

# Cybersecurity engineering

# **ISO/SAE 21434 Road Vehicles: Cybersecurity Engineering (2021)**

ISO: International Standard Organization

SAE: Society of Automotive Engineering

The main objective of the standard is making automotive companies (vehicle manufactures, component supplies, ...) aware of the importance of the cybersecurity in the product development process.

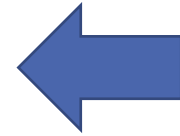
# Cybersecurity management

- The standard specifies requirements for cybersecurity risk management regarding the **concept, product development, production operation, maintenance** and **decommissioning** of electric and electronic (E/E) systems in road vehicles.
- The document provides vocabulary, objectives, requirements and guidelines related to cybersecurity engineering as a foundation for common understanding throughout the supply chain. This enables organizations to:
  - define cybersecurity policies and processes;
  - manage cybersecurity risk; and
  - foster a cybersecurity culture

# Cybersecurity management

## Cybersecurity requirements

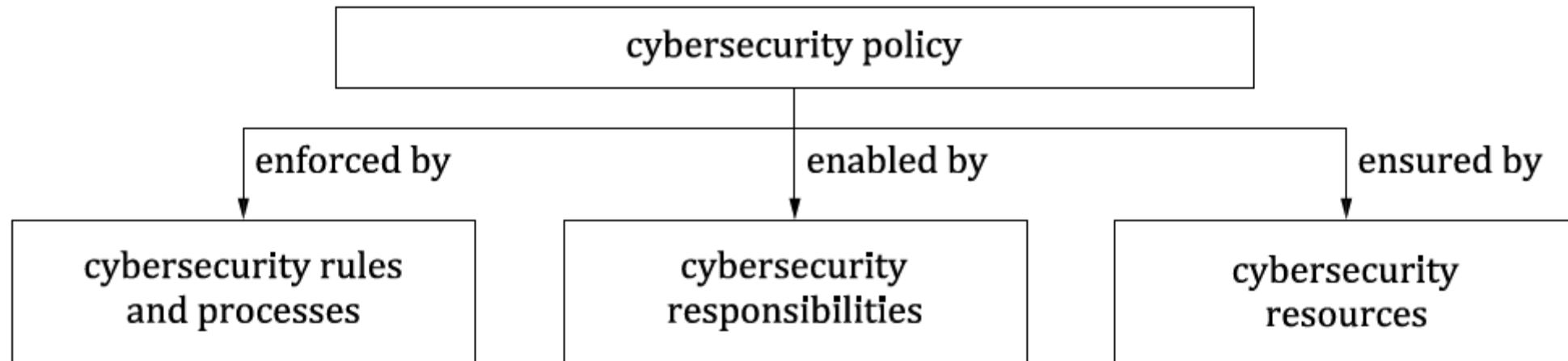
- Organization level
- Project level: requirements of an item in the product lifecycle
  - Concept phase
  - Development phase
  - Production phase
- Continual cybersecurity activities
- Post-production phase



Security  
by design

# Cybersecurity management

## Governance of cybersecurity by an organization



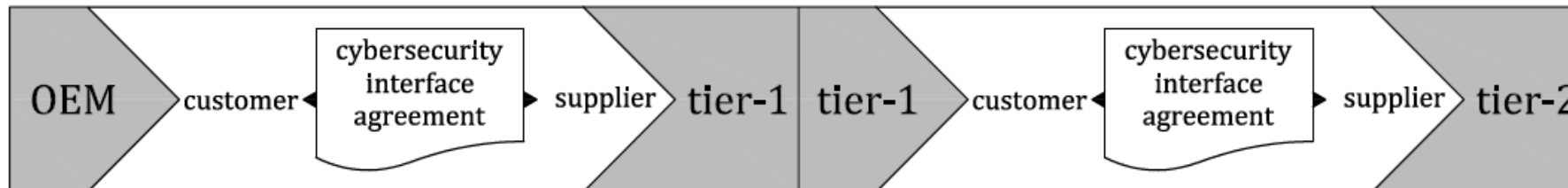
# Cybersecurity management

## Distributed activities

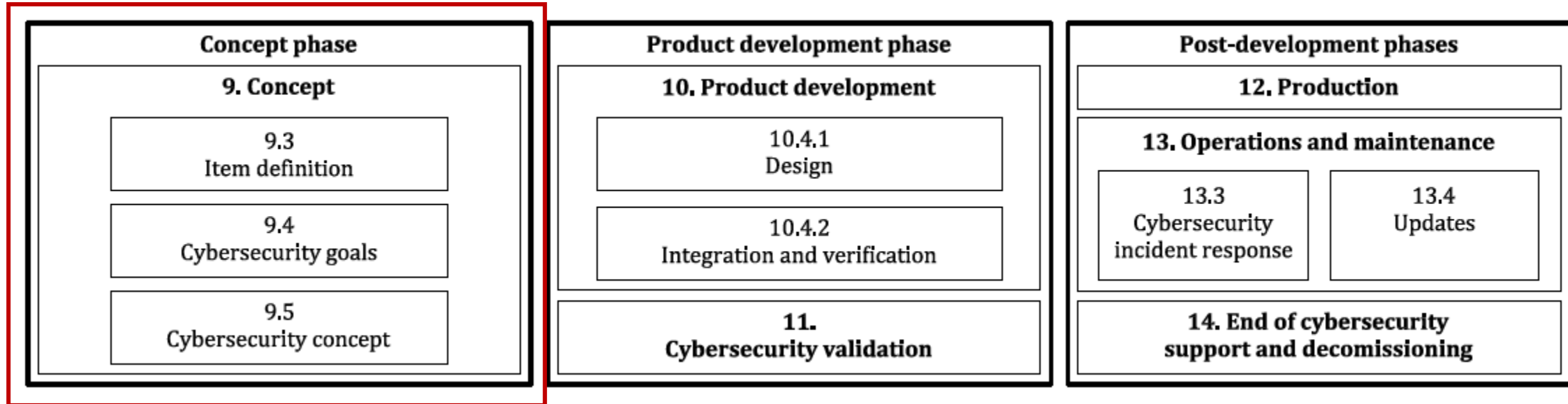
Customer/supplier relationship in the supply chain

