;
38         }
39         return r;
40     }
41
42     /**
43      * Main method.
44      *
45      * @param args
46      *      the command line arguments
47      */
48     public static void main(String[] args) {
49         SimpleReader in = new SimpleReader1L();
50         SimpleWriter out = new SimpleWriter1L();
51         /*
52          * Put your main program code here; it may call myMethod as shown
53          */
54         out.print("Enter a number to calculate its square root: ");
55         double num = in.nextDouble();
56         if (num >= 0) {
57             //while the number is positive
```

```
61         while (num >= 0) {
62             out.print("Enter a value for epsilon: ");
63             double num2 = in.nextDouble();
64             double squareRoot = sqrt(num, num2);
65             out.println("The square root of that number is approx. "
66                 + squareRoot + ".");
67             out.print("Enter a number to calculate its square root: ");
68             num = in.nextDouble();
69         }
70     }
71     //if negative print this
72     out.print("Goodbye!");
73     /*
74      * Close input and output streams
75      */
76     in.close();
77     out.close();
78 }
79
80 }
81
```