# Building reproducible analytical pipelines with Python

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2024-01-13

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#### Welcome!

## How using a few ideas from software engineering can help data scientists, analysts and researchers write reliable code

This is the Python edition of the book "Building reproducible analytical pipelines", and it's a work-in-progress. If you're looking for the R version, visit this link.

Data scientists, statisticians, analysts, researchers, and many other professionals write a lot of code.

Not only do they write a lot of code, but they must also read and review a lot of code as well. They either work in teams and need to review each other's code, or need to be able to reproduce results from past projects, be it for peer review or auditing purposes. And yet, they never, or very rarely, get taught the tools and techniques that would make the process of writing, collaborating, reviewing and reproducing projects possible.

Which is truly unfortunate because software engineers face the same challenges and solved them decades ago.

The aim of this book is to teach you how to use some of the best practices from software engineering and DevOps to make your projects robust, reliable and reproducible. It doesn't matter if you work alone, in a small or in a big team. It doesn't matter if your work gets (peer-)reviewed or audited: the techniques presented in this book will make your projects more reliable and save you a lot of frustration!

As someone whose primary job is analysing data, you might think that you are not a developer. It seems as if developers are these genius types that write extremely high-quality code and create these super useful packages. The truth is that you are a developer as well. It's just that your focus is on writing code for your purposes to get your analyses going instead of writing code for others. Or at least, that's what you think. Because in others, your team-mates are included. Reviewers and auditors are included. Any people that will read your code are included, and there will be people that will read your code. At the very least future you will read your code. By learning how to set up projects and write code in a way that future you will understand and not want to murder you, you will actually work towards improving the quality of your work, naturally.

The book can be read for free on https://b-rodrigues.github.io/raps\_with\_py/ and you'll be able buy a DRM-free Epub or PDF on Leanpub¹ once there's more content.

This is the *Python edition* of my book titled Building reproducible analytical pipelines with R<sup>2</sup>. This means that a lot of text is copied over, but the all of the code and concepts are completely adapted to the Python programming language. This book is also shorter than the R version. Here's the topics that I will cover:

• Dependency management with pipenv;

<sup>&</sup>lt;sup>1</sup>https://leanpub.com/

<sup>&</sup>lt;sup>2</sup>https://raps-with-r.dev

How using a few ideas from software engineering can help data scientists, a

- Some thoughts on functional programming with Python;
- Unit and assertive testing;
- Build automation with ploomber;
- Literate programming with Quarto;
- Reproducible environments with Docker;
- Continuous integration and delivery.

While this is not a book for beginners (you really should be familiar with Python before reading this), I will not assume that you have any knowledge of the tools discussed. But be warned, this book will require you to take the time to read it, and then type on your computer. Type *a lot*.

I hope that you will enjoy reading this book and applying the ideas in your day-to-day, ideas which hopefully should improve the reliability, traceability and reproducibility of your code. You can read this book for free on TO UPDATE

If you want to get to know me better, read my bio<sup>3</sup>.

You can submit issues, PRs and ask questions on the book's Github repository<sup>4</sup>.

<sup>&</sup>lt;sup>3</sup>https://www.brodrigues.co/about/me/

 $<sup>^4</sup> https://github.com/b-rodrigues/raps\_with\_py$ 

#### **Preface**

I don't like Python. Or rather, don't like using it to analyze data. I believe that certain design choices were made that make Python a subpar language for analyzing data. That being said, Python is currently the most popular general purpose programming language, and also the most popular language to analyze data, especially in machine learning and AI. As such, it is a good idea to at least know your way around it even if, like me, you prefer using the R programming language.

I state that I don't like Python because I want to make something very clear, right from the start. I am not an expert in Python. I know enough to get things done, but it is not a language that I know well. I consider myself an expert in R, but definitely not in Python. So why write a book on Python in that case? Well, in truth, this is not a book about Python.