Supplier : evidence of the organization capability concerning cybersecurity

**original equipment manufacturer (OEM)** is generally perceived as a company that produces parts and equipment that may be marketed by another manufacturer



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The standard considers the perspective of an **item** and its components and interfaces.

- item:**
- component or set of components that *implements a function at vehicle level* (a system is an item if it implements a function at vehicle level; otherwise it is a component)
  - all electronic equipment and software in a vehicle involved in the realization of a specific functionality at vehicle level, e.g., braking
  - an item or a component interacts with its operational environment



## Concept phase

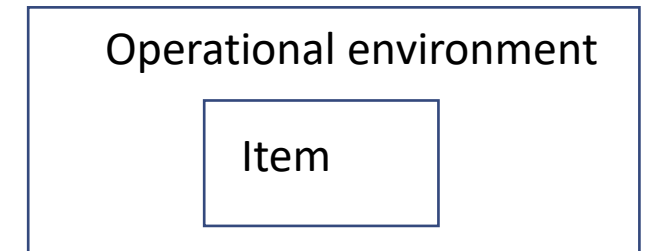
consideration of vehicle level functionality, as implemented in items

The basis of all the activities is the “item definition”

**“item definition”:** the item and its operational environment

- *existing information* (in-vehicle E/E system architecture, including in-vehicle network, networks external to the vehicle, etc)
- *item boundary*  
includes the description of the interfaces with the other items internal or external to the vehicle and E/E systems external to the vehicle
- *item functions*  
vehicle functionality realized by the item (behaviour in the lifecycle)
- *preliminary architecture*  
includes identification of components of the item and their connections, and external interfaces
- *information about operational environment of the item relevant to cybersecurity*

