

Large-Scale and Multi-Structured Databases

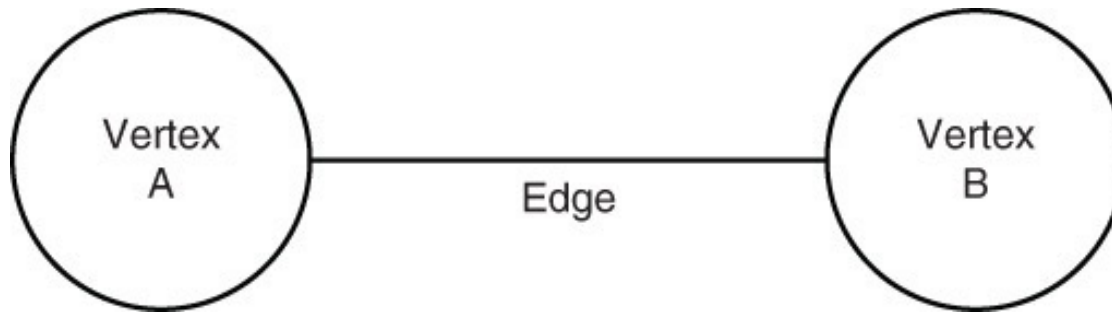
Graph Databases

Introduction

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The Graph: Definition

In the image below, we show an example of a simple graph, namely a collection of Vertices and Edges.

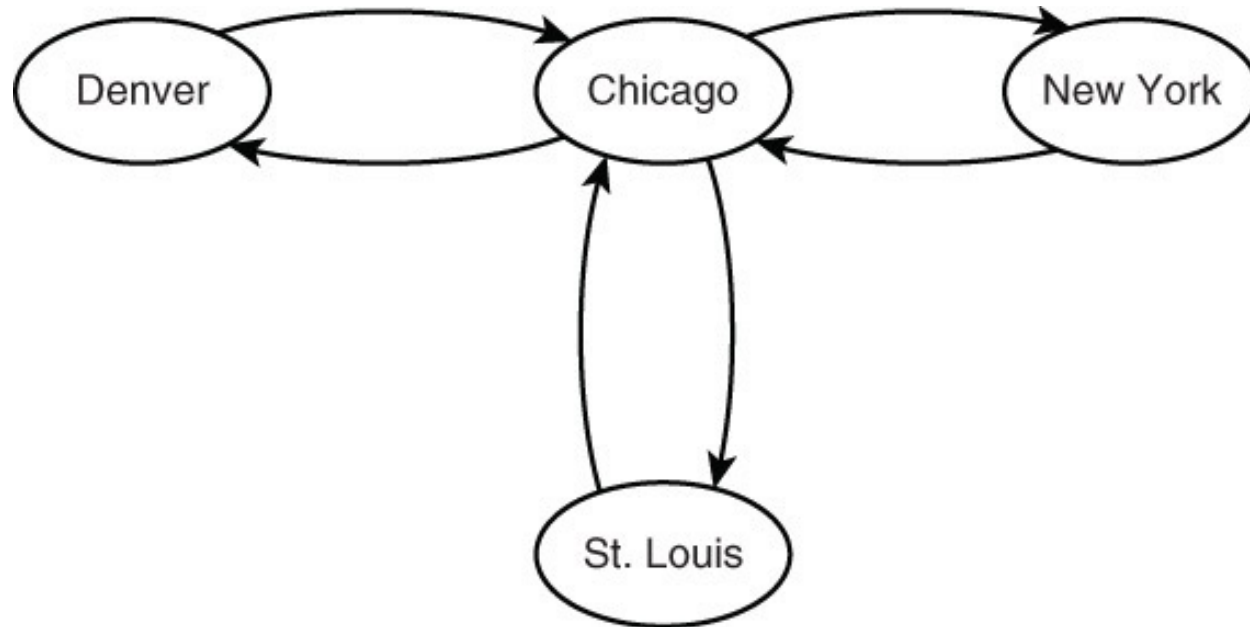


Vertex: specifies an entity. Usually, entities in a graph belongs to the same category.

Edge: specifies a relation between two vertices. Relations may be long terms or short terms.

Vertices and edges may have ***properties***.

Graphs: Examples



Modeling Highways between Cities

Modeling Highways between Cities

A highway could be a single edge between two cities, in which case it models the road traffic in both directions.