This book is about building reproducible pipelines. And in order to build reproducible pipelines, you need to apply certain general ideas. This book will discuss these ideas, and illustrate them using the Python programming language. I wrote such a book already: you can read it here<sup>5</sup>. The book was well received: lots of people contacted me to thank me for having written it, I was invited to give talks several times on the book already, give some workshops and some people are already asking me for a second edition. I thought it would be an interesting challenge to write

 $<sup>^5 {\</sup>it www.raps-with-r.dev}$ 

a Python edition. It would be a good excuse to dive back into Python after having barely touched it since my Phd days, more than 10 years ago, where I used it alongside R for a project. It is also a good opportunity to see what is currently available in the Python programming language, and if it would be possible to reproduce the way I work with R.

There are currently some interesting packages available for Python that are quite close to some available for R. But R and Python have some very fundamental differences in their design that make using Python feel awkward if you're used to R, especially if take full advantage of R's functional programming features. But it's not just these design choices that differentiate both languages, there are also differences in culture, in how people use them. For example, notebooks are very popular in the Python world, but it's quite rare to see someone share R code through a notebook. In general, R users tend to write code as plain-text scripts or in Markdown using Rmarkdown or Quarto. Throughout this book, I will be writing Python with a heavy R accent, mainly for two reasons: first, because I'm fluent in R, but not in Python, as I've stated above. Second, because I also think that some of R's idioms actually make it more readable than equivalent Python code, and thus we can make Python more readable if we make it look more like R.

If the previous sentence didn't scare you into continuing and you are actually curious to see what I mean, then read on, you're in the perfect state of mind to approach this book!

Let me finish this section by talking a little bit about the history of these books (the original R edition and this one). It all started when a former colleague of mine contacted me in the summer of 2022 to ask me if I was interested in teaching a course for the Data Science Master degree at the University of Luxembourg. Long story short, I've decide to teach students how to

set up data science projects in a way that they're reproducible. I wrote my course notes into a freely available bookdown that I used for teaching. When I started compiling my notes, I discovered the concept of Reproducible Analytical Pipelines as developed by the Office for National Statistics (henceforth ONS). I found the name "Reproducible Analytical Pipeline" (henceforth RAP) really perfect for what I was aiming at. The ONS team responsible for evangelising RAPs also published a free ebook<sup>6</sup> in 2019 already. Another big source of inspiration is Software Carpentry<sup>7</sup> to which I was exposed during my PhD years, around 2014-ish if memory serves. While working on a project with some German colleagues from the University of Bonn, the principal investigator made us work using these concepts to manage the project. I was really impressed by it, and these ideas and techniques stayed with me since then. This was also the project where I've used Python.

The bottom line is: the ideas I'm presenting here are nothing new. It's just that I took some time to compile them and make them accessible and interesting (at least I hope so) to users of the Python programming language, even if I'm not one.

If you have feedback, drop me an email at bruno [at] brodrigues [dot] co.

Enjoy!

 $<sup>^6</sup> https://ukgov datascience.github.io/rap\_companion/$ 

<sup>&</sup>lt;sup>7</sup>https://software-carpentry.org/

## 1 Setting up a development environment

I have to start with on of the hardest chapters of the book, how to set up a development environment for Python.

#### 2 Project start

In this chapter, we are going to work together on a very simple project. This project will stay with us until the end of the book. As we will go deeper into the book together, you will rewrite that project by implementing the techniques I will teach you. By the end of the book you will have built a reproducible analytical pipeline. To get things going, we are going to keep it simple; our goal here is to get an analysis done, that's it. We won't focus on reproducibility. We are going to download some data, and analyse it, that's it.

#### 2.1 Housing in Luxembourg

We are going to download data about house prices in Luxembourg. Luxembourg is a little Western European country the author hails from that looks like a shoe and is about the size of .98 Rhode Islands. Did you know that Luxembourg is a constitutional monarchy, and not a kingdom like Belgium, but a Grand-Duchy, and actually the last Grand-Duchy in the World? Also, what you should know to understand what we will be doing is that the country of Luxembourg is divided into Cantons, and each Cantons into Communes. If Luxembourg was the USA, Cantons would be States and Communes would be Counties (or Parishes or Boroughs). What's confusing is that "Luxembourg" is also the name of a Canton, and of a Commune, which also has

#### 2 Project start

the status of a city and is the capital of the country. So Luxembourg the country, is divided into Cantons, one of which is called Luxembourg as well, cantons are divided into communes, and inside the canton of Luxembourg, there's the commune of Luxembourg which is also the city of Luxembourg, sometimes called Luxembourg City, which is the capital of the country.