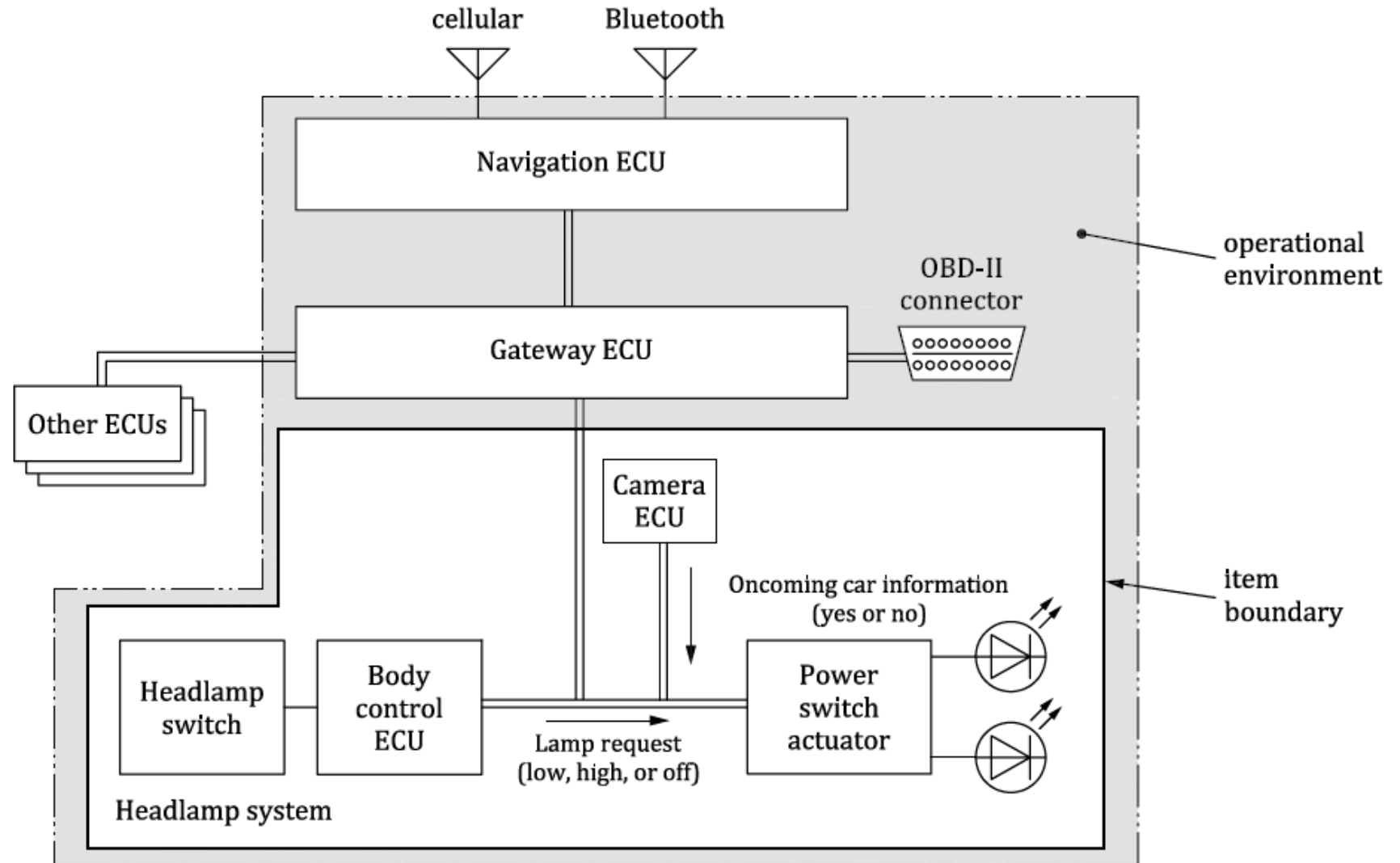
### item definition



# Headlamp system

item: headlamp system

function: the headlamp system turns on/off the headlamp in accordance with the switch by demand of the driver. If the headlamp is in high-beam mode, the headlamp system switches the headlamp automatically to the low-beam mode when an oncoming vehicle is detected. It also returns the headlamp automatically to the high-beam mode if the oncoming vehicle is no longer detected.



## Example description of the operational environment

The item (headlamp system) is connected with the gateway ECU, and the gateway ECU is connected with the navigation ECU by data communication.

Navigation ECU has external communication interfaces:

- Bluetooth;
- cellular.

Assumption:

- navigation ECU has a firewall to prevent invalid data communication from external interfaces.

Gateway ECU has external communication interfaces:

- OBD-II.

Assumption:

- gateway ECU has strong security controls including a firewall function (developed as CAL4).

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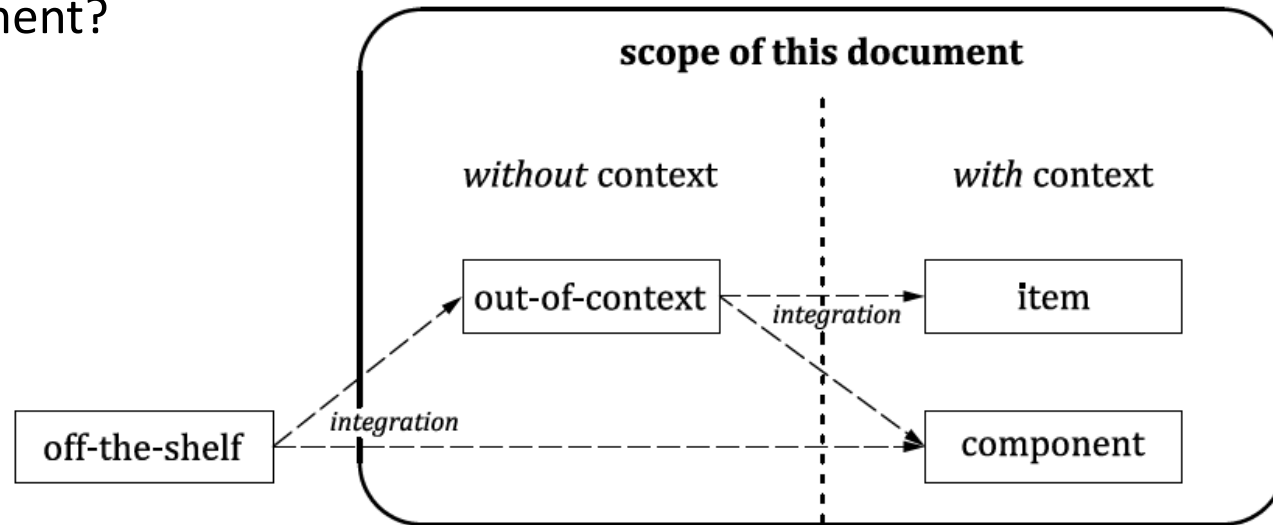
Is the item (component) security relevant?

Is the item (component) a new development or a reuse?

Reuse in the same environment?

Reuse with modification?

Off-the-shelf component?



