# Part II – Coding and Cryptography (Rough)

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## Contents

1	Noi	seless Coding
	1.1	Mathematical Entropy
	1.2	Shannon-Fano coding
	1.3	Huffman coding
2	Erre	or Control Codes
	2.1	New codes from old
	2.2	Bound on codes
	2.3	Channel Capacity
	2.4	Conditional Entropy
	2.5	Linear Codes
	2.6	New codes from old

## Introduction to communication channels and coding

For example, given a message m= 'Call me!' which we wish to send by email, first encode as binary strings using ASCII. So, f(C)=1000011, f(a)=1100001, and  $f^*(m)=1000011, 1100001...0100001$ .



**Basic problem:** Given a source and a channel (described probabilistically) we aim to design an encoder and a decoder in order to transmit information both *economically* and *reliably* (coding) and maybe also to *preserve privacy* (cryptography).

#### Example.

- 'Economically': In Morse code, common letters have shorter codewords:

$$A = .- \quad E = . \quad Q = --.-$$

- 'Reliably': Every book has an ISBN of form  $a_1a_2...a_{10}$  where  $a_i \in \{0, 1, ..., 9\}$  for  $1 \le i \le 9, a_{10} \in \{0, 1, ..., 9, X\}$  such that

$$10a_1 + 9a_2 + \ldots + a_{10} \equiv 0 \pmod{11}$$

so errors can be detected (but not corrected). Similarly a 13-digit ISBN has

$$x_1 + 3x_2 + x_3 + 3x_4 + \ldots + 3x_{12} + x_{13} \equiv 0 \pmod{10}$$

for  $0 \le x_i \le 10$ , doesn't necessarily spot transpositions.

- 'Preserve privacy' e.g. RSA.

A communication channel takes letters from an input alphabet  $\Sigma_1 = \{a_1, \dots, a_r\}$  and emits letters form an output alphabet  $\Sigma_2 = \{b_1, \dots, b_s\}$ .

A channel is determined by the probabilities

$$\mathbb{P}(y_1 \dots y_k \text{ received } | x_1 \dots x_k \text{ sent})$$

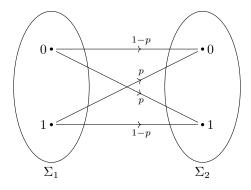
**Definition** (Discrete memoryless channel). A **discrete memoryless channel** (DMC) is a channel for which

$$P_{ij} = \mathbb{P}(b_i \text{ received } | a_i \text{ sent})$$

is the same each time the channel is used and is independent of all past and future uses.

The channel matrix is the  $r \times s$  matrix with entries  $p_{ij}$  (note the rows sum to 1).

**Example.** Binary Symmetric Channel (BSC) has  $\Sigma_1 = \Sigma_2 = \{0, 1\}, 0 \le p \le 1$ :

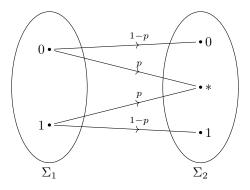


with channel matrix

$$\begin{pmatrix} 1-p & p \\ p & 1-p \end{pmatrix}$$

i.e. p is the probability a symbol is mistransmitted.

Another example is given by the Binary Erasure channel,  $\Sigma_1\{0,1\}$ ,  $\Sigma_2=\{0,1,*\}$  and  $0\leq p\leq 1.$ 



with channel matrix

$$\begin{pmatrix} 1-p & p & 0 \\ 0 & p & 1-p \end{pmatrix}$$

i.e. p is the probability a symbol can't be read.

Informally, a channel's capacity is the highest rate at which information can be reliably transmitted over the channel. Rate refers to units of information per unit time, which we want to be high. Similarly, reliably means we want an arbitrarily small error probability.

## 1 Noiseless Coding

**Notation.** For  $\Sigma$  an alphabet, let  $\Sigma^* = \bigcup_{n \geq 0} \Sigma^n$  be the set of all finite strings of elements of  $\Sigma$ .

If  $x = x_1 \dots x_r$ ,  $y = y_1 \dots y_s$  are strings from  $\Sigma$ , write xy for the concatenation  $x_1 \dots x_r y_1 \dots y_s$ . Further,  $|x_1 \dots x_r y_1 \dots y_s| = r + s$ , the length of the string.

**Definition** (Code). Let  $\Sigma_1, \Sigma_2$  be two alphabets. A **code** is a function  $f: \Sigma_1 \to \Sigma_2^*$ . The strings f(x) for  $x \in \Sigma_1$  are called **codewords**.

#### Example.

1) Greek fire code:

$$\Sigma_1 = \{\alpha, \beta, \gamma, \dots, \omega\}$$
 24 letters  
 $\Sigma_2 = \{1, 2, 3, 4, 5\}$ 

so, 
$$\alpha \mapsto 11, \beta \mapsto 12, \dots, \omega \mapsto 54$$
.

2)  $\Sigma_1 = \{\text{all words in the dictionary}\}$ , and  $\Sigma_2 = \{A, B, \dots, Z, [space]\}$  and f=`spell the word and a space'.

Send a message  $x_1 \cdots x_n \in \Sigma_1^*$  as  $f(x_1) \cdots f(x_n) \in \Sigma_2^*$  i.e. extend f to  $f^* : \Sigma_1^* \to \Sigma_2^*$ .

**Definition** (Decipherable). A code f is **decipherable** if  $f^*$  is injective, i.e. every string from  $\Sigma_2^*$  arises from at most one message. Clearly we need f injective, but this is not enough.

**Example.** Take  $\Sigma_1 = \{1, 2, 3, 4\}, \Sigma_2 = \{0, 1\}$  with

$$f(1) = 0, f(2) = 1, f(3) = 00, f(4) = 01.$$

f injective but  $f^*(312) = 0001 = f^*(114)$  so  $f^*$  not decipherable.

**Notation.** If  $|\Sigma_1| = m$ ,  $|\Sigma_2| = a$ , then we say f is an a-ary code of size m. (If a = 2 we say binary).

**Aim.** Construct decipherable codes with short word lengths.

Provided  $f: \Sigma_1 \to \Sigma_2^*$  is injective, the following codes are always decipherable.

- (i) A block code is a code with all codewords of the same length (e.g. Greek fire code).
- (ii) In a **comma code**, we reserve one letter from  $\Sigma_2$  that is only used to signal the end of the codeword (e.g. Example 2 above).
- (iii) A **prefix-free code** is a code where no codeword is a prefix of another (if  $x, y \in \Sigma_2^*$ , x is a prefix of y if y = xz for some  $z \in \Sigma_2^*$ .)

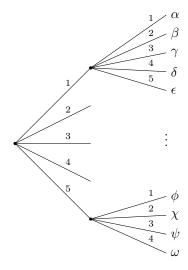
Remark. (i) and (ii) are special cases of (iii).

Prefix-free codes are also known as **instantaneous codes** (i.e. a word can be recognised as soon as it is complete) or **self-punctuating codes**.

**Theorem 1.1** (Kraft's inequality). Let  $|\Sigma_1| = m$ ,  $|\Sigma_2| = a$ . A prefix-free code  $f: \Sigma_1 \to \Sigma_2^*$  with word lengths  $s_1, \ldots, s_m$  exists iff

$$\sum_{i=1}^{m} a^{-s_i} \le 1.$$

*Proof.* ( $\Rightarrow$ ) Consider an infinite tree where each node has a descendant, labelled by the elements of  $\Sigma_2$ . Each codeword corresponds to a node, the path from the root to this node spelling out the codeword. For example,



Assuming f is prefix-free, no codeword is the ancestor of any other. Now view the tree as a network with water being pumped in at a constant rate and dividing the flow equally at each node.

The total amount of water we can extract at the codewords is  $\sum_{i=1}^{m} a^{-s_i}$ , which is therefore  $\leq 1$ .

( $\Leftarrow$ ) Conversely, suppose we can construct a prefix-free code with word lengths  $s_1, \ldots, s_m$ , wlog  $s_1 \leq s_2 \leq \cdots \leq s_m$ . We pick codewords of lengths  $s_1, s_2, \ldots$  sequentially ensuring previous codewords are not prefixes. Suppose there is no valid choice for the rth codeword. Then reconstructing the tree as above gives  $\sum_{i=1}^{r-1} a^{-s_i} = 1$ , contradicting our assumption. So we can construct a prefix-free code. (There is a more algebraic proof in Welsh.)

Theorem 1.2 (McMillan). Every decipherable code satisfies Kraft's inequality.

*Proof.* (Karush) Let  $f: \Sigma_1 \to \Sigma_2^*$  be a decipherable code with word lengths  $s_1, \ldots, s_m$ , let  $s = \max_{1 \le i \le m} s_i$ . Let  $r \in \mathbb{N}$ ,

$$\left(\sum_{i=1}^{m} a^{-s_i}\right)^r = \sum_{l=1}^{rs} b_l a^{-l}$$

where  $b_l$  is the # of ways of choosing r codewords of total length l. f decipherable  $\Longrightarrow$   $b_l \leq |\Sigma_2|^l = a^l$ .

Thus

$$\left(\sum_{i=1}^{m} a^{-s_i}\right)^r \le \sum_{l=1}^{rs} a^l a^{-l} = rs$$

$$\implies \sum_{i=1}^{m} a^{-s_i} \le (rs)^{\frac{1}{r}} \to 1 \text{ as } r \to \infty.$$

(As  $\frac{\log r + \log s}{r} \to 0$  as  $r \to \infty$ ).

$$\therefore \sum_{i=1}^{m} a^{-s_i} \le 1.$$

**Corollary.** A decipherable code with prescribed word lengths exists iff there exists a prefix-free code with the same word lengths.

So we can restrict our attention to prefix-free codes.

## 1.1 Mathematical Entropy

**Definition** (Entropy). The entropy of X:

$$H(X) = H(p_1, \dots, p_n) = -\sum_{i=1}^{n} p_i \log p_i$$

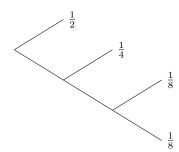
where, in this course,  $\log = \log_2$ .

#### Remark.

- (i) If  $p_i = 0$ , we take  $p_i \log p_i = 0$ .
- (ii)  $H(x) \ge 0$ .

