

Needfinding

1. User needs a way to focus on one item at a time.
2. User needs a tooltip for the visualization.
3. User needs an option to “view all” at once.
4. Needs to separate the interactivity from the rest of the information.
5. Needs to have a user click.
6. Needs to have keyboard controls enabled and displayed to promote immersion.
7. Needs to be able to find target quickly (such as typing in the job name) or just be able to input own specific values.
8. Needs to tame the sensitivity of the interaction from the mouse so that things are controlled.
9. Needs to have clear graphics from the get-go.
10. Needs to have extra information or links at the corners.