Specify the actions required for cybersecurity during the concept and development phase  
-> Cybersecurity plan (updated when activities change or during development)

# Concept phase

Identification of cybersecurity goals

Performed from the viewpoint of affected road users

## Analysis of the item

Threats identification

Vulnerability of the product

Manage the impact of threats

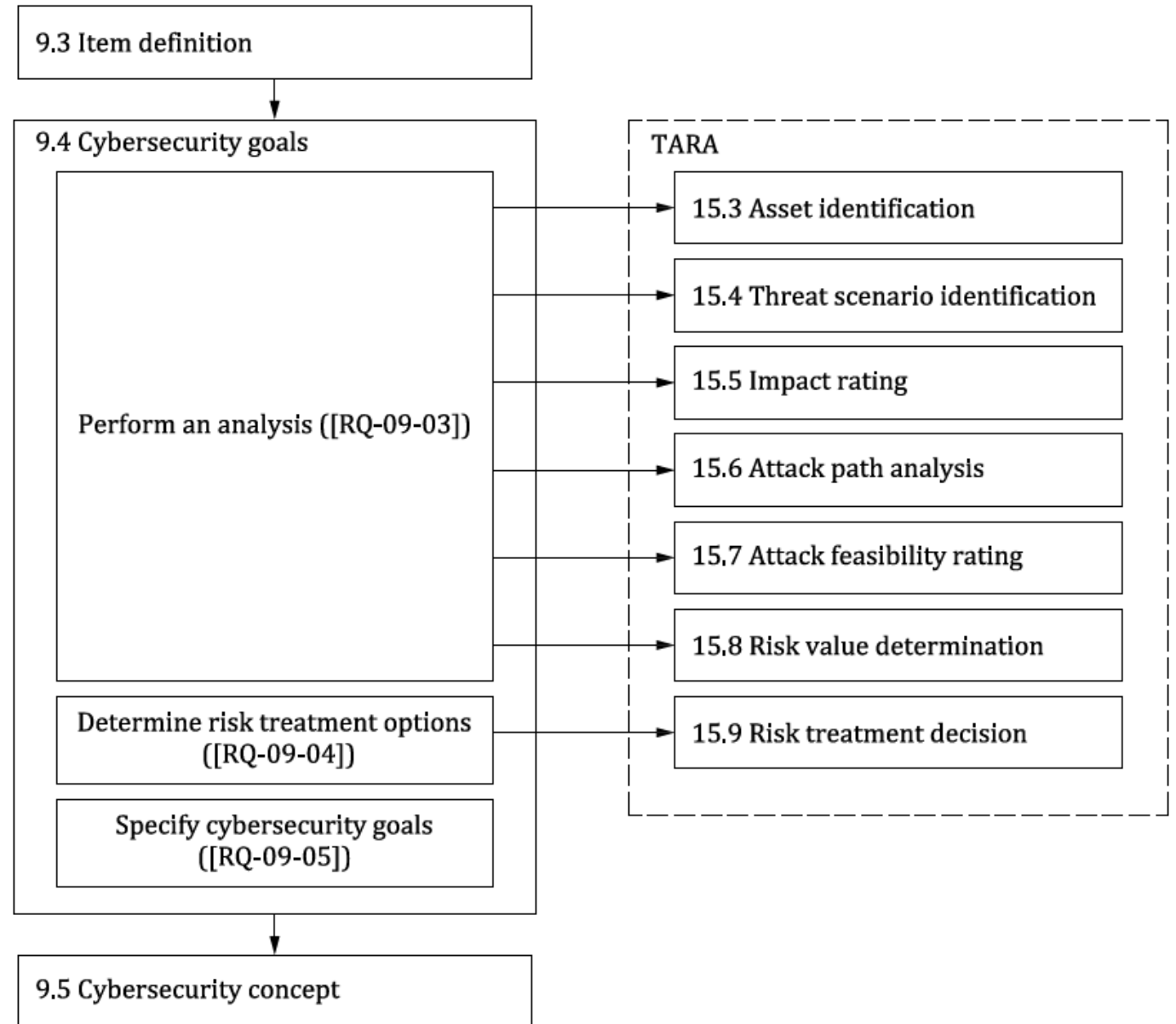
Possible harm associated to the threat

Activities: TARA

(Threat Analysis and Risk Assessment)

Activities that can be executed many times in different phase of the development lifecycle

CAL: Cybersecurity Assurance Level



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**Asset:** object that has value, or contributes to value

e.g., sensor, actuators, components of an ECU, function

an asset has one or more cybersecurity properties whose compromise can lead to damage scenarios

**Asset properties of cybersecurity: confidentiality, integrity, availability**

Identification of the consequences (damage scenarios) of cybersecurity properties violation

## Threat analysis and risk assessment methods - TARA

- **Asset identification**
  - identify assets, their security properties and their damage scenarios
- **Threat scenarios**
  - identify threat scenarios
- **Impact rating**
  - determine the impact rating of damage scenarios
- **Attack path analysis**
  - identify the attack path that realizes threat scenarios
- **Attack feasibility rating**
  - determine the ease with which attack paths can be exploited
- **Risk value determination**
  - determine the risk values of threat scenarios
- **Risk treatment decision**
  - select appropriate risk treatment options for threat scenarios

Viewpoint of affected road users

Modules that can be invoked at any point in the lifecycle of an item or component

## Asset identification

**Input:** item definition

**Output:** *identification of damage scenarios*  
*identification of assets with cybersecurity properties whose compromise leads to damage scenarios*

-----  
Asset= customer personal information stored in infotainment,  
Security property: confidentiality  
Damage: disclosure of information

-----  
Asset: data communication of the braking function  
Security property: integrity  
Damage: collision with following vehicle caused by unintended full braking  
in case of high speed



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## Headlamp system: example list of assets and damage scenarios

Asset	Cybersecurity property			Damage scenario
	C	I	A	
Data communication (lamp request)	—	X	X	Vehicle cannot be driven at night, because (the driver perceives) the headlamp function was inhibited while parked.
	—	X	—	Front collision with a narrow stationary object (e.g. a tree) caused by unintended turning-off of headlamp during night driving at medium speed.
Data communication (oncoming car information)	—	X	—	Drivers of oncoming vehicles are blinded, it is caused by not being able to change to low beam during night driving.
	—	—	X	Malfunctioning automatic high beam caused by headlamp always remaining at low beam during night driving.
Firmware of body control ECU	X	X	—	...