#### Example.

- 1. Suppose  $p_1=p_2=p_3=p_4=\frac{1}{4}.$  We identify  $\{x_1,x_2,x_3,x_4\}$  with  $\{HT,HT,TH,TT\}$ . Then H(X)=2.
- 2. Take  $(p_1, p_2, p_3, p_4) = (\frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \frac{1}{8}).$

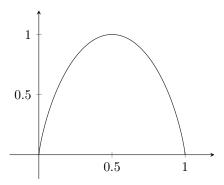


$$H(X) = \frac{1}{2} \times 1 + \frac{1}{4} \times 2 + \frac{1}{8} \times 3 + \frac{1}{8} \times 3 = \frac{7}{4}.$$

So example 1 is more random than example 2.

Entropy is a measure of 'randomness' or 'uncertainty'. Consider a random variable X taking values  $x_1, \ldots, x_n$  with probability  $p_1, \ldots, p_n$  ( $\sum p_i = 1, 0 \le p_i \le 1$ ). The entropy H(X) is roughly speaking the expected number of tosses of a fair coin needed to simulate X (or the expected number of yes/no questions we need to ask in order to establish the value of X).

**Example.** We toss a biased coin,  $\mathbb{P}(\text{heads}) = p$ ,  $\mathbb{P}(\text{tails}) = 1 - p$ . Write  $H(p) = H(p, 1 - p) = -p \log p - (1 - p) \log(1 - p)$ . If p = 0 or 1, the outcome is certain and so H(p) = 0. Entropy is maximal where  $p = \frac{1}{2}$ , i.e. a fair coin.



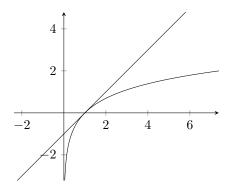
Note the entropy can also be viewed as the expected value of the information of X, where information is given by  $I(X=x)=-\log_2\mathbb{P}(X=x)$ . For example, if a coin always lands heads we gain no information from tossing the coin. The entropy is the average amount of information conveyed by a random variable X.

**Lemma 1.3** (Gibbs' Inequality). Let  $p_1, \ldots, p_n$  and  $q_1, \ldots, q_n$  be probability distributions. Then

$$-\sum p_i \log p_i \le -\sum p_i \log q_i$$

with equality iff  $p_i = q_i$ .

*Proof.* Since  $\log x = \frac{\ln x}{\ln 2}$  it suffices to prove the inequality with log replaced with ln. Note  $\ln x \le x - 1$ , equality iff x = 1.



Let  $I = \{ 1 \le i \le n \mid p_i \ne 0 \}$ 

$$\ln \frac{q_i}{p_i} \le \frac{q_i}{p_i} - 1 \quad \forall i \in I$$

$$\sum_{i \in I} p_i \ln \frac{q_i}{p_i} \le \sum_{i \in I} q_i - \sum_{i \in I} p_i \le 0$$

$$\implies -\sum_{i \in I} p_i \ln p_i \le -\sum_{i \in I} p_i \ln q_i$$

$$\implies -\sum_{i = 1}^n p_i \ln p_i \le -\sum_{i = 1}^n p_i \ln q_i$$

If equality holds then  $\frac{q_i}{p_i}=1 \ \forall i\in I$ . So,  $\sum_{i\in I}q_i=1$  and hence  $p_i=q_i$  for  $1\leq i\leq n$ .

**Corollary.**  $H(p_1, ..., p_n) \le \log n$  with equality iff  $p_1 = p_2 = \cdots = p_n = \frac{1}{n}$ .

*Proof.* Take 
$$q_1 = q_2 = \ldots = q_n = \frac{1}{n}$$
 in Gibbs' Inequality.

Suppose we have two alphabets  $\Sigma_1, \Sigma_2$  with  $|\Sigma_1| = m$  and  $|\Sigma_2| = a$ , for  $m \geq 2$  and  $a \geq 2$ . We model the source as a sequence of random variables  $X_1, X_2, \ldots$  taking values in  $\Sigma_1$ .

**Definition** (Memoryless source). A **Bernoulli** or **memoryless** source is a sequence of independently, identically distributed random variables.

That is, for each  $\mu \in \Sigma_1$ ,  $\mathbb{P}(X_i = \mu)$  is independent of i and independent of all past and future symbols emitted. Thus

$$\mathbb{P}(X_1 = x_1, X_2 = x_2, \dots, X_k = x_k) = \prod_{i=1}^k \mathbb{P}(X_i = x_i).$$

Let  $\Sigma_1 = {\mu_1, \dots, \mu_n}, p_i = \mathbb{P}(X = \mu_i)$  (assume  $p_i > 0$ ).

**Definition** (Expected word length). The **expected word length** of a code  $f: \Sigma_1 \to \Sigma_2^*$  with word lengths  $s_1, \ldots, s_m$  is  $E(S) = \sum_{i=1}^m p_i s_i$ .

**Definition** (Optimal code). A code  $f: \Sigma_1 \to \Sigma_2^*$  is **optimal** if it has the shortest possible expected word length among decipherable codes.

**Theorem 1.4** (Shannon's Noiseless Coding Theorem). The minimum expected word length of a decipherable code  $f: \Sigma_1 \to \Sigma_2^*$  satisfies

$$\frac{H(X)}{\log a} \le E(S) < \frac{H(X)}{\log a} + 1$$

*Proof.* The lower bound is given by combining Gibbs' Inequality and Kraft's inequality. Let  $q_i = \frac{a^{-s_i}}{c}$  where  $c = \sum a^{-s_i} \le 1$  by Kraft's inequality. Note  $\sum q_i = 1$ .

$$H(X) = -\sum p_i \log p_i \le -\sum_i p_i \log q_i$$

$$= \sum p_i (s_i \log a + \log c)$$

$$= \left(\sum p_i s_i\right) \log a + \underbrace{\log c}_{\le 0} \le E(S) \log a$$

$$\implies \frac{H(X)}{\log a} \le E(S)$$

We get equality  $\iff p_i = a^{-s_i}$  for some integers  $s_i$ . For the upper bound put

$$s_i = \lceil -\log_a p_i \rceil$$

where  $\lceil x \rceil$  means least integer  $\geq x$ .

We have

$$-\log_a p_i \le s_i < -\log_a p_i + 1$$

$$\implies a^{-s_i} \le p_i \implies \sum a^{-s_i} \le \sum p_i \le 1.$$

So by Theorem 1.1,  $\exists$  a prefix-free code with word lengths  $s_1, \ldots, s_m$ . Also,

$$E(S) = \sum p_i s_i$$

$$< p_i (-\log_a p_i + 1)$$

$$= \frac{H(X)}{\log a} + 1$$

Remark. The lower bound holds for all decipherable codes.

## 1.2 Shannon-Fano coding

Follows from above proof. Set  $s_i = \lceil -\log_a p_i \rceil$  and construct a prefix-free code with word lengths  $s_1, \ldots, s_m$  by taking the  $s_i$  in increasing order ensuring that previous codewords are not prefixes. Kraft's inequality ensures there is enough room.

**Example.** Suppose  $\mu_1, \ldots, \mu_5$  are emitted with probabilities 0.4, 0.2, 0.2, 0.1, 0.1. A possible Shannon-Fano code (with  $a = 2, \Sigma_2 = \{0, 1\}$ ) has

 $\begin{array}{c|ccc} p_i & |-\log_2 p_i| \\ \hline 0.4 & 2 & 00 \\ 0.2 & 3 & 010 \\ 0.2 & 3 & 100 \\ 0.1 & 4 & 1100 \\ 0.1 & 4 & 1110 \\ \end{array}$ 

This has expected word length

$$= 2 \times 0.4 + 3 \times 0.2 + 3 \times 0.2 + 4 \times 0.1 + 4 \times 0.1$$
$$-2.8$$

compare  $H(X) \approx 2.12$ .

## 1.3 Huffman coding

For simplicity, take a=2. Take  $\Sigma_1 = \{\mu_1, \ldots, \mu_m\}$  with  $p_i = \mathbb{P}(X=\mu_i)$ . Without loss of generality,  $p_1 \geq p_2 \geq \cdots \geq p_m$ . Huffman coding is defined inductively.

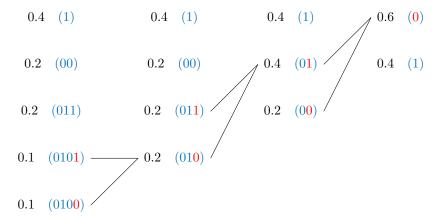
If m=2, assign codewords 0 and 1. If  $\mu>2$ , find a Huffman coding in the case of messages  $\mu_1,\mu_2,\ldots,\nu$ , with probabilities  $p_1,p_2,\ldots,p_{m-1}+p_m$ .

Append 0 (resp, 1) to the codeword for  $\nu$  to give a codeword for  $\mu_{m-1}$  (resp,  $\mu_m$ ).

#### Remark.

- i) This construction gives a prefix-free code.
- ii) We exercise some choice when some of the  $p_i$  are equal. So Huffman codes are not unique.

**Example.** Use the same example probabilities as earlier.



So  $\{1,00,011,0101,0100\}$  is the prefix-free code constructed. The expected word length is:

$$= 1 \times 0.4 + 2 \times 0.2 + 2 \times 0.2 + 4 \times 0.1 + 4 \times 0.1$$
  
= 0.4 + 0.4 + 0.6 + 0.4 + 0.4  
= 2.2.

This is better than Shannon-Fano, which gave 2.8.

**Theorem 1.5.** Huffman coding is optimal.

**Lemma 1.6.** Suppose we have  $\mu_1, \ldots, \mu_m \in \Sigma_1$  emitted with probabilities  $p_1, \ldots, p_m$ . Let f be an optimal prefix-free code, with word lengths  $s_1, \ldots, s_m$ . Then

- i) If  $p_i > p_j$ , then  $s_i \leq s_j$ .
- ii) ∃ two codewords of maximal length which are equal up to the last digit.

Proof.

i) If not, then swap the ith and jth codewords. This decreases the expected word length, contradicting f optimal.

ii) If not, then either only one codeword of maximal length, or any two codewords of maximal length differ before the last digit. In either case, delete the last digit of each codeword of maximal length. This maintains the prefix-free condition, contradicting f optimal.

Proof of Theorem 1.5. We only take the case a=2. We show by induction on m that any Huffman code of size m is optimal.

For m = 2, codewords 0, 1 are optimal.

For m > 2, say source  $X_m$  emits  $\mu_1, \ldots, \mu_m$  with probabilities  $p_1 \ge p_2 \ge \ldots \ge p_m$  while source  $X_{m-1}$  emits  $\mu_1, \ldots, \mu_{m-2}, \nu$  with probabilities  $p_1, \ldots, p_{m-2}, p_{m-1} + p_m$ .