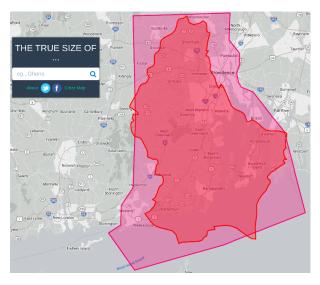
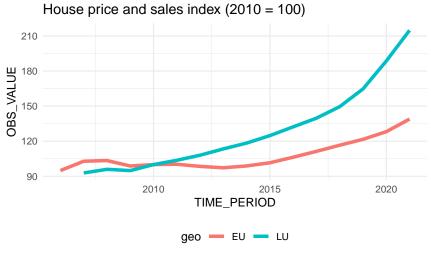


Figure 2.1: Luxembourg is about as big as the US State of Rhode Island.

What you should also know is that the population is about 645,000 as of writing (January 2023), half of which are foreigners. Around 400,000 persons work in Luxembourg, of which half do not live in Luxembourg; so every morning from Monday to Friday, 200,000 people enter the country to work and then leave in the evening to go back to either Belgium, France or Germany, the neighbouring countries. As you can imagine, this puts enormous pressure on the transportation system and on the roads,

but also on the housing market; everyone wants to live in Luxembourg to avoid the horrible daily commute, and everyone wants to live either in the capital city, or in the second largest urban area in the south, in a city called Esch-sur-Alzette.

The plot below shows the value of the House Price Index over time for Luxembourg and the European Union:



Source: Eurostat

If you want to download the data, click here<sup>1</sup>.

Let us paste the definition of the HPI in here (taken from the HPI's metadata<sup>2</sup> page):

The House Price Index (HPI) measures inflation in the residential property market. The HPI captures price changes of all types of dwellings purchased by households (flats, detached houses, terraced houses, etc.). Only transacted dwellings are considered,

 $<sup>^{1}\</sup>rm https://is.gd/AET0ir$ 

<sup>&</sup>lt;sup>2</sup>https://archive.is/OrQwA, archived link for posterity.

self-build dwellings are excluded. The land component of the dwelling is included.

So from the plot, we can see that the price of dwellings more than doubled between 2010 and 2021; the value of the index is 214.81 in 2021 for Luxembourg, and 138.92 for the European Union as a whole.

There is a lot of heterogeneity though; the capital and the communes right next to the capital are much more expensive than communes from the less densely populated north, for example. The south of the country is also more expensive than the north, but not as much as the capital and surrounding communes. Not only is price driven by demand, but also by scarcity; in 2021, 0.5% of residents owned 50% of the buildable land for housing purposes (Source: Observatoire de l'Habitat, Note 29, archived download link<sup>3</sup>).

Our project will be quite simple; we are going to download some data, supplied as an Excel file, compiled by the Housing Observatory (Observatoire de l'Habitat, a service from the Ministry of Housing, which monitors the evolution of prices in the housing market, among other useful services like the identification of vacant lots). The advantage of their data when compared to Eurostat's data is that the data is disaggregated by commune. The disadvantage is that they only supply nominal prices, and no index (and the data is trapped inside Excel and not ready for analysis with R). Nominal prices are the prices that you read on price tags in shops. The problem with nominal prices is that it is difficult to compare them through time. Ask yourself the following question: would you prefer to have had  $500 \in (\text{or USDs})$  in 2003 or in 2023? You probably would have preferred them in 2003, as you could purchase a lot more with \$500 then than now.

