

# **CHAPTER 13: GUIDE FOR THE PERPLEXED**

By Brandon Yung

## UCD vs UX

### UCD User Centered Design

designing the right product  
making sure it is usable

### UX User Experience

users' needs considered at  
every stage of the product

# Supporting Usability Work



Demonstrate R.O.I.



Speak their language

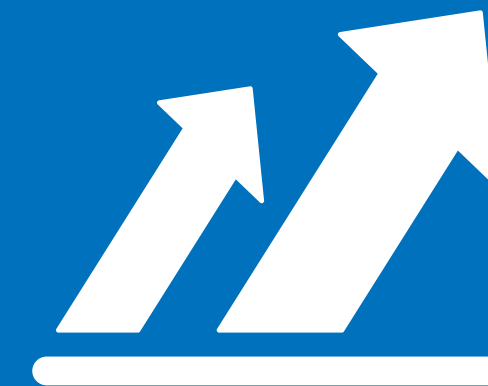
**If I were you...**



Usability Test



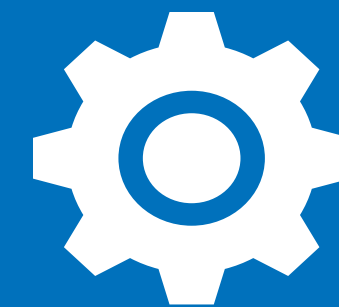
First Test



Competition Test



Empathize



Many cogs


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