We construct a Huffman coding  $f_{m-1}$  for  $X_{m-1}$  and extend to a Huffman coding for  $X_m$ . Then the expected codeword length satisfies:

$$E(s_m) = E(s_{m-1}) + p_{m-1} + p_m \tag{\dagger}$$

Let  $f'_m$  be an optimal code for  $X_m$ , WLOG  $f'_m$  prefix-free. Lemma 1.6 tells us that by shuffling codewords, we may assume that the last two codewords are of maximal length and differ only in the last digit, say  $y_0$  and  $y_1$  for some string y.

We define a code  $f'_{m-1}$  for  $X_{m-1}$  with

$$f'_{m-1}(\mu_i) = f'_m(\mu_i) \quad \forall 1 \le i \le m-2$$
  
 $f'_{m-1}(\nu) = y.$ 

Then  $f'_{m-1}$  is a prefix-free code, and the expected word length satisfies

$$E(s'_m) = E(s'_{m-1}) + p_{m-1} + p_m \tag{\ddagger}$$

Induction hypothesis tells us  $f_{m-1}$  is optimal, so  $E(s_{m-1}) \leq E(s'_{m-1})$ . Hence  $E(s_m) \leq E(s'_m)$  by  $(\dagger)$ ,  $(\dagger)$ . So  $f_m$  optimal.

**Remark.** Not all optimal codes are Huffman. For instance, take m = 4, and probabilities 0.3, 0.3, 0.2, 0.2. An optimal code is given by 00, 01, 10, 11, but this is not Huffman.

But, the previous result says that if we have a prefix-free optimal code with word lengths  $s_1, \ldots, s_m$  and associated probabilites  $p_1, \ldots, p_m, \exists$  a Huffman code with these word lengths.

**Definition** (Joint entropy). The **joint entropy** of X and Y is

$$H(X,Y) = -\sum_{x \in \Sigma_1} \sum_{y \in \Sigma_2} \mathbb{P}(X=x,Y=y) \log \mathbb{P}(X=x,Y=y).$$

**Lemma 1.7.**  $H(X,Y) \leq H(X) + H(Y)$ , with equality  $\iff X,Y$  independent.

*Proof.* Take  $\Sigma_1 = \{x_1, \dots, x_m\}$ ,  $\Sigma_2 = \{y_1, \dots, y_n\}$ . Let  $p_{ij} = \mathbb{P}(X = x_i, Y = y_j)$ , as well as  $p_i = \mathbb{P}(X = x_i)$ ,  $q_i = \mathbb{P}(Y = y_i)$ . Apply Gibbs' Inequality to the distributions  $p_{ij}$  and  $p_i q_j$ :

$$-\sum p_{ij}\log(p_{ij}) \le -\sum p_{ij}\log(p_iq_j)$$

$$= -\sum_i \left(\sum_j p_{ij}\log p_i\right) - \sum_j \left(\sum_i p_{ij}\log q_j\right)$$

$$= -\sum_i p_i \log p_i - \sum_i q_j \log q_j$$

That is,  $H(X,Y) \leq H(X) + H(Y)$ . Equality  $\iff p_{ij} = p_i q_j \forall i,j \iff X,Y$  independent.

Rough 11 Updated online

Suppose a source  $\Omega$  produces a stream  $X_1, X_2, \ldots$  of random variables with values in  $\Sigma$ . The probability mass function (p.m.f.) of  $X^{(n)} = (X_1, \ldots, X_n)$  is given by

$$p_n(x_1,\ldots,x_n) = \mathbb{P}(X_1,\ldots,X_n = x_1,\ldots,x_n) \quad \forall x_1,\ldots,x_n \in \Sigma^n$$

Now,

$$p_n: \Sigma^n \to \mathbb{R}$$
  
 $X^{(n)}: \Omega \to \Sigma^n$ 

can form

$$p_n(X^{(n)}): \Sigma \xrightarrow{X^{(n)}} \Sigma^n \xrightarrow{p_n} \mathbb{R}$$

a random variable sending  $\omega \mapsto p_n(X^{(n)} = X^{(n)}(\omega))$ .

**Example.** Take  $\Sigma = \{A, B, C\}$ , with

$$X^{(2)} = \begin{cases} AB & p = 0.3 \\ AC & p = 0.1 \\ BC & p = 0.1 \\ BA & p = 0.2 \\ CA & p = 0.25 \\ CB & p = 0.05 \end{cases}$$

So,  $p_2(AB) = 0.3$ , etc, and  $p_2(X^{(2)})$  takes values

$$p_2(X^{(2)}) = \begin{cases} 0.3 & p = 0.3\\ 0.1 & p = 0.2\\ 0.2 & p = 0.2\\ 0.25 & p = 0.25\\ 0.05 & p = 0.05 \end{cases}$$

**Definition** (Convergence in probability). A sequence of random variables  $X_1, X_2, \ldots$  converges in probability to  $c \in \mathbb{R}$ , written  $X_n \xrightarrow{p} c$  as  $n \to \infty$ , if

$$\forall \epsilon > 0 \quad \mathbb{P}(|X_n - c| \le \epsilon) \to 1 \quad \text{as } n \to \infty.$$

So,  $X_n$  and c can take very different values for large n, but only on a set with small probability.

**Theorem** (Weak law of large numbers).  $X_1, X_2, \ldots$  an independent, identically distributed sequence of random variables with finite expected value  $\mu$ , then

$$\frac{1}{n} \sum_{i=1}^{n} X_i \xrightarrow{p} \mu \quad \text{as } n \to \infty.$$

**Example** (Application). Take  $X_1, X_2, \ldots$  a Bernoulli source. Then  $p(X_1), p(X_2), \ldots$  are i.i.d. random variables

$$p(X_1, \dots, X_n) = p(X_1) \dots p(X_n)$$

$$-\frac{1}{n} \log p(X_1, \dots, X_n) = -\frac{1}{n} \sum_{i=1}^n \log p(X_i) \xrightarrow{p} E(-\log p(X_1)) = H(X_1) \quad \text{as } n \to \infty.$$

**Definition** (Asymptotic Equipartition Property).

A source  $X_1, X_2, ...$  satisfies the **Asymptotic Equipartition Property** (AEP) if for some H > 0 we have

$$-\frac{1}{n}\log p(X_1,\ldots,X_n) \xrightarrow{p} H$$
 as  $n \to \infty$ .

**Example.** Consider a coin, p(H) = p. If coin tossed N times, expect approximately pN heads and (1-p)N tails.

$$\mathbb{P}(\text{particular sequence of }pN \text{ heads and } (1-p)N \text{ tails})$$
 
$$=p^{pN}(1-p)^{(1-p)N}$$
 
$$=2^{N(p\log p)+(1-p)\log(1-p)}=2^{-NH(A)}$$

where A is the result of an independent coin toss. So, with high probability we will get a typical sequence, and its probability will be close to  $2^{-NH(A)}$ .

**Lemma 1.8.** A source  $X_1, \ldots, X_n$  satisfies AEP iff it satisfies the following.

 $\forall \epsilon > 0, \exists n_0(\epsilon) \text{ such that } \forall n \geq n_0(\epsilon) \exists \text{ a 'typical set' } T_n \subset \Sigma^n \text{ with }$ 

$$\mathbb{P}((X_1, \dots, X_n) \in T_n) > 1 - \epsilon$$

$$2^{-n(H+\epsilon)} \le p(x_1, \dots, x_n) \le 2^{-n(H-\epsilon)} \quad \forall (x_1, \dots, x_n) \in T^n$$
(\*)

Sketch proof. AEP  $\Rightarrow$  (\*). Take

$$T_n = \left\{ (x_1, \dots, x_n) \in \Sigma^n \mid \left| -\frac{1}{n} \log p(x_1, \dots, x_n) - H \right| < \epsilon \right\}$$
$$= \left\{ (x_1, \dots, x_n) \in \Sigma^n \mid 2^{-n(H+\epsilon)} \le p(x_1, \dots, x_n) \le 2^{-n(H-\epsilon)} \right\}$$

 $(*) \Rightarrow AEP$ 

$$\mathbb{P}\left(\left|-\frac{1}{n}p(X_1,\ldots,X_n)-H\right|<\epsilon\right)\geq \mathbb{P}(T_n)\to 1 \text{ as } n\to\infty.$$

**Definition** (Reliably encodable). A source  $X_1, X_2, ...$  is **reliably encodable** at rate r if  $\exists A_n \subset \Sigma^n$  for each n such that

(i) 
$$\frac{\log |A_n|}{n} \to r$$
 as  $n \to \infty$ 

(ii) 
$$\mathbb{P}((X_1,\ldots,X_n)\in A_n)\to 1$$
 as  $n\to\infty$ .

So, in principle you can encode at rate almost r with negligible error for long enough strings.

So, if  $|\Sigma| = a$ , you can reliably encode at rate log a. However you can often do better. For example, consider telegraph English with 26 letters and a space.  $27 \approx 2^{4.756}$ , so can encode at rate of 4.76 bits/letter. But much lower rates suffice, as there is a lot of redundancy in the English language. Hence the following definition.

**Definition** (Information rate). The **information rate** H of a source is the infimum of all values at which it is reliably encodable.

Roughly, nH is the number of bits required to encode  $(X_1, \ldots, X_n)$ .

**Theorem 1.9** (Shannon's first coding theorem). If a source satisfies AEP with some constant H, then the source has information rate H.

*Proof.* Let  $\epsilon > 0$  and let  $T_n \subset \Sigma^n$  be typical sets. Then for sufficiently large  $n \geq n_0(\epsilon)$ ,

$$p(x_1, \dots, x_n) \ge 2^{-n(H+\epsilon)} \quad \forall (x_1, \dots, x_n) \in T^n.$$

So,

$$\mathbb{P}((X_1, \dots, X_n) \in T_n) \ge 2^{-n(H+\epsilon)} |T_n|$$

$$\implies |T_n| \le 2^{n(H+\epsilon)}$$

therefore the source is reliably encodable at rate  $H+\epsilon.$ 

Conversely, if H=0, done. Otherwise, pick  $0<\epsilon<\frac{H}{2}$ . Suppose the source is reliably encodable at rate  $H-2\epsilon$ , say with sets  $A_n$ .

$$p(x_1, \dots, x_n) \le 2^{-n(H-\epsilon)} \quad \forall (x_1, \dots, x_n) \in T_n$$

$$\implies \mathbb{P}((x_1, \dots, x_n) \in A_n \cap T_n) \le 2^{-n(H-\epsilon)} |A_n|$$

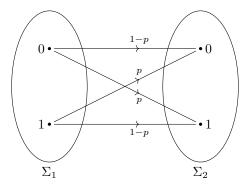
$$\implies \frac{\log \mathbb{P}(A_n \cap T_n)}{n} \le -(H-\epsilon) + \frac{\log |A_n|}{n}$$

$$\rightarrow -(H-\epsilon) + (H-2\epsilon) = -\epsilon \quad \text{as } n \to \infty. \quad \Box$$

## 2 Error Control Codes

**Definition** (Binary code). A [n, m] binary code is a subset  $C \subset \{0, 1\}^n$  of size |C| = m. We say C has length n. The elements of C are called **codewords**.