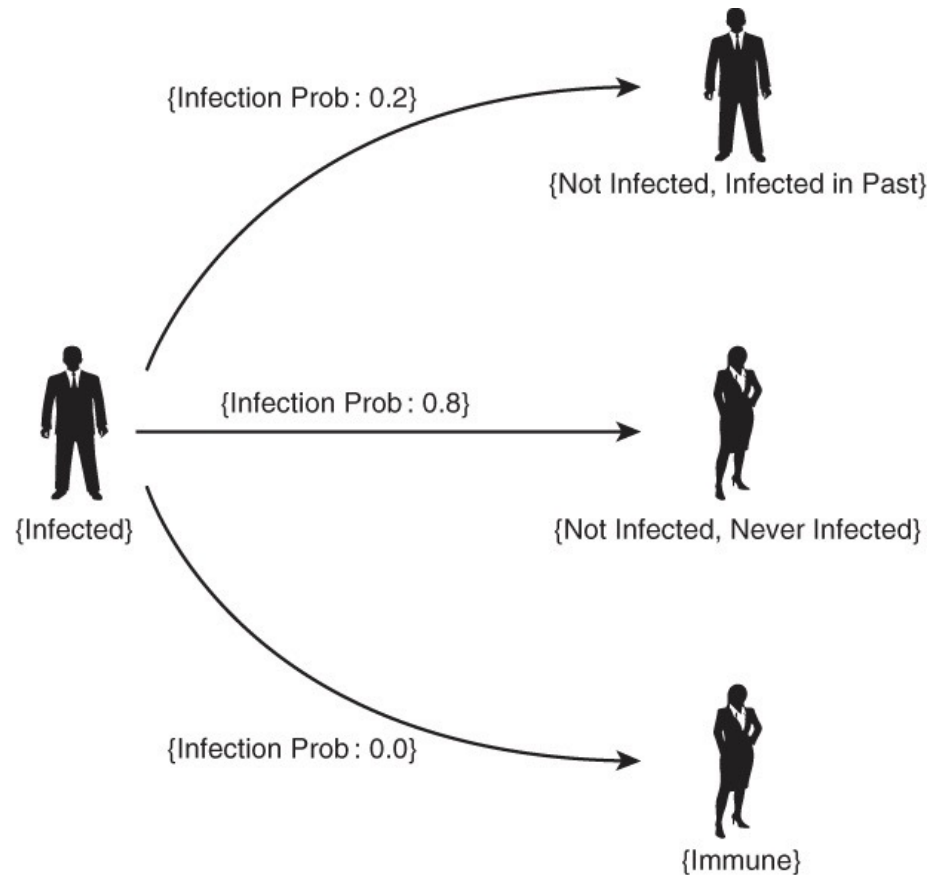
Alternatively, a graphical representation could use two edges, one to represent travel in each direction (for example, east to west and west to east).

Issue: Which is the “right way” to model highways?

Answer: It depends!

- ✓ If the goal is to model distance and approximate travel times between cities, then a single edge might be sufficient.
- ✓ If we are interested in more detailed descriptions of highways, such as direction, number of lanes, current construction areas, and locations of accidents, then using two edges is a better option

