

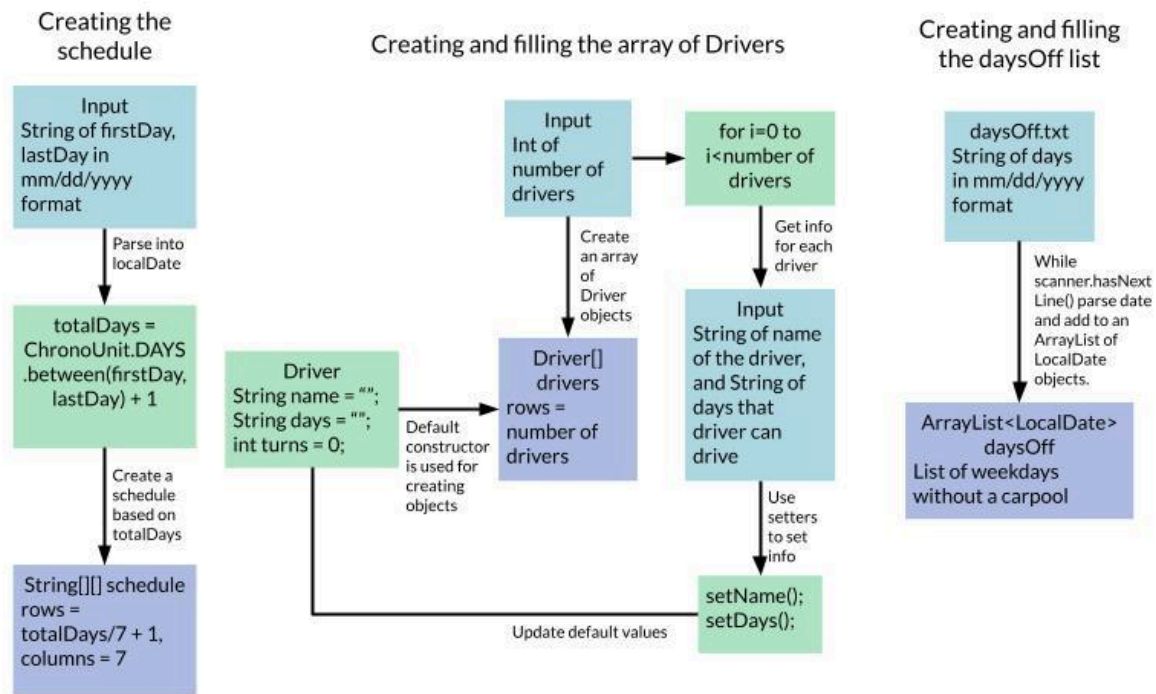
Part B: Design

Test plan

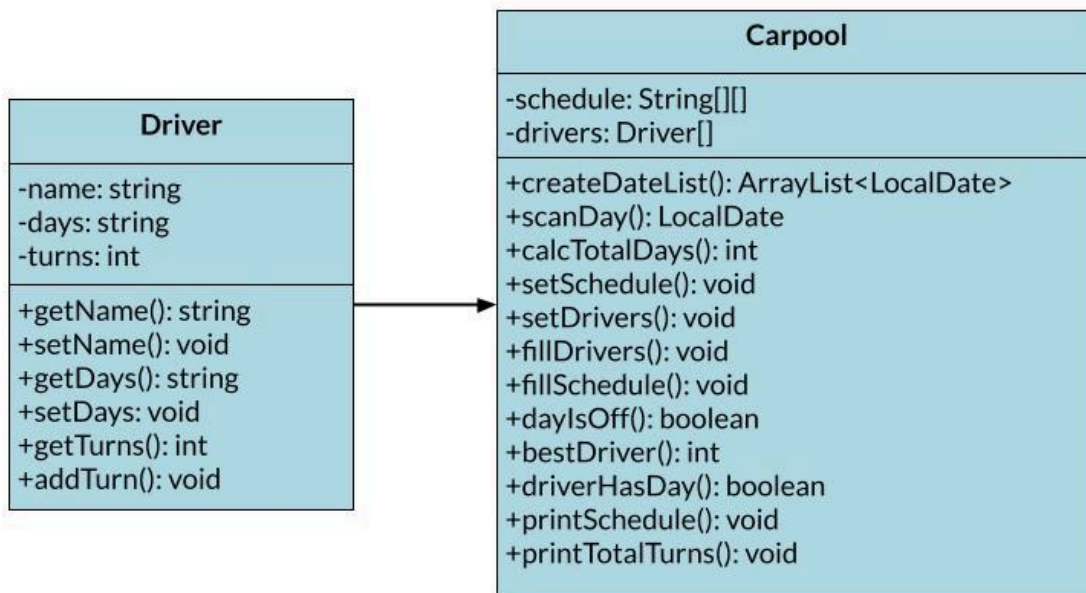
| Module | Action | Expected Result(s) | Success Criteria |
|-------------------------|--|--|------------------|
| Input firstDay, lastDay | User can write the dates of the first and last day of their carpool in mm/dd/yyyy format | The user is prompted to input the first and last day. The user can input their day and each day is saved in a local date object. | 1 |
| Calculate totalDays | The number of days between two dates inclusive is calculated. | The calculation is accurate and can be checked with a date calculator. | 1 |
| Read a file of days off | The user inputs the dates of weekdays where the carpool is not running and separates each day with a new line. | Multiple days are read in from the scanner. The days are put into an ArrayList with the first entry on the list put at the front of the ArrayList. | 2 |
| Input drivers | The user inputs the number of drivers in their carpool and the names and preferred days of each driver. | The user is prompted to input the number of drivers in their carpool. An array of drivers is created based on this number. A new driver object is created for each driver and the user is prompted for the name and preferred days of the driver. The name and preferred days are stored in the driver object using setters. | 4, 5 |
| Driver data storage | The Driver class includes private Strings for name and days and a private int for turns. | The name and preferred days are set based on the Input drivers module. The number of turns is defaulted to 0 and turns can be added. | 6 |
| Create schedule | A blank schedule is created. | A schedule with 7 columns and enough rows for all the weeks in totalDays is made. | 7 |

| | | | |