We use a [n, m]-code to send one of m possible messages through a BSC making use of the channel n times.



**Definition** (Information rate). The **information rate** of C is

$$\rho(C) = \frac{\log m}{n}$$

where we continue to use  $\log = \log_2$ .

Note since  $C \subset \{0,1\}^n$ ,  $\rho(C) \leq 1$ , with equality iff  $C = \{0,1\}^n$ . A code with size m = 1 has information rate 0.

We aim to design codes with both a large information rate and a small error rate, which are contradicting aims. The error rate depends on the decoding rule. We consider 3 possible rules.

- (i) The **ideal observer** decoding rule decodes  $x \in \{0,1\}^n$  as the codeword c maximising  $\mathbb{P}(c \text{ sent } | x \text{ received}).$
- (ii) The **maximum likelihood** decoding rule decodes  $x \in \{0,1\}^n$  as the codeword c maximising  $\mathbb{P}(x \text{ received } | c \text{ sent})$ .
- (iii) The **minimum distance** decoding rule decodes  $x \in \{0,1\}^n$  as the codeword c minimising  $\#\{1 \le i \le n \mid x_i \ne c_i\}$ .

**Remark.** Some convention should be agreed in the case of a 'tie', e.g. choose at random, or ask for message to be sent again.

**Lemma 2.1.** If all messages are equally likely, then the ideal observer and maximum likelihood rule agree.

*Proof.* By Bayes' rule,

$$\begin{split} \mathbb{P}(c \text{ sent} \mid x \text{ received}) &= \frac{\mathbb{P}(c \text{ sent}, x \text{ received})}{\mathbb{P}(x \text{ received})} \\ &= \frac{\mathbb{P}(c \text{ sent})}{\mathbb{P}(x \text{ received})} \mathbb{P}(x \text{ received} \mid c \text{ sent}). \end{split}$$

We suppose  $\mathbb{P}(c \text{ sent})$  is independent of c. So for fixed x, maximising  $\mathbb{P}(c \text{ sent} \mid x \text{ received})$  is the same as maximising  $\mathbb{P}(x \text{ received} \mid c \text{ sent})$ .

**Definition** (Hamming distance). Let  $x, y \in \{0, 1\}^n$ . Then **Hamming distance** between x and y is

$$d(x, y) = \# \{ 1 \le i \le n \mid x_i \ne y_i \}.$$

**Lemma 2.2.** If  $p < \frac{1}{2}$ , then maximum likelihood and minimum distance agree.

*Proof.* Suppose d(x,c) = r,

$$\mathbb{P}(x \text{ received } | c \text{ sent}) = p^r (1-p)^{n-r} = (1-p)^n \left(\frac{p}{1-p}\right)^r.$$

Since  $p < \frac{1}{2}$ ,  $\frac{p}{1-p} < 1$ . So choosing c to maximise  $\mathbb{P}(x \text{ received } | c \text{ sent})$  is the same as choosing c to minimise d(x,c).

Note we assumed  $p < \frac{1}{2}$ , which is not unreasonable.

**Example.** Suppose codewords 000 and 111 are sent with probabilities  $\alpha = \frac{9}{10}$  and  $1-\alpha = \frac{1}{10}$  respectively. We use a BSC with  $p = \frac{1}{4}$ . If we receive 110, how should it be decoded? Clearly minimum distance and therefore maximum likelihood (by Lemma 2.2) say decode as 111. For ideal observer:

$$\begin{split} \mathbb{P}(000 \; \text{sent} \; | \; 110 \; \text{received}) &= \frac{\mathbb{P}(000 \; \text{sent}, 110 \; \text{received})}{\mathbb{P}(110 \; \text{received})} \\ &= \frac{\alpha p^2 (1-p)}{\alpha p^2 (1-p) + (1-\alpha) p (1-p)^2} \\ &= \frac{\alpha p}{\alpha p + (1-\alpha) (1-p)} \\ &= \frac{9/40}{9/40 + 3/40} = \frac{3}{4} \\ \mathbb{P}(000 \; \text{sent} \; | \; 110 \; \text{received}) &= \frac{(1-\alpha) p^2 (1-p)}{(1-\alpha) p^2 (1-p) + \alpha p (1-p)^2} \\ &= \frac{(1-\alpha) (1-p)}{(1-\alpha) (1-p) + \alpha p} \\ &= \frac{3/40}{9/40 + 3/40} = \frac{1}{4}. \end{split}$$

So the ideal observer rule says decode as 000.

**Remark.** The ideal observer rule is also known as the minimum-error rule. But it does rely on knowing the probabilities of the codewords sent.

From now on, we use minimum distance decoding.

**Definition.** For a binary code C,

 C is d-error detecting if changing at most d letters of a codeword cannot give another codeword. (ii) C is e-error correcting if knowing that the string received has at most e errors is sufficient to determine which codeword was sent.

#### Example.

1. The repetition code of length n has:

$$C = \{\underbrace{0 \cdots 0}_{n}, \underbrace{1 \cdots 1}_{n}\}$$

This is an [n,2]-code. It is n-1 error detecting, and  $\lfloor \frac{n-1}{2} \rfloor$  error correcting. But it has information rate  $=\frac{1}{n}$ .

2. The simple parity check code of length n (also known as paper tape code). We view  $\{0,1\} = \mathbb{F}_2 = \mathbb{Z}/2\mathbb{Z}$  (i.e. do arithmetic modulo 2).

$$C = \left\{ (x_1, \dots, x_n) \in \{0, 1\}^n \mid \sum_{i=1}^n x_i = 0 \right\}.$$

This is a  $[n, 2^{n-1}]$ -code. It is 1-error detecting and 0-error correcting. It has information rate  $\frac{n-1}{n}$ .

3. Hamming's original code (1950). Let  $C \subseteq \mathbb{F}_2^7$  be defined by

$$c_1 + c_3 + c_5 + c_7 = 0$$

$$c_2 + c_3 + c_6 + c_7 = 0$$

$$c_4 + c_5 + c_6 + c_7 = 0$$

where all arithmetic is modulo 2. Since we may choose  $c_3, c_5, c_6, c_7$  freely, the  $c_1, c_2, c_4$  are uniquely determined. So we get  $|C| = 2^4$  i.e. C is a [7, 16]-code. It has information rate  $\frac{\log m}{n} = \frac{4}{7}$ . Note  $c_{3,5,6,7}$  are free,  $c_{1,2,4}$  are check digits.

Suppose we receive  $x \in \mathbb{F}_2^7$ . We form the syndrome  $z_x = (z_1, z_2, z_4)$  where

$$z_1 = x_1 + x_3 + x_5 + x_7$$

$$z_2 = x_2 + x_3 + x_6 + x_7$$

$$z_4 = x_4 + x_5 + x_6 + x_7$$

If  $x \in C$ , then z = (0,0,0). If d(x,c) = 1 for some  $c \in C$ , then the place where x and c differ is given by  $z_1 + 2z_2 + 4z_4$  (not modulo 2). Since if  $x = c + e_i$  where  $e_i = 0 \dots 010 \dots 0$  (1 in the *i*th place), then the syndrome of x is the syndrome of  $e_i$ . For example the syndrome of  $e_3$  is (1,1,0), the binary expansion of 3. True in fact for each  $1 \le i \le 7$ .

**Remark.** Suppose we change our code  $C \subset \{0,1\}^n$  by using the same permutation to reorder each codeword. This gives a code with the same mathematical properties (e.g. information rate, error detection rate). We say such codes are equivalent.

**Lemma 2.3.** The Hamming distance is a metric on  $\mathbb{F}_2^n$ .

*Proof.* Clearly  $d(x,y) \geq 0$  with equality iff x = y. Also d(x,y) = d(y,x). Check triangle inequality, let  $x, y, z \in \mathbb{F}_2^n$ :

$$\{1 \le i \le n \mid x_i \ne z_i\} \subseteq \{1 \le i \le n \mid x_i \ne y_i\} \cup \{1 \le i \le n \mid y_i \ne z_i\}$$

$$\implies d(x, z) \le d(x, y) + d(y, z)$$

**Remark.** We could also write  $d(x,y) = \sum_{i=1}^{n} d_1(x_i,y_i)$  where  $d_1$  is the discrete metric on  $\{0,1\}$ .

**Definition** (Minimum distance). The **minimum distance** of a code C is the smallest Hamming distance between distinct codewords.

Notation. An [n, m]-code with minimum distance d is sometimes called an [n, m, d]-code.

- $m \leq 2^n$ , with equality if  $C = \mathbb{F}_2^n$ , this is called the trivial code.
  - $d \leq n$ , with equality in the case of the repetition code.

**Lemma 2.4.** Let C be a code with minimum distance d.

- (i) C is (d-1)-error detecting, but cannot detect all sets of errors.
- (ii) C is  $\lfloor \frac{d-1}{2} \rfloor$ -error correcting, but cannot correct all sets of  $\lfloor \frac{d-1}{2} \rfloor + 1$  errors.

Proof.

Remark.

- (i) If  $x \in \mathbb{F}_2^n$  and  $c \in C$  with  $1 \leq d(x,c) \leq d-1$  then  $x \notin C$ . So errors are detected. Suppose  $c_1, c_2 \in C$  with  $d(c_1, c_2) = d$ . Then  $c_1$  can be corrupted to  $c_2$  with just d errors, this set of errors will not be detected.
- (ii) Let  $e = \lfloor \frac{d-1}{2} \rfloor$ , so  $e \leq \lfloor \frac{d-1}{2} \rfloor < e+1$ , i.e.  $2e < d \leq 2(e+1)$ . Let  $x \in \mathbb{F}_2^n$ . If  $\exists c_1 \in C$  with  $d(x, c_1) \leq e$ , we want to show  $d(x, c_2) > e \quad \forall c_2 \in C, c_2 \neq c_1$ . By the triangle inequality,

$$d(x, c_2) \ge d(c_1, c_2) - d(x, c_1)$$

$$\ge d - e$$

$$> e$$

so C is e-error correcting.

