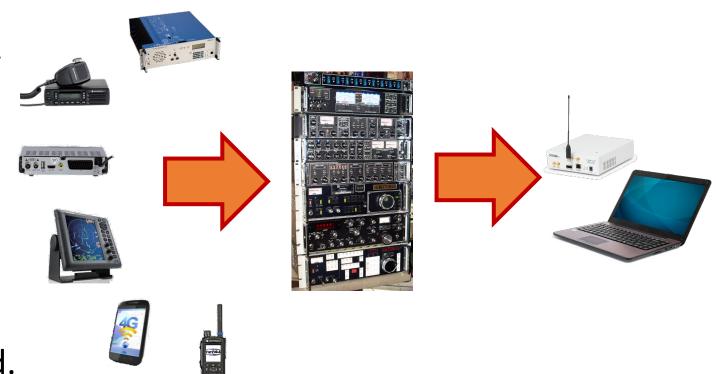
Software defined radio

SDR concept

- Radio components such as modulators, demodulators and tuners are traditionally implemented in analog hardware components.
- The advent of modern computing and analog to digital converters (ADCs) allows most of these HW based components to be implemented in SW instead.



SDR paradigm

- In a SDR receiver the incoming signal is converted to a digital format and then the signal is processed digitally.
- Most of the HW in a SDR is programmable so that it can be completely configured by software.
 - SDR can be easily reconfigured: it is sufficient to update the SW to keep up with new modulation formats, new algorithms and new applications.
- Common hardware platform can be used across a variety of different products and applications, thereby reducing costs, whilst maintaining or improving the performance.

SDR – Historical milestones

1984 - E-Systems Inc. (Raytheon) coined the term 'software radio'

1992 - J.Mitola publishes the paper: 'Software Radio: Survey, Critical Analysis and Future Directions',





2011 - A finnish hacker discovered that the baseband RTL2832U chip could be forced to operate in test mode to continuously output 8-bit unsigned samples of baseband I/Q data.

1984

1991

1992

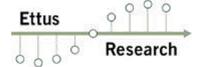
2005

2011

SPEAKeasy

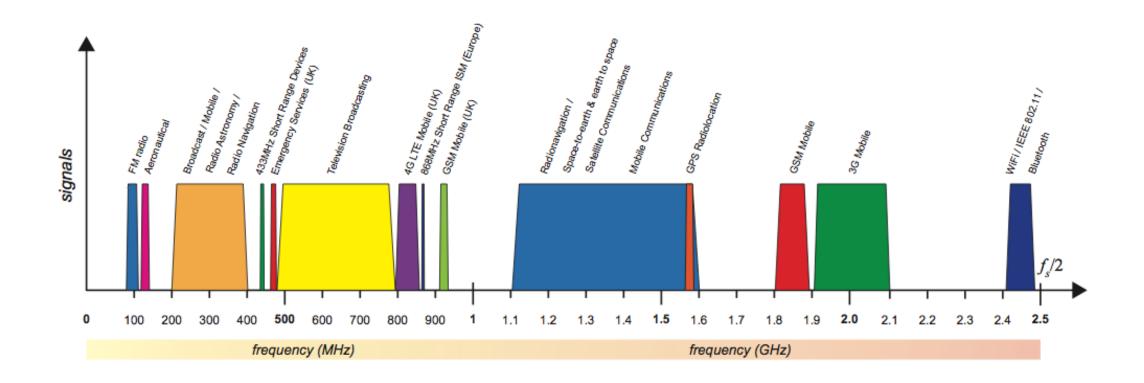


1991 - SPEAKeasy is the first military program that specifically required a radio to have its physical layer components. The objective was a single radio that could support ten different military radio protocols