## Threat scenario identification

**Input:** item definition ; damage scenarios; assets with cybersecurity properties

**Output:** *identification of threat scenarios*

*target asset, compromised security property, cause of compromise*

Threat modelling approaches: EVITA, STRIDE, PASTA, .....

Spoofing of CAN messages for braking ECU leads to loss of integrity of the message  
and of integrity of the braking function

One damage scenario can correspond to many threat scenarios

One threat scenario can correspond to many damage scenarios

# Headlamp system

Damage scenario	Threat scenario
Front collision with a narrow stationary object (e.g. a tree) caused by unintended turning-off of headlamp during night driving at medium speed	Spoofing of a signal leads to loss of integrity of the data communication of the “Lamp Request” signal to the power switch actuator ECU, potentially causing the headlamp to turn off unintentionally.
	Tampering with a signal sent by body control ECU leads to loss of integrity of the data communication of the “Lamp Request” signal to the power switch actuator ECU, potentially causing the headlamp to turn off unintentionally.
Malfunctioning automatic high beam caused by headlamp always remaining at low beam during night driving	Asset: oncoming car information Cybersecurity property: availability Associated cause: denial of service of oncoming car information

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## Impact rating

**Input:** damage scenarios; item definition; assets with cybersecurity properties

**Output:** *damage scenario assessed against adverse consequences for road users in the following impact categories (SFOP)*

*safety*

*financial*

*operational*

*privacy*

*Impact rating:*

*severe*

*major*

*moderate*

*negligible*

<b>Damage scenario</b>	<b>Impact category</b>	<b>Impact rating</b>
Vehicle cannot be driven at night, because (the driver perceives) the headlamp function was inhibited while parked.	O	Major
Front collision with a narrow stationary object (e.g. a tree) caused by unintended turning-off of headlamp during night driving at medium speed.	S	Severe (S3)
Malfunctioning automatic high beam caused by headlamp always remaining at low beam during night driving.	O	Moderate

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## Attack path analysis

**Input:** item definition; threat scenarios, weaknesses found during development;  
architectural design, previous attack paths, vulnerability analysis

**Output:** *threats scenarios are analysed to identify attack paths*

*top-down approaches: deduce attack paths by analysing the ways in which a threat scenario could be realized: attack trees; attack graphs*

*bottom-up approaches: build attack path from identified vulnerability*

Attack paths are associated with the threat scenarios that can be realized

**Threat scenario:** spoofing CAN for braking ECU -> loss of integrity of /braking function

## Example of Attack path:

telematics ECU compromised by cellular interface ;

gateway ECU compromised via CAN communications from telematics ECU ;

