## Brady R. Cornett ESOF 322: Software Engineering I Homework 1 09/12/2019

```
public class Company{
       public String name;
       public Address headquarters;
       public Employee employee;
       public Truck truck;
       public Car car;
       public Motorbike motorbike;
       public VehicleRentalService service;
       public Customer customer;
public class Truck{
       public int weight;
       public int power;
       public String manufacturer;
       public String regNo;
public class Car{
       public CarKind kind;
       public int noSeats;
       public int power;
       public String manufacturer;
       public String regNo;
public class Motorbike{
       public MbKind kind;
       public int cylinderCap;
       public int power;
       public String manufacturer;
       public String regNo;
public abstract class Vehicle implements Rentable{
}
```

```
public class VehicleRentalService extends Service{
       public Vehicle vehicle;
       public void offerCar(){};
       public void offerMotorbike(){};
       public void offerTruck(){};
public class BankAccount{
       public int number;
       public String depositor;
       public String bank;
public class Person{
       public String name;
       public String email;
       public Address address;
}
public class Employee extends Person{
}
public class Customer extends Person{
       public BankAccount bankAccount;
public class Suncontractor extends Customer, Employee{
public class Address{
       public String street;
       public String postalCode;
       public String city;
public class Service{
       public Customer customer;
}
interface Rentable{
       public void rent(){};
}
```