|----------------|---|--|---------|
| Fill schedule | Each carpool day between firstDay and lastDay is assigned a driver. | The day is first checked whether it is a day included in the days off list or if it is a weekend. Of the drivers who can drive the current day's day of the week, the driver with the least turns is chosen to drive. This driver's name is put in the schedule and the driver's turn count increments by one. | 3, 6, 8 |
| Print Schedule | The schedule is printed in a readable format. | Each week is printed on a new line. The week's number is written next to the week. Reasonable distance is given between the name of each driver. Days from the days off list are labeled "NO CARPOOL" and weekends are labeled "WEEKEND." | 9 |

Inputs and Storing Data Flowchart



UML Class Diagram



Filling the Schedule Pseudocode

Schedule is a 2D array with $\text{totalDays}/7+1$ rows and 7 columns

Current week = 0

From the first day to the last day inclusive

 LocalDate current day = first day

 If the day is off, skip the day and set the cell to "NO CARPOOL"

 Else if the day is Saturday or Sunday, skip the day and set the cell to "WEEKEND"

 If the day is Sunday, increment the current week by 1

 Else

 Index of the best driver = -1

 For each driver

 If the driver is able to drive the current day's day of the week

 If the index of the best driver is still -1 or the driver has less turns
 than the current best driver

 Set the best driver index to the index of the current driver

 If the best driver index = -1

 Set the cell to "NO DRIVER"

 Else

 Add a turn to the driver at the driver index

 Set the cell to the driver's name

 Add a day to the current day

Note: the cell is always the current week, the value of the current day's day of the week - 1