Graphs: Examples

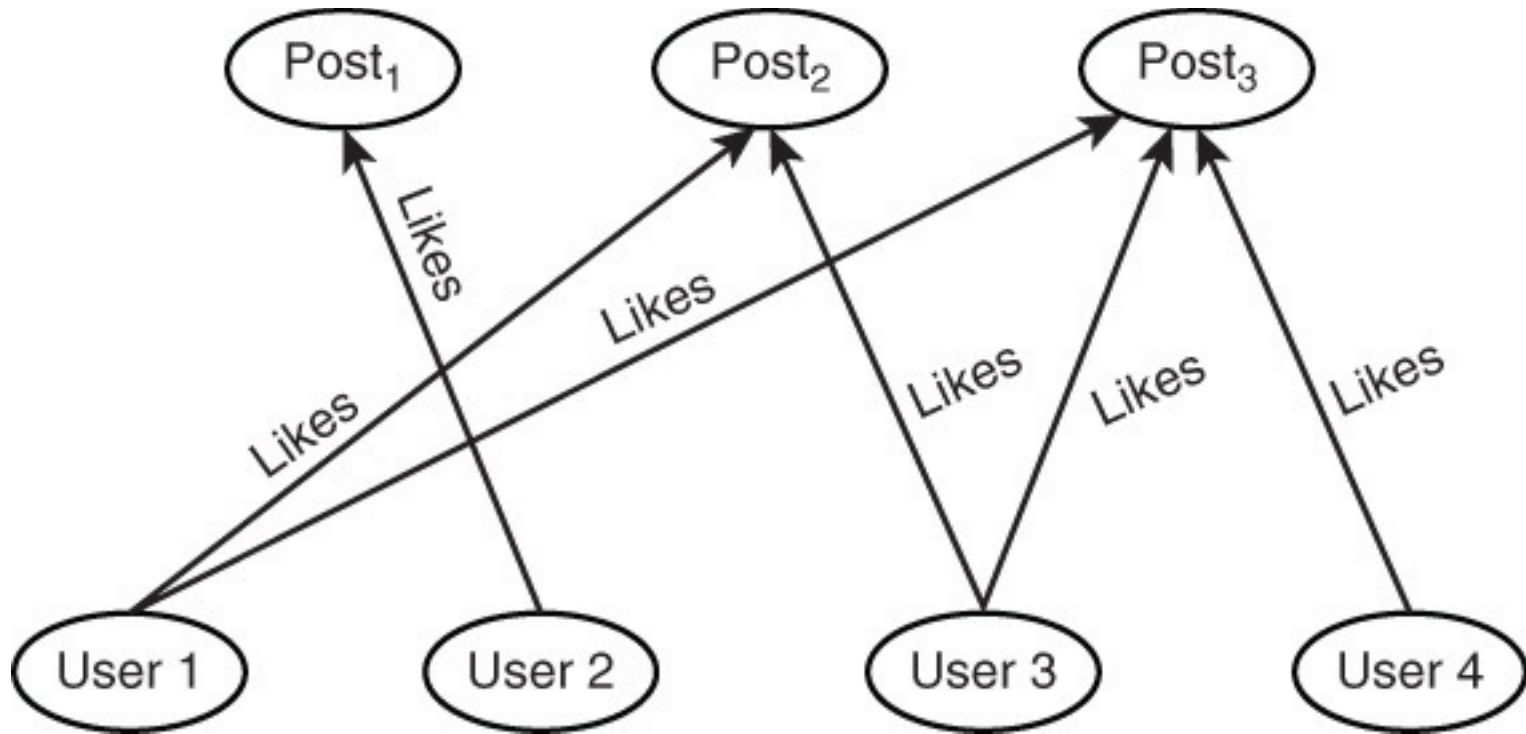


Watch the video:

<https://www.youtube.com/watch?v=JHcg5rRAJQ>

Modeling Infectious Diseases

Graphs: Examples



Modeling Social Media

Graph Databases

- Graph databases adopt vertices and edges to **store** explicit **relations** between **entities**.
- In **relational databases**, connections are not represented as links. Instead, two entities share a **common attribute** value, which is known as a **key**.
- **Join operations** are used in relational databases to find connections or links.
- When dealing with huge amount of data (several tables with too much rows) join operation became **computationally expensive**.