gateway ECU forwards malicious braking request signals

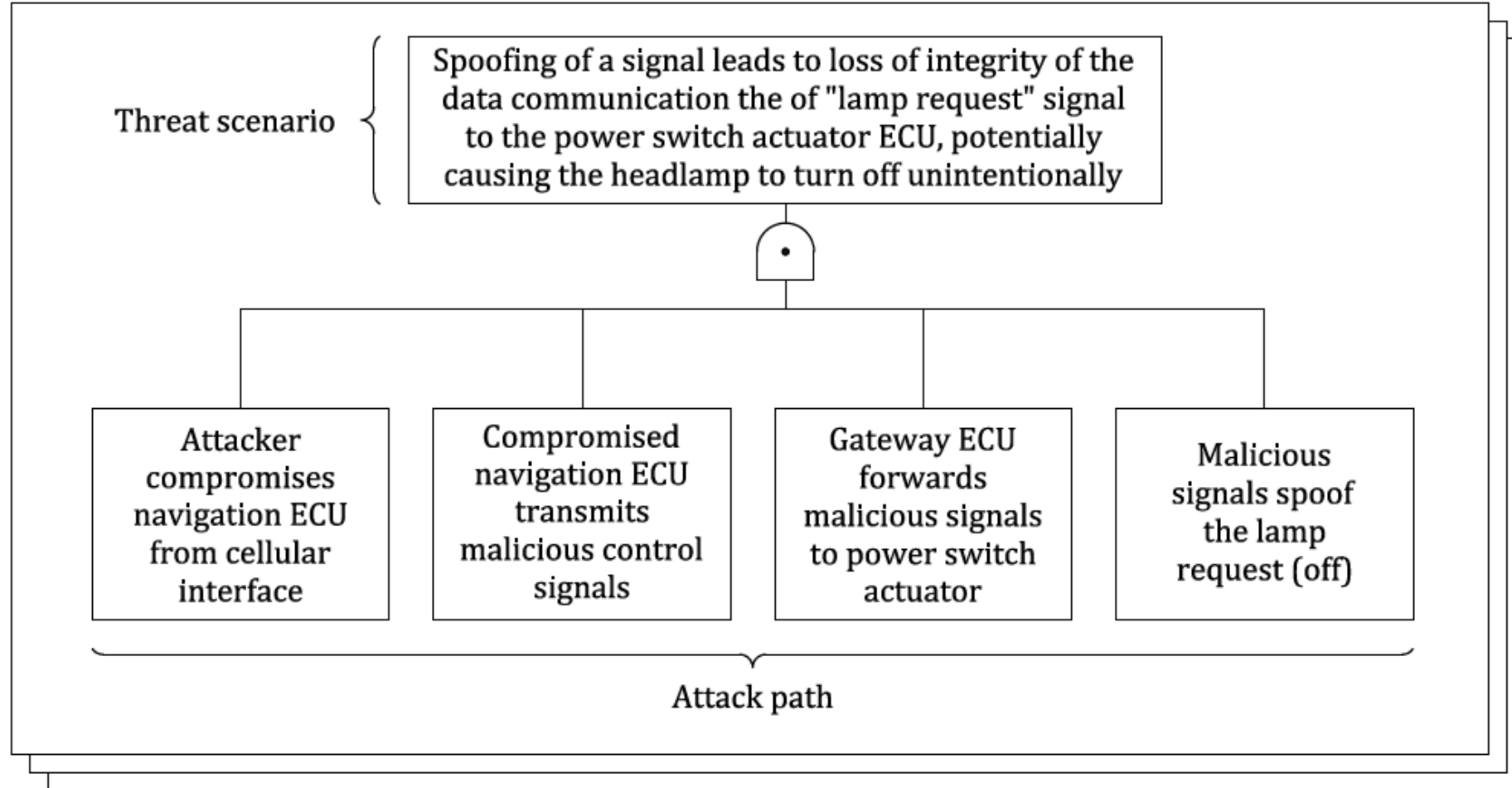
# Headlamp system

An example

Threat scenario	Attack path
Spoofing of a signal leads to loss of integrity of the data communication of the “Lamp Request” signal to the power switch actuator ECU, potentially causing the headlamp to turn off unintentionally	i. Attacker compromises navigation ECU from cellular interface.
	ii. Compromised navigation ECU transmits malicious control signals.
	iii. Gateway ECU forwards malicious signals to power switch actuator.
	iv. Malicious signals spoof the lamp request (OFF).
	i. Attacker compromises navigation ECU from Bluetooth interface.
	ii. Compromised navigation ECU transmits malicious control signals.
	iii. Gateway ECU forwards malicious signals to power switch actuator.
	iv. Malicious signals spoof the lamp request (OFF).
	i. Attacker gets local (see <a href="#">Table G.9</a> ) access to OBD connector.
	ii. Attacker sends malicious control signals from OBD connector.
	iii. Gateway ECU forwards malicious signals to power switch actuator.
	iv. Malicious signals spoof the lamp request (OFF).

# Headlamp system

Example of an attack path derived by attack tree analysis





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Is the attack feasible?

## Attack feasibility rating

**Input:** attack paths; architectural design; vulnerability analysis

**Output:** for each attack path, attack feasibility rating determined

Attack feasibility rating	Description
High	The attack path can be accomplished utilizing low effort.
Medium	The attack path can be accomplished utilizing medium effort.
Low	The attack path can be accomplished utilizing high effort.
Very low	The attack path can be accomplished utilizing very high effort.

## **Attack feasibility rating**

possible methods

- Attack potential based approach (effort to attack an item/component)
  - elapsed time
  - specialist expertise
  - knowledge of the item or component
  - window of opportunity
  - equipment
- CVSS-based approach (Common Vulnerability Scoring System)  
feasibility rating should be determined based on exploitability metrics of the base metric group
  - attack vector (physical access/local area network access/ ....)
  - attack complexity
  - privileges required
  - user interaction

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## **Attack feasibility rating**

possible approaches

- Attack-vector based approach (concept phase, few information on the item)
  - evaluation of the predominant attack vector (e.g., CVSS) of the attack path

# Headlamp system

Examples of attack feasibility rating with the attack vector-based approach

Attack path	Attack feasibility rating
<ul style="list-style-type: none"><li>i. Attacker compromises navigation ECU <b>from cellular interface</b>.</li><li>ii. Compromised navigation ECU transmits malicious control signals.</li><li>iii. Gateway ECU forwards malicious signals to power switch actuator.</li><li>iv. Malicious signals spoof the lamp request (ON).</li></ul>	High
<ul style="list-style-type: none"><li>i. Attacker compromises navigation ECU <b>from Bluetooth interface</b>.</li><li>ii. Compromised navigation ECU transmits malicious control signals.</li><li>iii. Gateway ECU forwards malicious signals to power switch actuator.</li><li>iv. Malicious signals spoof the lamp request (ON).</li></ul>	Medium
<ul style="list-style-type: none"><li>i. Attacker sends malicious control signals <b>from OBD2 connector</b>.</li><li>ii. Gateway ECU forwards the malicious signals to power switch actuator.</li><li>iii. Malicious signals spoof the lamp request (ON).</li></ul>	Low