Let  $c_1, c_2 \in C$  with  $d(c_1, c_2) = d$ . Let  $x \in \mathbb{F}_2^n$  differ from  $c_1$  in precisely e + 1 places, where  $c_1$  and  $c_2$  differ. Then  $d(x, c_1) = e + 1$  and  $d(x, c_2) = d - (e + 1) \le e + 1$ . So C cannot correct all e + 1 errors.

Example.

- 1) The repetition code is a [n, 2, n]-code, it is n-1 error detecting and  $\lfloor \frac{n-1}{2} \rfloor$  error correcting.
- 2) The simple parity check code is a  $[n, 2^{n-1}, 2]$ -code, it is 1-error detecting and 0-error correcting.
- 3) Hamming's original [7,16]-code is 1-error correcting  $\implies d \ge 3$ . Since 0000000 and 1110000 are both valid codewords, d = 3. That is, it is a [7,16,3]-code.

Rough 18 Updated online

## 2.1 New codes from old

Let C be an [n, m, d]-code.

i) The parity extension of C is

$$\overline{C} = \left\{ (c_1, c_2, \dots, c_n, \sum c_i) \mid (c_1, \dots, c_n) \in C \right\}.$$

It is a [n+1, m, d'] code, for d' = d or d+1, depending on d being odd or even.

- ii) Fix  $1 \le i \le n$ . Deleting the *i*th letter from each codeword gives a punctured code. If  $d \ge 2$ , the new code is [n-1, m, d''] for d'' = d-1 or d.
- iii) Fix  $1 \le i \le n$  and  $a \in \{0, 1\}$ . The shortened code is

$$\{(c_1,\ldots,c_{i-1},c_{i+1},\ldots,c_n) \mid (c_1,\ldots,c_{i-1},a,c_{i+1},\ldots,c_n) \in C\}.$$

It is a [n-1, m', d']-code, where  $d' \geq d$  and some choice of a gives  $m' \geq \frac{m}{2}$ .

## 2.2 Bound on codes

**Definition** (Hamming ball). Let  $x \in \mathbb{F}_2^n$  and  $r \geq 0$ . The (closed) **Hamming ball** with centre x and radius r is

$$B(x,r) = \{ y \in \mathbb{F}_2^n \mid d(x,y) \le r \}.$$

Note the 'volume'

$$V(n,r) = |B(x,r)| = \sum_{i=0}^{r} \binom{n}{i}$$

which is independent of x.

**Lemma 2.5** (Hamming's bound). If  $C \subset \mathbb{F}_2^n$  is e-error correcting, then

$$|C| \le \frac{2^n}{V(n,e)}.$$

*Proof.* Since C is e-error correcting, the Hamming balls B(c,e) are disjoint for  $c \in C$ . So

$$\sum_{c \in C} |B(c, e)| \le |\mathbb{F}_2^n|$$

$$\implies |C| V(n, e) \le 2^n$$

$$\implies |C| \le \frac{2^n}{V(n, e)}.$$

**Definition** (Perfect code). A [n, m]-code which can correct e errors is called **perfect** if

$$m = \frac{2^n}{V(n, e)}.$$

**Remark.** If  $\frac{2^n}{V(n,e)} \notin \mathbb{Z}$ , then no perfect e-error correcting code of length n can exist.

**Example.** Hamming's original [7, 16, 3]-code, can correct 1 error.

$$\frac{2^n}{V(n,e)} = \frac{2^7}{V(7,1)} = \frac{2^7}{1+7} = 2^4 = m$$

so it is a perfect code.

**Remark.** A perfect e-error correcting code will always incorrectly decode e + 1 errors.

**Definition** (Maximum size of code).

$$A(n,d) = \max \{ m \mid \exists \text{ a } [n, m, d] \text{-code } \}$$

i.e. size of largest code with parameters n and d .

**Example.**  $A(n,1)=2^n$ , the trivial code =  $\mathbb{F}_2^n$ . A(n,n)=2, for the repetition code.

Proposition 2.6 (Gilbert-Shannon-Varshanov bound).

$$\frac{2^n}{V(n, d-1)} \stackrel{\leq}{\uparrow} A(n, d) \stackrel{\leq}{\uparrow} \frac{2^n}{V(n, \lfloor \frac{n-1}{2} \rfloor)}$$
GSV Hamming

*Proof.* Let C be a code of length n and minimum distance d of largest possible size. Then  $\nexists x \in \mathbb{F}_2^n$  such that  $d(x,c) \geq d \quad \forall c \in C$ , otherwise we would replace C with  $C \cup \{x\}$ 

$$\implies \mathbb{F}_2^n \subseteq \bigcup_{c \in C} B(c, d - 1)$$

$$\implies 2^n \le |C| V(n, d - 1)$$

$$\implies |C| \ge \frac{2^n}{V(n, d - 1)}.$$

**Example.** Take n = 10, d = 3.

$$V(n,1) = 1 + 10 = 11$$
  
 $V(n,2) = 1 + 10 + {10 \choose 2} = 56$ 

Proposition 2.6 gives  $\frac{2^{10}}{56} \le A(10,3) \le \frac{2^{10}}{11}$ , so  $19 \le A(10,3) \le 93$ . The exact value A(10,3) = 72 was only found in 1999.

There exist asymptotic versions of the Gilbert-Shannon-Varshanov bound and Hamming's bound. Let

$$\alpha(\delta) = \limsup_{n \to \infty} \frac{1}{n} \log A(n, \delta n), \quad 0 \le \delta \le 1.$$

**Notation.**  $H(\delta) = -\delta \log \delta - (1 - \delta) \log(1 - \delta)$ .

The asymptotic GSV says

$$\alpha(\delta) \ge 1 - H(\delta)$$
 for  $0 < \delta < \frac{1}{2}$ 

while the asymptotic Hamming bound says

$$\alpha(\delta) \le 1 - H\left(\frac{\delta}{2}\right).$$

We prove the asymptotic GSV bound

**Proposition 2.7.** Let  $0 < \delta < \frac{1}{2}$ . Then

(i) 
$$\log V(n, |n\delta|) \le nH(\delta)$$

(ii) 
$$\frac{\log A(n, \lfloor n\delta \rfloor)}{n} \ge 1 - H(\delta)$$

 $Proof(i) \Rightarrow (ii)$ . The Gilbert-Shannon-Varshanov bound gives

$$A(n, \lfloor n\delta \rfloor) \ge \frac{2^n}{V(n, \lfloor n\delta \rfloor - 1)}$$

$$\ge \frac{2^n}{V(n, \lfloor n\delta \rfloor)}$$

$$\implies \log A(n, \lfloor n\delta \rfloor) \ge n - \log V(n, \lfloor n\delta \rfloor)$$

$$\ge n - nH(\delta) \quad \text{by (i)}$$

$$\implies \frac{\log A(n, \lfloor n\delta \rfloor)}{n} \ge 1 - H(\delta)$$

Proof of (i).

$$1 = (\delta + (1 - \delta))^n = \sum_{i=0}^n \binom{n}{i} \delta^i (1 - \delta)^{n-i}$$

$$\geq \sum_{i=0}^{\lfloor n\delta \rfloor} \binom{n}{i} \delta^i (1 - \delta)^{n-i}$$

$$= (1 - \delta)^n \sum_{i=0}^{\lfloor n\delta \rfloor} \binom{n}{i} \left(\frac{\delta}{1 - \delta}\right)^i$$

$$\geq (1 - \delta)^n \sum_{i=0}^{\lfloor n\delta \rfloor} \binom{n}{i} \left(\frac{\delta}{1 - \delta}\right)^{n\delta}$$

$$1 \geq \delta^{n\delta} (1 - \delta)^{n(1 - \delta)} V(n, \lfloor n\delta \rfloor)$$

$$\implies 0 \geq n(\delta \log \delta + (1 - \delta) \log(1 - \delta)) + \log V(n, \lfloor n\delta \rfloor)$$

$$\implies \log V(n, \lfloor n\delta \rfloor) \leq nH(\delta).$$

## 2.3 Channel Capacity

Let  $|\Sigma| = q$ . A code of length n is a subset of  $\Sigma^n$  (usually we take q = 2).

A code is used to send messages through a discrete memoryless channel with q input letters. For each code a decoding rule is chosen.

Definition (Maximum error probability). The maximum error probability is

$$\hat{e}(C) = \max_{c \in C} \mathbb{P}(\text{error} \mid c \text{ sent}).$$

**Definition** (Reliable transmission). A channel can transmit **reliably at rate** R if there exists a sequence of codes  $C_1, C_2, \ldots$  where  $C_n$  is a code of length n and size  $\lfloor 2^{nR} \rfloor$  such that

$$\hat{e}(C_n) \to 0$$
 as  $n \to \infty$ .

**Definition.** The (operational) **channel capacity** is the supremum over all reliable transmission rates.

**Lemma 2.8.** Let  $\epsilon > 0$ . A BSC with error probability p is used to send n digits. Then

$$\mathbb{P}(BSC \text{ makes } \geq n(p+\epsilon) \text{ errors}) \to 0 \text{ as } n \to \infty.$$

Proof. Let

$$\mu_i = \begin{cases} 1 & \text{if digit mistransmitted} \\ 0 & \text{otherwise} \end{cases}$$

 $\mu_1, \mu_2, \mu_3, \dots$  are i.i.d. random variables.

$$\mathbb{P}(\mu_{i} = 1) = p \\
\mathbb{P}(\mu_{i} = 0) = 1 - p \\
\end{cases} \implies \mathbb{E}(\mu_{i}) = p \\
\mathbb{P}(BSC \text{ makes } \ge n(p + \epsilon) \text{ errors}) = \mathbb{P}\left(\sum_{i=1}^{n} \mu_{i} \ge n(p + \epsilon)\right) \\
\le \mathbb{P}\left(\left|\frac{1}{n}\sum \mu_{i} - p\right| \ge \epsilon\right)$$

This  $\to 0$  as  $n \to \infty$  by WLLN.

