

The Elliptic Curve Digital Signature Algorithm (ECDSA)

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ECDSA

INTRODUCTION

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Digital signatures

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- Conceptually, ECDSA is closely related to DSA
 - DLP is constructed in the group of EC
 - Arithmetic is performed in \mathbb{Z}_p^* and $\text{GF}(2^m)$
 - We focus on \mathbb{Z}_p^*
 - Preferred in practice to $\text{GF}(2^m)$

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Elliptic Curves Cryptosystem

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Elliptic Curve DSA (ECDSA)

- ECDSA was standardized in US by ANSI in 1998
- Pros
 - ECC allow 160-256-bit lengths which provide a security level equivalent to 1024-3072-bit RSA/DL
 - Shorter processing time
 - Shorter signatures
- Cons
 - Finding EC with good cryptographic properties is nontrivial
 - Standardize curves by NIST or Brainpool consortium

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ECDSA

THE CRYPTOSYSTEM

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Key Generation



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1. Select domain parameters
 - modulus p
 - Elliptic curve E (coefficients a and b)
 - a point A which generates a cyclic group of prime order q
2. Choose a random integer d with $0 < d < q$.
3. Compute $B = d \cdot A$.
4. The keys are:
 1. $k_{\text{pub}} = (p, a, b, q, A, B)$
 2. $k_{\text{pr}} = (d)$

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Signature generation



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1. Choose an integer as random ephemeral key k_E with $0 < k_E < q$.
2. Compute $R = k_E \cdot A = (x_R, y_R)$
3. Let $r = x_R$.
4. Compute $s \equiv (H(x) + d \cdot r) \cdot k_E^{-1} \bmod q$.

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Signature verification



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1. Compute auxiliary value $w \equiv s^{-1} \bmod q$.
2. Compute auxiliary value $u_1 \equiv w \cdot H(x) \bmod q$.
3. Compute auxiliary value $u_2 \equiv w \cdot r \bmod q$.
4. Compute $P = u_1 \cdot A + u_2 \cdot B = (x_p, y_p)$.
5. The verification follows from:
 1. If $x_p \equiv r \bmod q \rightarrow$ valid signature
 2. Otherwise \rightarrow invalid signature

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Proof



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- We show that a signature (r, s) satisfies the verification condition $r \equiv xP \pmod{q}$.

1. $s \equiv (H(x) + d \cdot r) k_E^{-1} \pmod{q}$
2. $k_E \equiv s^{-1} \cdot h(x) + d \cdot s^{-1} \cdot r \pmod{q}$.
3. $k_E \equiv u_1 + d \cdot u_2 \pmod{q}$.
4. $k_E \cdot A = (u_1 + d \cdot u_2) \cdot A$.
5. $k_E \cdot A = u_1 \cdot A + d \cdot u_2 \cdot A$
6. $k_E \cdot A = u_1 \cdot A + u_2 \cdot B$.
7. Remember that $P = u_1 \cdot A + u_2 \cdot B$ and $R = k_E \cdot A$.
 - So, $P = R$ and thus $x_P = x_R = r$

Q.E.D.

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DISCUSSION

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Computational aspects



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- Key generation
 - Point multiplication
 - Doubl-and-add algorithm
 - Finding good EC is nontrivial
- Signing
 - point multiplication (r)
 - Precomputation is possible
 - EEA (s)
 - Hashing
 - Reduction modulo q

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Computational aspects



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- Verification
 - Two point multiplications
 - Techniques to make simultaneous point multiplications (exponentiations) faster

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Security



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- If E is chosen properly the main analytical attacks are against DLP
 - Square root attacks: running time in the order of $\mathcal{O}(\sqrt{q})$
 - At least q must be on 160 bit (security level 80)
 - Security levels of 128, 192 and 256 are also chosen
 - H 's output bit size = q bit size
- Avoid reusing ephemeral keys