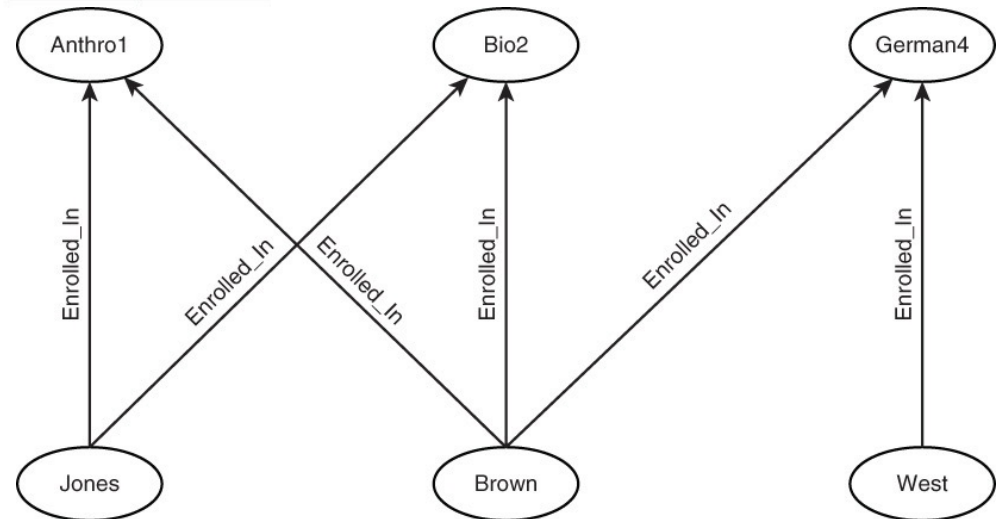
Graph Databases vs Relational Databases

| Students | | Enrollment | | Courses | |
|----------|-------|------------|---------|---------|------------------------|
| 123 | Jones | 123 | Anthro1 | Anthro1 | Intro. to Anthropology |
| 278 | Brown | 123 | Bio2 | Bio2 | Evolutionary Biology |
| 789 | West | 278 | Bio2 | German4 | German Literature |
| . | . | 278 | Anthro1 | . | . |
| . | . | 278 | German4 | . | . |
| . | . | 789 | German4 | . | . |
| . | . | . | . | . | . |
| . | . | . | . | . | . |

Example of query: list all the course a particular student is enrolled in.

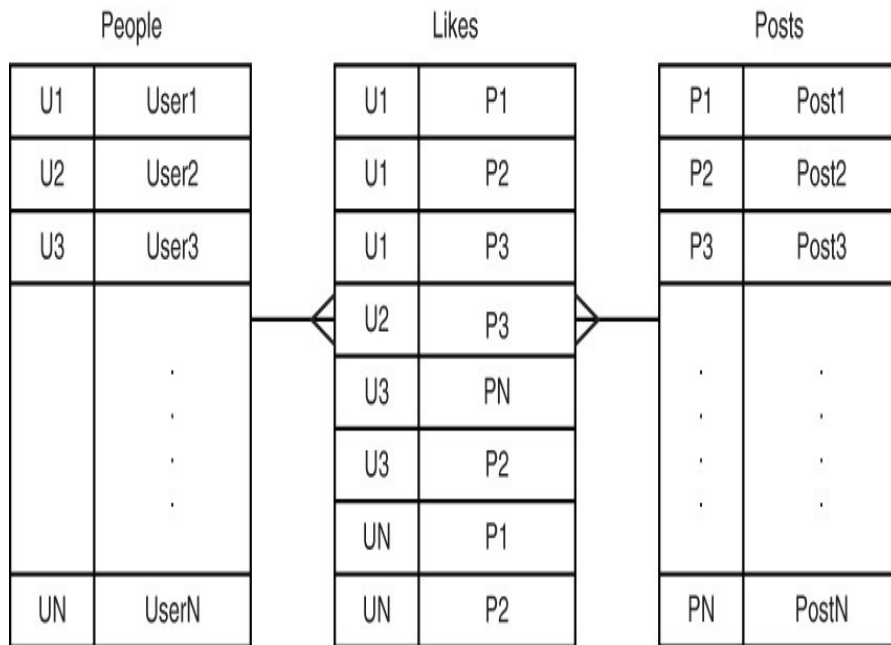
In relational models, we need a join procedure.

The edges between students and courses allow us to **quickly** query the databases.

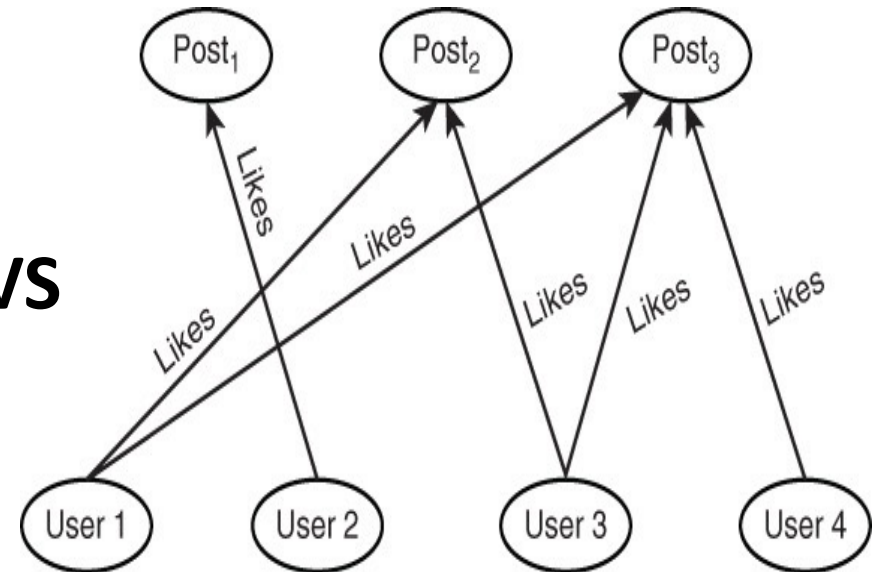


Many-to-Many Relations

Graph databases allows to modeling *many-to-many relations* in a easier way than relational databases.