 $<sup>^3 \</sup>rm https://archive.org/download/note-29/note-29.pdf$ 

In fact, according to a random inflation calculator I googled, to match the purchasing power of \$500 in 2003, you'd need to have \$793 in 2023 (and I'd say that we find very similar values for  $\mathfrak{C}$ ). But it doesn't really matter if that calculation is 100% correct: what matters is that the value of money changes, and comparisons through time are difficult, hence why an index is quite useful. So we are going to convert these nominal prices to real prices. Real prices take inflation into account and so allow us to compare prices through time.

So to summarise; our goal is to:

- Get data trapped inside an Excel file into a neat data frame:
- Convert nominal to real prices using a simple method;
- Make some tables and plots and call it a day (for now).

We are going to start in the most basic way possible; we are simply going to write a script and deal with each step separately.

#### 2.2 Saving trapped data from Excel

Getting data from Excel into a tidy data frame can be very tricky. This is because very often, Excel is used as some kind of dashboard or presentation tool. So data is made human-readable, in contrast to machine-readable. Let us quickly discuss this topic as it is essential to grasp the difference between the two (and in our experience, a lot of collective pain inflicted to statisticians and researchers could have been avoided if this concept was more well-known). The picture below shows an Excel file made for human consumption:

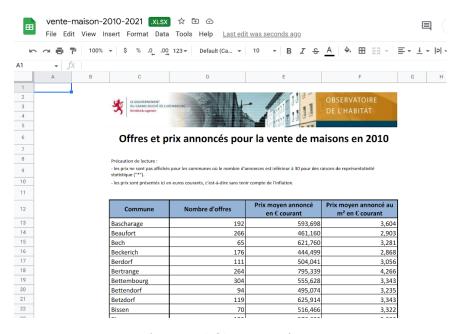


Figure 2.2: An Excel file meant for human eyes.

So why is this file not machine-readable? Here are some issues:

- The table does not start in the top-left corner of the spreadsheet, which is where most importing tools expect it to be;
- The spreadsheet starts with a header that contains an image and some text;
- Numbers are text and use "," as the thousands separator;
- You don't see it in the screenshot, but each year is in a separate sheet.

That being said, this Excel file is still very tame, and going from this Excel to a tidy data frame will not be too difficult. In fact, we suspect that whoever made this Excel file is well aware of the contradicting requirements of human and machine-readable formatting of data, and strove to find a compromise. Because more often than not, getting human-readable data into a machine-readable format is a nightmare. We could call data like this machine-friendly data.

If you want to follow along, you can download the Excel file here<sup>4</sup> (downloaded on January 2023 from the luxembourguish open data portal<sup>5</sup>). But you don't need to follow along with code, because I will link the completed scripts for you to download later.

Each sheet contains a dataset with the following columns:

- Commune: the commune (the smallest administrative division of territory);
- $\bullet$  Nombre d'offres: the total number of selling offers;
- Prix moyen annoncé en Euros courants: Average selling price in nominal Euros;
- Prix moyen annoncé au m2 en Euros courants: Average selling price in square meters in nominal Euros.

 $<sup>^4</sup>$ https://is.gd/1vvBAc

 $<sup>^5 \</sup>rm https://data.public.lu/en/datasets/prix-annonces-des-logements-parcommune/$ 

For ease of presentation, I'm going to show you each step of the analysis here separately, but I'll be putting everything together in a single script once I'm done explaining each step. So first, let's load some packages:

```
import polars as pl
import polars.selectors as cs
import re
```

I will be using the polars package to manipulate data.

Next, the code below downloads the data, and puts it in a data frame:

```
~read clean(raw data,
              skip = 10.
              sheet = .)
                   ) |>
  bind rows() |>
  clean names()
raw data <- raw data |>
  rename(
    locality = commune,
    n offers = nombre doffres,
    average price nominal euros =
     → prix moyen annonce en courant,
    average price m2 nominal euros =
        prix moyen annonce au m2 en courant,
    average price m2 nominal euros =
        prix moyen annonce_au_m2_en_courant
  ) |>
 mutate(locality = str trim(locality)) |>
  select(year, locality, n offers,
      starts with("average"))
```