**Remark.**  $\sum_{i=1}^{n} \mu_i$  is a binomial random variable with parameters n and p.

**Proposition 2.9.** The capacity of a BSC with error probability  $p < \frac{1}{4}$  is  $\neq 0$ .

*Proof.* Choose  $\delta$  with  $2p < \delta < \frac{1}{2}$ . We prove reliably encoding at rate  $R = 1 - H(\delta) > 0$ . Let  $C_n$  be the largest code of length n and minimum distance  $\lfloor n \rfloor \delta$ .

$$|C_n| = A(n, |n\delta|) \ge 2^{n(1-H(\delta))}$$
 by Proposition 2.7  $= 2^{nR}$ .

Replacing  $C_n$  by a subcode gives  $|C_n| = \lfloor 2^{nR} \rfloor$  and still minimum distance  $\geq \lfloor n\delta \rfloor$ . Using minimum distance decoding,

$$\hat{e}(C_n) \le \mathbb{P}(BSC \text{ makes } \ge \lfloor \frac{\lfloor n\delta \rfloor - 1}{2} \rfloor \text{errors})$$
 (1)

$$\leq \mathbb{P}(BSC \text{ makes} \geq \lfloor \frac{n\delta - 1}{2} \rfloor \text{errors}).$$
 (2)

(3)

Pick  $\epsilon > 0$  such that  $p + \epsilon < \frac{\delta}{2}$ . Then  $\frac{n\delta - 1}{2} = n\left(\frac{\delta}{2} - \frac{1}{2n}\right) > n(p + \epsilon)$  for n sufficiently large. Therefore,  $\hat{e}(C_n) \leq \mathbb{P}(\mathrm{BSC\ makes} \geq n(p + \epsilon)\mathrm{errors}) \to 0$  as  $n \to \infty$  by Lemma 2.8.

## 2.4 Conditional Entropy

**Definition** (Conditional Entropy). Let X and Y be random variables taking values in  $\Sigma_1$  and  $\Sigma_2$ . We define

$$H(X \mid Y = y) = -\sum_{x \in \Sigma_1} \mathbb{P}(X = x \mid Y = y) \log \mathbb{P}(X = x \mid Y = y)$$

$$H(X \mid Y) = \sum_{y \in \Sigma_2} \mathbb{P}(Y = y) H(X \mid Y = y).$$

**Lemma 2.10.**  $H(X,Y) = H(X \mid Y) + H(Y)$ 

Proof.

$$\begin{split} H(X\mid Y) &= -\sum_{y\in\Sigma_2} \sum_{x\in\Sigma_1} \mathbb{P}(X=x\mid Y=y) \mathbb{P}(Y=y) \log \mathbb{P}(X=x\mid Y=y) \\ &= -\sum_{y\in\Sigma_2} \sum_{x\in\Sigma_1} \mathbb{P}(X=x,Y=y) \log \left(\frac{\mathbb{P}(X=x,Y=y)}{\mathbb{P}(Y=y)}\right) \\ &= -\sum_{y\in\Sigma_2} \sum_{x\in\Sigma_1} \mathbb{P}(X=x,Y=y) \log \mathbb{P}(X=x,Y=y) \\ &+ \sum_{y\in\Sigma_2} \left(\sum_{x\in\Sigma_1} \mathbb{P}(X=x,Y=y)\right) \log \mathbb{P}(Y=y) \\ &= H(X,Y) - H(Y). \end{split}$$

**Example.** A fair six-sided dice is thrown. X is the value on the dice,

$$Y = \begin{cases} 0 & \text{if } X \text{ even} \\ 1 & \text{if } X \text{ odd} \end{cases}$$

$$H(X,Y) = H(X) = \log 6 \qquad H(Y) = \log 2 = 1$$

$$H(X \mid Y) = H(X,Y) - H(Y) = \log 3$$

$$H(Y,X) = 0.$$

Corollary.  $H(X \mid Y) \leq H(X)$  with equality iff X and Y are independent.

*Proof.* Since  $H(X \mid Y) = H(X,Y) - H(Y)$ , this is equivalent to showing  $H(X,Y) \leq H(X) + H(Y)$  with equality iff X and Y are independent. We showed this in Lemma 1.7.  $\square$ 

**Notation.** In the definition of conditional entropy we can replace random variables X and Y with random vectors  $\mathbf{X} = (X_1, \dots, X_r)$  and  $\mathbf{Y} = (Y_1, \dots, Y_s)$ . This defines

$$H(X_1,\ldots,X_r\mid Y_1,\ldots,Y_s):=H(\mathbf{X},\mathbf{Y}).$$

**Lemma 2.11.**  $H(X \mid Y) \leq H(X \mid Y, Z) + H(Z)$ .

*Proof.* We expand H(X,Y,Z) using Lemma 2.10 in two different ways.

$$H(X,Y,Z) = H(Z \mid X,Y) + H(X \mid Y) + H(Y)$$
  
 $H(X,Y,Z) = H(X \mid Y,Z) + H(Z \mid Y) + H(Y)$ 

Since  $H(Z \mid X, Y) > 0$ ,

$$H(X \mid Y) < H(X \mid Y, Z) + H(Z \mid Y) < H(X \mid Y, Z) + H(Z).$$

**Lemma 2.12** (Fano's inequality). Let X, Y be random variables taking values in  $\Sigma_1$  with  $|\Sigma_1| = m$ . Let  $p = P(X \neq Y)$ . Then  $H(X \mid Y) \leq H(p) + p \log(m-1)$ .

Proof. Let

$$Z = \begin{cases} 1 & \text{if } X \neq Y \\ 0 & \text{if } X = Y \end{cases}$$

so P(Z = 1) = p and P(Z = 0) = 1 - p. By Lemma 2.11,

$$H(X \mid Y) \le H(X \mid Y, Z) + H(Z) = H(X \mid Y, Z) + H(p).$$

Now.

$$\begin{split} H(X\mid Y=y,Z=0) &= 0, & \text{as } Z=0 \text{ implies } X=Y \\ H(X\mid Y=y,Z=1) &\leq \log(m-1) & \text{since } m-1 \text{ choices for } X \text{ remain.} \end{split}$$

So,

$$H(X \mid Y, Z) = \sum_{y,z} \mathbb{P}(Y = y, Z = z) H(X \mid Y = y, Z = z)$$

$$\leq \sum_{y} \mathbb{P}(Y = y, Z = 1) \log(m - 1)$$

$$= \mathbb{P}(Z = 1) \log(m - 1).$$

**Definition** (Mutual information). Let X, Y be random variables. The **mutual information** is  $I(X;Y) = H(X) - H(X \mid Y)$  i.e. the amount of information about X conveyed by Y.

By Lemma 1.7 and Lemma 2.10,  $I(X;Y) = H(X) + H(Y) - H(X,Y) \ge 0$  with equality iff X and Y are independent. Note the symmetry I(X;Y) = I(Y;X).

Consider a DMC. Let X take values in  $\Sigma_1$ , where  $|\Sigma_1| = m$  with probabilities  $p_1, \ldots, p_m$ . Let Y be the random variables output when the channel is given input X.

**Definition** (Information channel capacity). The information channel capacity is

$$\max_{X} I(X;Y).$$

### Remark.

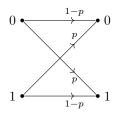
- (i) The maximum is over all choices of  $p_1, \ldots, p_m$ .
- (ii) The maximum is attained, since we have a continuous function on the compact set  $\{(p_1,\ldots,p_m)\mid p_i\geq 0, \sum p_i=1\}\subset \mathbb{R}^n$ .
- (iii) The information capacity only depends on the channel matrix.

**Theorem 2.13** (Shannon's Second Coding Theorem). Operational capacity = information capacity.

We will show  $\leq$  in general,  $\geq$  for a BSC. We now compute the capacity of certain channels using Theorem 2.13.

## Capacity of a Binary Symmetric Channel

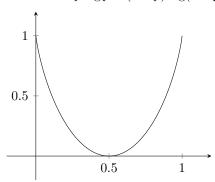
Take error probability p.



Input X: 
$$\mathbb{P}(X=0) = 1 - \alpha$$
 
$$\mathbb{P}(X=1) = \alpha$$
 Output Y: 
$$\mathbb{P}(Y=0) = (1-\alpha)(1-p) + \alpha p$$
 
$$\mathbb{P}(Y=1) = \alpha(1-p) + (1-\alpha)p$$

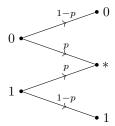
Capacity is 
$$C = \max_{\alpha} I(X; Y)$$
  
 $= \max_{\alpha} (H(Y) - H(Y \mid X))$   
 $= \max_{\alpha} (H(\alpha(1-p) + (1-\alpha)p) - H(p))$ 

since 
$$H(Y \mid X) = \mathbb{P}(X = 0)H(p) + \mathbb{P}(X = 1)H(p) = H(p)$$
  
=  $1 - H(p)$   
=  $1 + p \log p + (1 - p) \log(1 - p)$ 



## Capacity of Binary Erasure Channel

Again, take error probability p.



Input 
$$X$$
: 
$$\mathbb{P}(X = 0) = 1 - \alpha$$
$$\mathbb{P}(X = 1) = \alpha$$
Output  $Y$ : 
$$\mathbb{P}(Y = 0) = (1 - \alpha)(1 - p)$$
$$\mathbb{P}(Y = 1) = \alpha(1 - p)$$
$$\mathbb{P}(Y = *) = p$$

We have  $H(X \mid Y = 0) = 0$ ,  $H(X \mid Y = 1) = 0$ .

$$H(X \mid Y = *) = -\sum_{x} \mathbb{P}(X = x \mid Y = *) \log \mathbb{P}(X = x \mid Y = *)$$
 
$$\mathbb{P}(X = 0 \mid Y = *) = \frac{\mathbb{P}(X = 0, Y = *)}{\mathbb{P}(Y = *)} = \frac{(1 - \alpha)p}{p} = 1 - \alpha.$$

Similarly,  $\mathbb{P}(X=1\mid Y=*)=\alpha$ . So  $H(X\mid Y=*)=H(\alpha)$ , so  $H(X\mid Y)=pH(\alpha)$ .

Capacity is 
$$C = \max_{\alpha} I(X; Y)$$
  
 $= \max_{\alpha} (H(X) - H(X \mid Y))$   
 $= \max_{\alpha} (H(\alpha) - pH(\alpha))$   
 $= (1 - p) \max_{\alpha} H(\alpha)$   
 $= 1 - p$ , attained when  $\alpha = \frac{1}{2}$ .