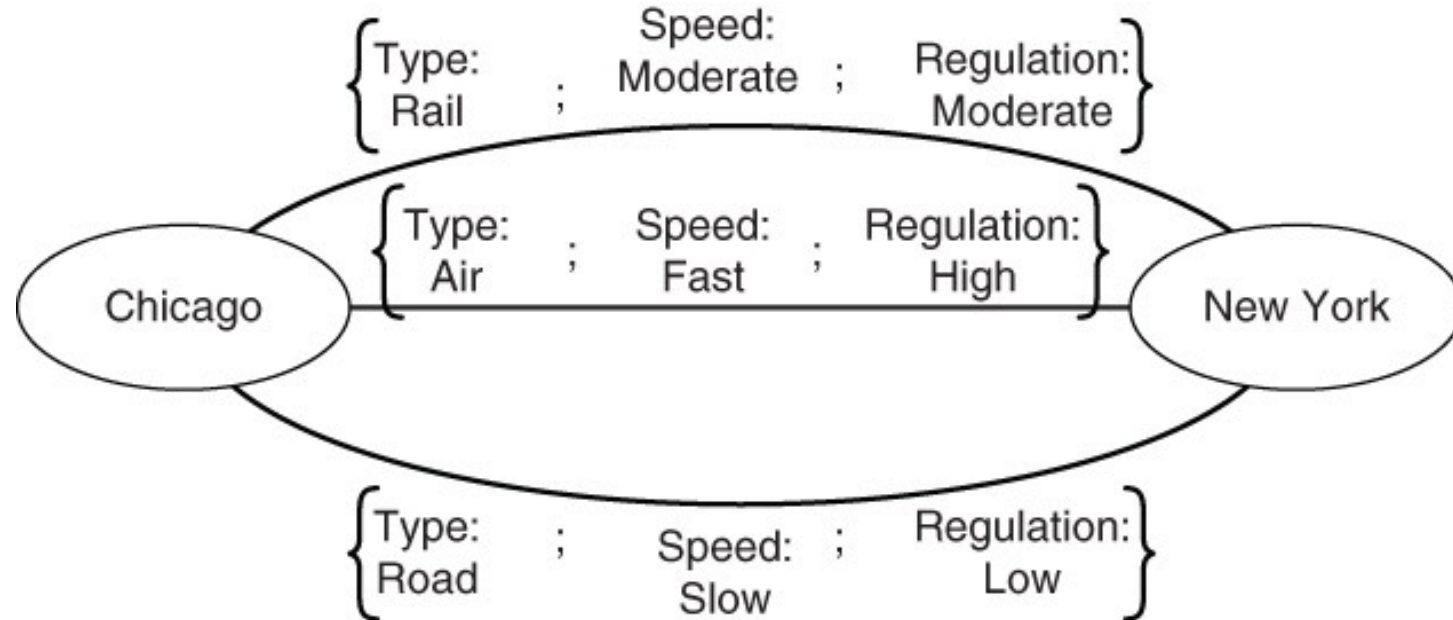


VS



Edges allow us to *explicitly* modeling many-to-many relations, rather than using tables.