Record of Tasks

| | Candidate: | Bela Gupta | | | |
|-------------|---|--|---------------|------------------------|-----------|
| Task number | Planned action | Planned outcome | Time estimate | Target completion date | Criterion |
| 1 | Find a client | Decide on a problem | 1 hour | 9/30 | A |
| 2 | Transcript conversation with client | Start the appendix for part A and begin to think about the criteria for the solution | 30 minutes | 10/1 | A |
| 3 | Begin to write Part A | Define the problem and start to write the Scenario | 30 minutes | 10/16 | A |
| 4 | Continue Part A | Write The Scenario and Rationale. | 1 hour | 10/20 | A |
| 5 | Finish Part A | Refine The Scenario and Rationale and write the Success Criteria. | 1 hour | 10/26 | A |
| 6 | Review success criteria with the client | Reach an agreement on the needed success criteria so that planning for prototype can be started. | 30 minutes | 10/27 | A |
| 7 | Finish the appendix for Part A | Transcript the second interview with the client. | 30 minutes | 10/27 | A |

| | | | | | |
|----|-------------------------------|--|------------|-------|------|
| 8 | Create a plan for the program | Create a rough outline of the program and write pseudocode where needed. | 1 hour | 11/10 | B |
| 9 | Work on the design | Create rough drawings of UML and other diagrams | 1 hour | 11/12 | B |
| 10 | Create a test plan | Use the success criteria to create a test plan for each part of the code | 30 minutes | 11/14 | B |
| 11 | Begin the program | Set up the input lines for the code and write some of the lines for the main program | 1 hour | 11/22 | C |
| 12 | Improve the program | Research the java.time package and begin to implement it in the program | 1 hour | 12/24 | B, C |
| 13 | Work on the program | Rewrite code to make use of LocalDate objects. Start working on inputting driver's and their information. | 2 hours | 12/25 | C |
| 13 | Work on the program | Create/finish major components of the program such as inputting drivers, inputting a file, and assigning turns to drivers. | 2 hours | 12/26 | C |
| 14 | Work on the program | Finish writing code to assign turns to | 45 minutes | 1/3 | C |

| | | | | | |
|----|---|---|------------|------|---|
| | | drivers. | | | |
| 15 | Work on UML Diagrams | Finish diagraming the input steps. | 30 minutes | 1/9 | B |
| 16 | Work on the program | Write code to output the schedule and make sure everything works. | 1 hours | 1/11 | C |
| 17 | Work on the program | Organize the code into a Carpool class with methods. | 2 hours | 1/13 | C |
| 18 | Finish the program | Complete any missing parts of the program, write comments throughout the code, and make it ready to show to the client. | 1 hour | 1/14 | C |
| 19 | Finish Criterion C | Write any techniques used and use screenshots for evidence | 1.5 hours | 1/15 | C |
| 20 | Show the prototype to the client | See if the client has anything they would like changed on the prototype. | 30 minutes | 1/17 | C |
| 21 | Add the client's request to the program | Finish the program and be ready to record. | 20 minutes | 1/17 | C |
| 22 | Finish the appendix for Criterion C | Transcript the third interview with the client. | 10 minutes | 1/17 | C |
| 23 | Finish Criterion | Redo the UML and flowcharts from | 2 hours | 1/18 | B |

| | | | | | |
|----|-------------------------------------|--|------------|------|---------------|
| | B | earlier and write pseudocode for filling the schedule. | | | |
| 24 | Start Criterion D | Write a script for the video to show the product's full capabilities. | 30 minutes | 1/21 | D |
| 25 | Finish Criterion D | Record the video. | 1 hours | 1/21 | D |
| 26 | Show the client the video | Ensure that the final product meets the success criteria and get ideas for improvements. | 40 minutes | 1/22 | E |
| 27 | Finish the appendix for Criterion E | Transcript the conversation with the client. | 20 minutes | 1/22 | E |
| 28 | Begin Criterion E | Write minor and major developments for the future | 40 minutes | 1/23 | E |
| 29 | Finish Criterion E | Demonstrate that the program meets the success criteria with screenshots of code or output | 40 minutes | 1/23 | E |
| 30 | Finish the IA | Review the IA and create a document with links to each criterion | 1 hour | 1/24 | A, B, C, D, E |