We model using a channel n times as the nth extension, i.e. replace input and output alphabets  $\Sigma_1$  and  $\Sigma_2$  by  $\Sigma_1^n$  and  $\Sigma_2^n$  with channel probabilities

$$\mathbb{P}(y_1, \dots, y_n \text{ received } | x_1, \dots, x_n \text{ sent}) = \prod_{i=1}^n \mathbb{P}(y_i \text{ received } | x_i \text{ sent})$$

**Lemma 2.14.** The nth extension of a DMC with information capacity C has information capacity nC.

*Proof.* We take random variable input  $(X_1, \ldots, X_n) = \mathbf{X}$  producing random variable output  $(Y_1, \ldots, Y_n) = \mathbf{Y}$ . Now,  $H(\mathbf{Y} \mid \mathbf{X}) = \sum_{\mathbf{x}} \mathbb{P}(\mathbf{X} = \mathbf{x}) H(\mathbf{Y} \mid \mathbf{X} = \mathbf{x})$ . Since the channel is memoryless,  $H(\mathbf{Y} \mid \mathbf{X} = \mathbf{x}) = \sum_i H(Y_i \mid \mathbf{X} = \mathbf{x}) = \sum_i H(Y_i \mid X_i = x_i)$ . So,

$$H(\mathbf{Y} \mid \mathbf{X}) = \sum_{\mathbf{x}} \mathbb{P}(\mathbf{X} = \mathbf{x}) \sum_{i} H(Y_i \mid X_i = x_i)$$
$$= \sum_{i} \sum_{n} H(Y_i \mid X_i = u) \mathbb{P}(X_i = u)$$
$$= \sum_{i} H(Y_i \mid X_i).$$

Now  $H(\mathbf{Y}) \leq H(Y_1) + \cdots + H(Y_n)$  by Lemma 1.7, thus

$$\begin{split} I(X;Y) &= H(\mathbf{Y}) - H(\mathbf{Y} \mid \mathbf{X}) \\ &\leq \sum_{i} (H(Y_i) - H(Y_i \mid X_i)) \\ &= \sum_{i} I(X_i;Y_i) \\ &\leq nC \quad \text{by definition of information capacity.} \end{split}$$

For equality, need  $Y_1, \ldots, Y_n$  to be independent. This can be achieved by taking  $X_1, \ldots, X_n$  independent and choosing the distribution such that  $I(X_i; Y_i) = c$ .

**Proposition 2.15.** For a DMC, operational capacity  $\leq$  information capacity.

*Proof.* Let C be the information capacity. Suppose we can transmit reliably at rate R > C, i.e. there is a sequence of codes  $(C_n)_{n\geq 1}$  with  $C_n$  of length n and size  $\lfloor 2^{nR} \rfloor$  such that  $\hat{e}(C_n) \to 0$  as  $n \to \infty$ .

Recall 
$$\hat{e}(C_n) = \max_{c \in C_n} \mathbb{P}(\text{error} \mid c \text{ sent}).$$
  
Let  $\hat{e}(C_n) = \frac{1}{|C_n|} \sum_{c \in C_n} \mathbb{P}(\text{error} \mid c \text{ sent}).$ 

Clearly  $e(C_n) \leq \hat{e}(C_n)$ , so  $e(C_n) \to 0$  as  $n \to \infty$ . Take random variable input X, equidistributed over  $C_n$ . Let Y be the random variable output when X is transmitted and decoded. So  $e(C_n) = P(X \neq Y) = p$ , say.

$$\begin{split} H(X) &= \log |C_n| \geq nR - 1 \text{ for large } n. \\ H(X \mid Y) &\leq H(p) + p \log(|C_n| - 1) \text{ by Fano's inequality} \\ &\leq 1 + pnR \\ I(X;Y) &= H(X) - H(X \mid Y) \\ nC &\geq nR - 1 - (1 + pnR) \\ \Longrightarrow pnR &\geq n(R - C) - 2 \\ \Longrightarrow p &\geq \frac{n(R - C) - 2}{nR} \not\rightarrow 0 \text{ as } n \rightarrow \infty. \end{split}$$

Thus our sequence of codes cannot exist.

**Proposition 2.16.** Consider a BSC, error probability p. Let R < 1 - H(p). Then  $\exists$  a sequence of codes  $(C_n)_{n \geq 1}$  of length n and size  $\lfloor 2^{nR} \rfloor$  such that  $e(C_n) \to 0$  as  $n \to \infty$ .

*Proof.* Idea: Construct codes by picking codewords at random. Without loss of generality  $p < \frac{1}{2}$ , so  $\exists \epsilon > 0$  such that  $R < 1 - H(p + \epsilon)$ . We use minimum distance decoding (in case of tie, make arbitrary choice). Let  $m = \lfloor 2^{nR} \rfloor$ . We pick a [n, m]-code C at random (i.e. each word with probability). Say  $C = \{c_1, \ldots, c_m\}$ .

Choose  $1 \leq i \leq m$  at random (i.e. each with probability  $\frac{1}{m}$ ). We send  $c_i$  through the channel and get output Y. Then  $\mathbb{P}(Y \text{ is not decoded as } c_i)$  is the average value of e(C) as C runs over all [n, m]-codes. We can pick  $C_n$  a [n, m]-code with  $e(C_n)$  at most this average. So it will suffice to show  $\mathbb{P}(Y \text{ is not decoded as } c_i) \to 0$  as  $n \to \infty$ .

Let 
$$r = \lfloor n(p + \epsilon) \rfloor$$
.

$$\mathbb{P}(Y \text{ is not decoded as } c_i) \leq \mathbb{P}(c_i \notin B(y,r)) + \mathbb{P}(B(Y,r) \cap C \supseteq \{c_i\}).$$

We now split into two cases: (i)  $d(c_i, Y) > r$  or (ii)  $d(c_i, Y) \le r$ .

(i) 
$$\mathbb{P}(d(c_i, Y) > r) = \mathbb{P}(\text{BSC makes} > r \text{ errors})$$

$$= \mathbb{P}(\text{BSC makes} > n(p + \epsilon) \text{ errors})$$

$$\to 0 \text{ as } n \to \infty \text{ by Lemma 2.8.}$$

(ii) If  $j \neq i$ ,

$$\mathbb{P}(c_j \in B(Y,r) \mid c_i \in B(Y,r)) = \frac{V(n,r) - 1}{2^n - 1} \le \frac{V(n,r)}{2^n}$$
So  $\mathbb{P}(B(Y,r) \cap C \supsetneq \{c_i\}) \le \frac{(m-1)V(n,r)}{2^n}$ 

$$\le 2^{nR}2^{nH(p+\epsilon)}2^{-n} \text{ by Proposition 2.7(i)}$$

$$= 2^{n(R-(1-H(p+\epsilon)))}$$

$$\to 0 \text{ as } n \to \infty \text{ since } R < 1 - H(p+\epsilon).$$

**Proposition 2.17.** Consider a BSC with error probability p. Let R < 1 - H(p). Then  $\exists$  a sequence of [n, m]-codes  $(C_n)_{n>1}$  with  $C_n$  of length n, size  $\lfloor 2^{nR} \rfloor$  and  $\hat{e}(C_n) \to 0$  as  $n \to \infty$ .

*Proof.* Pick R' such that R < R' < 1 - H(p). By Proposition 2.16 we construct a sequence of codes  $(C'_n)_{n\geq 1}$  with  $C'_n$  of length n, size  $\lfloor 2^{nR'} \rfloor$  and  $e(C'_n) \to 0$  as  $n \to \infty$ . Throwing out the worst half of the codewords in  $C'_n$  gives a code  $C_n$  with  $\hat{e}(C_n) \leq 2e(C'_n)$ . So  $\hat{e}(C_n) \to 0$  as  $n \to \infty$ . Note  $C_n$  has length n and size  $\lfloor 2^{nR'}/2 \rfloor$ .

$$\begin{split} \lfloor 2^{nR'} \rfloor / 2 &= \lfloor 2^{nR'-1} \rfloor \\ &= 2^{n(R'-\frac{1}{n})} \\ &\geq 2^{nR} \text{ for large } n. \end{split}$$

We can replace  $C_n$  by a code of smaller size  $\lfloor 2^{nR} \rfloor$  and still get  $\hat{e}(C_n) \to 0$  as  $n \to \infty$ .

**Conclusion** A BSC with error probability p has operational capacity 1 - H(p).

#### Remark.

- (i) How does it work? Say capacity is 0.8, we have a message (a string of 0's and 1's). Let R = 0.75 < 0.8. Then  $\exists$  a set of  $2^{0.75n}$  codewords of length n that have error probability below some prescribed threshold. Hence, to encode message,
  - a) break message into blocks of size  $3\lceil \frac{n}{4} \rceil = m$  sufficiently large
  - b) encode these m-blocks into  $C_n$  by using codewords of length  $\frac{4}{3}m$  for each m-block
  - c) transmit new message through channel.
- (ii) The theorem shows good codes exist. But the proof does not construct them for us.

#### 2.5**Linear Codes**

In practise we consider codes with extra structure to allow efficient decoding.

**Definition** (Linear code). A code  $C \subseteq \mathbb{F}_2^n$  is **linear** if

- (i)  $0 \in C$
- (ii)  $x, y \in C \implies x + y \in C$ .

Recall  $\mathbb{F}_2 = \{0, 1\}$  is the field of two elements. So C is linear if it is a  $\mathbb{F}_2$ -vector space.

**Definition** (Rank). The rank of C is its dimension as a  $\mathbb{F}_2$  vector space.

**Notation.** A code C of length n and rank k is called a (n,k)-code.

Say C has a basis  $v_1, \ldots, v_k$ . Then  $C = \{ \sum_i \lambda_i v_i \mid \lambda_i \in \mathbb{F}_2 \}$  so  $|C| = 2^k$ , so a (n, k)-code

is a  $[n, 2^k]$ -code. Thus, the information rate is  $\frac{k}{n}$ . Now for  $x, y \in \mathbb{F}_2^n$ , define  $x \cdot y = \sum_{i=1}^n x_i y_i \in \mathbb{F}_2$ . Note  $\cdot$  is symmetric and bilinear, but  $x \cdot x = 0 \Rightarrow x = 0.$ 

**Lemma 2.18.** Let  $P \subset \mathbb{F}_2^n$  be a subset. Then  $C = \{ x \in \mathbb{F}_2^n \mid p \cdot x = 0 \mid \forall p \in P \}$  is a linear code.