If you are familiar with the {tidyverse} (Wickham et al. 2019) the above code should be quite easy to follow. We start by downloading the raw Excel file and saving the sheet names into a variable. We then use a function called read\_clean(), which takes the path to the Excel file and the sheet names as an argument to read the required sheet into a data frame. We use skip = 10 to skip the first 10 lines in each Excel sheet because the first 10 lines contain a header. The last thing this function does is add a new column called year which contains the year of the data. We're lucky because the sheet names are the years: "2010", "2011" and so on. We then map this function to the list

of sheet names, thus reading in all the data from all the sheets into one list of data frames. We then use bind\_rows(), to bind each data frame into a single data frame, by row. Finally, we rename the columns (by translating their names from French to English) and only select the required columns. If you don't understand each step of what is going on, don't worry too much about it; this book is not about learning how to use R.

Running this code results in a neat data set:

```
raw_data
```

But there's a problem: columns that should be of type numeric are of type character instead (average\_price\_nominal\_euros and average\_price\_m2\_nominal\_euros). There's also another issue, which you would eventually catch as you'll explore the data: the naming of the communes is not consistent. Let's take a look:

```
raw_data |>
  filter(grepl("Luxembourg", locality)) |>
  count(locality)
```

We can see that the city of Luxembourg is spelled in two different ways. It's the same with another commune, Pétange:

```
raw_data |>
  filter(grepl("P.tange", locality)) |>
  count(locality)
```

So sometimes it is spelled correctly, with an "é", sometimes not. Let's write some code to correct both these issues:

Now this is interesting — converting the average columns to numeric resulted in some NA values. Let's see what happened:

```
raw_data |>
  filter(is.na(average_price_nominal_euros))
```

It turns out that there are no prices for certain communes, but that we also have some rows with garbage in there. Let's go back to the raw data to see what this is about:

Commune =	Nombre d'offres =	Prix moyen annoncé en € courant	Prix moyen annoncé au m² en € courant
Consthum	29	*	*
Esch-sur-Sûre	7	*	*
Heiderscheid	29	*	*
Hoscheid	26	*	*
Saeul	14	*	*
Moyenne nationale		569,216	3,251
Total d'offres	19,278		

Source : Ministère du Logement - Observatoire de l'Habitat (base prix 2010).

Figure 2.3: Always look at your data.

So it turns out that there are some rows that we need to remove. We can start by removing rows where locality is missing. Then we have a row where locality is equal to "Total d'offres". This is simply the total of every offer from every commune. We could keep that in a separate data frame, or even remove it. The very last row states the source of the data and we can also remove it. Finally, in the screenshot above, we see another row that we don't see in our filtered data frame: one where n\_offers is missing. This row gives the national average for columns average\_prince\_nominal\_euros and average\_price\_m2\_nominal\_euros. What we are going to do is create two datasets: one with data on communes, and the other on national prices. Let's first remove the rows stating the sources:

```
raw_data <- raw_data |>
  filter(!grepl("Source", locality))
```

Let's now only keep the communes in our data:

```
commune_level_data <- raw_data |>
    filter(!grepl("nationale|offres", locality),
        !is.na(locality))
```

And let's create a dataset with the national data as well:

Now the data looks clean, and we can start the actual analysis... or can we? Before proceeding, it would be nice to make sure that we got every commune in there. For this, we need a list of communes from Luxembourg. Thankfully, Wikipedia has such a list<sup>6</sup>.

An issue with scraping tables off the web is that they might change in the future. It is therefore a good idea to save the page by right clicking on it and then selecting save as, and then re-hosting it. I use Github pages to re-host the Wikipedia page above here<sup>7</sup>. I now have full control of this page, and won't

<sup>&</sup>lt;sup>6</sup>https://w.wiki/6nPu

<sup>&</sup>lt;sup>7</sup>https://is.gd/lux\_communes

get any bad surprises if someone decides to eventually update it. Instead of re-hosting it, you could simply save it as any other file of your project.