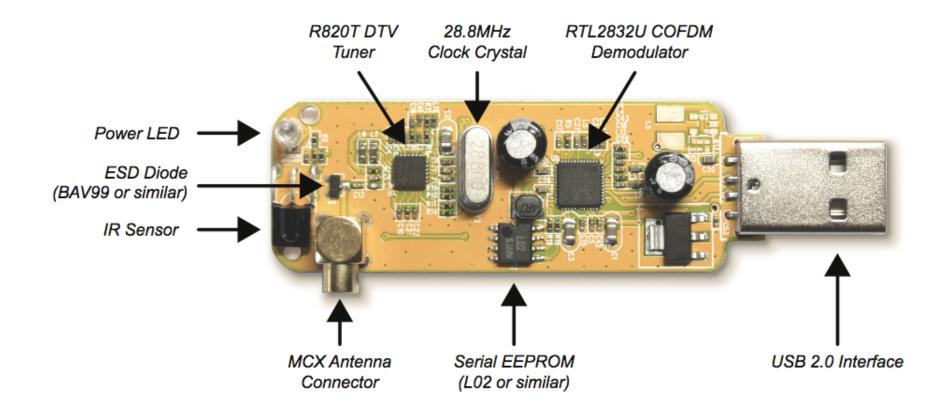


2005 - Ettus research produces the first commercial SDR, USRP 1, initially based on the open source software GNU radio.

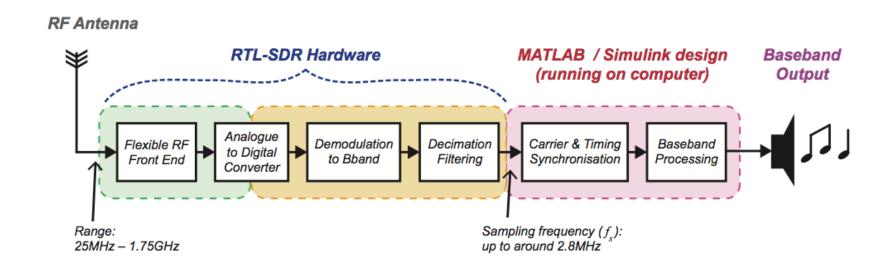
Telecom services in the 0.1-2.5 GHz band



RTL-SDR architecture



SDR block diagram for an FM receiver

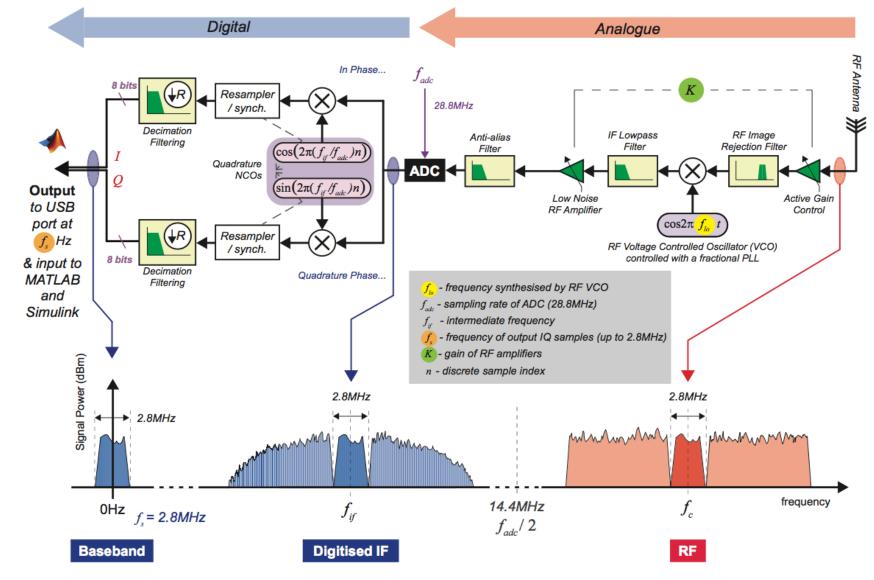


RTL-SDR receiving steps

Receiver chain (superheterodyne receiver)

- 1. Incoming signals are mixed down using a super-heterodine receiver to an *intermediate frequency* of **3.57** MHz.
- 2. The intermediate frequency analog signal is sampled by a 2 channel (baseband I/Q components) **28.8** MS/s 8-bit analog-to-digital converter (ADC).
- 3. The digitized I/Q data follows parallel paths through a digital downconversion process that mixes, filters, and decimates the input signal to a user-specified rate. The maximum rate is approximately 2.8 MS/s.
- 4. The downconverted samples are passed to the host computer over a standard USB connection.