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## Risk value determination

**Input:** threats scenarios, impact ratings of the damage scenarios, attack feasibility rating

**Output:** for each threat scenario, the risk determined from the impact of the damage scenarios and the attack feasibility of the associated attack paths

Threat scenario corresponds to more than one attack path, the attack feasibility ratings can be aggregated (e.g., maximum of attack feasibility ratings of the corresponding attack paths)

Risk value of the threat scenario = value between (and including) 1 and 5, where 1 represents the minimum risk

Methods: risk matrices or risk formulas (impact rating \* attack feasibility rating)

# Headlamp system

## Risk matrix example

		Attack feasibility rating			
		Very Low	Low	Medium	High
Impact rating	Severe	2	3	4	5
	Major	1	2	3	4
	Moderate	1	2	2	3
	Negligible	1	1	1	1

## Headlamp system examples of determined risk values

Threat scenario	Aggregated attack feasibility rating	Impact rating	Risk value
Spoofing of a signal leads to loss of integrity of the data communication of "Lamp Request" signal for power switch actuator ECU	High	Severe	S: 5
Denial of service of oncoming car information	Low	Moderate	O: 2

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## Risk treatment decision

**Input:** item definition, threats scenarios, risk values, cybersecurity specifications, previous treatment decisions of the item or similar items, impact rating with associated impact categories, attack paths, attack feasibility ratings,

**Output:** for each threat scenario, considering its risk value, one or more of the following risk treatment options is determined:

- avoiding the risk (removing risk sources, not start or continue with the activity that gives rise to the risk)
- reducing the risk
- sharing the risk (through contracts or transferring risk by buying insurance)
- retaining the risk

Rationales for sharing/retaining the risk recorded as security claims subject to cybersecurity monitoring and vulnerability management

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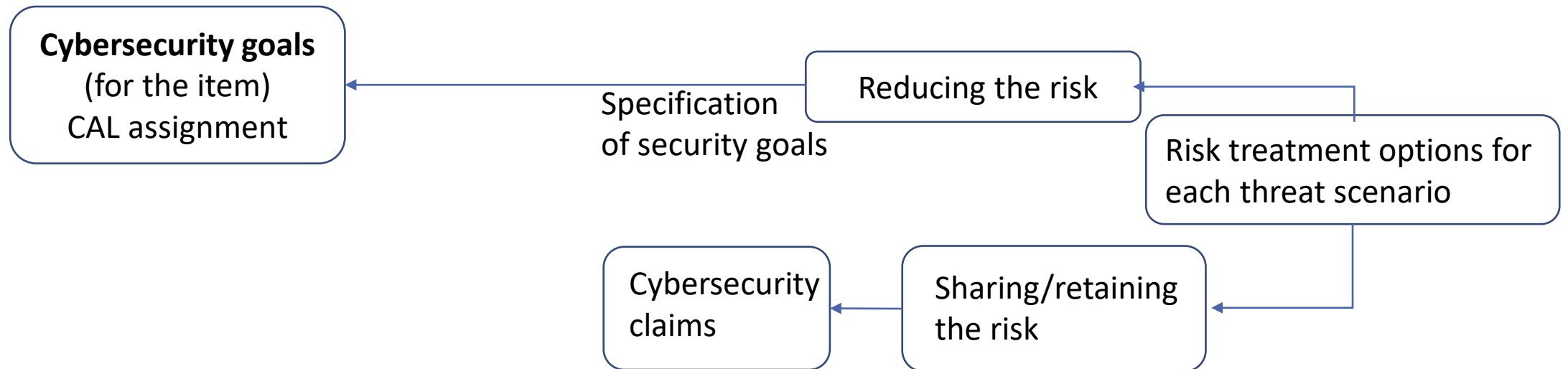


## Identification of the Cybersecurity goals

-> Concept level cybersecurity requirements associated with one or more threat scenario  
how to protect the item to avoid the threat scenario

**Example: Spoofing of a signal - headlamp system**

**Lamp switch on request integrity shall be protected against spoofing**



**Cybersecurity claim: justification of retaining the risk**  
**Example: risk transferred to insurance**

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**CAL, level of cybersecurity requested, not related to risk value, determined at the start of the development**

Expected rigour  
in  
cybersecurity  
assurance  
measures

CAL	Description	a) Methods to provide confidence that cybersecurity activities are performed with appropriate rigour	b) Methods to provide confidence that unmanaged vulnerabilities do not remain	c) Independence scheme to provide confidence that the cybersecurity activities performed are appropriate
CAL1	Low to moderate cybersecurity assurance is required	Requirement based testing	Activities such as analysis and/or testing to search for vulnerabilities based on known information	Not needed
CAL2	Moderate cybersecurity assurance is required			Cybersecurity assessments are carried out by a different person than the originator
CAL3	Moderate to high cybersecurity assurance is required	All interactions between components are tested	Activities such as analysis and/or testing to search for vulnerabilities by exploratory methods	Cybersecurity assessments are carried out by a person in a different team than the originator
CAL4	High cybersecurity assurance is required	All combinations of interactions between components are tested		Cybersecurity assessments are carried out by a person who is independent regarding management, resources and release authority from the originating department

