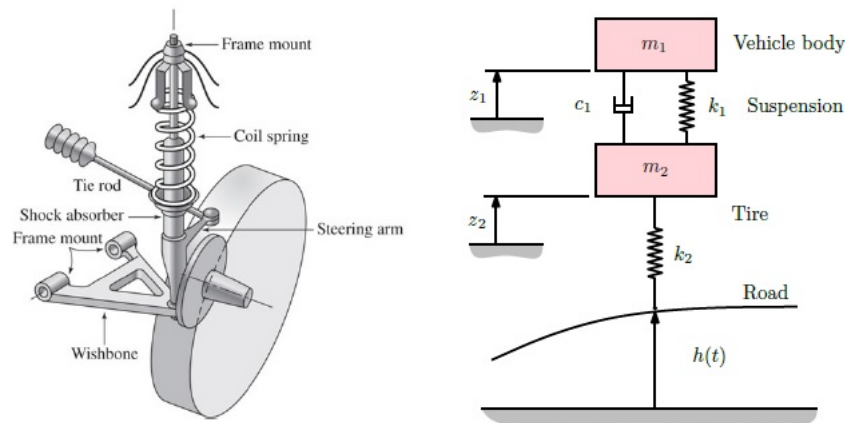


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Question: A quarter car model of a vehicle suspension is shown in Figure...

A quarter car model of a vehicle suspension is shown in Figure 1. The model consists of a mass m_1 corresponding to a quarter of the total vehicle mass (minus the wheels) and a mass m_2 corresponding to a wheel. The suspension linking the vehicle body to the wheel consists of a spring of stiffness k_1 in parallel with a shock absorber of damping coefficient c_1 . Meanwhile, the wheel is modeled as having a stiffness k_2 . Coordinates z_1 and z_2 measure the positions of masses m_1 and m_2 with respect to their static equilibrium positions (i.e., where the springs balance the gravity forces). The input to the suspension is the road surface displacement $h(t)$, which is dependent on the road profile and vehicle speed.

Figure 1:



- Draw separate FBDs for the vehicle body and wheel (i.e., m_1 and m_2).
- Use the FBDs to obtain the ordinary differential equations corresponding to the dynamic model of the suspension.
- Compute the system's transfer functions, i.e.,

$$G_1(s) = \frac{Z_1(s)}{H(s)}, \quad \text{and} \quad G_2(s) = \frac{Z_2(s)}{H(s)}$$

- Express the dynamic model of the suspension in state-space form (i.e., obtain matrices A , B , C and D and define vectors x and u). For the moment, use the displacements of the vehicle body and wheel as the

$$y = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix}$$

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