From RF to baseband....



Programming a RTL-SDR with MATLAB

Classes and objects in MATLAB

- Object Oriented Programming (OOP) allows to create classes:
 - Description of the data type structure (fields or properties)
 - The set of operations (methods or functions) defined for this data type
- In MATLAB an object is a variable belonging to a specific class: before defining an object of a class it is necessary to know well the characteristics of the class.
- The operations that can be performed on a class are restricted to the methods defined for that class.
- For almost every class defined by MATLAB there is the step command, whose operation changes from class to class and depends on the class itself.

Example: creating a spectrum analyzer

- Command obj = dsp.SpectrumAnalyzer creates an object of the class dsp.SpectrumAnalyzer.
- To define the value of some fields, the object is treated as if it were a structure.
- In this example we give the value 'Spectrum Analyzer' to the field 'Name' of our object

```
obj = dsp.SpectrumAnalyzer('Name', 'Spectrum
Analyzer')
or
obj.Name = 'Spectrum Analyzer'
```

Example: creating a spectrum analyzer

• Create an object of the class dsp.SpectrumAnalyzer

```
scope = dsp.SpectrumAnalyzer( ...
'Name', 'Spectrum Analyzer', ...
'Title', 'Spectrum', ...
'SpectrumType', 'Power', ...
'FrequencySpan', 'Span and center frequency', ...
'CenterFrequency',0, ...
'Span',600, ...
'ShowLegend', true, ...
'SampleRate', Fs);
```

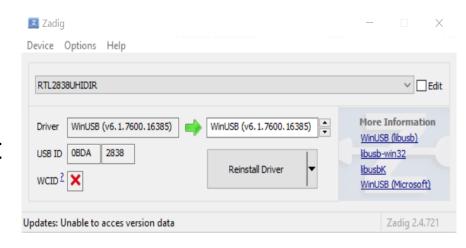
• The command step(obj,X) displays the frequency spectrum of double, single or fixed-point precision input X, in the Spectrum Analyzer figure. The columns of X are treated as independent channels.

Before starting......

- Install Support Package for RTL-SDR Radio
 - On the MATLAB Home tab click Add-Ons > Get Hardware Support Packages.
 - In Add-On Explorer, browse or search for the Communications Toolbox™
 Support Package for RTL-SDR Radio.
 - Select the support package and then click Install.
 - During support package installation, you will be prompted to install the drivers needed for the RTL-SDR Radio software.

How to install drivers for RTL-SDR in MATLAB

- After having installed the Communications
 Toolbox Support Package for RTL-SDR Radio
- Open File Explorer on your PC.
- Follow this path: C:\ProgramData\MATLAB\SupportPackages\<vers ion>\3P.instrset\zadig.instrset\zadig\zadig\zadig-XX.exe
 - <version> is the MATLAB version
 - XX is the Zadig version number
- Connect the RTL-SDR to the PC
- Open Zadig application, select RTL from the list
- Install Driver



Hardware Setup

- 1. Plug the RTL-SDR into your computer
- 2. Start MATLAB, at the MATLAB command prompt, call the sdrsetup function.
- 3. To get information for all radios connected to your computer, call the sdrinfo function.

```
hwinfo = sdrinfo

RadioName: 'Generic RTL2832U OEM'
RadioAddress: '0'
RadioIsOpen: 0
TunerName: 'R820T'
Manufacturer: 'Realtek'
Product: 'RTL2838UHIDIR'
GainValues: [29×1 double]
RTLCrystalFrequency: 28800000
TunerCrystalFrequency: 28800000
SamplingMode: 'Quadrature'
OffsetTuning: 'Disabled'
```

