

Brian Siklinski

Web Developer

I am a self-taught web developer with professional experience in building WordPress themes and plugins, using PHP, JavaScript, React, Bootstrap, and SCSS, among other skills. Adaptable and quick to learn, I strive to write efficient, reusable, and readable code.

WORK EXPERIENCE

19 Ideas – Buffalo, NY *Junior Front End Developer*

JANUARY 2022 - PRESENT

- Create responsive websites from high-fidelity designs for small- and medium-sized businesses and organizations; develop custom WordPress themes with Trellis CLI, Bedrock, Sage, and Bootstrap; utilize Composer and Yarn package managers; use a command-line based Git version control, database syncing, and deployment workflow; utilize popular WordPress plugins such as Advanced Custom Fields, Gravity Forms, and Yoast SEO.
 - Spearheaded the use of reusable class-based Laravel Blade components in theme development, as well as embedded Preact applications.
 - Developed a BitBucket CI/CD pipeline for deploying sites directly to Kinsta from Trellis CLI.
- Maintain, debug, and develop new features for existing sites, using local and staging environments; configure DNS records for new and migrating sites; effectively communicate related processes.
 - Migrated numerous sites from Digital Ocean to Kinsta.
 - Upgraded existing site Trellis VMs and live hosting environments from PHP 7.x to 8.1.
- Debug and maintain internal React and GraphQL Gatsby-based headless WordPress site.
- Developed UI components, API methods, and routing logic for a large form-based React application; wrote and maintained technical deliverable documentation for stakeholders.

Easily Amused – remote *Junior Developer Apprentice*

SEPTEMBER 2020 - SEPTEMBER 2021

- Developed and designed custom WordPress plugins for internal and client projects with PHP, JavaScript, and React for Gutenberg Blocks.
- Used Git CLI and GitHub to manage code; wrote custom shell scripts to package versioned plugins; utilized Composer and NPM package managers.
- Worked on React-based cannabis industry SaaS; familiarity with Metrc regulatory API.
- Regularly met with clients to discuss development goals and timelines.
- Worked alongside other teams; performed code reviews on pull requests.

Seasonal Biological Technician Positions, Various Locations

JANUARY 2014 - DECEMBER 2019

- Supervised and participated in ecological restoration projects throughout New York State and Death Valley National Park.
- Collected and analyzed GPS data with ArcGIS and/or QGIS mapping software; maintained data quality for transfer to government databases.

EDUCATION

State University of New York at Buffalo, Buffalo, NY

Bachelor of Science, Environmental Studies - DECEMBER 2012

- Traveled to Yellowstone National Park to study the reintroduction of wolves.

CONTACT

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PORTFOLIO

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GITHUB

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