Proof.

- (i)  $0 \in C$  since  $p \cdot 0 = 0 \ \forall p \in P$ .
- (ii) If  $x, y \in C$ , then  $p \cdot (x + y) = p \cdot x + p \cdot y = 0 \implies x + y \in C$ .

P is called a set of parity checks and C is a parity check code.

**Definition** (Dual code). Let  $C \subset \mathbb{F}_2^n$  be a linear code. The dual code is

$$C^{\perp} = \{ x \in \mathbb{F}_2^m \mid x \cdot y = 0 \quad \forall y \in C \}.$$

This is a code by Lemma 2.18.

**Lemma 2.19.** dim  $C + \dim C^{\perp} = n$ .

Warning: we can have  $C \cap C^{\perp} \neq \{0\}$ .

*Proof.*  $V = \mathbb{F}_2^n$ ,  $V^* = \{\text{linear maps: } V \to \mathbb{F}_2\}$ . Consider

$$\begin{split} \phi: V &\longrightarrow V^* \\ x &\longmapsto \theta_x \quad \text{where } \theta_x: y &\longmapsto x \cdot y. \end{split}$$

 $\phi$  is a linear map.

Suppose  $x \in \ker \phi$ , then  $x \cdot y = 0 \ \forall y \in V$ . Taking  $y = e_i = (0, \dots, 0, 1, 0, \dots, 0)$  (with 1 in the ith place) gives  $x_i = 0$ . So ker  $\phi = \{0\}$ . Since dim  $V = \dim V^*$ , it follows that  $\phi$  is an isomorphism. Thus

$$\theta(C^{\perp}) = \{ \theta \in V^* \mid \theta(x) = 0 \ \forall x \in C \}$$
  
= 'annihilator of C' = C°

so dim C + dim  $\phi(C^{\perp})$  = dim V, and dim C + dim  $C^{\perp}$  = n.

Corollary.  $(C^{\perp})^{\perp} = C$  for any linear code C. In particular, any linear code is a parity check code.

*Proof.* Let 
$$x \in C$$
. Then  $x \cdot y = 0 \ \forall y \in C^{\perp}$ , so  $x \in (C^{\perp})^{\perp}$ , i.e.  $C \subseteq (C^{\perp})^{\perp}$ . By Lemma 2.19 (twice),  $\dim(C^{\perp})^{\perp} = \dim C$ , so  $C = (C^{\perp})^{\perp}$ .

**Definition.** Let C be a (n,k) linear code.

- (i) A generator matrix for C is a  $k \times n$  matrix whose rows are a basis for C.
- (ii) A parity check matrix for C is a generator matrix for  $C^{\perp}$ . It is a  $(n-k) \times n$  matrix.

**Lemma 2.20.** Every (n, k) linear code is equivalent to a linear code with generator matrix  $(I_k \mid B)$ .

*Proof.* We can perform row operations:

- swap 2 rows
- add one row to another

(multiplying by a scalar is not useful in  $\mathbb{F}_2$ ). By Gaussian elimination, we get G, the generator matrix in row echelon form, e.g.

$$G = \begin{pmatrix} 1 & * & * & * & \dots \\ 0 & 1 & * & * & \dots \\ 0 & 0 & 0 & 1 & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

i.e.  $\exists l(1) < l(2) < \cdots < l(n)$  such that

$$G_{ij} = \begin{cases} = 0 & \text{if } j < l(i) \\ = 1 & \text{if } j = l(i) \end{cases}$$

Permuting the columns of G gives an equivalent code, i.e. l(i) = i for  $1 \le i \le k$ , i.e.

$$G = \begin{pmatrix} 1 & * & \dots & * & * \\ 0 & 1 & \dots & * & * \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & 1 & * \end{pmatrix}$$

More row operations put G in the form  $(I_k \mid B)$  with B a  $k \times (n-k)$  matrix.

**Remark.** A message  $y \in \mathbb{F}_2^k$  (a row vector) is sent as yG. If  $G = (I_k \mid B)$  then

$$yG = (y \mid yB)$$

where y forms the message and yB are the check digits.

**Lemma 2.21.** A (n,k) linear code with generator matrix  $G = (I_k \mid B)$  has parity check matrix  $H = (-B^T \mid I_{n-k})$ .

Proof.

$$GH^{T} = (I \mid B) \left( \frac{-B}{I_{n-k}} \right) = -B + B = 0$$

So the rows of H generate a subcode  $C^{\perp}$ . But

$$\dim(C^{\perp}) = n - k$$
 by Lemma 2.19  
= rank  $H$  since  $H$  has  $I_{n-k}$  as a submatrix.

Therefore the rows of H are a basis for  $C^{\perp}$ , as required.

**Definition.** The **Hamming weight** of  $x \in C$  is w(x) := d(x, 0).

**Lemma 2.22.** The minimum distance of C, a linear code, is the minimum weight of a non-zero codeword.

*Proof.* Let  $x, y \in C$ . Then  $x + y \in C$  and d(x, y) = d(x - y, 0) = d(x + y, 0) = w(x + y). Note x, y distinct  $\iff x + y \neq 0$ . So

$$d(C) = \min_{\substack{x,y \in C \\ \text{distinct}}} d(x,y) = \min_{\substack{x \in C \\ x \neq 0}} w(x)$$

**Definition.** The weight w(C) of a linear code C is the minimum weight of a non-zero codeword.

By Lemma 2.22 this is the same as minimum distance.

## Syndrome decoding

Let C be a  $(n, \hat{k})$ -linear code with parity check matrix H. Then  $C = \{x \in \mathbb{F}_2^n : Hx = 0\}$  where x is a column vector.

Suppose we receive y=c+e where  $c\in C$  is a codeword and  $e\in \mathbb{F}_2^n$  is an error. We compute the **syndrome** Hy. Suppose we know C is K-error correcting. Then we tabulate the syndromes He for all  $e\in \mathbb{F}_2^n$  with  $w(e)\leq K$ . If we receive y we search for Hy in our list. If successful we get Hy=He for some  $e\in \mathbb{F}_2^n$  with  $w(e)\leq K$ . We decode y as c=y-e. Then  $c\in C$  as He=Hy-He=0, and  $d(y,c)=w(e)\leq k$ .

Recall Hamming's original code:

$$c_1 + c_3 + c_5 + c_7 = 0$$

$$c_2 + c_3 + c_6 + c_7 = 0$$

$$c_4 + c_5 + c_6 + c_7 = 0$$

So,  $C^{\perp} = \langle \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 & 1 & 0 & 0 & 1 & 1 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix} \rangle$ , giving

$$H = \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix} \quad \text{and} \quad Hy = z = \begin{pmatrix} z_1 & z_2 & z_4 \end{pmatrix}$$

In general, we have

**Definition** (Hamming codes). Let  $d \ge 1$ ,  $n = 2^d - 1$ . Let H be the  $d \times n$  matrix whose columns are the non-zero elements of  $\mathbb{F}_2^d$ . The Hamming (n, n - d) linear code is the linear code with parity check matrix H (original is d = 3).

**Lemma 2.23.** Let C be a linear code with parity check matrix H. Then w(C) = d iff

- (i) any (d-1)-columns of H are linearly independent.
- (ii) some d columns of H are linearly dependent.

*Proof.* Suppose C has length n. Then  $C = \{ x \in \mathbb{F}_2^n \mid Hx = 0 \}$ . If H has columns  $v_1, \ldots, v_n$  then

$$(x_1,\ldots,x_n)\in C\iff \sum_{i=1}^n x_iv_i=0$$

i.e. codewords are dependence relations between columns.

**Lemma 2.24.** The Hamming (n, n-d) linear code has minimum distance d(C)=3 and is a perfect 1-error correcting code.

*Proof.* Any two columns of H are linearly independent (where H is the parity check matrix of C), but  $\exists$  3 that area linearly dependent. Hence d(C) = 3 by Lemma 2.23. By Lemma 2.4, C is  $\left\lfloor \frac{3-1}{2} \right\rfloor = 1$  error correcting.

To be perfect,

$$|C| = \frac{2^n}{V(n,e)}.$$

Here,  $n = 2^d - 1$ , e = 1 so

$$\frac{2^n}{V(n,e)} = \frac{2^n}{1+2^d-1} = 2^{n-d} = |C|.$$

## 2.6 New codes from old

The following construction is specific to linear codes.

**Definition** (Bar product). Let  $C_1, C_2$  linear codes of length n with  $C_2 \subseteq C_1$ , i.e.  $C_2$  is a subcode of  $C_1$ . The **bar product** is

$$C_1 \mid C_2 = \{ (x \mid x+y) | x \in C_1, y \in C_2 \}$$

a linear code of length 2n.

**Lemma 2.25.** Take  $C_1, C_2$  as above.

- (i)  $\operatorname{rank}(C_1 \mid C_2) = \operatorname{rank}(C_1) + \operatorname{rank}(C_2)$
- (ii)  $w(C_1 \mid C_2) = \min\{2w(C_1), w(C_2)\}\$

Proof.

(i) Let  $x_1, \ldots, x_k$  a basis for  $C_1$ . Let  $y_1, \ldots, y_l$  be a basis for  $C_2$ . Then

$$\{(x_i \mid x_i) \mid 1 \le i \le k\} \cup \{(0 \mid y_i) \mid 1 \le j \le l\}$$

is a basis for  $C_1 \mid C_2$ . Hence  $\operatorname{rank}(C_1 \mid C_2) = \operatorname{rank}(C_1) + \operatorname{rank}(C_2)$ .

(ii) Let  $x \in C_1$ ,  $y \in C_2$  not both zero. If  $y \neq 0$ ,

$$w(x \mid x + y) = w(x) + w(x + y)$$

$$\geq w(y)$$

$$\geq w(C_2).$$

If y = 0  $(x \neq 0)$ ,  $w(x \mid x) = 2w(x) \geq 2w(C_1)$ . So  $w(C_1 \mid C_2) \geq \min\{2w(C_1), w(C_2)\}$ . But  $\exists 0 \neq x \in C_1$  such that  $w(x) = w(C_1)$  so  $w(x \mid x) = 2w(x) = 2w(C_1)$ . Also  $\exists 0 \neq y \in C_2$  such that  $w(y) = w(C_2)$  so  $w(0 \mid y) = w(y) = w(C_2)$ . Therefore  $w(C_1 \mid C_2) = \min\{2w(C_1), w(C_2)\}$ .