Load RTL-SDR driver

Construct an RTL-SDR receiver System object:

obj rtlsdr = comm.SDRRTLReceiver

obj_rtlsdr =

comm.SDRRTLReceiver with properties:

RadioAddress: '0'

CenterFrequency: 102500000

EnableTunerAGC: true

SampleRate: 250000

OutputDataType: 'int16'

SamplesPerFrame: 1024

FrequencyCorrection: 0

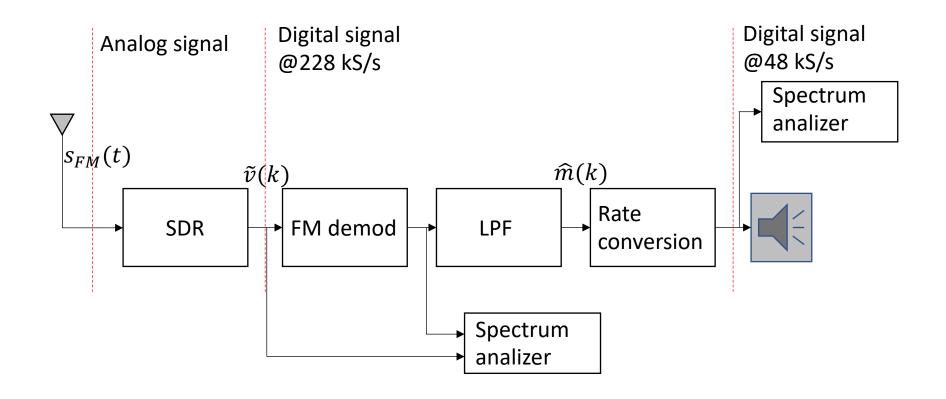
EnableBurstMode: false

Carrier frequency of the received signal

Bandwidth of the received signal

Number of samples passed to MATLAB with each call to step function

FM receiver – practical implementation



FM receiver

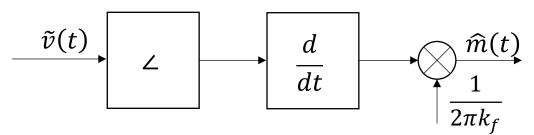
 Neglecting the effect of noise and channel, the complex envelope of the received signal is

$$\tilde{v}(t) = A_c e^{j2\pi k_f \int_{-\infty}^t m(\tau)d\tau}$$

• The modulating signal can be recovered by differentiating the phase of $\tilde{v}(t)$

$$\widehat{m}(t) = \frac{1}{2\pi k_f} \frac{d}{dt} \angle \widetilde{v}(t)$$

Conceptual FM baseband receiver



FM receiver – practical implementation

• At the SDR output there is the signal complex envelope sampled at frequency $f_S = \frac{1}{T_S}$

$$\tilde{v}(k) = \tilde{v}(t)|_{t=kT_S} = A_c e^{j2\pi k_f \int_{-\infty}^{kT_S} m(\tau)d\tau} \approx A_c e^{j2\pi k_f \sum_{\ell=-\infty}^{k} m(\ell)T_S}$$

The product of two consecutive baseband samples yields

$$\tilde{v}(k)\tilde{v}^{*}(k-1) \approx A_{c}e^{j2\pi k_{f}\sum_{\ell=-\infty}^{k} m(\ell)T_{S}}A_{c}e^{-j2\pi k_{f}\sum_{\ell=-\infty}^{k-1} m(\ell)T_{S}}$$

$$= A_{c}^{2}e^{j2\pi k_{f}m(k)T_{S}}$$

• An estimate of m(k), the k-th sample of m(t), is

$$\widehat{m}(k) = \frac{1}{T_S} \frac{1}{2\pi\Delta f} \angle \widetilde{v}(k) \widetilde{v}^*(k-1)$$

FM mono

• The first (1945-60) FM transmissions were mono, i.e. m(t) = L(t) + R(t)

and m(t) normalized to 1 and $k_f=75\,\mathrm{kHz/V}$ so that

$$\Delta f = k_f \max |m(t)| = 75 \text{ kHz}.$$