## **TARA results with respect to item definition**

- Correctness
- Completeness

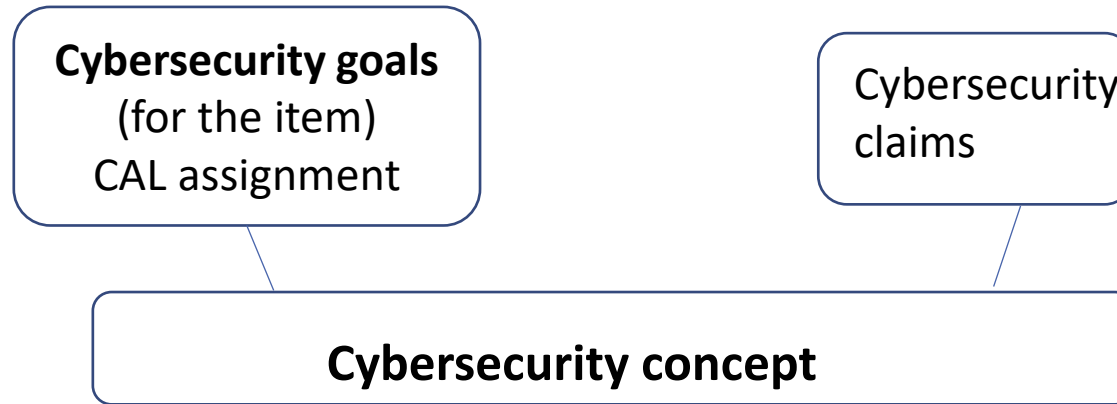
## **Risk treatment decision with respect to TARA results**

- Correctness
- Completeness
- Consistency

## **Cybersecurity goals and claims with respect to item definition and risk treatment decision**

- Correctness
- Completeness
- Consistency

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## Cybersecurity concept

Cybersecurity requirements for the item and for the operating environment , and the measures that must be implemented to modify the risk

Allocation of requirements on the architecture of the item

Identification of who is the responsible to protect the property of the asset

Describe the technical and operational cybersecurity controls and their interactions to achieve the cybersecurity goals

Example: Spoofing of signal – headlamp system

**Cybersecurity goal:** Lamp switch on request integrity shall be protected by spoofing

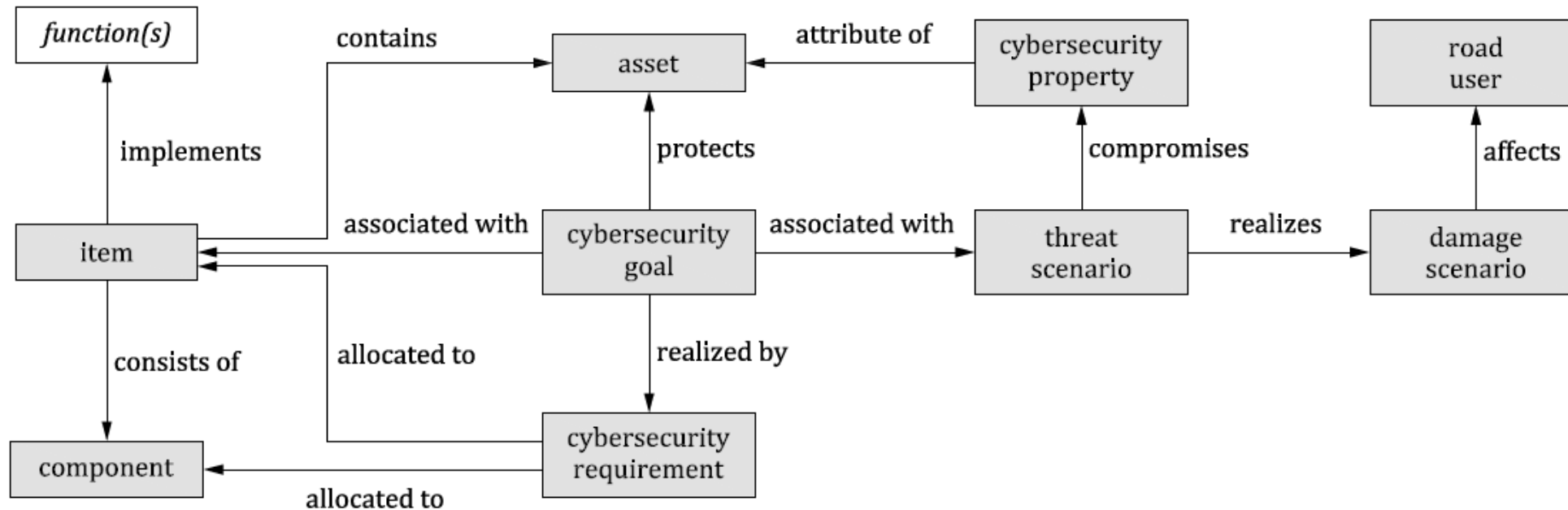
**Cybersecurity requirement:** verify if the received value is sent by a valid entity

**Allocation:** navigation ECU

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## Concept phase

BS ISO/SAE 21434:2021  
ISO/SAE 21434:2021(E)



Relationship between item, function, component and related terms