So let's scrape and save this list:

We scrape the table from the re-hosted Wikipedia page using {rvest}. rvest::html\_table() returns a list of tables from the Wikipedia table, and then we use purrr::pluck() to keep the second table from the website, which is what we need (I made the calls to the packages explicit, because you might not be familiar with these packages). janitor::clean\_names() transforms column names written for human eyes into machine-friendly names (for example Growth rate in % would be transformed to growth\_rate\_in\_percent) and then I use the {dplyr} package for some further cleaning and renaming; the very last step removes a dagger symbol next to certain communes names, in other words it turns "Commune †" into "Commune".

Let's see if we have all the communes in our data:

We see many communes that are in our commune\_level\_data, but not in current\_communes. There's one obvious reason: differences in spelling, for example, "Kaerjeng" in our data, but "Käerjeng" in the table from Wikipedia. But there's also a less obvious reason; since 2010, several communes have merged into new ones. So there are communes that are in our data in 2010 and 2011, but disappear from 2012 onwards. So we need to do several things: first, get a list of all existing communes from 2010 onwards, and then, harmonise spelling. Here again, we can use a list from Wikipedia, and here again, I decide to re-host it on Github pages to avoid problems in the future:

```
former_communes <-
    "https://is.gd/lux_former_communes" |>
    rvest::read_html() |>
    rvest::html_table() |>
    purrr::pluck(3) |>
    janitor::clean_names() |>
    dplyr::filter(year_dissolved > 2009)
```

As you can see, since 2010 many communes have merged to form new ones. We can now combine the list of current and former communes, as well as harmonise their names:

```
# Different spelling of these communes between

→ wikipedia and the data

communes[which(communes == "Clemency")] <-

→ "Clémency"

communes[which(communes == "Redange")] <-

→ "Redange-sur-Attert"

communes[which(communes ==

→ "Erpeldange-sur-Sûre")] <- "Erpeldange"

communes[which(communes == "Luxembourg City")]

→ <- "Luxembourg"

communes[which(communes == "Käerjeng")] <-

→ "Kaerjeng"

communes[which(communes == "Petange")] <-

→ "Pétange"
```

Let's run our test again:

Great! When we compare the communes that are in our data with every commune that has existed since 2010, we don't have any commune that is unaccounted for. So are we done with cleaning the data? Yes, we can now start with analysing the data. Take a look here<sup>8</sup> to see the finalised script. Also read some of the comments that I've added. This is a typical R script, and at first glance, one might wonder what is wrong with it. Actually, not much, but the problem if you leave this script as it is, is that it is very likely that we will have problems rerunning

 $<sup>^8 \</sup>rm https://is.gd/7 PhUjd$ 

it in the future. As it turns out, this script is not reproducible. But we will discuss this in much more detail later on. For now, let's analyse our cleaned data.

#### 2.3 Analysing the data

We are now going to analyse the data. The first thing we are going to do is compute a Laspeyeres price index. This price index allows us to make comparisons through time; for example, the index at year 2012 measures how much more expensive (or cheaper) housing became relative to the base year (2010). However, since we only have one 'good' (housing), this index becomes quite simple to compute: it is nothing but the prices at year t divided by the prices in 2010 (if we had a basket of goods, we would need to use the Laspeyeres index formula to compute the index at all periods).

For this section, I will perform a rather simple analysis. I will immediately show you the R script: take a look at it here<sup>9</sup>. For the analysis I selected 5 communes and plotted the evolution of prices compared to the national average.

This analysis might seem trivially simple, but it contains all the needed ingredients to illustrate everything else that I'm going to teach you in this book.

Most analyses would stop here: after all, we have what we need; our goal was to get the plots for the 5 communes of Luxembourg, Esch-sur-Alzette, Mamer, Schengen (which gave its name to the Schengen Area<sup>10</sup>) and Wincrange. However, let's ask ourselves the following important questions:

 $<sup>^9 \</sup>mathrm{https://is.gd/qCJEbi}$ 

 $<sup>^{10} \</sup>rm https://en.wikipedia.org/wiki/Schengen\_Area$ 

#### 2 Project start

- How easy would it be for someone else to rerun the analysis?
- How easy would it be to update the analysis once new data gets published?
- How easy would it be to reuse this code for other projects?
- What guarantee do we have that if the scripts get run in 5 years, with the same input data, we get the same output?

