## INE5418 Distributed Systems - Mutual Exclusion Policy Bruno Marques do Nascimento

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# **Hierarchical Index**

## 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

IPC	7
$message\_t \dots \dots$	10
Process	11
MulticastMutualExclusionPolicy	10
ServerMutualExclusionPolicy	12
TokenRingMutualExclusionPolicy	12

2 Hierarchical Index

# **Class Index**

## 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

PC	
Class that supports the user with the IPC API usage	
nessage_t	10
lulticastMutualExclusionPolicy	10
rocess	1
erverMutualExclusionPolicy	12
okenRingMutualExclusionPolicy	12

4 Class Index

# File Index

## 3.1 File List

Here is a list of all documented files with brief descriptions:

nclude/ <b>const_data.h</b>	?'
nclude/ipc.h	
High level approach to the low level IPC API	1
nclude/ <b>message.h</b>	?1
nclude/ <b>multicast_policy.h</b>	?'
nclude/ <b>process.h</b>	?1
nclude/ <b>server_policy.h</b>	?1
nclude/ <b>token_ring_policy.h</b>	?1

6 File Index

## **Class Documentation**

#### 4.1 IPC Class Reference

Class that supports the user with the IPC API usage.

```
#include "ipc.h"
```

#### **Public Member Functions**

• IPC (int id)

Constructor.

• void init ()

Call the file descriptor initialization.

- void start ()
- void start\_listening ()

Start listening for other process messages.

• message\_t receive\_msg ()

Receive a message from other process.

void send\_msg (message\_t)

Send a message to another process.

#### **Private Member Functions**

void create\_process\_fd ()

Create process socket file descriptor.

• void configure\_process\_fd ()

Configure process socket file descriptor.

#### **Private Attributes**

int id\_

Process id attached to this IPC.

• int opt\_

Always 1, relative to socket operation.

· int rcv\_process\_fd\_

File descriptor, to received messages.

· int send\_process\_fd\_

File descriptor, to send messages.

· int address\_length\_

Length of the address.

int socket\_port\_

Socket port that Process will be bind.

• struct sockaddr\_in address\_

Struct responsible to configure sockets.

#### 4.1.1 Detailed Description

Class that supports the user with the IPC API usage.

#### 4.1.2 Constructor & Destructor Documentation

```
4.1.2.1 IPC ( int id )
```

Constructor.

Set initial attributes values.

#### **Parameters**

id the id of the process that this IPC will be responsible for.

#### 4.1.3 Member Function Documentation

```
4.1.3.1 void configure_process_fd( ) [private]
```

Configure process socket file descriptor.

4.1.3.2 void create\_process\_fd( ) [private]

Create process socket file descriptor.

4.1.3.3 void init ( )

Call the file descriptor initialization.

4.1 IPC Class Reference 9

```
4.1.3.4 message_t receive_msg()
```

Receive a message from other process.

Returns

the received message.

```
4.1.3.5 void send_msg ( message_t msg )
```

Send a message to another process.

**Parameters** 

```
msg message to be sent.
```

```
4.1.3.6 void start_listening ( )
```

Start listening for other process messages.

#### 4.1.4 Member Data Documentation

```
4.1.4.1 struct sockaddr_in address_ [private]
```

Struct responsible to configure sockets.

```
4.1.4.2 int address_length_ [private]
```

Length of the address.

```
4.1.4.3 intid_ [private]
```

Process id attached to this IPC.

```
4.1.4.4 int opt_ [private]
```

Always 1, relative to socket operation.

```
4.1.4.5 intrcv_process_fd_ [private]
```

File descriptor, to received messages.

```
4.1.4.6 int send_process_fd_ [private]
```

File descriptor, to send messages.

```
4.1.4.7 int socket_port_ [private]
```

Socket port that Process will be bind.

The documentation for this class was generated from the following files:

- include/ipc.h
- · src/ipc.cpp

### 4.2 message\_t Struct Reference

**Public Attributes** 

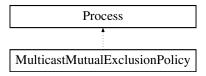
- char source [4]
- char destination [4]
- char type [4]
- char data [100]

The documentation for this struct was generated from the following file:

· include/message.h

### 4.3 MulticastMutualExclusionPolicy Class Reference

Inheritance diagram for MulticastMutualExclusionPolicy:



#### **Public Member Functions**

- MulticastMutualExclusionPolicy (int id, int n\_process)
- void run ()

#### **Private Member Functions**

- void process\_message ()
- int destination ()
- · void send\_token ()
- void server\_resource\_request ()
- void server\_resource\_release ()
- void client\_resource\_request ()
- void client\_resource\_release ()
- void start\_broadcast ()

#### **Private Attributes**

• std::queue < int > work\_queue

The documentation for this class was generated from the following files:

- · include/multicast\_policy.h
- src/multicast\_policy.cpp

#### 4.4 Process Class Reference

Inheritance diagram for Process:



#### **Public Member Functions**

• Process (int id, int n\_process)

#### **Protected Member Functions**

- void compute ()
- int random\_computation\_time ()

#### **Protected Attributes**

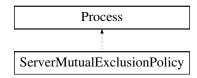
- int id\_
- int n\_process\_
- int computation\_time\_
- IPC ipc\_
- message\_t received\_message\_

The documentation for this class was generated from the following files:

- include/process.h
- src/process.cpp

### 4.5 ServerMutualExclusionPolicy Class Reference

Inheritance diagram for ServerMutualExclusionPolicy:



#### **Public Member Functions**

- ServerMutualExclusionPolicy (int id, int n\_process)
- void run ()

#### **Private Member Functions**

- void process\_message ()
- int destination ()
- void send\_token ()
- void server\_resource\_request ()
- void server\_resource\_release ()
- void client\_resource\_request ()
- void client\_resource\_release ()
- void start\_broadcast ()

#### **Private Attributes**

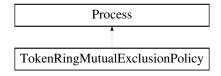
•  $std::queue < int > work\_queue$ 

The documentation for this class was generated from the following files:

- · include/server policy.h
- src/server\_policy.cpp

### 4.6 TokenRingMutualExclusionPolicy Class Reference

Inheritance diagram for TokenRingMutualExclusionPolicy:



#### **Public Member Functions**

- TokenRingMutualExclusionPolicy (int id, int n\_process)
- void run ()

#### **Private Member Functions**

- void process\_message ()
- int destination ()
- void send\_token ()

#### **Additional Inherited Members**

The documentation for this class was generated from the following files:

- include/token\_ring\_policy.h
- src/token\_ring\_policy.cpp

## **File Documentation**

## 5.1 include/ipc.h File Reference

High level approach to the low level IPC API.

```
#include <netinet/in.h>
#include "message.h"
```

#### **Classes**

• class IPC

Class that supports the user with the IPC API usage.

#### 5.1.1 Detailed Description

High level approach to the low level IPC API.

Author

Bruno Marques do Nascimento

Date

29/04/2018

Version

1.0

This file is a header file that contains the functions and variables of a high level approach to the IPC API.

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