Modeling Multiple Relations between Entities

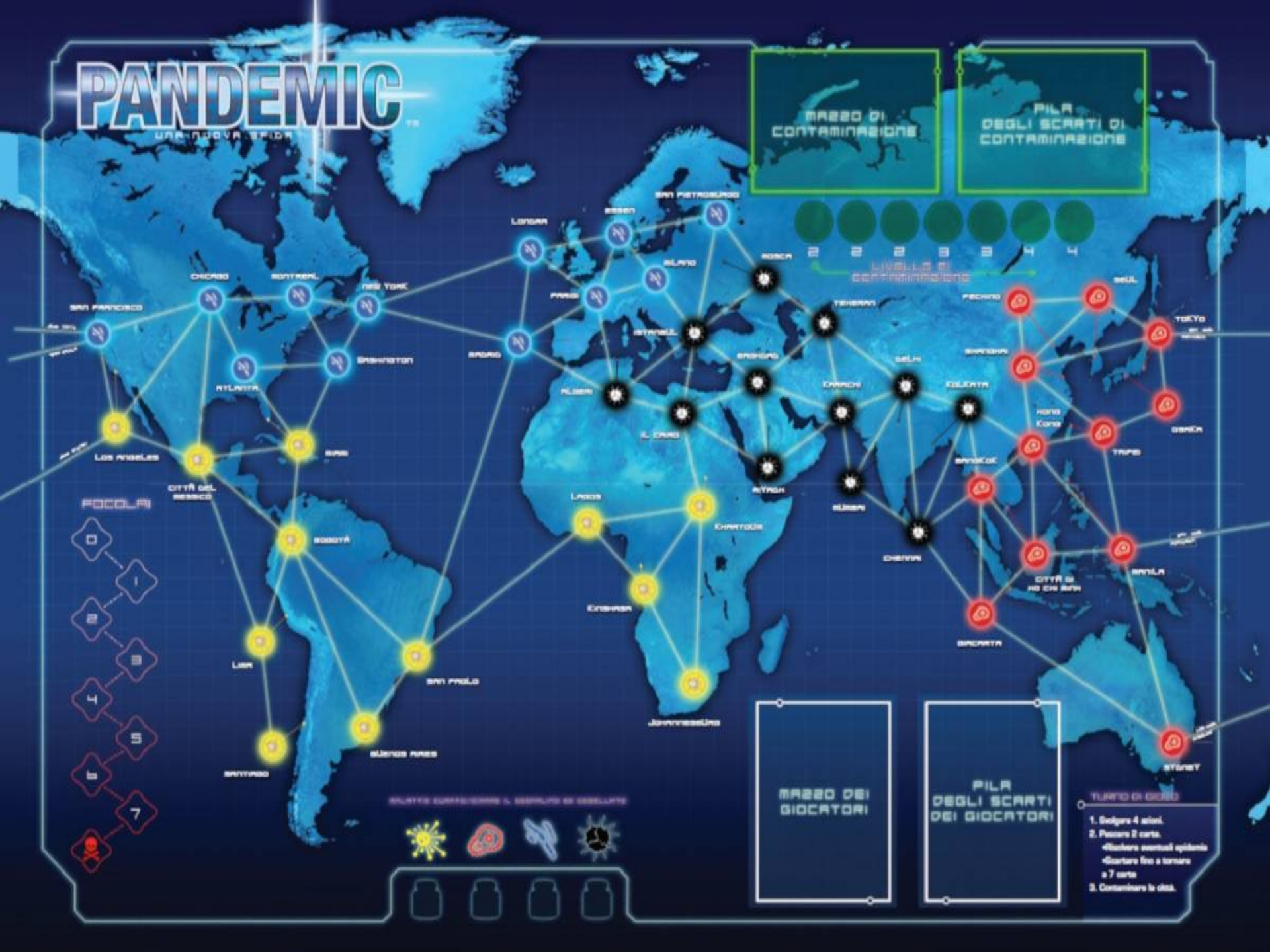


Different type of ***relations*** between entities may be handled exploiting ***multiple*** type of edges.

Multiple type of edges can be simply obtained specifying ***different values*** of edge ***properties***

PANDEMIC

UNA NUOVA EPIDEMIA



MAZZO DI CONTAMINAZIONE

PILA DEGLI SCARTI DI CONTAMINAZIONE

LIVELLO DI CONTAMINAZIONE

FOCOLAI

MAZZO DEI GIOCATORI

PILA DEGLI SCARTI DEI GIOCATORI

TURNI DI GIOCO

1. Scegliere 4 azioni.
2. Pescare 2 carte.
 - «Ritardare eventuali epidemie»
 - «Guarire fino a tornare a 7 carte»
3. Contaminare le città.

Suggested Readings

Chapter 12 of the book *“Dan Sullivan, NoSQL For Mere Mortals, Addison-Wesley, 2015”*.

Watch the Pandemic Game video:

https://www.youtube.com/watch?v=63Ha1ktxvoY&ab_channel=Geek%26Sundry

Images

If not specified, the images shown in this lecture have been extracted from:

“Dan Sullivan, NoSQL For Mere Mortals, Addison-Wesley, 2015”