Let's answer these questions one by one.

#### 2.4 Your project is not done

## 2.4.1 How easy would it be for someone else to rerun the analysis?

The analysis is composed of two R scripts, one to prepare the data, and another to actually run the analysis proper. Performing the analysis might seem quite easy, because each script contains comments as to what is going on, and the code is not that complicated. However, we are missing any project-level documentation that would provide clear instructions as to how to run the analysis. This might seem simple for us who wrote these scripts, but we are familiar with R, and this is still fresh in our brains. Should someone less familiar with R have to run the script, there is no clue for them as to how they should do it. And of course, should the analysis be more complex (suppose it's composed of dozens of scripts), this gets even worse. It might not even be easy for you to remember how to run this in 5 months!

And what about the required dependencies? Many packages were used in the analysis. How should these get installed? Ide-

ally, the same versions of the packages you used and the same version of R should get used by that person to rerun the analysis.

All of this still needs to be documented, but listing the packages that were used for an analysis and their versions takes quite some time. Thankfully, in part 2, we will learn about the {renv} package to deal with this in a couple lines of code.

### 2.4.2 How easy would it be to update the project?

If new data gets published, all the points discussed previously are still valid, plus you need to make sure that the updated data is still close enough to the previous data such that it can pass through the data cleaning steps you wrote. You should also make sure that the update did not introduce a mistake in past data, or at least alert you if that is the case. Sometimes, when new years get added, data for previous years also get corrected, so it would be nice to make sure that you know this. Also, in the specific case of our data, communes might get fused into a new one, or maybe even divided into smaller communes (even though this has not happened in a long time, it is not entirely out of the question).

In summary, what is missing from the current project are enough tests to make sure that an update to the data can happen smoothly.

### 2.4.3 How easy would it be to reuse this code for another project?

Said plainly, not very easy. With code in this state you have no choice but to copy and paste it into a new script and change it adequately. For re-usability, nothing beats structuring your code into functions and ideally you would even package them. We are going to learn just that in future chapters of this book.

But sometimes you might not be interested in reusing code for another project: however, even if that's the case, structuring your code into functions and packaging them makes it easy to reuse code even inside the same project. Look at the last part of the analysis.R script: we copied and pasted the same code 5 times and only slightly changed it. We are going to learn how not to repeat ourselves by using functions and you will immediately see the benefits of writing functions, even when simply reusing them inside the same project.

## 2.4.4 What guarantee do we have that the output is stable through time?

Now this might seem weird: after all, if we start from the same dataset, does it matter when we run the scripts? We should be getting the same result if we build the project today, in 5 months or in 5 years. Well, not necessarily. While it is true that R is quite stable, this cannot necessarily be said of the packages that we use. There is no guarantee that the authors of the packages will not change the package's functions to work differently, or take arguments in a different order, or even that the packages will all be available at all in 5 years. And even if the packages are still available and function the same, bugs in the packages might

get corrected which could alter the result. This might seem like a non-problem; after all, if bugs get corrected, shouldn't you be happy to update your results as well? But this depends on what it is we're talking about. Sometimes it is necessary to reproduce results exactly as they were, even if they were wrong, for example in the context of an audit.

So we also need a way to somehow snapshot and freeze the computational environment that was used to create the project originally.

#### 2.5 Conclusion

We now have a basic analysis that has all we need to get started. In the coming chapters, we are going to learn about topics that will make it easy to write code that is more robust, better documented and tested, and most importantly easy to rerun (and thus to reproduce the results). The first step will actually not involve having to start rewriting our scripts though; next, we are going to learn about Git, a tool that will make our life easier by versioning our code.

#### References

Wickham, Hadley, Mara Averick, Jennifer Bryan, Winston Chang, Lucy D'Agostino McGowan, Romain François, Garrett Grolemund, et al. 2019. "Welcome to the tidyverse." Journal of Open Source Software 4 (43): 1686.